

Introduction to Machine Learning

3. Instance Based Learning

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10-701

Outline

- Parzen Windows
Kernels, algorithm
- Model selection
Crossvalidation, leave one out, bias variance
- Watson-Nadaraya estimator
Classification, regression, novelty detection
- Nearest Neighbor estimator
Limit case of Parzen Windows



MAGIC Etch A Sketch[®] SCREEN

Parzen
Windows



Parzen

Horizontal
Dial

OHIO ART The World of Toys[®]

Vertical
Dial

MAGIC SCREEN IS GLASS SET IN DURABLE PLASTIC FRAME
USE WITH CARE

Density Estimation

- Observe some data x_i
- Want to estimate $p(x)$
 - Find unusual observations (e.g. security)
 - Find typical observations (e.g. prototypes)
 - Classifier via Bayes Rule

$$p(y|x) = \frac{p(x, y)}{p(x)} = \frac{p(x|y)p(y)}{\sum_{y'} p(x|y')p(y')}$$

- Need tool for computing $p(x)$ easily

Bin Counting

- Discrete random variables, e.g.
 - English, Chinese, German, French, ...
 - Male, Female
- Bin counting (record # of occurrences)

25	English	Chinese	German	French	Spanish
male	5	2	3	1	0
female	6	3	2	2	1

Bin Counting

- Discrete random variables, e.g.
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25	English	Chinese	German	French	Spanish
male	0.2	0.08	0.12	0.04	0
female	0.24	0.12	0.08	0.08	0.04

Bin Counting

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Bin Counting

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 - English, Chinese, German, French, ...
 - Male, Female
- Bin counting (record # of occurrences)

not enough data

25	English	Chinese	German	French	Spanish
male	0.2	0.08	0.12	0.04	0
female	0.24	0.12	0.08	0.08	0.04

Curse of dimensionality (lite)

- Discrete random variables, e.g.
 - English, Chinese, German, French, ...
 - Male, Female
 - ZIP code
 - Day of the week
 - Operating system
 - ...

#bins grows exponentially

Curse of dimensionality (lite)

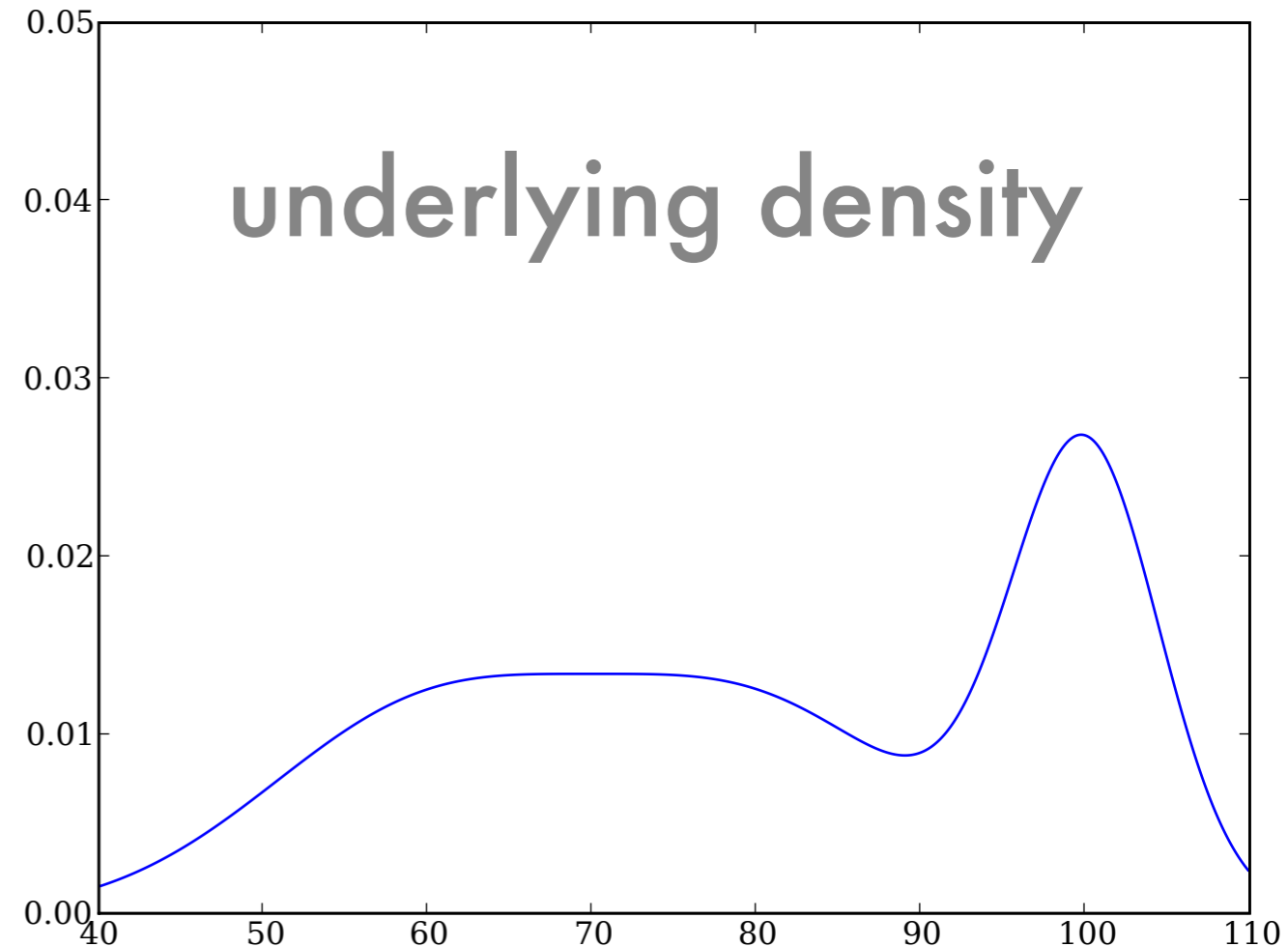
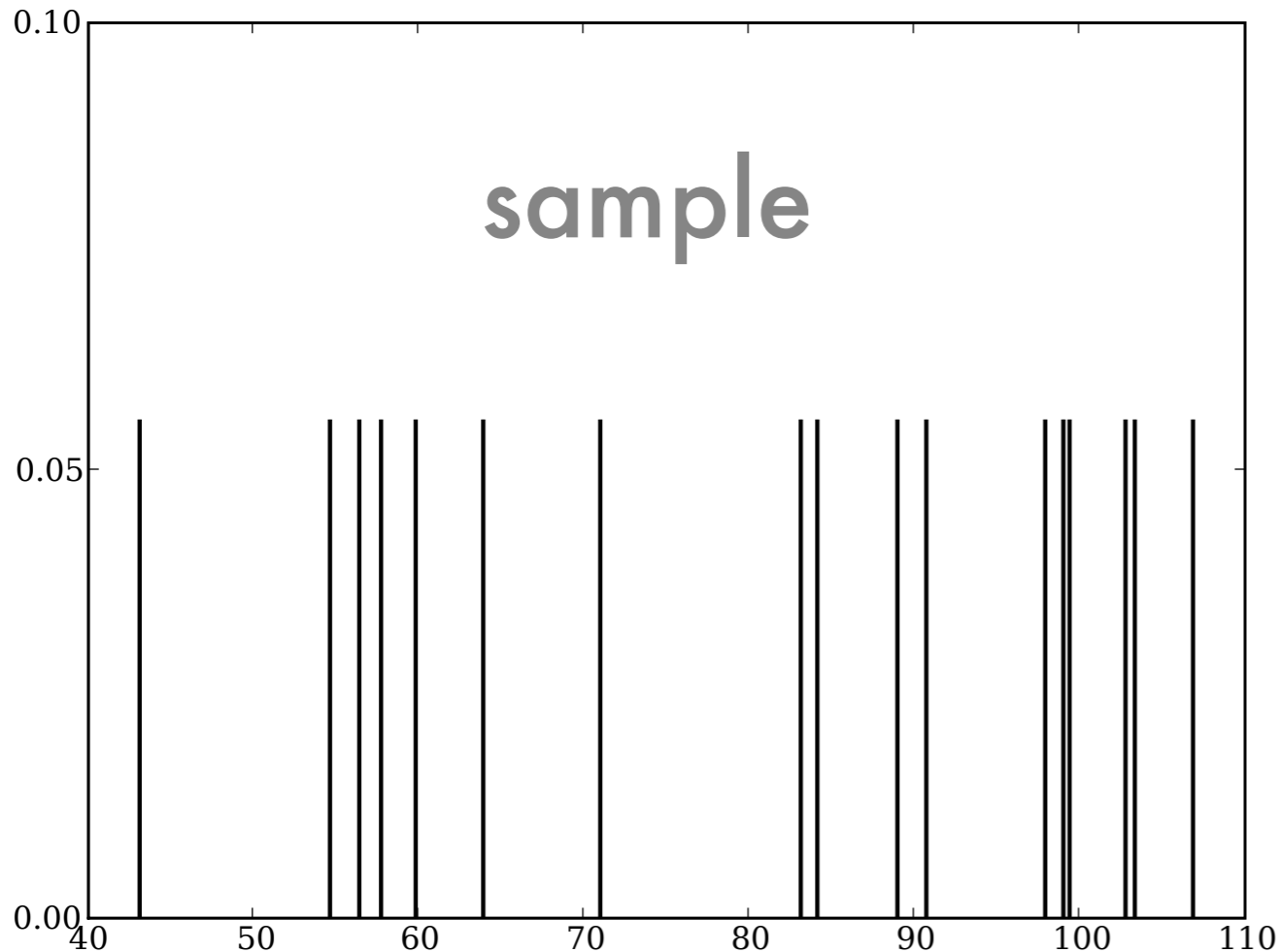
- Discrete random variables, e.g.
 - English, Chinese, German, French, ...
 - Male, Female
 - ZIP code
 - Day of the week
 - Operating system
 - ...

#bins grows exponentially

- Continuous random variables
 - Income
 - Bandwidth
 - Time

need many bins per dimension

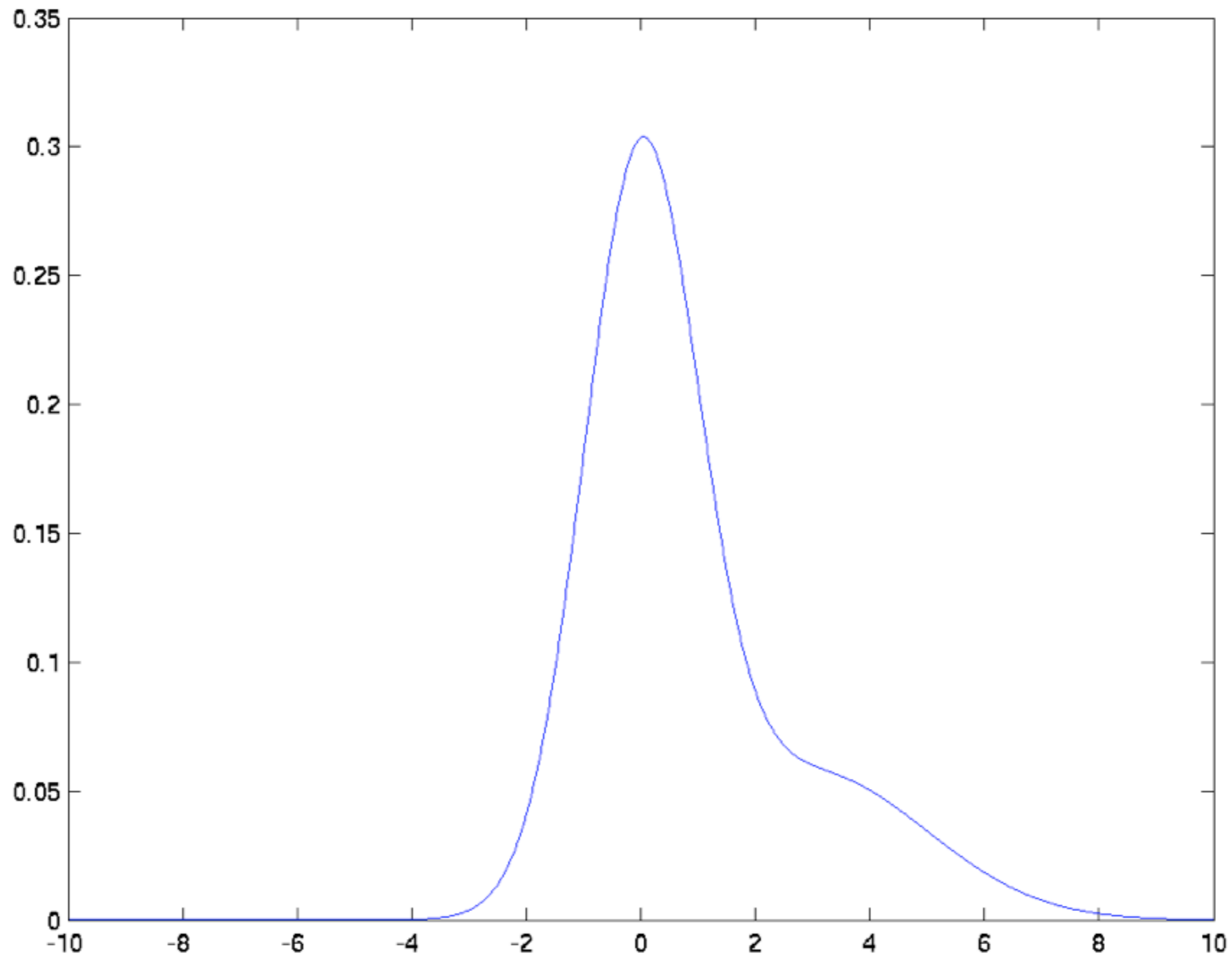
Density Estimation



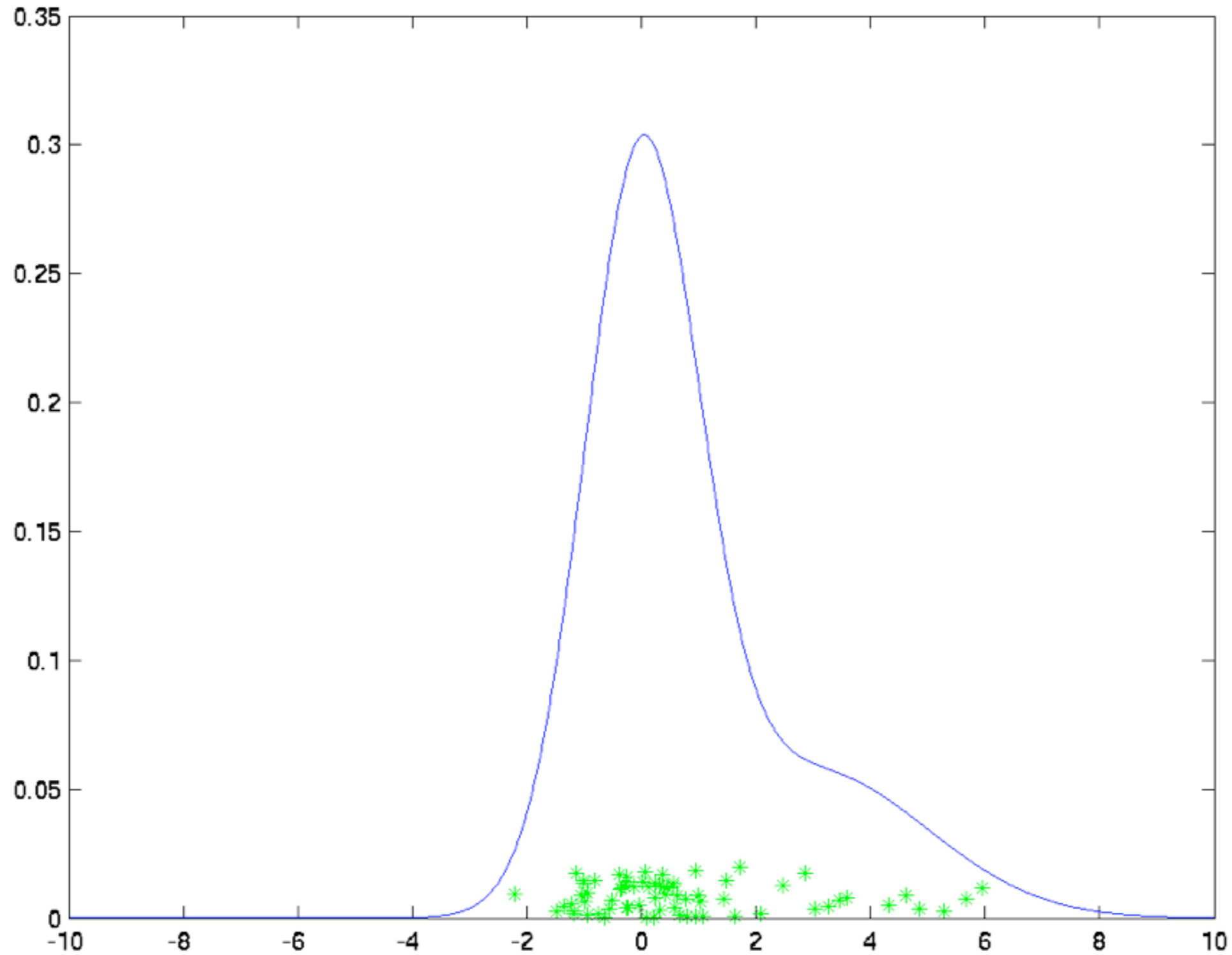
- Continuous domain = infinite number of bins
- Curse of dimensionality
 - 10 bins on $[0, 1]$ is probably good
 - 10^{10} bins on $[0, 1]^{10}$ requires high accuracy in estimate:

