

Scalable Machine Learning

4. Optimization

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Optimization

Basic Techniques

- Gradient descent
- Newton's method
- Conjugate Gradient Descent
- Broden-Fletcher-Goldfarb-Shanno (BFGS)
- Constrained Convex Optimization
 - Properties
 - Lagrange function
 - Wolfe dual
- Batch methods
 - Distributed subgradient
 - Bundle methods
- Online methods
 - Unconstrained subgradient
 - Gradient projections
 - Parallel optimization



Parameter Estimation

Maximum a Posteriori with Gaussian Prior

$$-\log p(\theta|X) = \frac{1}{2\sigma^2} \|\theta\|^2 + \sum_{i=1}^m g(\theta) - \langle \phi(x_i), \theta \rangle + \text{const}$$

We have lots of data prior data

- We have lots of data
 - Does not fit on single machine
 - Bandwidth constraints
 - May grow in real time
- Regularized Risk Minimization yields similar problems (more on this in a later lecture)

Batch and Online

- Batch
 - Very large dataset available
 - Require parameter only at the end
 - optical character recognition
 - speech recognition
 - image annotation / categorization
 - machine translation
- Online
 - Spam filtering
 - Computational advertising
 - Content recommendation / collaborative filtering NETELIX

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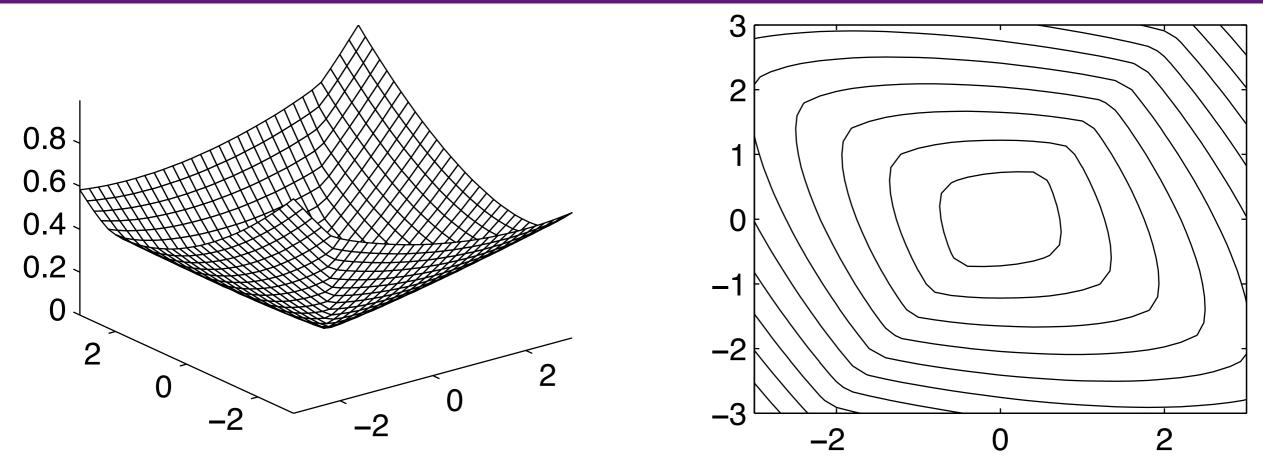


Many parameters

- 100 million to 1 Billion users
 Personalized content provision impossible to adjust all parameters by heuristic/manually
- 1,000-10,000 computers
 Cannot exchange all data between machines,
 Distributed optimization, multicore
- Large networks
 Nontrivial parameter dependence structure

4.1 Unconstrained Problems



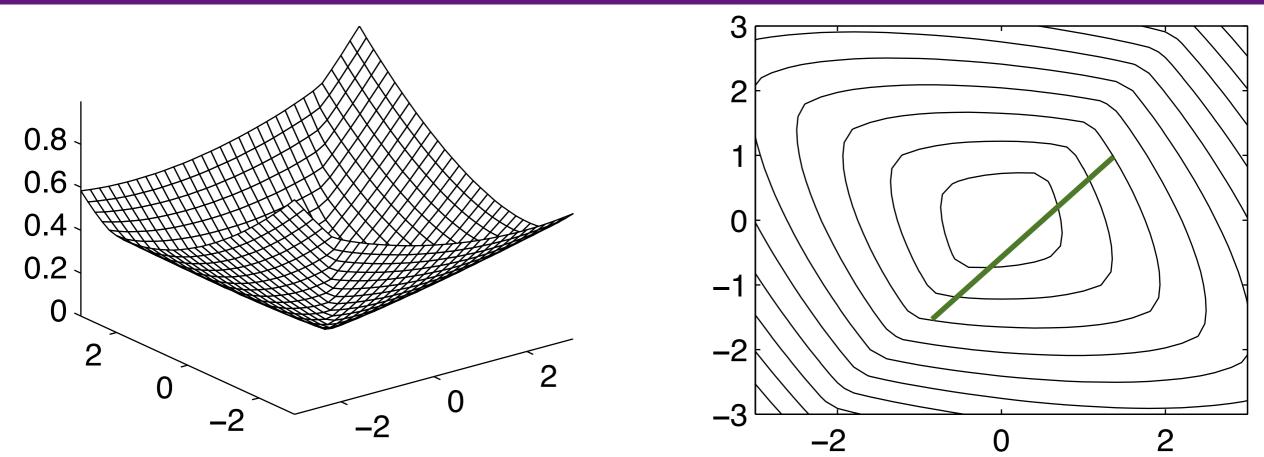


Convex set

For $x, x' \in X$ it follows that $\lambda x + (1 - \lambda)x' \in X$ for $\lambda \in [0, 1]$

Convex function

 $\lambda\lambda f(x) + (1-\lambda)f(x') \ge f(\lambda x + (1-\lambda)x')$ for $\lambda \in [0,1]$



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 $\lambda\lambda f(x) + (1-\lambda)f(x') \ge f(\lambda x + (1-\lambda)x')$ for $\lambda \in [0,1]$

Below-set of convex function is convex

 $f(\lambda x + (1 - \lambda)x') \le \lambda f(x) + (1 - \lambda)f(x)$ hence $\lambda x + (1 - \lambda)x' \in X$ for $x, x' \in X$

Convex functions don't have local minima
 Proof by contradiction - linear interpolation
 breaks local minimum condition

Below-set of convex function is convex

 $f(\lambda x + (1 - \lambda)x') \le \lambda f(x) + (1 - \lambda)f(x)$ hence $\lambda x + (1 - \lambda)x' \in X$ for $x, x' \in X$

Convex functions don't have local minima
 Proof by contradiction - linear interpolation
 breaks local minimum condition

Vertex of a convex set
 Point which cannot
 be extrapolated
 within convex set

 $\lambda x + (1 - \lambda) x' \notin X$ for $\lambda > 1$ for all $x' \in X$

Convex hull

$$\operatorname{co} X := \left\{ \bar{x} \left| \bar{x} = \sum_{i=1}^{n} \alpha_{i} x_{i} \text{ where } n \in \mathbb{N}, \alpha_{i} \ge 0 \text{ and } \sum_{i=1}^{n} \alpha_{i} \le 1 \right\}$$

Convex hull of set is a convex set (proof trivial)