probability mass per cell also decreases by 10^{10}

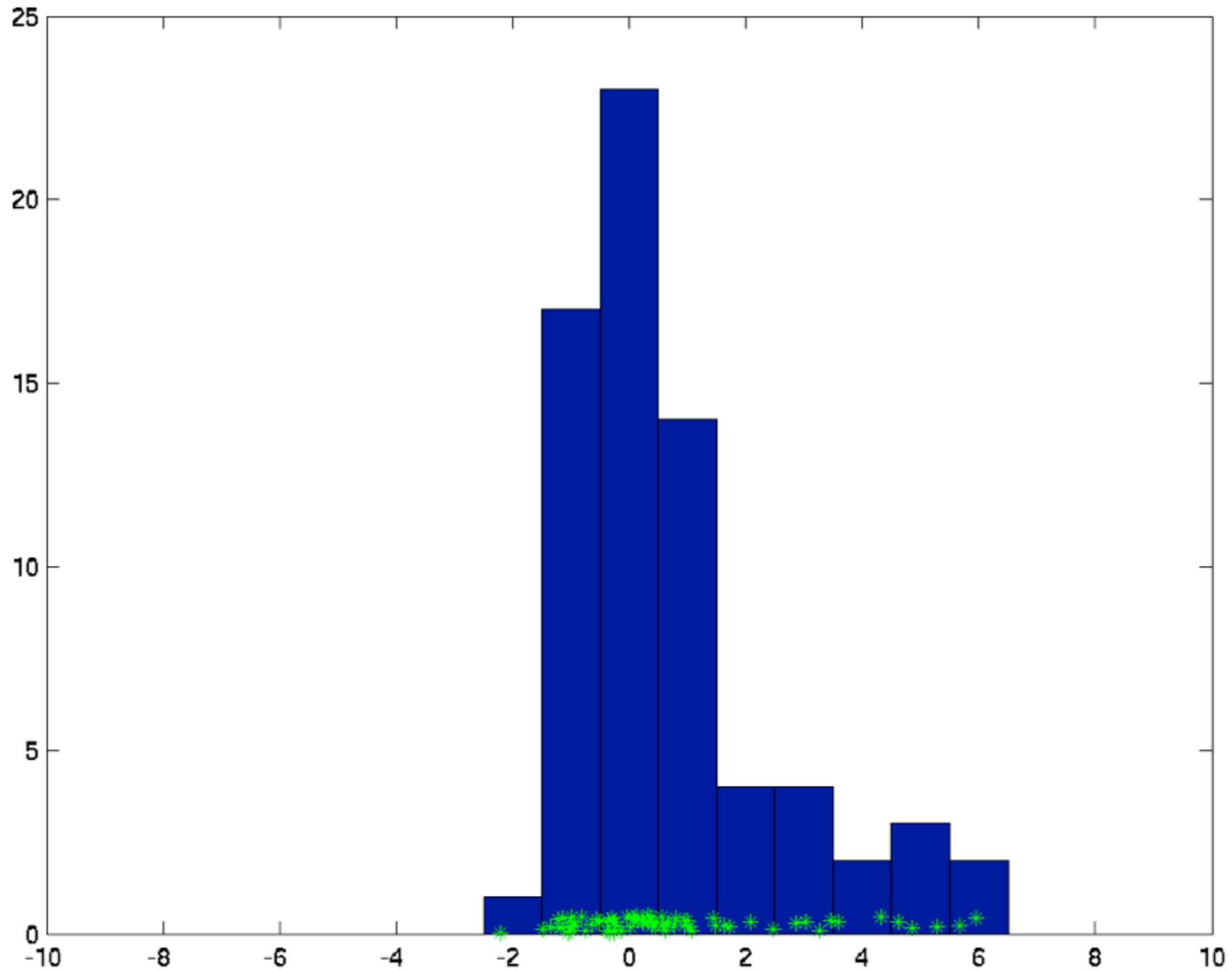
Bin Counting



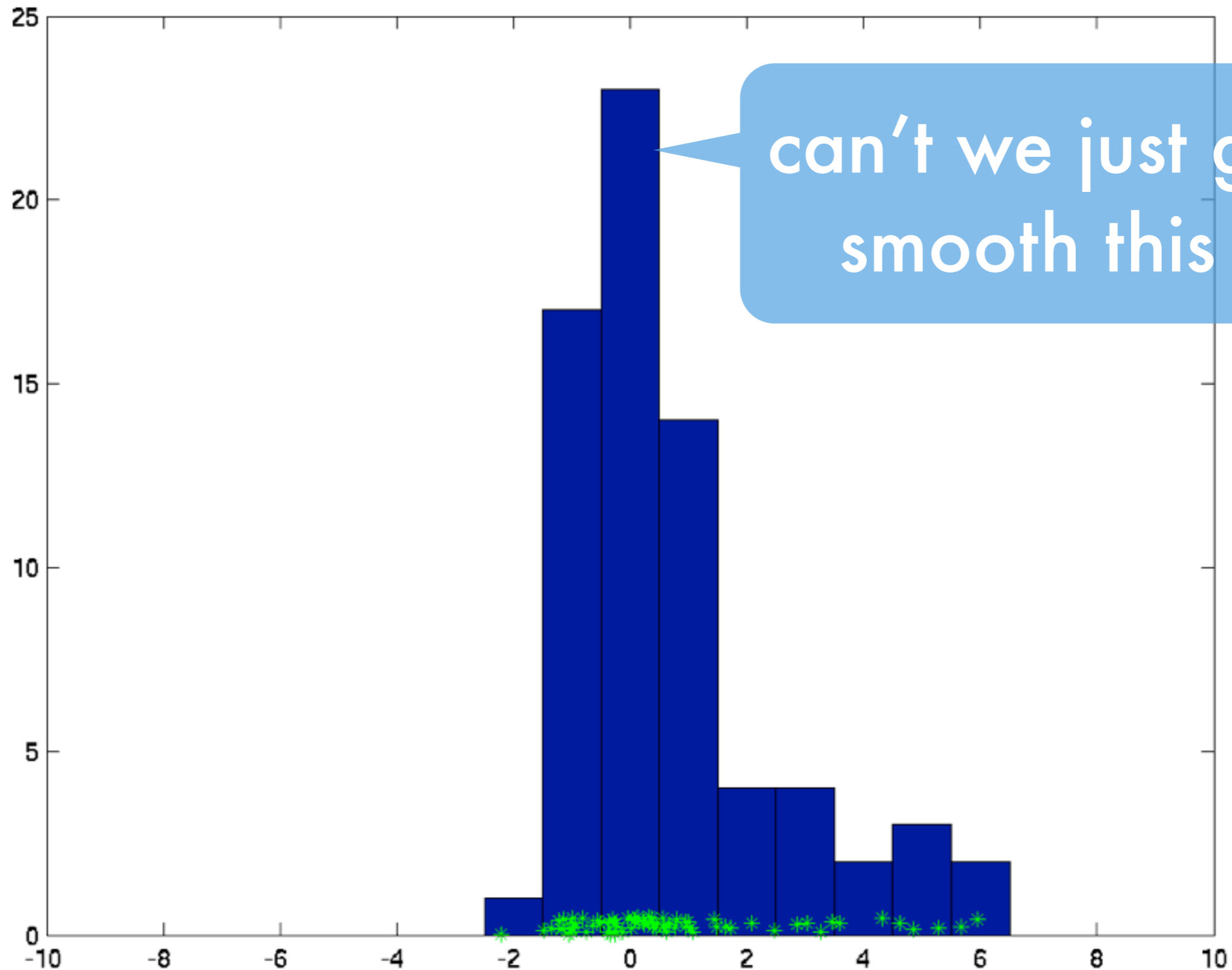
Bin Counting



Bin Counting



Bin Counting



What is happening?

- Hoeffding's theorem

$$\Pr \left\{ \left| \mathbf{E}[x] - \frac{1}{m} \sum_{i=1}^m x_i \right| > \epsilon \right\} \leq 2e^{-2m\epsilon^2}$$

For any average of $[0,1]$ iid random variables.

- Bin counting
 - Random variables x_i are events in bins
 - Apply Hoeffding's theorem to each bin
 - Take the union bound over all bins to guarantee that all estimates converge

Density Estimation

- Hoeffding's theorem

$$\Pr \left\{ \left| \mathbf{E}[x] - \frac{1}{m} \sum_{i=1}^m x_i \right| > \epsilon \right\} \leq 2e^{-2m\epsilon^2}$$

- Applying the union bound and Hoeffding

$$\begin{aligned} \Pr \left(\sup_{a \in A} |\hat{p}(a) - p(a)| \geq \epsilon \right) &\leq \sum_{a \in A} \Pr (|\hat{p}(a) - p(a)| \geq \epsilon) \\ &\leq 2|A| \exp(-2m\epsilon^2) \end{aligned}$$

- Solving for error probability

$$\frac{\delta}{2|A|} \leq \exp(-m\epsilon^2) \implies \epsilon \leq \sqrt{\frac{\log 2|A| - \log \delta}{2m}}$$

good news

Density Estimation

- Hoeffding's theorem

$$\Pr \left\{ \left| \mathbf{E}[x] - \frac{1}{m} \sum_{i=1}^m x_i \right| > \epsilon \right\} \leq 2e^{-2m\epsilon^2}$$

- Applying the union bound and Hoeffding

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but not good enough

- Solving for error probability

$$\frac{\delta}{2|A|} \leq \exp(-m\epsilon^2) \implies \epsilon \leq \sqrt{\frac{\log 2|A| - \log \delta}{2m}}$$

Density Estimation

- Hoeffding's theorem

$$\Pr \left\{ \left| \mathbf{E}[x] - \frac{1}{m} \sum_{i=1}^m x_i \right| > \epsilon \right\} < 2e^{-2m\epsilon^2}$$

- Applying the union bound

$$\Pr \left(\sup_{a \in A} |\hat{p}(a) - p(a)| \geq \epsilon \right) \leq \sum_{a \in A} \Pr (|\hat{p}(a) - p(a)| \geq \epsilon) \\ \leq 2|A| \exp(-2m\epsilon^2)$$

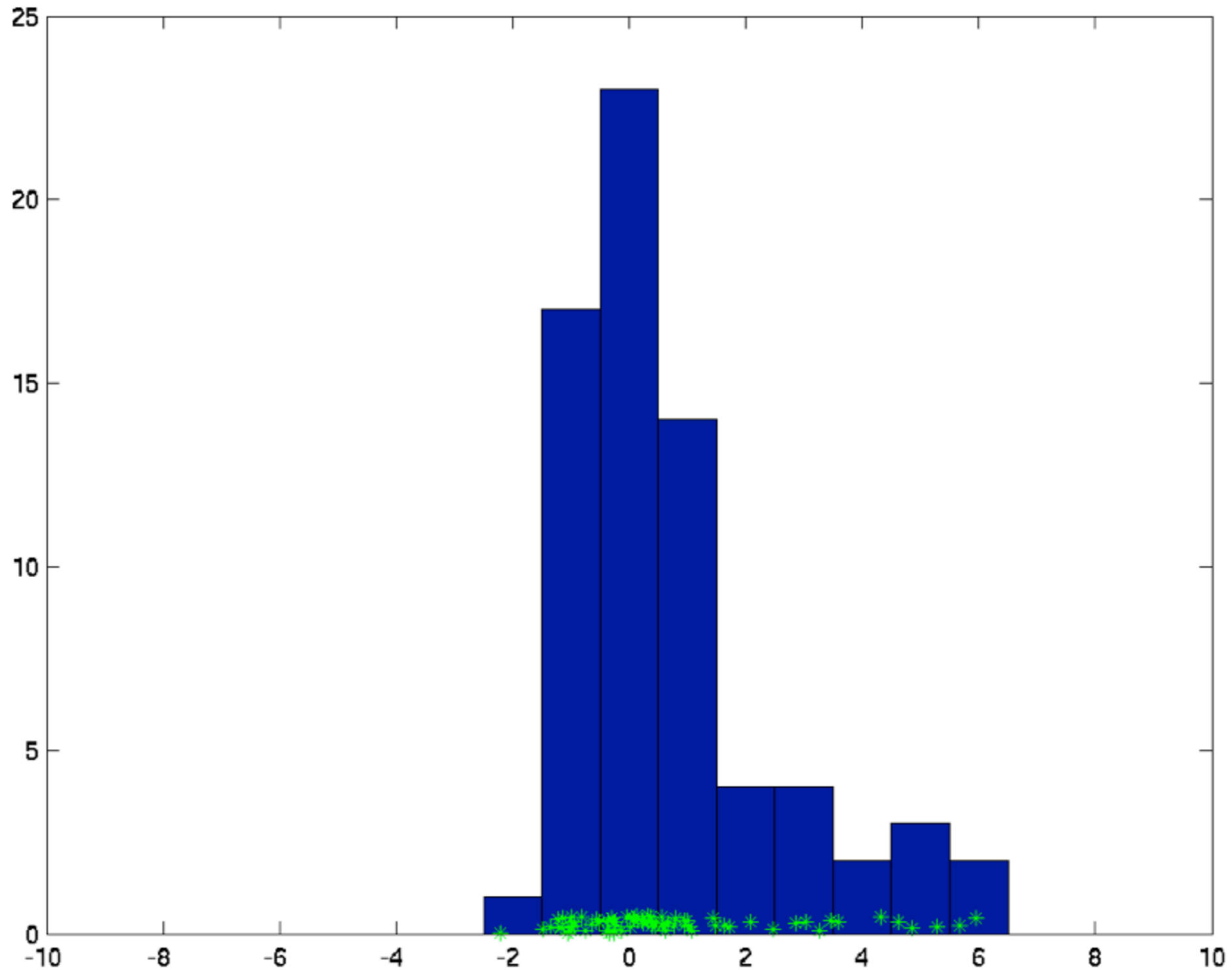
bins not independent

but not good enough

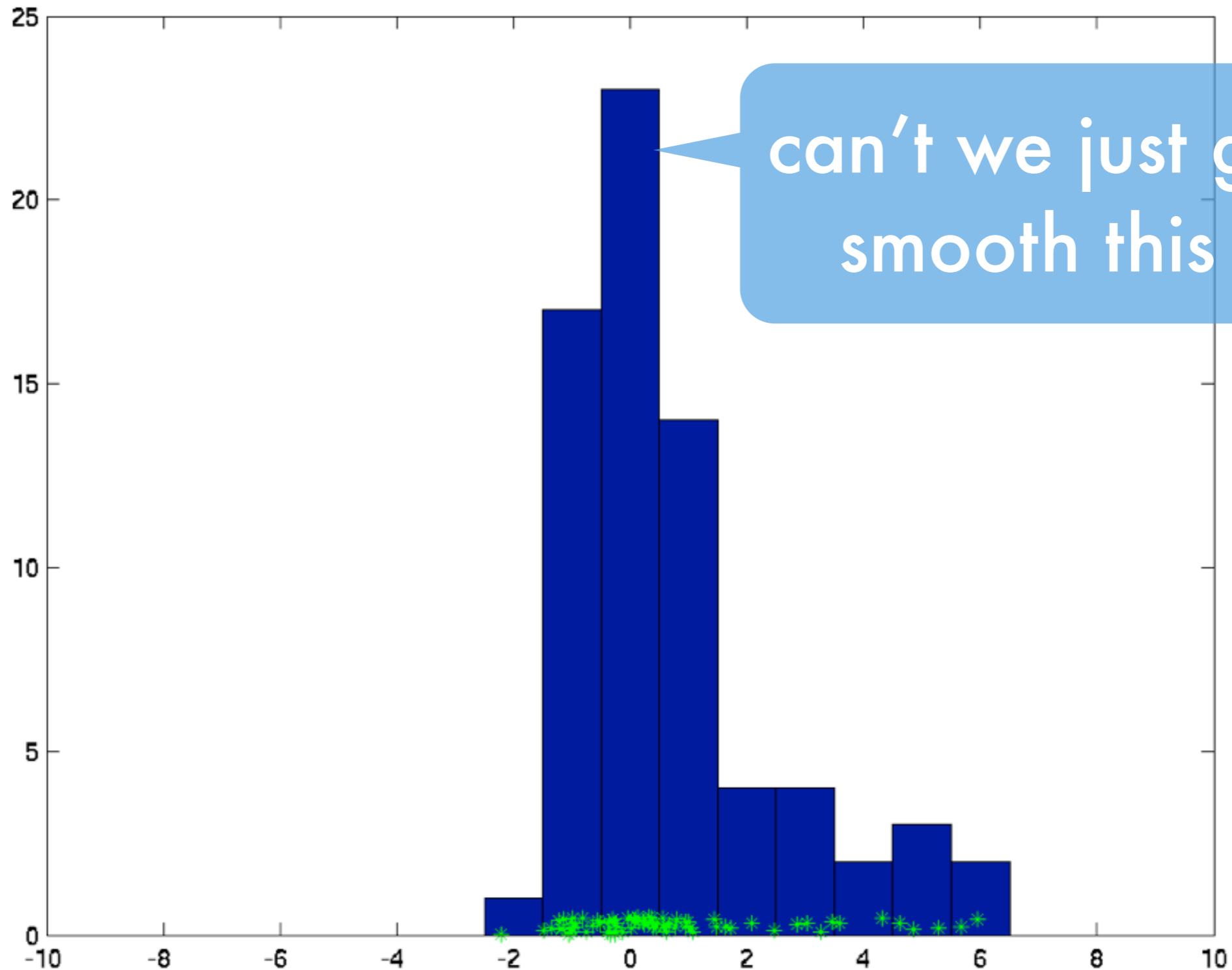
- Solving for error probability

$$\frac{\delta}{2|A|} \leq \exp(-m\epsilon^2) \implies \epsilon \leq \sqrt{\frac{\log 2|A| - \log \delta}{2m}}$$

Bin Counting



Bin Counting



Parzen Windows

- Naive approach
Use empirical density (delta distributions)

$$p_{\text{emp}}(x) = \frac{1}{m} \sum_{i=1}^m \delta_{x_i}(x)$$

- This breaks if we see slightly different instances
- Kernel density estimate
Smear out empirical density with a nonnegative smoothing kernel $k_x(x')$ satisfying

$$\int_{\mathcal{X}} k_x(x') dx' = 1 \text{ for all } x$$

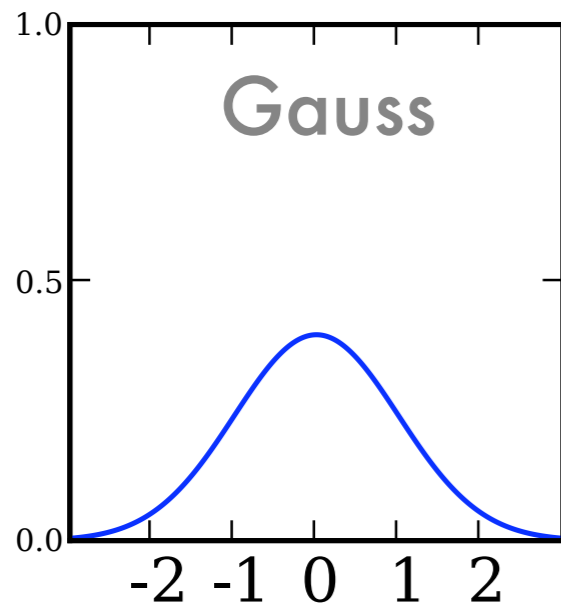
Parzen Windows

- Density estimate

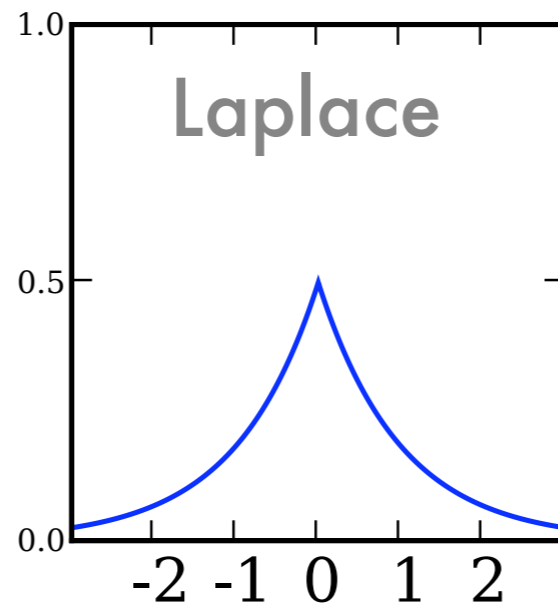
$$p_{\text{emp}}(x) = \frac{1}{m} \sum_{i=1}^m \delta_{x_i}(x)$$