Supremum on convex hull

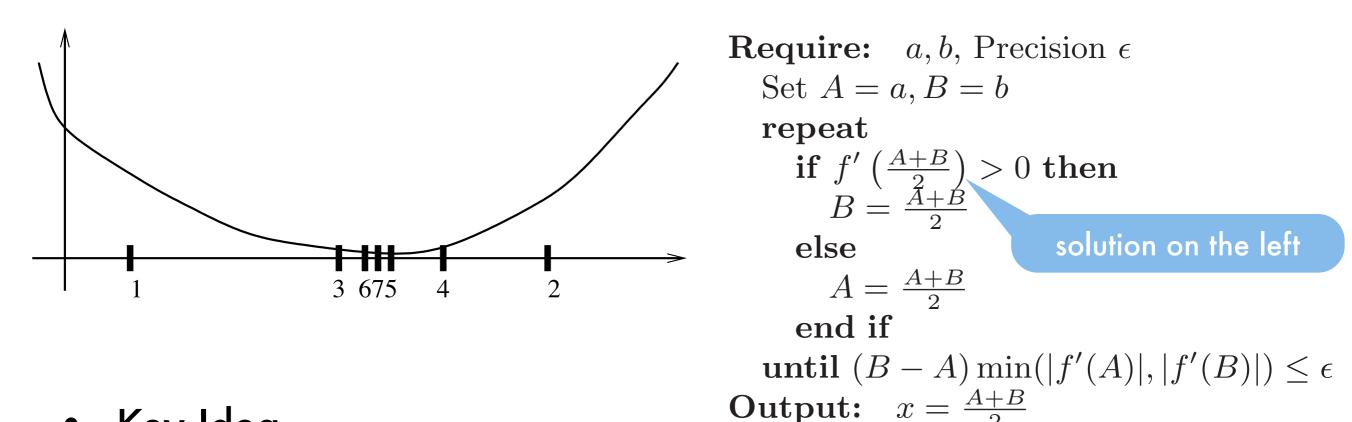
$$\sup_{x \in X} f(x) = \sup_{x \in \operatorname{co} X} f(x)$$

Proof by contradiction

- Maximum over convex function
 on convex set is obtained on vertex
 - Assume that maximum inside line segment
 - Then function cannot be convex
 - Hence it must be on vertex

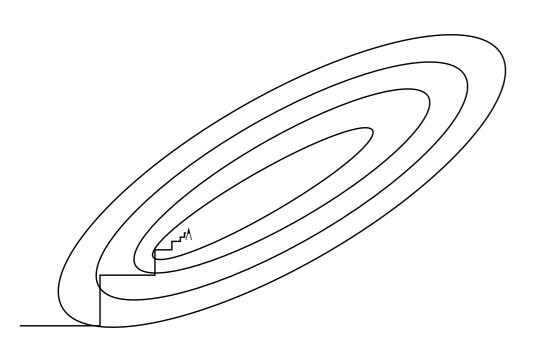
Gradient descent

One dimensional problems



- Key Idea
 - For differentiable f search for x with f'(x) = 0
 - Interval bisection (derivative is monotonic)
 - Need log (A-B) log ε to converge
- Can be extended to nondifferentiable problems (exploit convexity in upper bound and keep 5 points)

Gradient descent



given a starting point $x \in \operatorname{dom} f$.

repeat

- 1. $\Delta x := -\nabla f(x)$.
- 2. Line search. Choose step size t via exact or backtracking line search.
- 3. Update. $x := x + t\Delta x$.

- Key idea
 - Gradient points into descent direction
 - Locally gradient is good approximation of objective function
- GD with Line Search
 - Get descent direction
 - Unconstrained line search
 - Exponential convergence for strongly convex objective

Convergence Analysis

- Strongly convex function
 - $f(y) \ge f(x) + \langle y x, \partial_x f(x) \rangle + \frac{m}{2} \|y x\|^2$
- Progress guarantees (minimum x^{*})
- $f(x) f(x^*) \ge \frac{m}{2} \|x x^*\|^2$ • Lower bound on the minimum (set y= x^{*})

$$f(x) - f(x^*) \leq \langle x - x^*, \partial_x f(x) \rangle - \frac{m}{2} \|x^* - x\|^2$$
$$\leq \sup_y \langle x - y, \partial_x f(x) \rangle - \frac{m}{2} \|y - x\|^2$$
$$= \frac{1}{2m} \|\partial_x f(x)\|^2$$

Convergence Analysis

Bounded Hessian

 $f(y) \le f(x) + \langle y - x, \partial_x f(x) \rangle + \frac{M}{2} \|y - x\|^2$ $\implies f(x+tg_x) \le f(x) - t \left\|g_x\right\|^2 + \frac{M}{2} t^2 \left\|g_x\right\|^2$ $\leq f(x) - \frac{1}{2M} \|g_x\|^2$ Using strong convexity $\implies f(x + tg_x) - f(x^*) \le f(x) - f(x^*) - \frac{1}{2M} \|g_x\|^2$ $\leq f(x) - f(x^*) \left[1 - \frac{m}{M} \right]$ • Iteration bound $\underline{M}_{\log} \frac{f(x) - f(x^*)}{d}$ m

Distributed Implementation

given a starting point $x \in \operatorname{dom} f$.

repeat

1.
$$\Delta x := -\nabla f(x)$$
.

2. Line search. Choose step size t via exact or backtracking line search.

3. Update. $x := x + t\Delta x$.

distribute data over several machines

given a starting point $x \in \operatorname{dom} f$.

repeat

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repeat

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3. Update. $x := x + t\Delta x$.

until stopping criterion is satisfied.

compute partial gradients and aggregate

distribute data over several machines

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update value in search direction and feed back

compute partial

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until stopping criterion is satisfied.

update value in search direction and feed back

compute partial

gradients and aggregate

communicate final value to each machine

given a starting point $x \in \operatorname{dom} f$.

repeat

- 1. $\Delta x := -\nabla f(x)$.
- 2. Line search. Choose step size t via exact or backtracking line search.
- 3. Update. $x := x + t\Delta x$.

- Map: compute gradient on subblock and emit
- Reduce: aggregate parts of the gradients
- Communicate the aggregate gradient back to all machines



distribute data over several machines

given a starting point $x \in \operatorname{dom} f$.

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- Repeat until converged
 - Map: compute function & derivative at given parameter t
 - Reduce: aggregate parts of function and derivative
 - Decide based on f(x) and f'(x) which interval to pursue
- Send updated parameter to all machines

repeat

1.
$$\Delta x := -\nabla f(x)$$
.

- 2. Line search. Choose step size t via exact or backtracking line search.
- 3. Update. $x := x + t\Delta x$.



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Scalability analysis

- Linear time in number of instances
- Linear storage in problem size, not data
- Logarithmic time in accuracy
- 'perfect' scalability
- 10s of passes through dataset for each iteration (line search is very expensive)
- MapReduce loses state at each iteration
- Single master as bottleneck (important if the state space is several GB)

A Better Algorithm

- Avoiding the line search
 - Not used in convergence proof anyway
 - Simply pick update

$$x \leftarrow x - \frac{1}{M} \partial_x f(x)$$

- Only single pass through data per iteration
- Only single MapReduce pass per iteration
- Logarithmic iteration bound (as before)

$$\frac{M}{m}\log\frac{f(x) - f(x^*)}{\epsilon}$$

Newton's Method



Isaac Newton

Newton Method

 $\partial_x^2 f(x) \succeq 0$

- Convex objective function f
- Nonnegative second derivative

• Taylor expansion $f(x + \delta) = f(x) + \langle \delta, \partial_x f(x) \rangle + \frac{1}{2} \delta^\top \partial_x^2 f(x) \delta + O(\delta^3)$ gradient
Hessian

• Minimize approximation & iterate til converged $x \leftarrow x - \left[\partial_x^2 f(x)\right]^{-1} \partial_x f(x)$

Convergence Analysis

- There exists a region around optimality where Newton's method converges quadratically if f is twice continuously differentiable
- For some region around x* gradient is well approximated by Taylor expansion

 $\left\|\partial_x f(x^*) - \partial_x f(x) - \left\langle x^* - x, \partial_x^2 f(x) \right\rangle \right\| \le \gamma \left\| x^* - x \right\|^2$

• Expand Newton update

$$|x_{n+1} - x^*\| = \left\| x_n - x^* - \left[\partial_x^2 f(x_n) \right]^{-1} \left[\partial_x f(x_n) - \partial_x f(x^*) \right] \right\|$$

= $\left\| \left[\partial_x^2 f(x_n) \right]^{-1} \left[\partial_x^f(x_n) [x_n - x^*] - \partial_x f(x_n) + \partial_x f(x^*) \right] \right\|$
 $\leq \gamma \left\| \left[\partial_x^2 f(x_n) \right]^{-1} \right\| \|x_n - x^*\|^2$