- Smoothing kernels

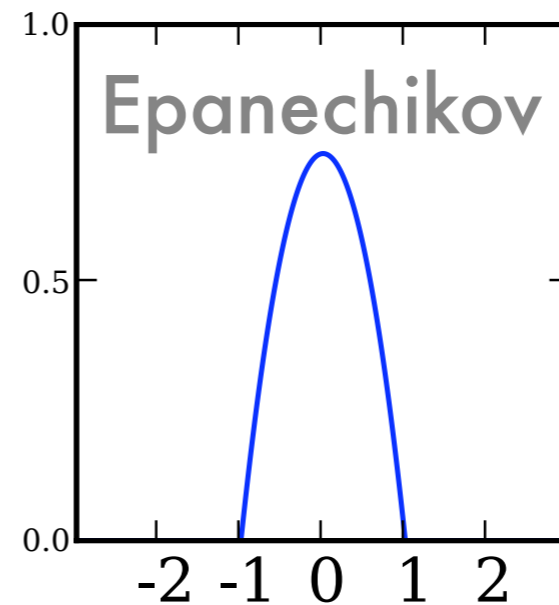
$$\hat{p}(x) = \frac{1}{m} \sum_{i=1}^m k_{x_i}(x)$$



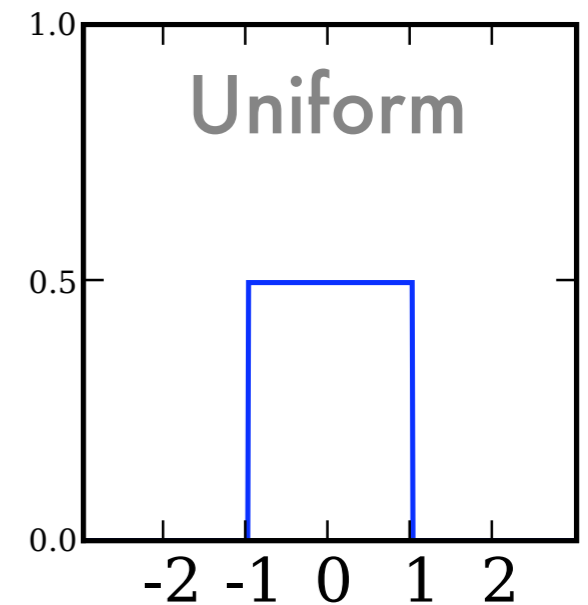
$$(2\pi)^{-\frac{1}{2}} e^{-\frac{1}{2}x^2}$$