Convergence Analysis

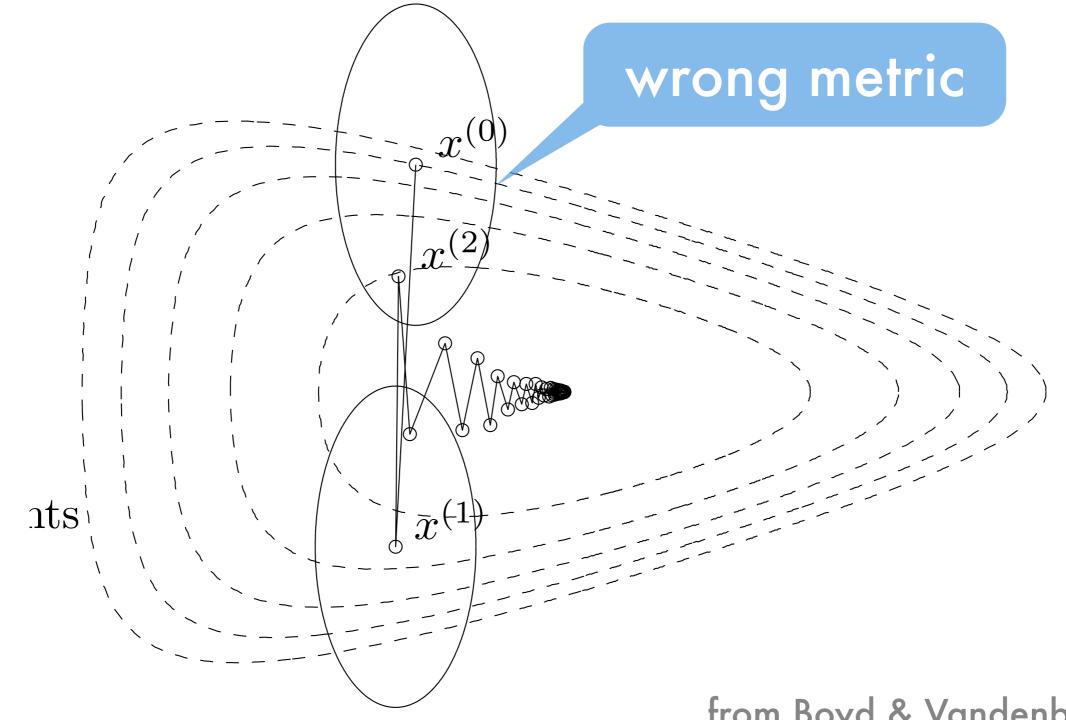
- Two convergence regimes
 - As slow as gradient descent outside the region where Taylor expansion is good

 $\left\|\partial_x f(x^*) - \partial_x f(x) - \left\langle x^* - x, \partial_x^2 f(x) \right\rangle \right\| \le \gamma \left\| x^* - x \right\|^2$

- Quadratic convergence once the bound holds $\|x_{n+1} - x^*\| \le \gamma \left\| \left[\partial_x^2 f(x_n)\right]^{-1} \right\| \|x_n - x^*\|^2$
- Newton method is affine invariant (proof by chain rule)