$$\frac{1}{2} e^{-|x|}$$

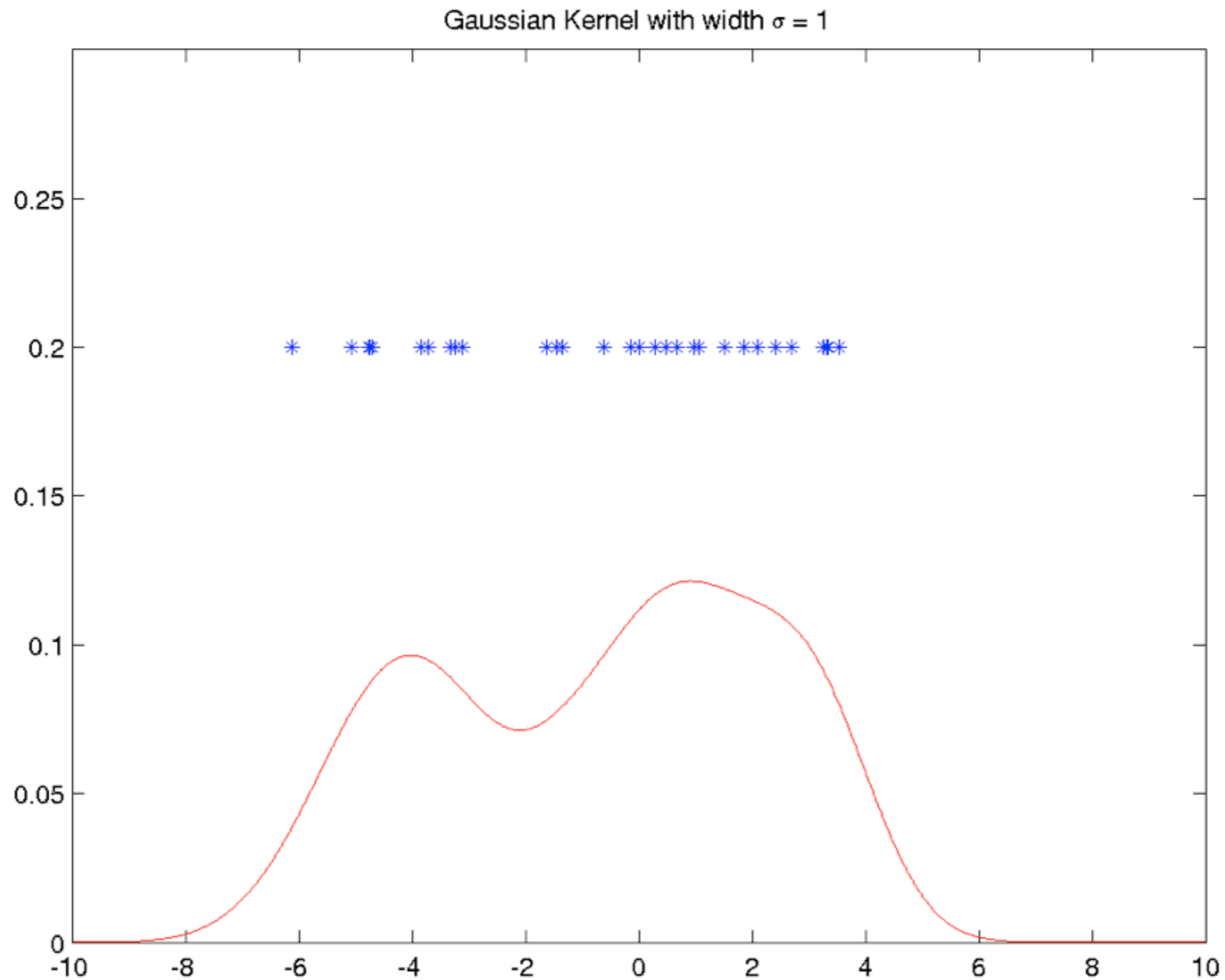


$$\frac{3}{4} \max(0, 1 - x^2)$$



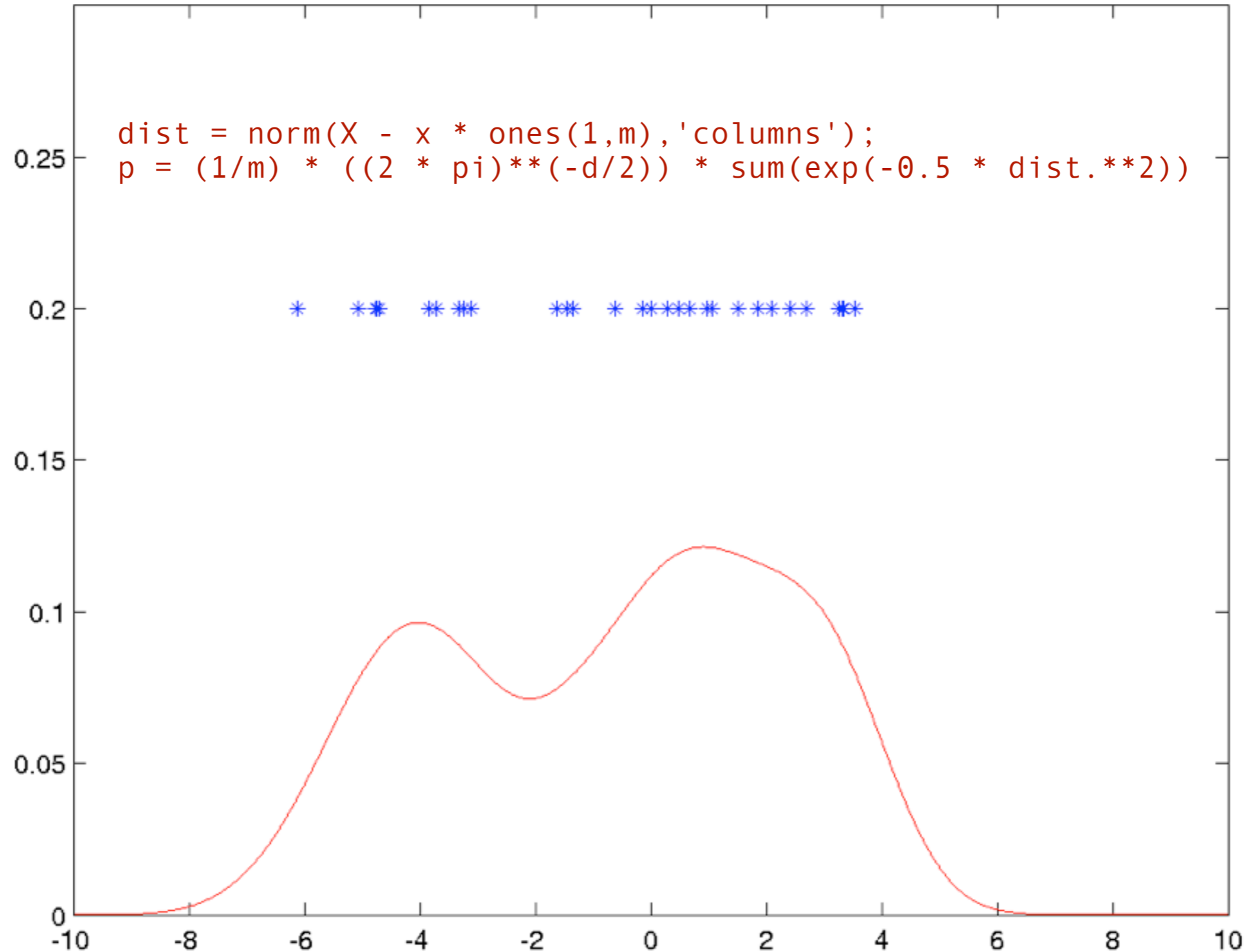
$$\frac{1}{2} \chi_{[-1,1]}(x)$$

Smoothing

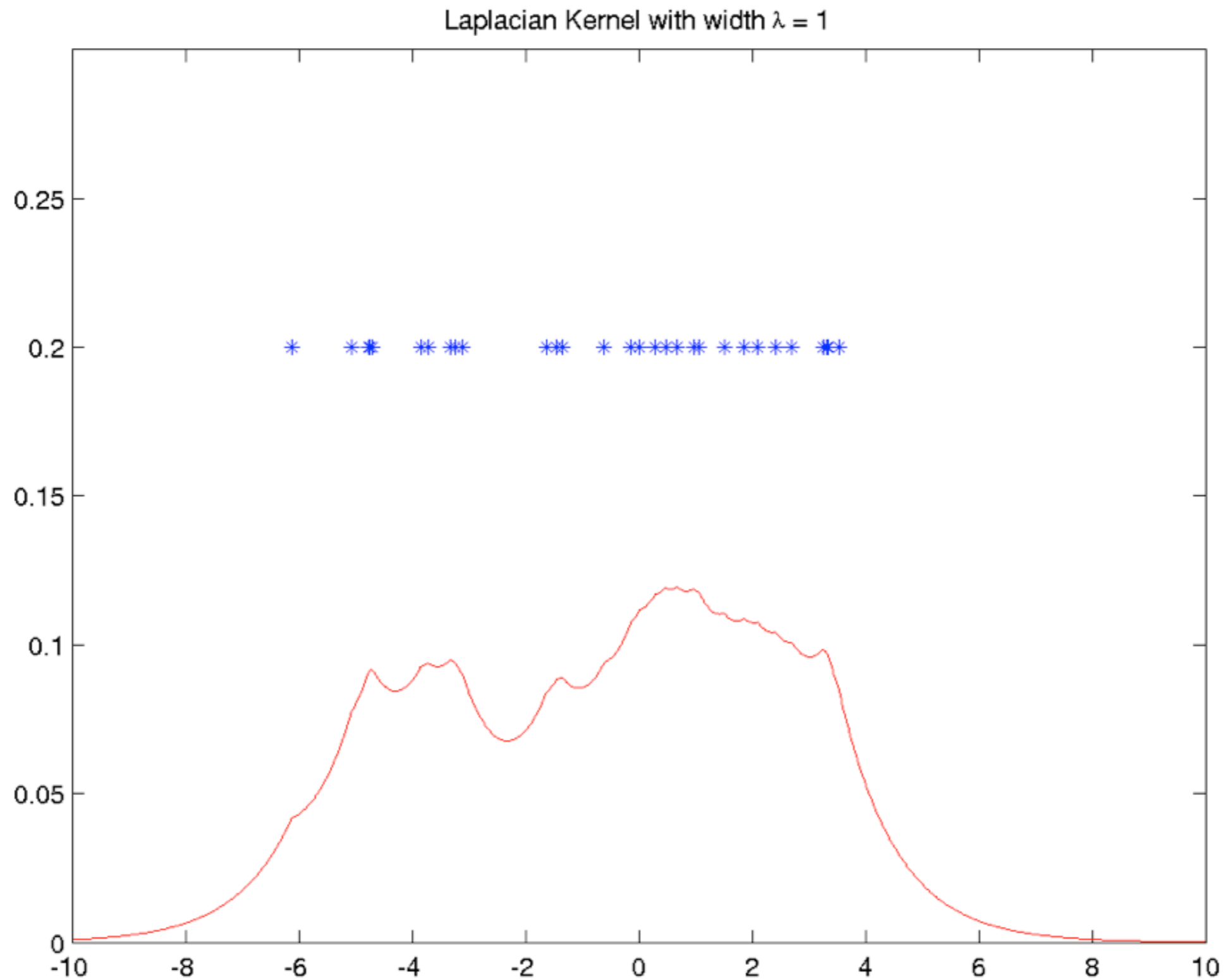


Smoothing

Gaussian Kernel with width $\sigma = 1$

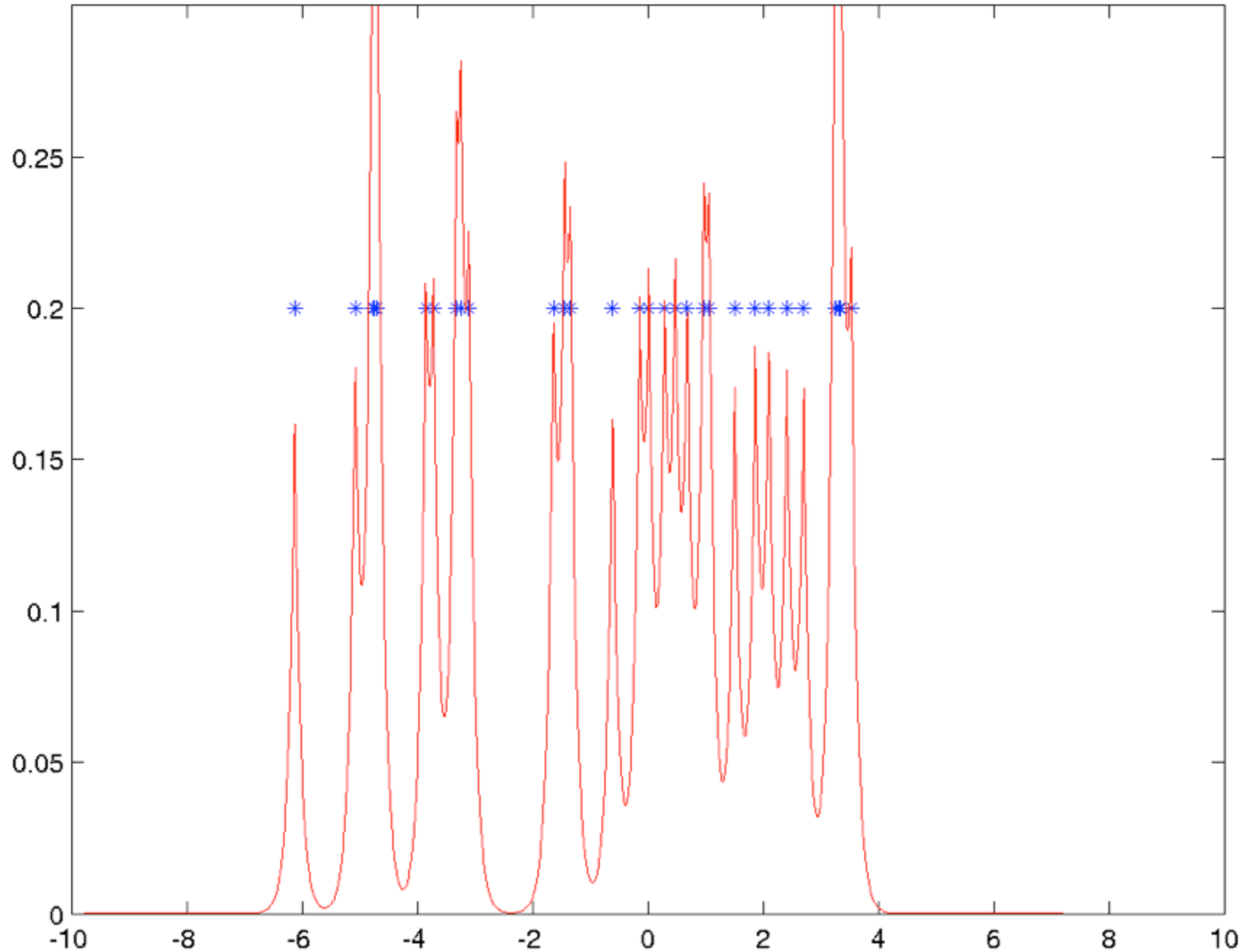


Smoothing

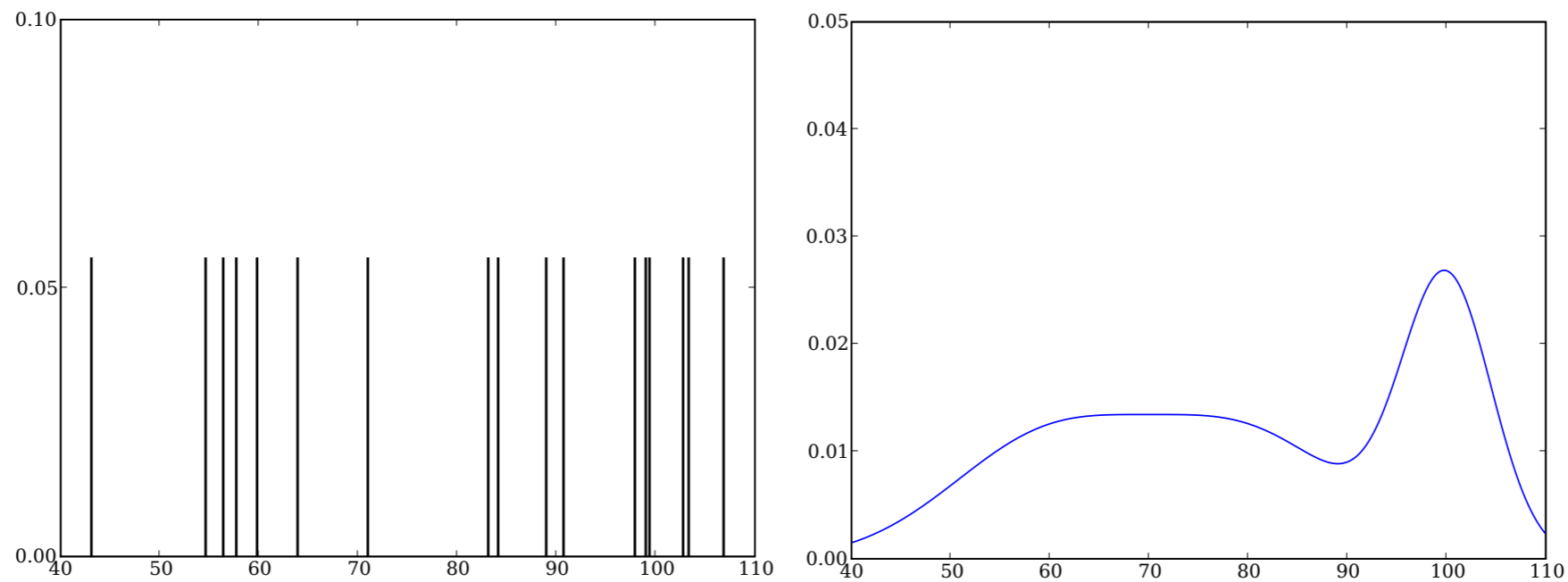
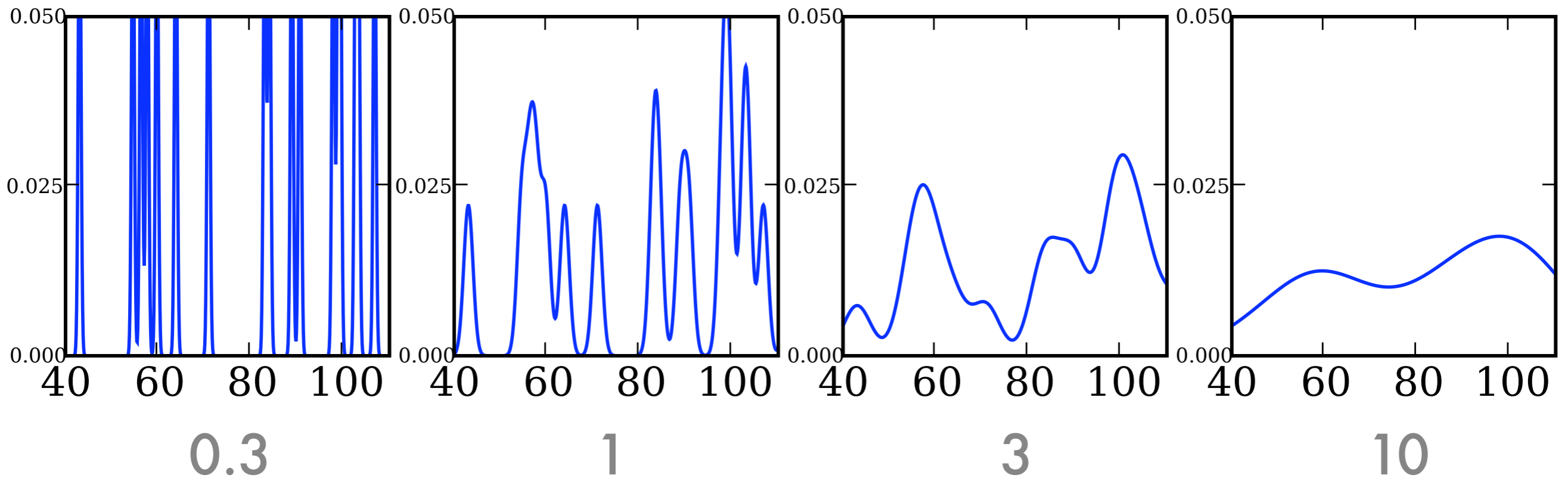


Smoothing

Laplacian Kernel with width $\lambda = 10$

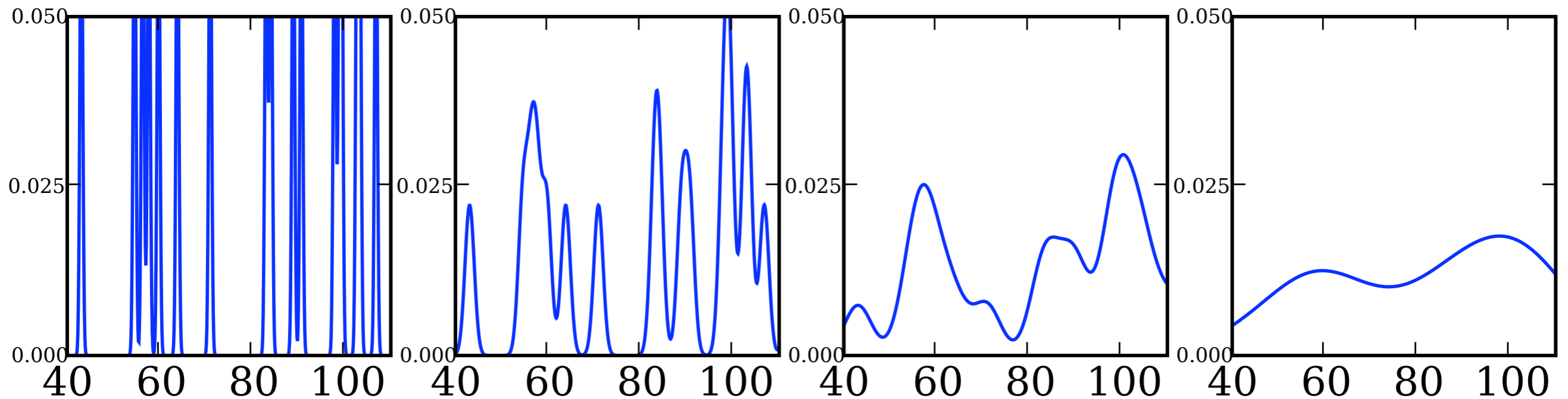


Size matters



Size matters

Shape matters mostly in theory



- **Kernel width**
$$k_{x_i}(x) = r^{-d} h \left(\frac{x - x_i}{r} \right)$$
- **Too narrow overfits**
- **Too wide smoothes with constant distribution**
- **How to choose?**



MAGIC Etch A Sketch[®] SCREEN

Model
Selection



Horizontal
Grid

OHIO ART The World of Toys[®]

Vertical
Grid

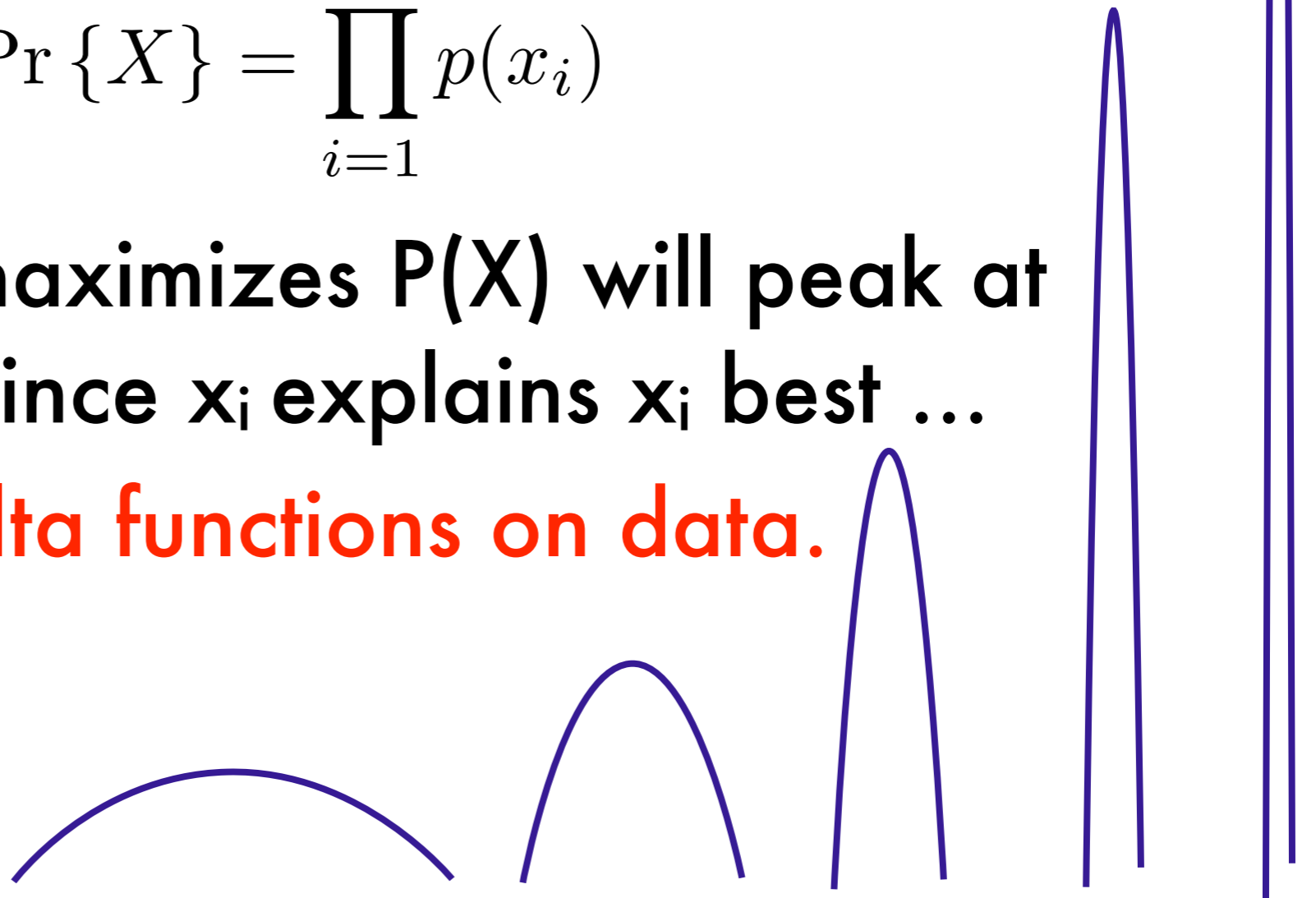
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USE WITH CARE

Maximum Likelihood

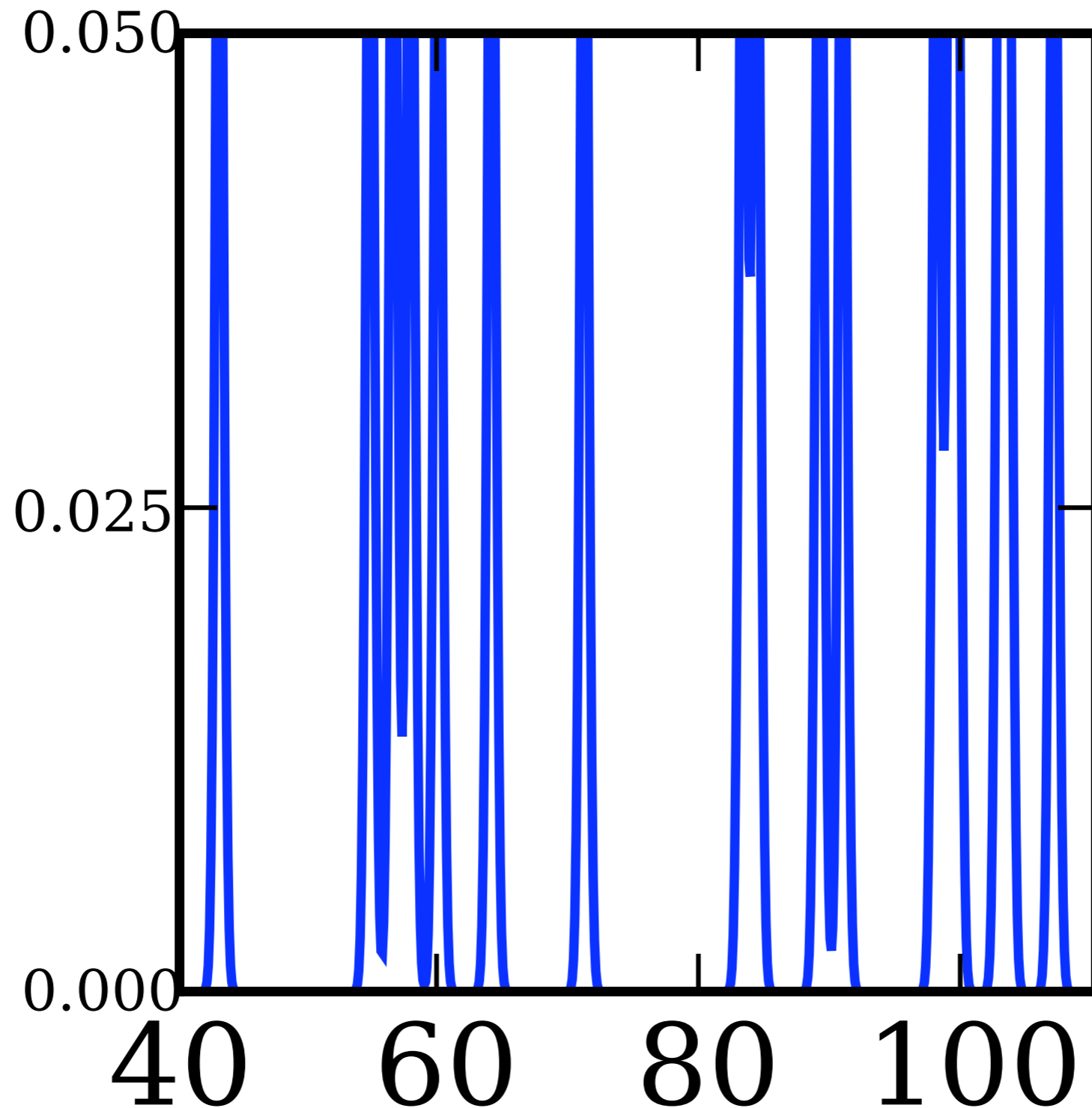
- Need to measure how well we do
- For density estimation we care about

$$\Pr \{X\} = \prod_{i=1}^m p(x_i)$$

- Finding a that maximizes $P(X)$ will peak at all data points since x_i explains x_i best ...
- **Maxima are delta functions on data.**
- **Overfitting!**

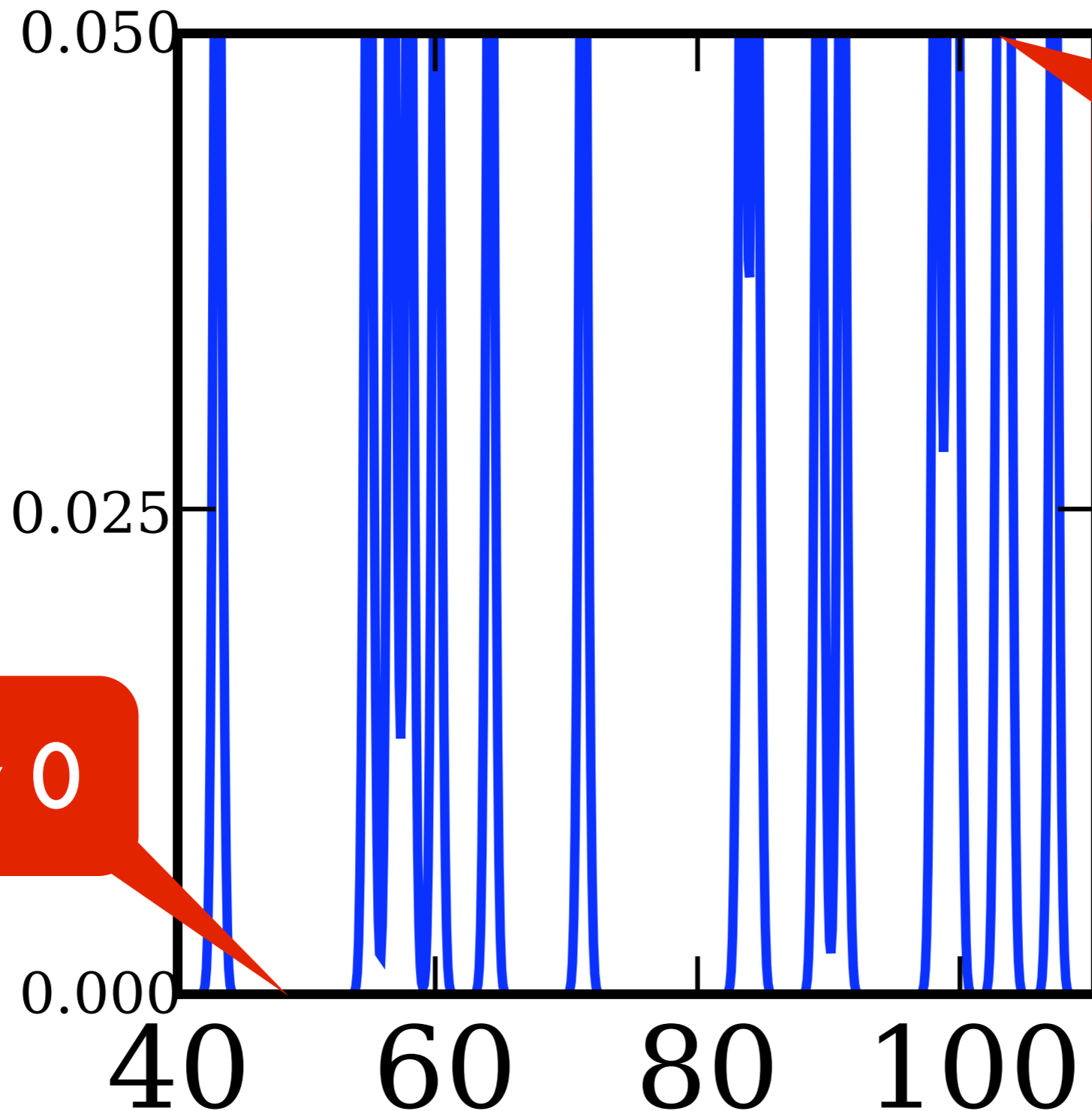


Overfitting



Likelihood on training set is much higher than typical.

Overfitting

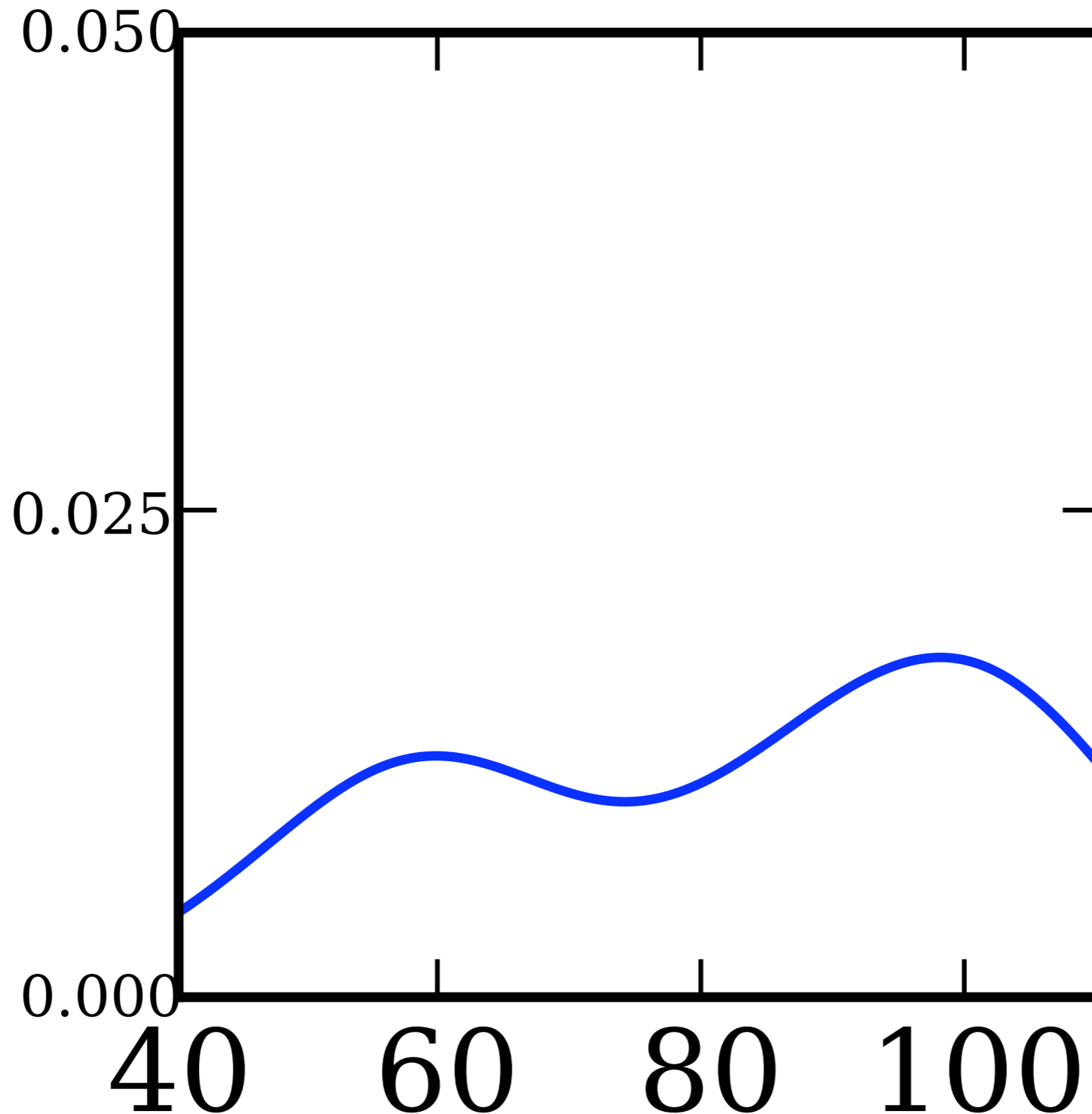


density 0

density $\gg 0$

Likelihood on training set is much higher than typical.

Underfitting



Likelihood on training set is very similar to typical one.

Too simple.

Model Selection

- **Validation**
 - Use some of the data to estimate density.
 - Use other part to evaluate how well it works
 - Pick the parameter that works best

$$\mathcal{L}(X'|X) := \frac{1}{n'} \sum_{i=1}^{n'} \log \hat{p}(x'_i)$$

- **Learning Theory**
 - Use data to build model
 - Measure complexity and use this to bound

$$\frac{1}{n} \sum_{i=1}^n \log \hat{p}(x_i) - \mathbf{E}_x [\log \hat{p}(x)]$$

Model Selection

- **Validation**

- Use some of the data to estimate density.
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easy

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$$\frac{1}{n} \sum_{i=1}^n \log \hat{p}(x_i) - \mathbf{E}_x [\log \hat{p}(x)]$$

wasteful

Model Selection

- Validation

- Use some of the data to estimate density.
- Use other part to evaluate how well it works
- Pick the parameter that works best

$$\mathcal{L}(X'|X) := \frac{1}{n'} \sum_{i=1}^{n'} \log \hat{p}(x'_i)$$

easy

- Learning Theory

- Use data to build model
- Measure complexity and use this to bound

wasteful

difficult

$$\frac{1}{n} \sum_{i=1}^n \log \hat{p}(x_i) - \mathbf{E}_x [\log \hat{p}(x)]$$

Model Selection

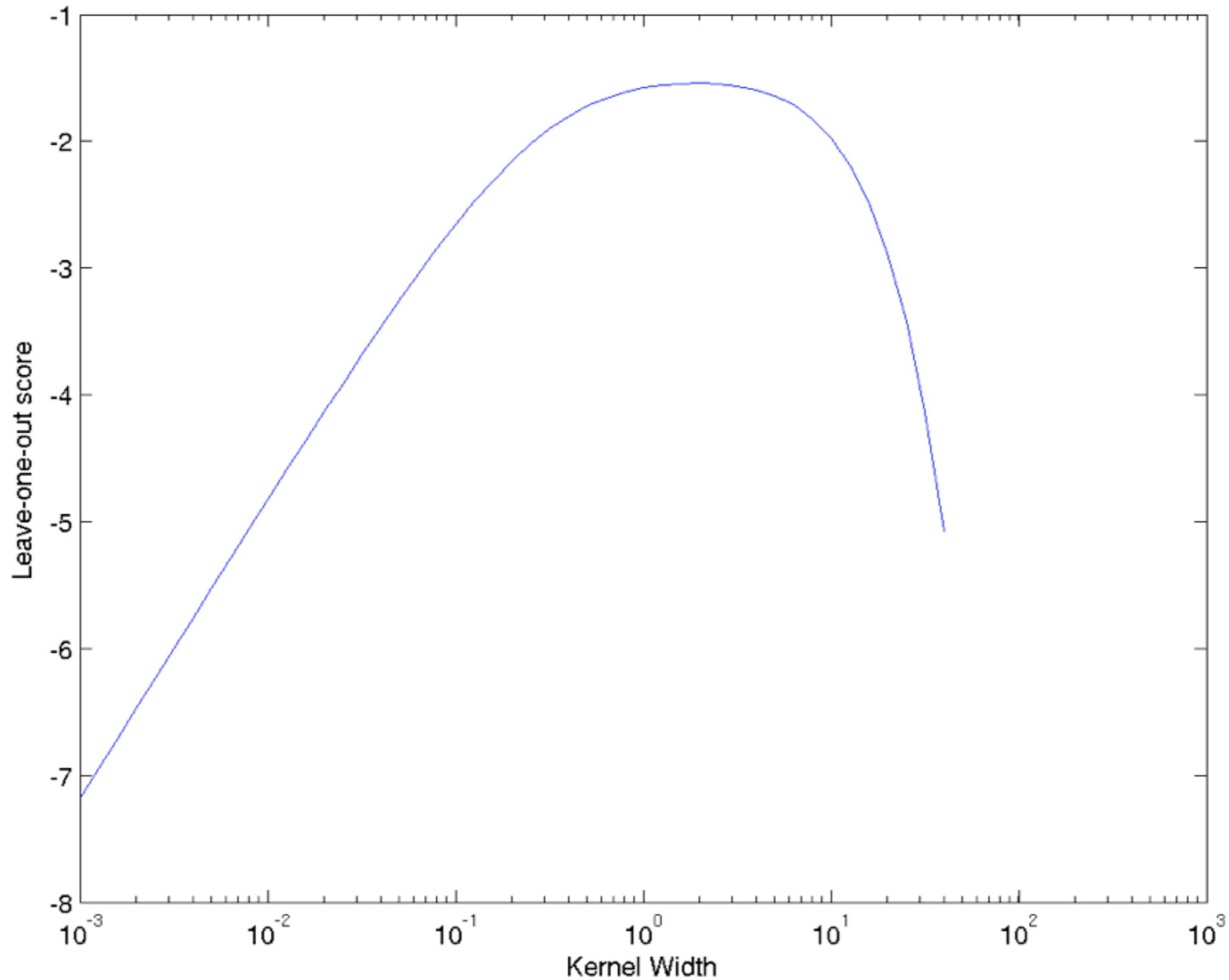
- Leave-one-out Crossvalidation
 - Use **almost all** data to estimate density.
 - Use single instance to estimate how well it works

$$\log p(x_i | X \setminus x_i) = \log \frac{1}{n-1} \sum_{j \neq i} k(x_i, x_j)$$

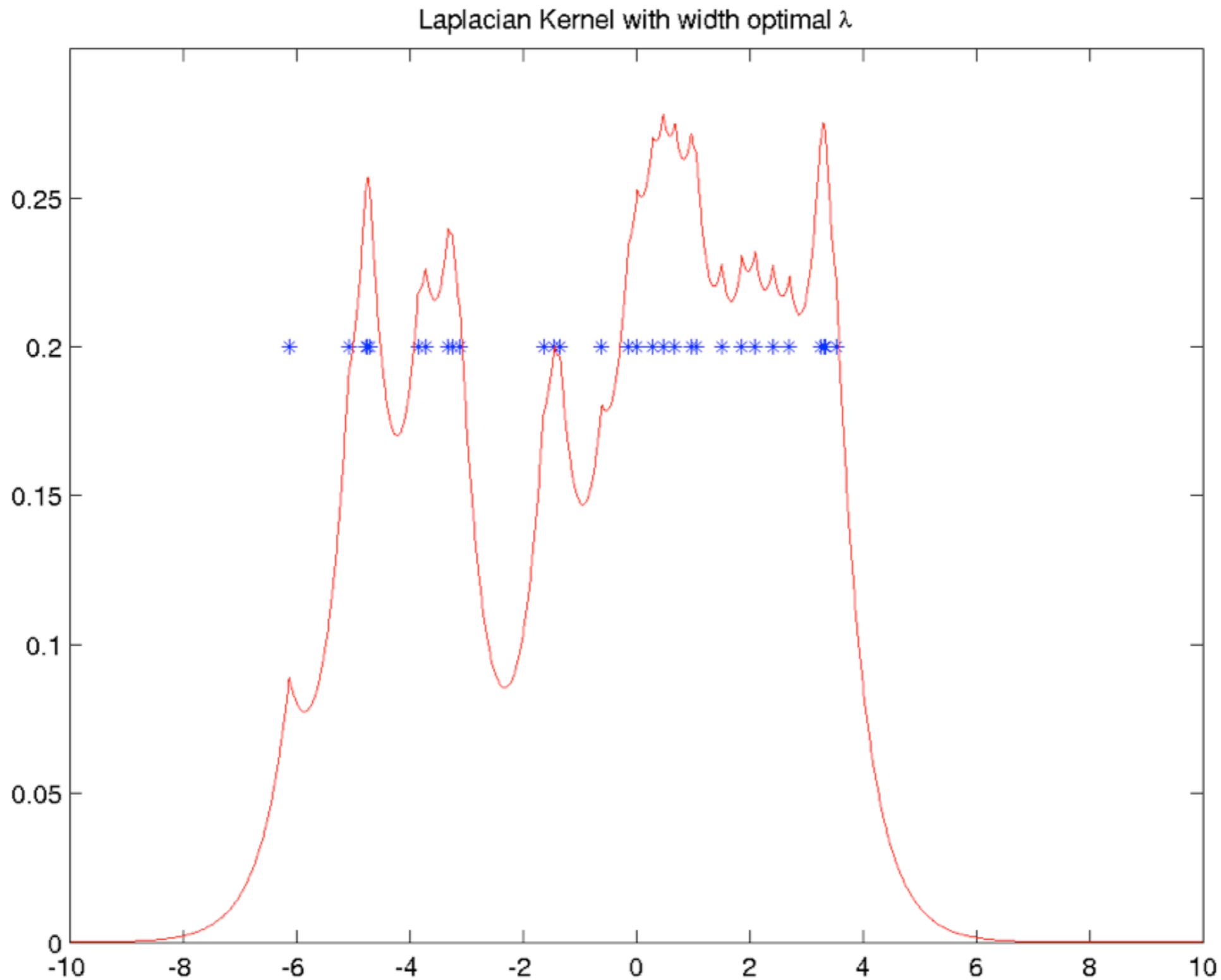
- This has huge variance
- Average over estimates for all training data
- Pick the parameter that works best
- Simple implementation

$$\frac{1}{n} \sum_{i=1}^n \log \left[\frac{n}{n-1} p(x_i) - \frac{1}{n-1} k(x_i, x_i) \right] \quad \text{where } p(x) = \frac{1}{n} \sum_{i=1}^n k(x_i, x)$$

Leave-one out estimate



Optimal estimate



Model Selection

- k-fold Crossvalidation
 - Partition data into k blocks (typically 10)
 - Use all but one block to compute estimate
 - Use remaining block as validation set
 - Average over all validation estimates

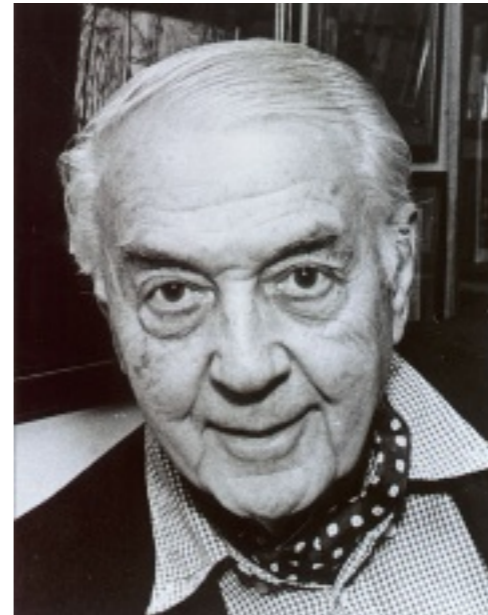
$$\frac{1}{k} \sum_{i=1}^k l(p(X_i | X \setminus X_i))$$

- Almost unbiased (e.g. via Luntz and Brailovski, 1969)
(error is for $(k-1)/k$ sized set)
- Pick best parameter (why must we not check too many?)



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Watson
Nadaraya
Estimator



Geoff Watson

Horizontal
1964

OHIO ART "The World of Toys"

Vertical
1964

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From density estimation to classification

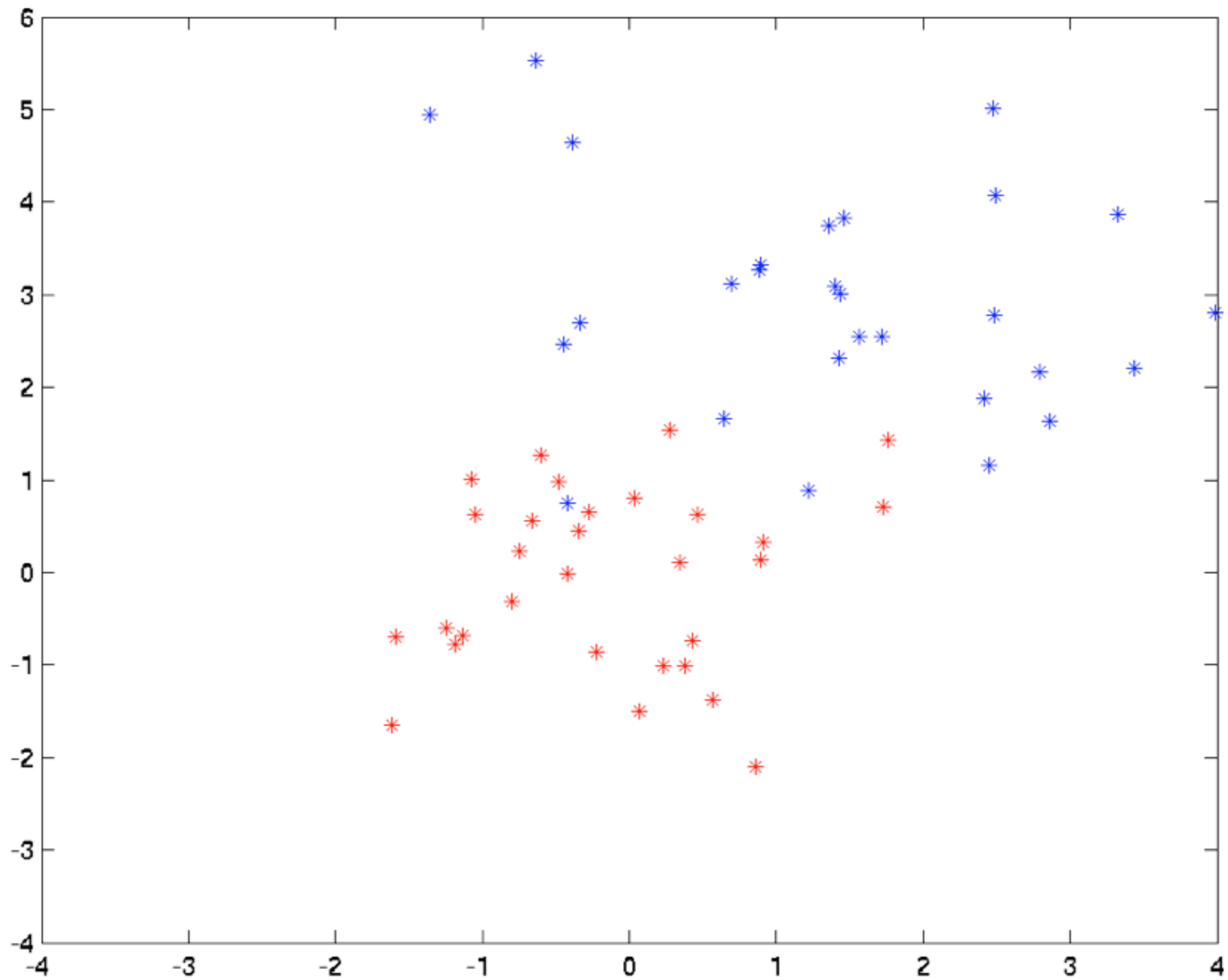
- **Binary classification**
- **Estimate** $p(x|y = 1)$ and $p(x|y = -1)$
- **Use Bayes rule**

$$p(y|x) = \frac{p(x|y)p(y)}{p(x)} = \frac{\frac{1}{m_y} \sum_{y_i=y} k(x_i, x) \cdot \frac{m_y}{m}}{\frac{1}{m} \sum_i k(x_i, x)}$$

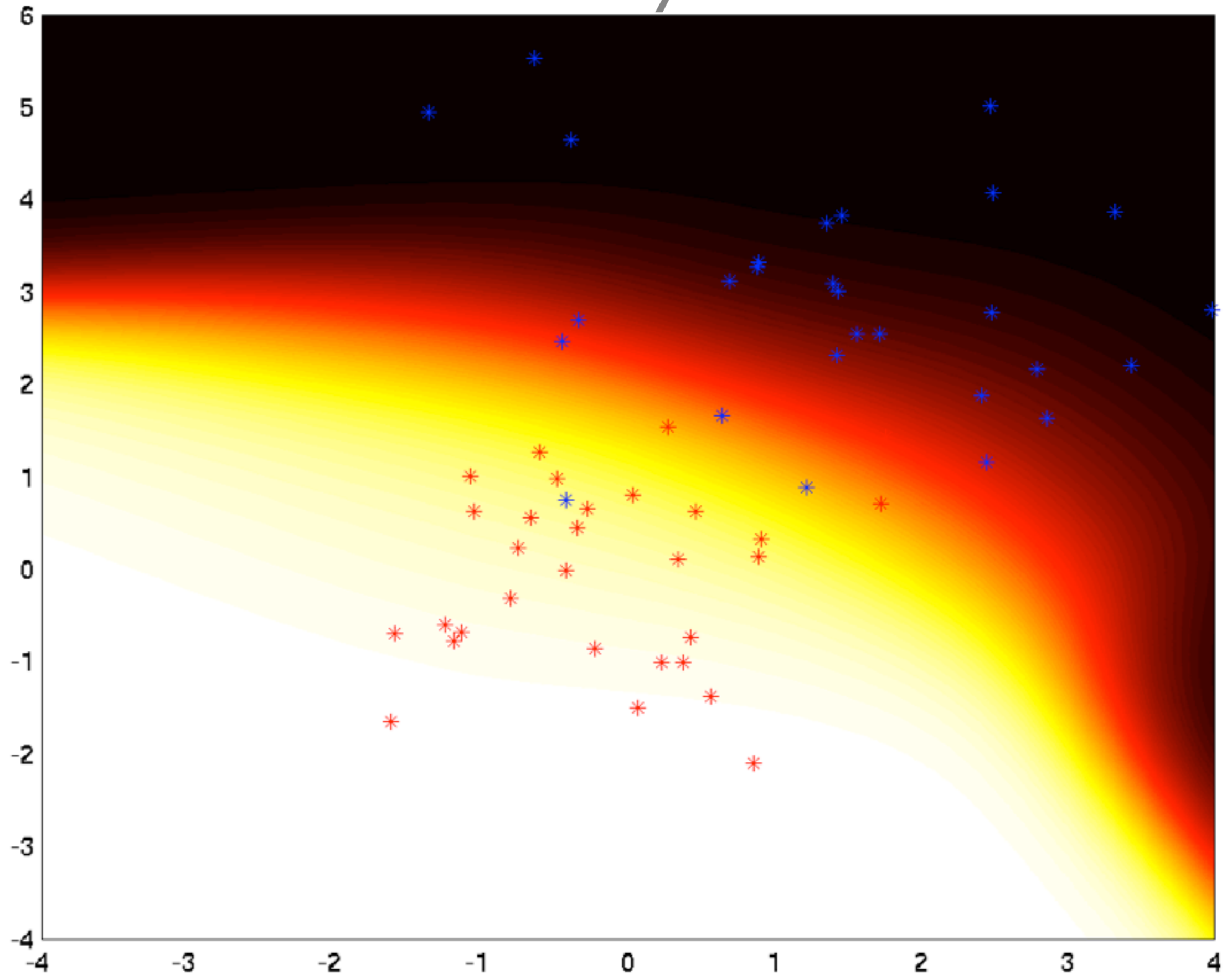
- **Decision boundary**

$$p(y = 1|x) - p(y = -1|x) = \frac{\sum_j y_j k(x_j, x)}{\sum_i k(x_i, x)} = \sum_j y_j \frac{k(x_j, x)}{\sum_i k(x_i, x)}$$

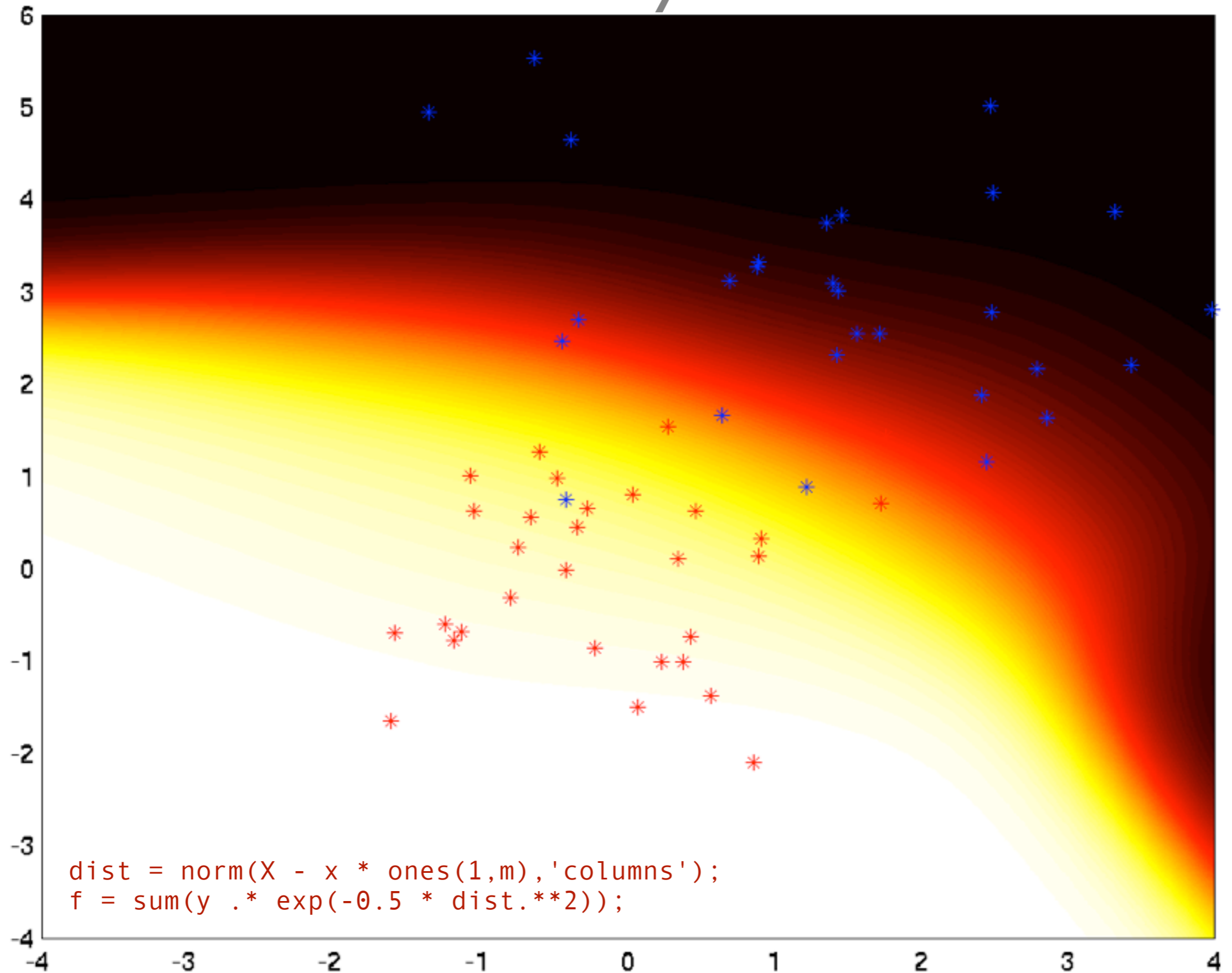
local weights



Watson-Nadaraya Classifier



Watson-Nadaraya Classifier



Watson Nadaraya Regression

- **Binary classification**

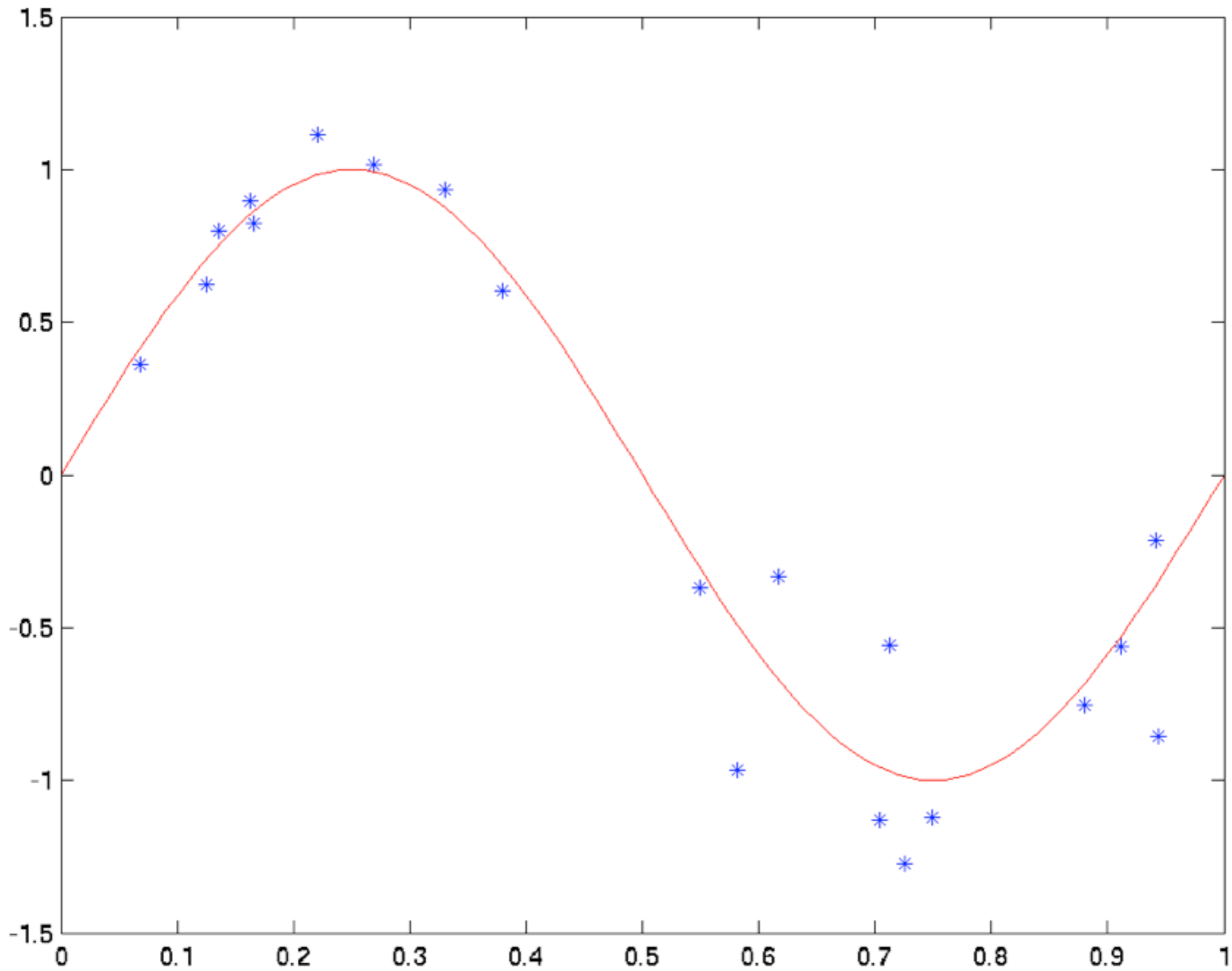
$$p(y = 1|x) - p(y = -1|x) = \frac{\sum_j y_j k(x_j, x)}{\sum_i k(x_i, x)} = \sum_j y_j \frac{k(x_j, x)}{\sum_i k(x_i, x)}$$

- **Regression - use same weighted expansion**

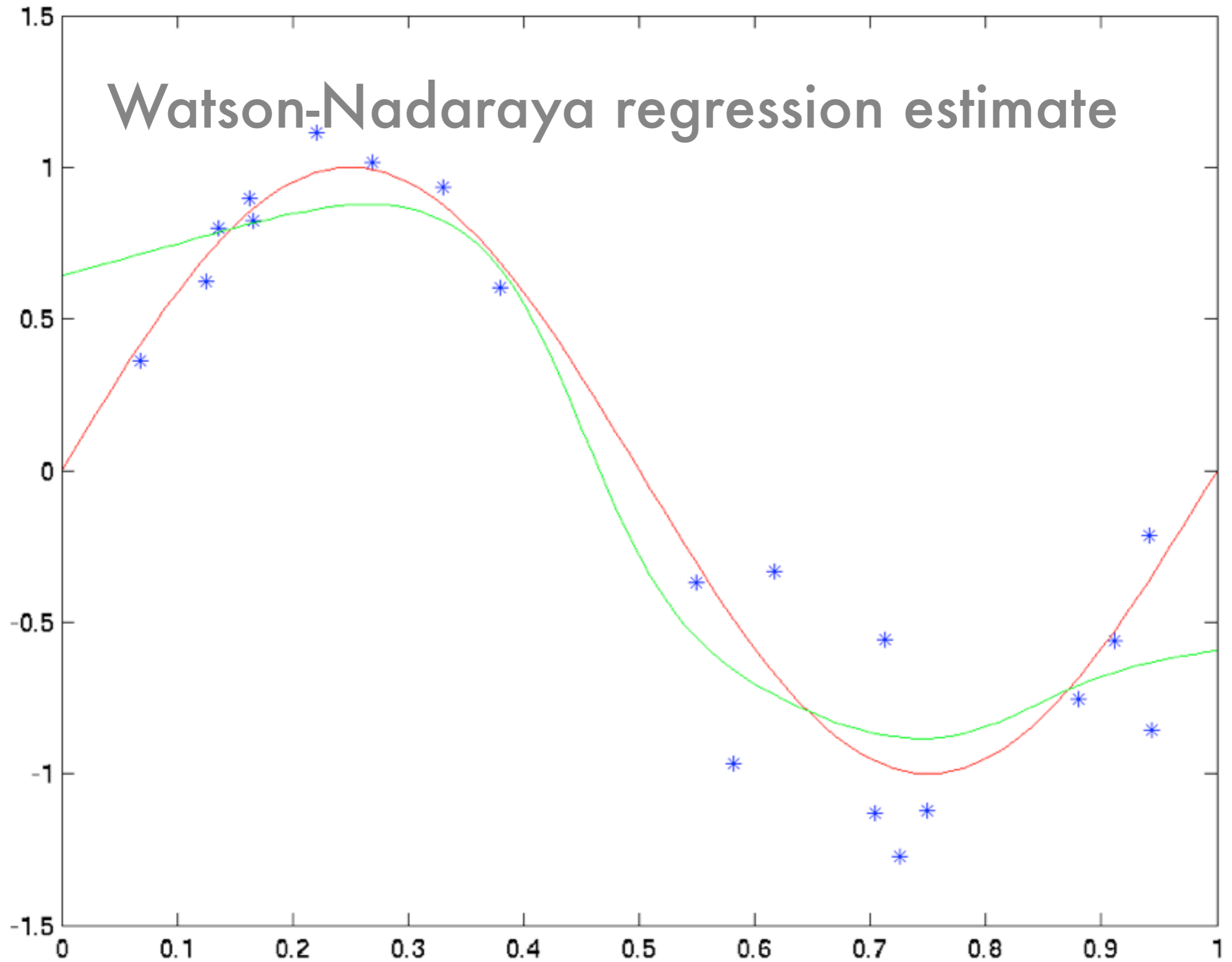
$$\hat{y}(x) = \sum_j y_j \frac{k(x_j, x)}{\sum_i k(x_i, x)}$$

labels

local weights



Watson-Nadaraya regression estimate





MAGIC Etch A Sketch[®] SCREEN

Silverman's
Rule



Bernard Silverman

Horizontal
Dial

OHIO ART "The World of Toys"

Vertical
Dial

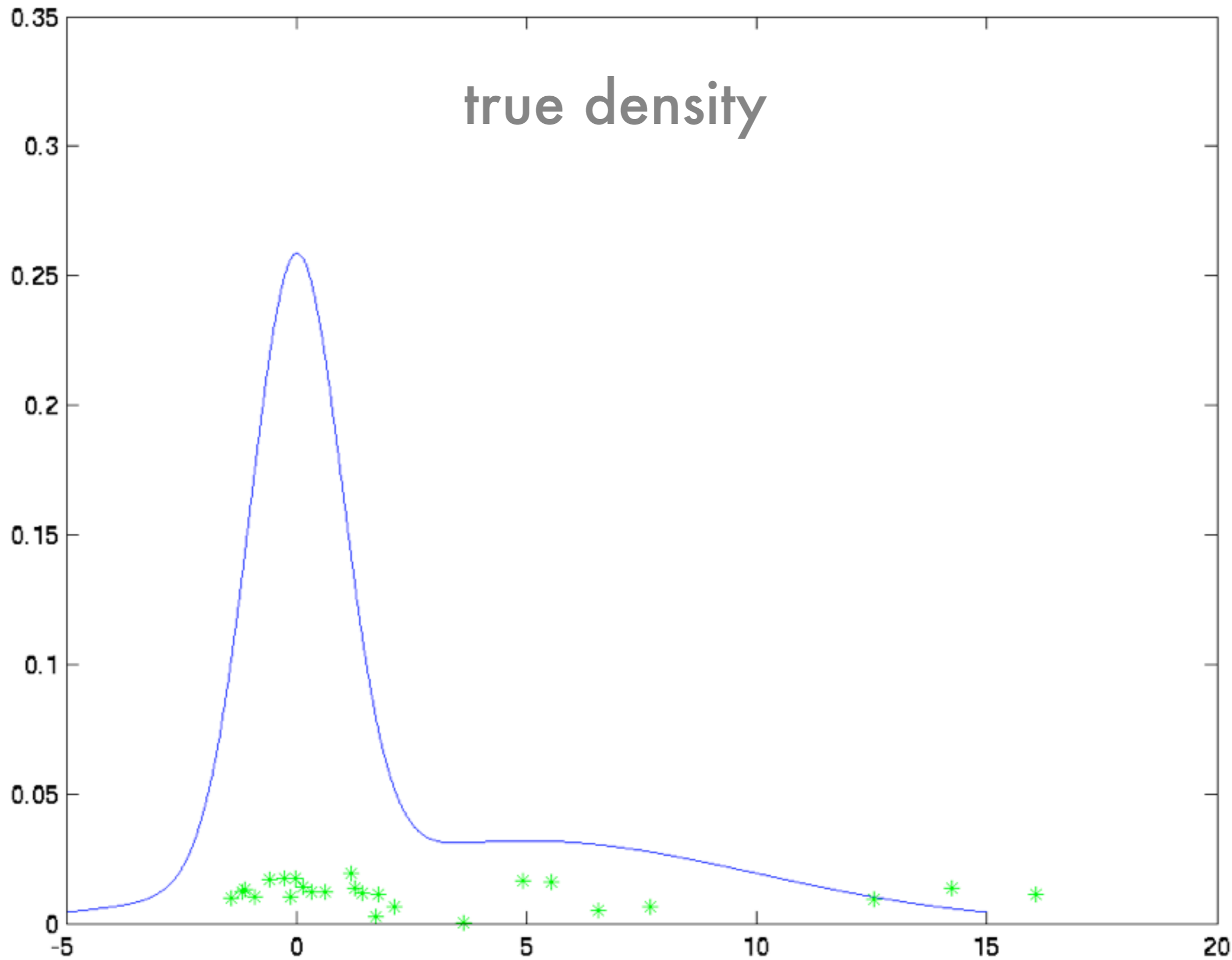
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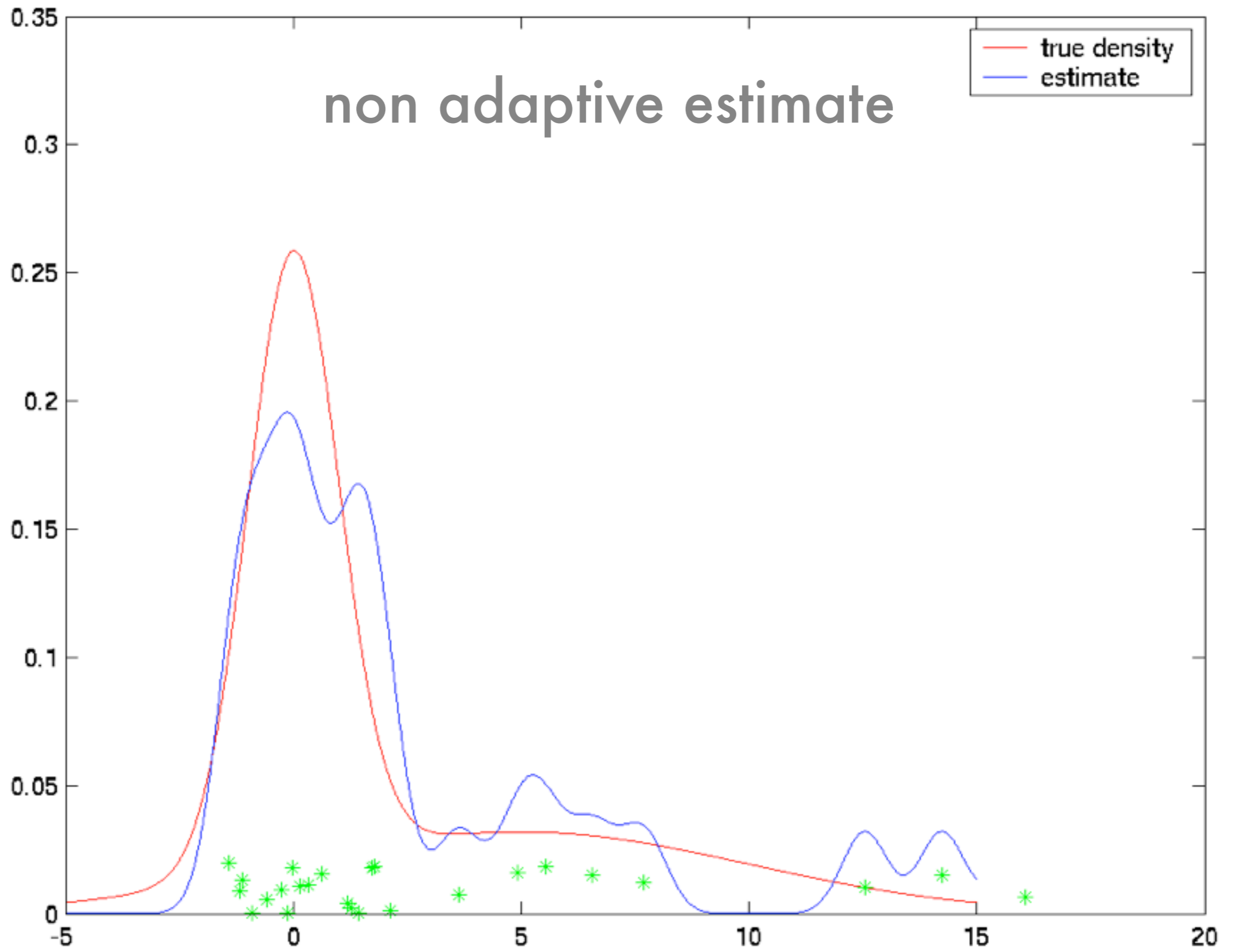
Silverman's rule

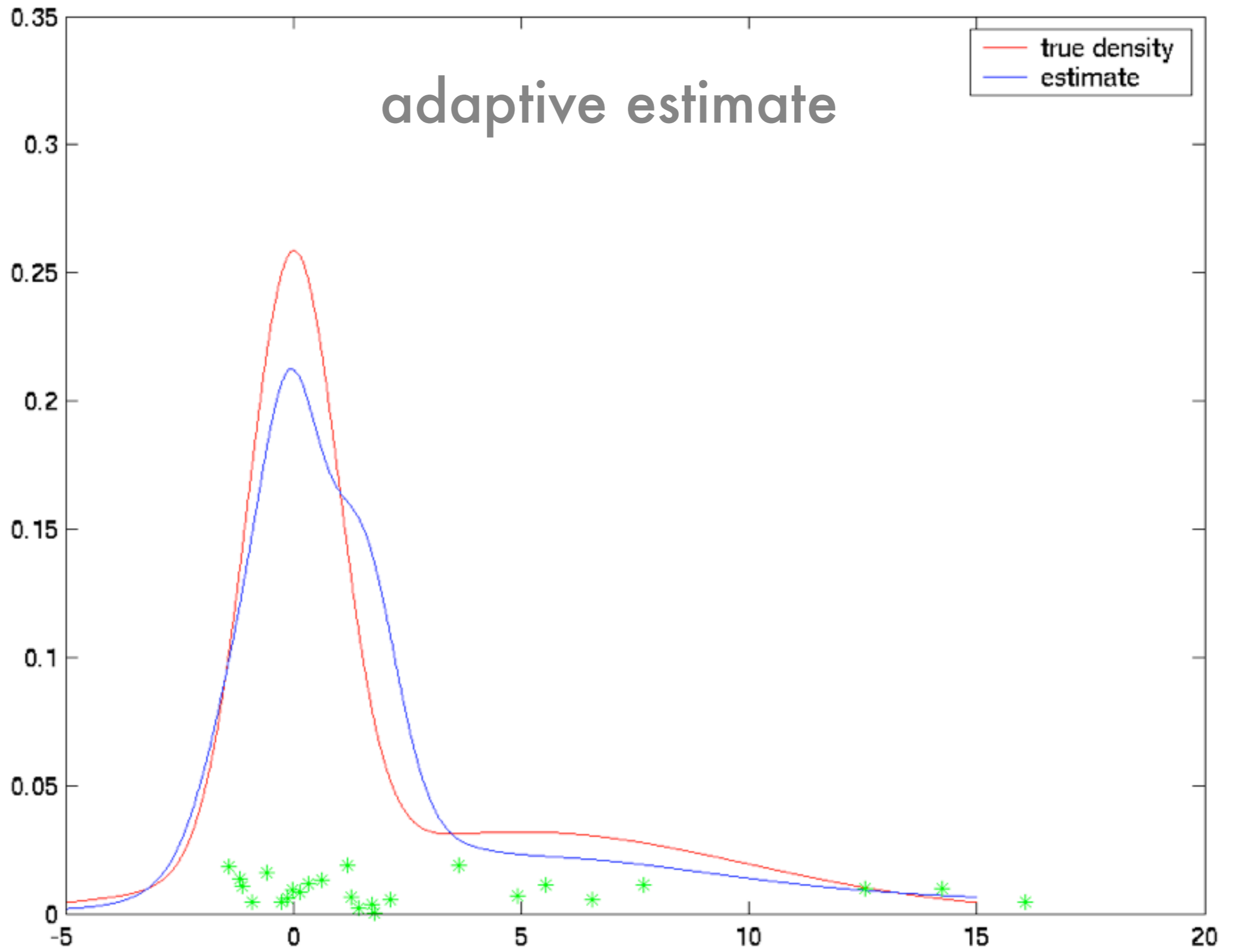
- Chicken and egg problem
 - Want wide kernel for low density region
 - Want narrow kernel where we have much data
 - **Need density estimate to estimate density**
- Simple hack
 - Use average distance from k nearest neighbors

$$r_i = \frac{r}{k} \sum_{x \in \text{NN}(x_i, k)} \|x_i - x\|$$

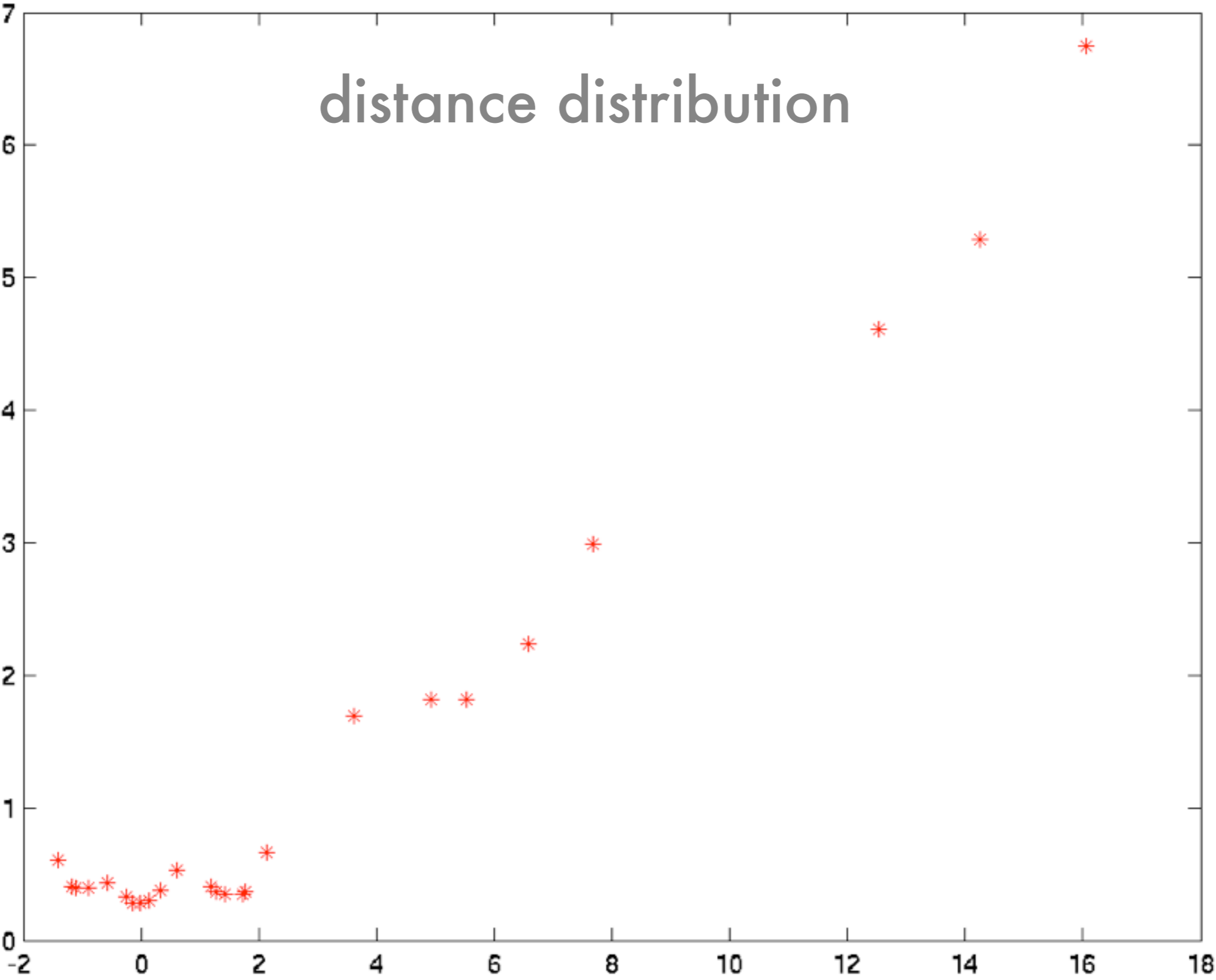
- **Nonuniform bandwidth for smoother.**







distance distribution





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Nearest
Neighbor



Horizontal
Grid

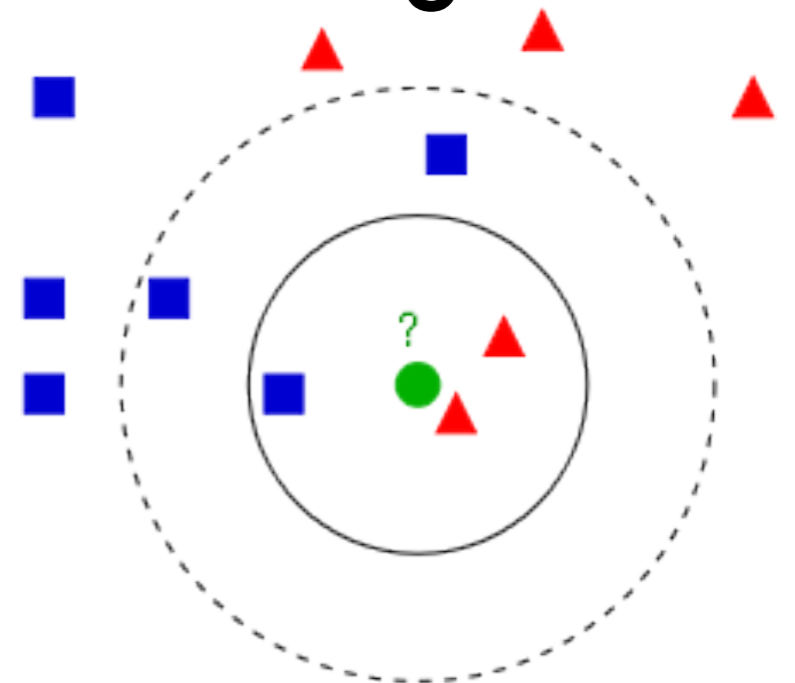
OHIO ART The World of Toys[®]

Vertical
Grid

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Nearest Neighbors

- Table lookup
For previously seen instance remember label
- Nearest neighbor
 - Pick label of most similar neighbor
 - Slight improvement - use k-nearest neighbors
 - For regression average
 - Really useful baseline!
 - Easy to implement for small amounts of data.



Relation to Watson Nadaraya

- **Watson Nadaraya estimator**

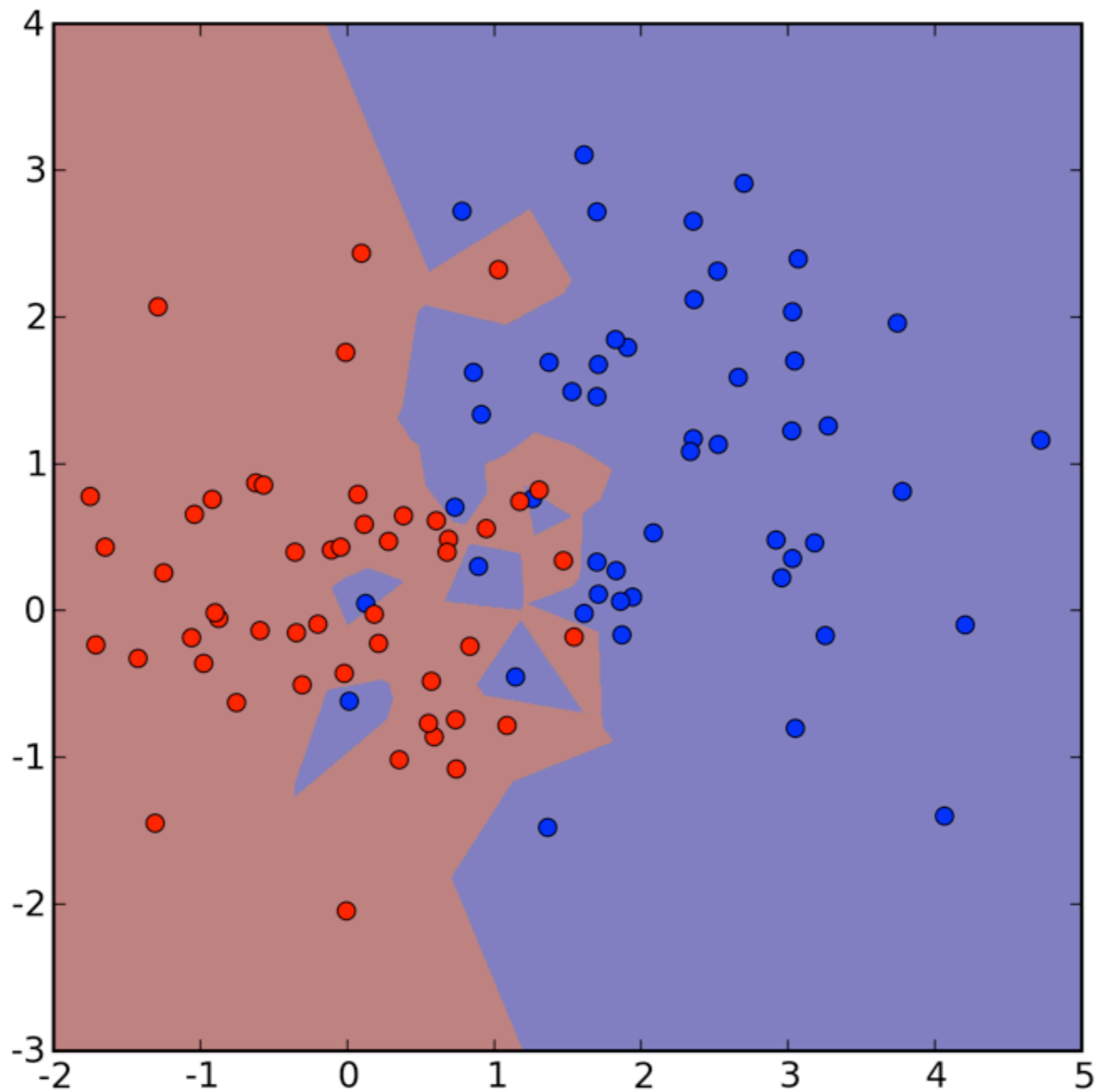
$$\hat{y}(x) = \sum_j y_j \frac{k(x_j, x)}{\sum_i k(x_i, x)} = \sum_j y_j w_j(x)$$

- **Nearest neighbor estimator**

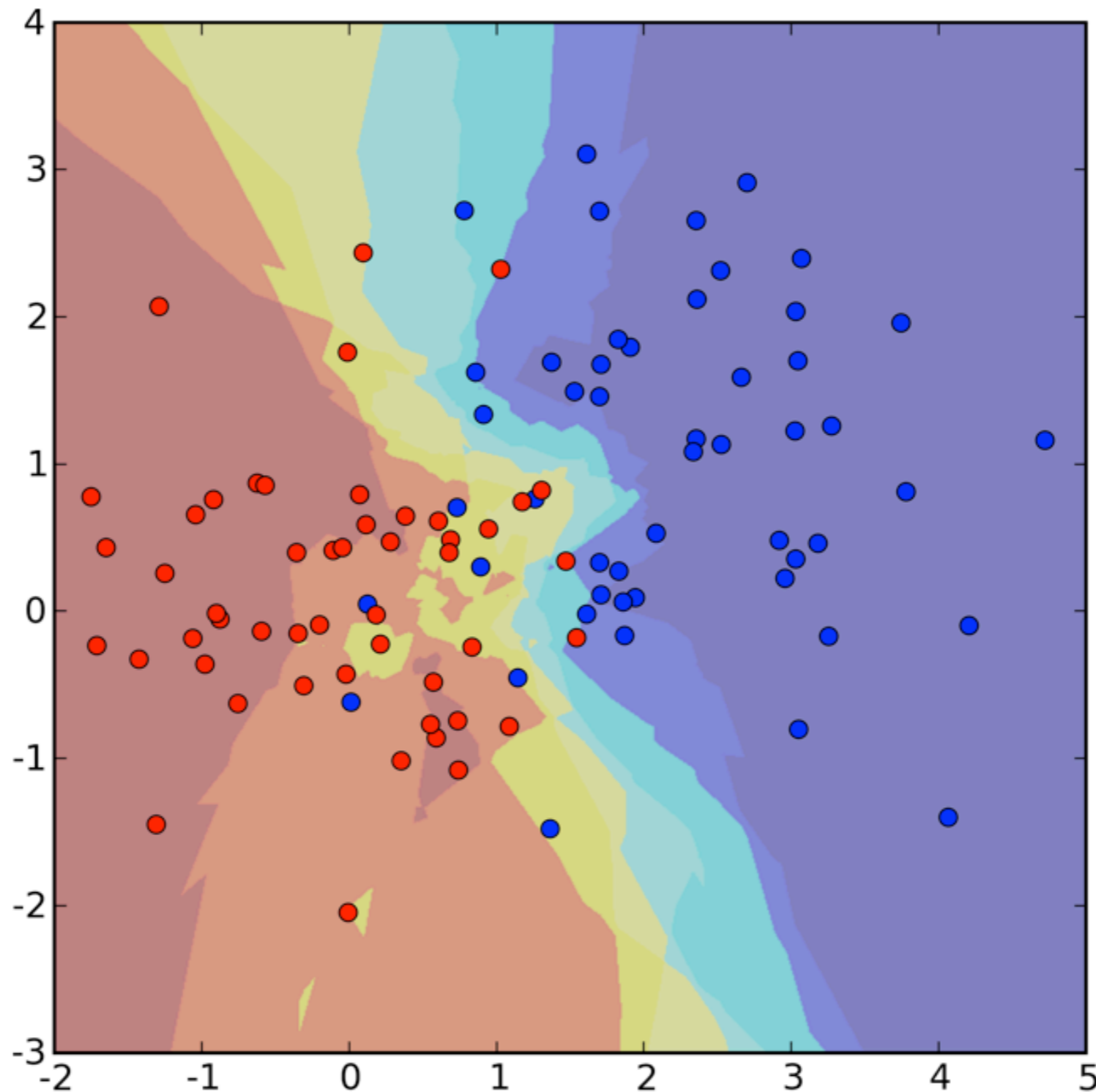
$$\hat{y}(x) = \sum_j y_j \frac{k(x_j, x)}{\sum_i k(x_i, x)} = \sum_j y_j w_j(x)$$

Neighborhood function is hard threshold.

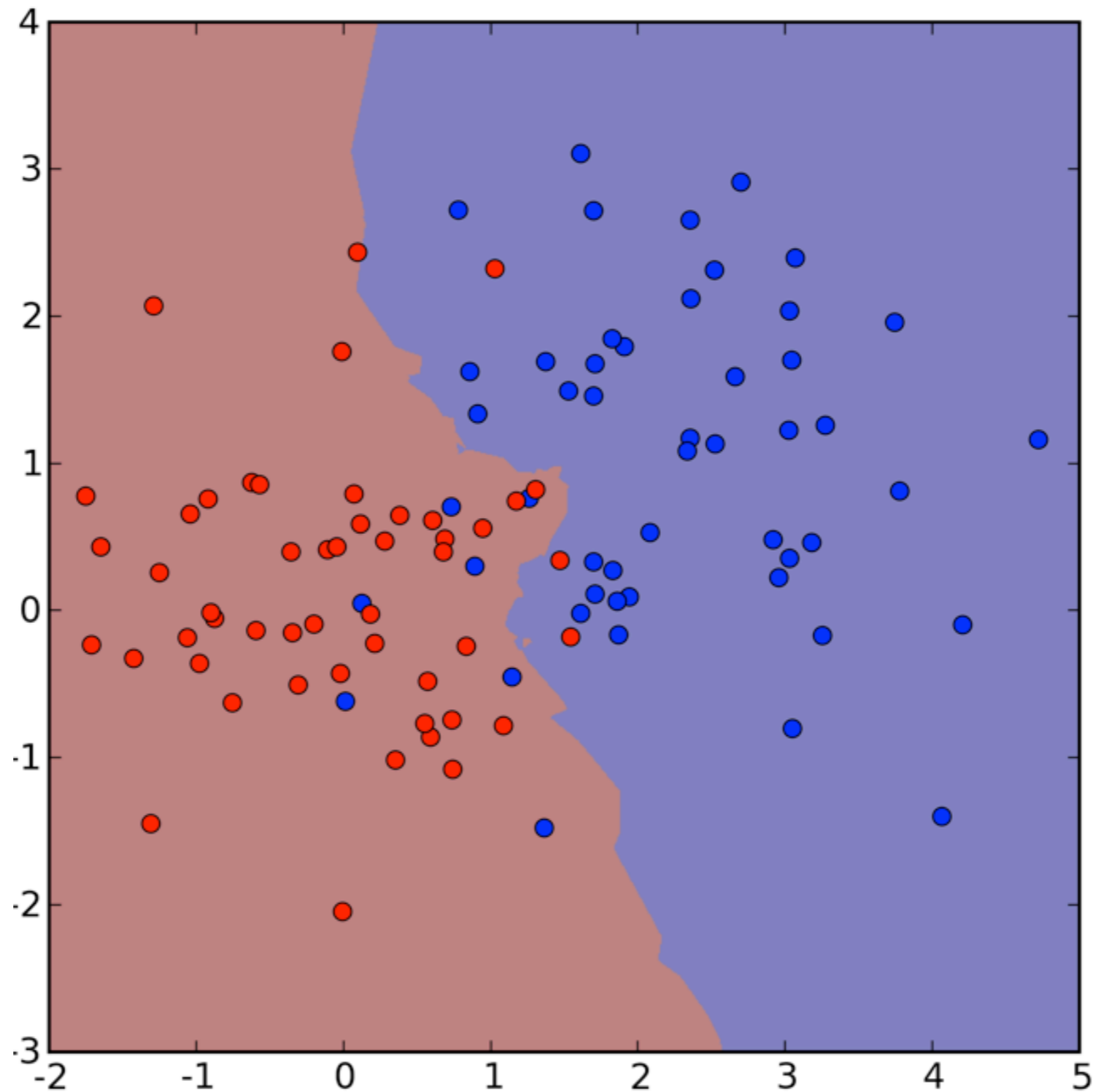
1-Nearest Neighbor



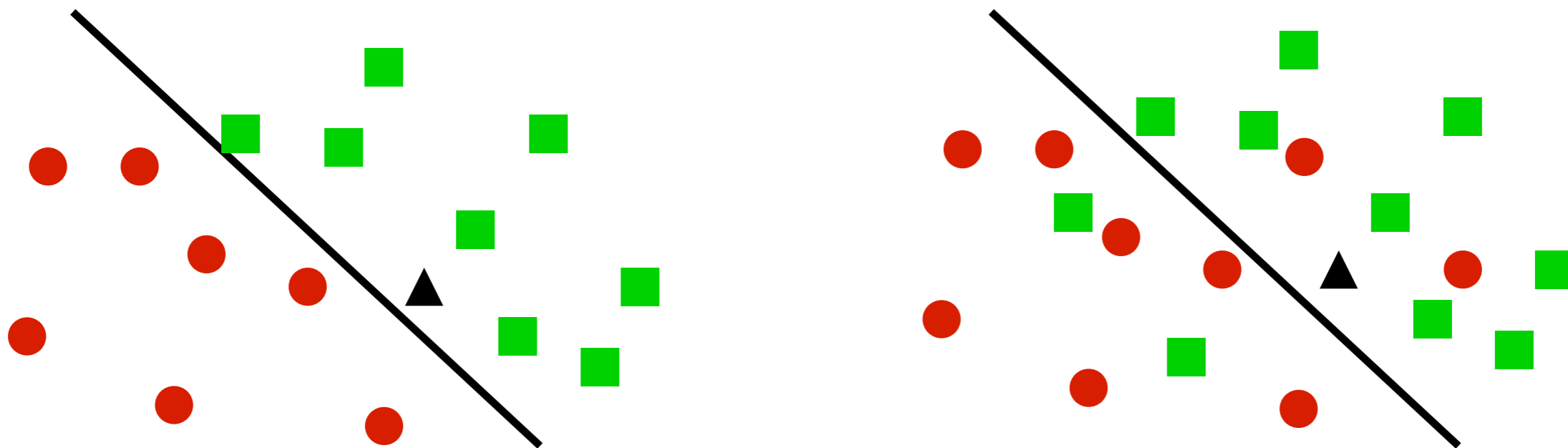
4-Nearest Neighbors



4-Nearest Neighbors Sign

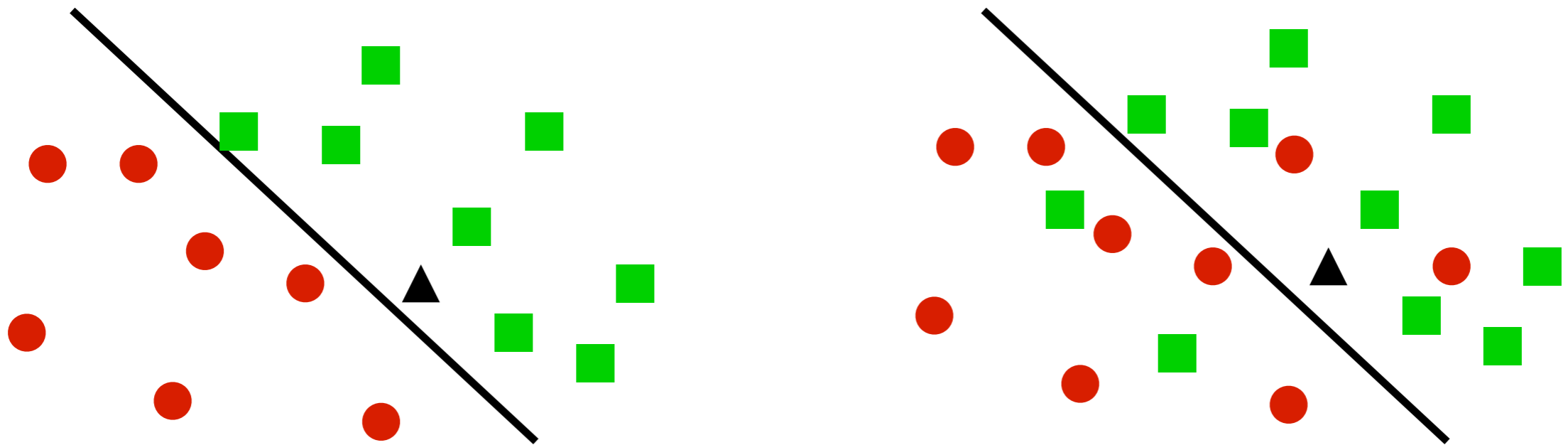


If we get more data



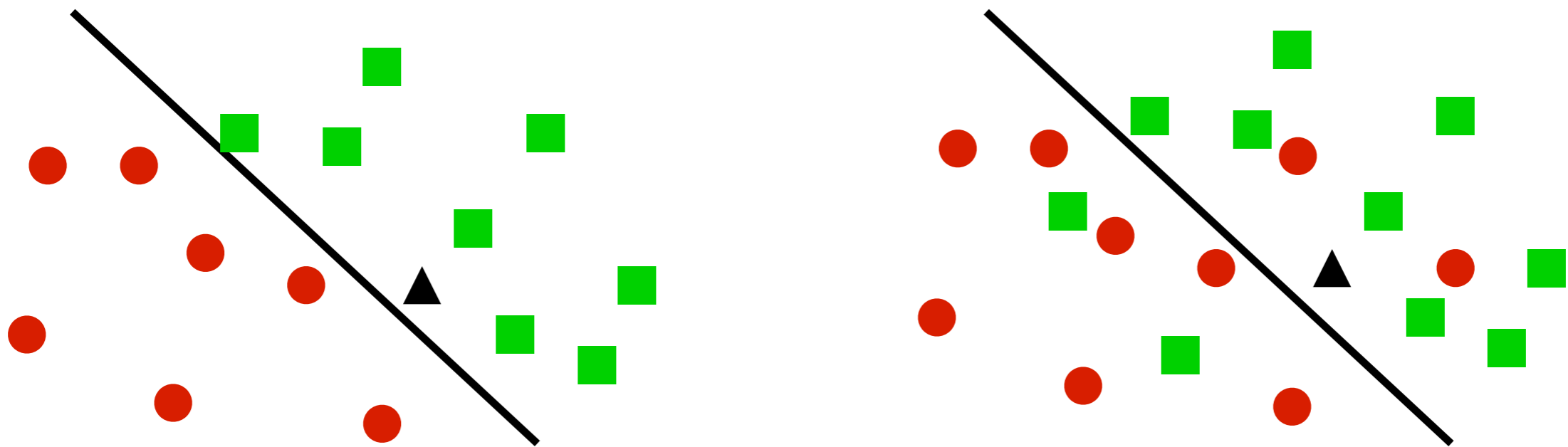
- 1 Nearest Neighbor
 - Converges to perfect solution if separation
 - Twice the minimal error rate $2p(1-p)$ for noisy problems
- k-Nearest Neighbor
 - Converges to perfect solution if separation (**but needs more data**)
 - Converges to minimal error $\min(p, 1-p)$ for noisy problems (use increasing k)

1 Nearest Neighbor



- For given point x take ϵ neighborhood N with probability mass $> d/n$
- Probability that at least one point of n is in this neighborhood is $1 - e^{-d}$ so we can make this small
- Assume that probability mass doesn't change much in neighborhood
- Probability that labels of query and point do not match is $2p(1-p)$ (up to some approximation error in neighborhood)

k Nearest Neighbor



- For given point x take ϵ neighborhood N with probability mass $> dk/n$
- Small probability that we don't have at least k points in neighborhood.
- Assume that probability mass doesn't change much in neighborhood
- Bound probability that majority of points doesn't match majority for p (e.g. via Hoeffding's theorem for tail). Show that it vanishes
- Error is therefore $\min(p, 1-p)$, i.e. Bayes optimal error.

Fast lookup

- **KD trees (Moore et al.)**
 - Partition space (one dimension at a time)
 - Only search for subset that contains point
- **Cover trees (Beygelzimer et al.)**
 - Hierarchically partition space with distance guarantees
 - No need for nonoverlapping sets
 - Bounded number of paths to follow (logarithmic time lookup)

Summary

- Parzen Windows
Kernels, algorithm
- Model selection
Crossvalidation, leave one out, bias variance
- Watson-Nadaraya estimator
Classification, regression, novelty detection
- Nearest Neighbor estimator
Limit case of Parzen Windows

Further Reading

- Cover tree homepage (paper & code)
http://hunch.net/~jl/projects/cover_tree/cover_tree.html
- <http://doi.acm.org/10.1145/361002.361007> (kd trees, original paper)
- <http://www.autonlab.org/autonweb/14665/version/2/part/5/data/moore-tutorial.pdf>
(Andrew Moore's tutorial from his PhD thesis)
- Nadaraya's regression estimator (1964)
<http://dx.doi.org/10.1137/1109020>
- Watson's regression estimator (1964)
<http://www.jstor.org/stable/25049340>
- Watson-Nadaraya regression package in R
<http://cran.r-project.org/web/packages/np/index.html>
- Stone's k-NN regression consistency proof
<http://projecteuclid.org/euclid.aos/1176343886>
- Cover and Hart's k-NN classification consistency proof
<http://www-isl.stanford.edu/people/cover/papers/transIT/0021cove.pdf>
- Tom Cover's rate analysis for k-NN
[Rates of Convergence for Nearest Neighbor Procedures.](#)
- Sanjoy Dasgupta's analysis for k-NN estimation with selective sampling
<http://cseweb.ucsd.edu/~dasgupta/papers/nnactive.pdf>
- Multiedit & Condense (Dasarathy, Sanchez, Townsend)
<http://cgm.cs.mcgill.ca/~godfried/teaching/pr-notes/dasarathy.pdf>
- Geometric approximation via core sets
<http://valis.cs.uiuc.edu/~sariel/papers/04/survey/survey.pdf>