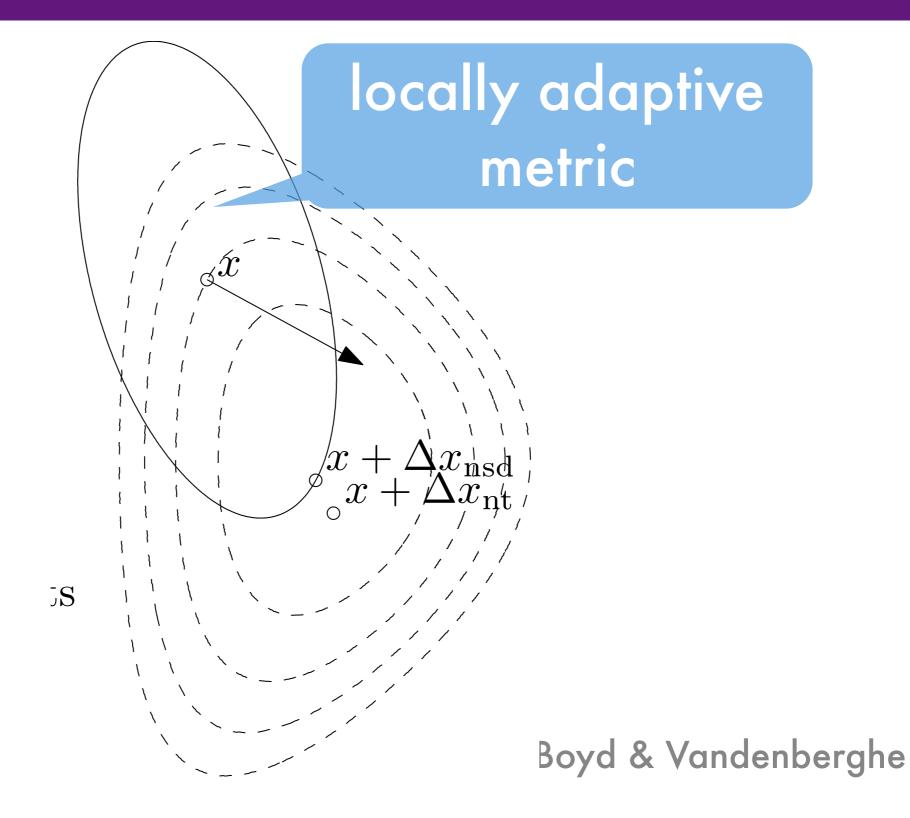
See Boyd and Vandenberghe, Chapter 9.5 for much more

Newton method rescales space



from Boyd & Vandenberghe

Newton method rescales space



Parallel Newton Method

- Good rate of convergence
- Few passes through data needed
- Parallel aggregation of gradient and Hessian
- Gradient requires O(d) data
- Hessian requires O(d²) data
- Update step is O(d³) & nontrivial to parallelize
- Use it only for low dimensional problems

Conjugate Gradient Descent

Key Idea

- Minimizing quadratic function (K ≥ 0) f(x) = ¹/₂x^TKx - l^Tx + c
 takes cubic time (e.g. Cholesky factorization)
- Matrix vector products and orthogonalization
 - Vectors x, x' are K orthogonal if $x^{T}Kx' = 0$
 - m mutually K orthogonal vectors $x_i \in \mathbb{R}^m$
 - form a basis
 - allow expansion
 - solve linear system

$$z = \sum_{i=1}^{m} x_i \frac{x_i^{\top} K z}{x_i^{\top} K x_i}$$
$$z = \sum_{i=1}^{m} x_i \frac{x_i^{\top} y}{x_i^{\top} K x_i} \text{ for } y = K z$$

Proof

- m mutually K orthogonal vectors $x_i \in \mathbb{R}^m$
 - form a basis
 - allow expansion
 - solve linear system

$$z = \sum_{i=1}^{m} x_i \frac{x_i^{\top} K z}{x_i^{\top} K x_i}$$
$$z = \sum_{i=1}^{m} x_i \frac{x_i^{\top} y}{x_i^{\top} K x_i} \text{ for } y = K z$$

- Show linear independence by contradiction $\sum_{i} \alpha_{i} x_{i} = 0 \text{ hence } 0 = x_{j}^{\top} K \sum_{i} \alpha_{i} x_{i} = x_{j}^{\top} K x_{j} \alpha_{j}$
- Reconstruction expand z into basis

$$z = \sum_{i} \alpha_{i} x_{i} \text{ hence } x_{j}^{\top} K z = x_{j}^{\top} K \sum_{i} \alpha_{i} x_{i} = x_{j}^{\top} K x_{j} \alpha_{j}$$

• For linear system plug in $y \stackrel{i}{=} Kz$



- Need vectors x_i
- Need to orthogonalize the vectors
- How to select them
- K-orthogonal vectors whiten the space since

$$f(x) = \frac{1}{2}x^{\top}x - l^{\top}x + c$$

has trivial solution x = l

Conjugate Gradient Descent

Gradient computation

$$f(x) = \frac{1}{2}x^{\top}Kx - l^{\top}x + c \text{ hence } g(x) = Kx - l$$

• Algorithm initialize x_0 and $v_0 = g_0 = Kx_0 - l$ and i = 0repeat

$$x_{i+1} = x_i - v_i \frac{g_i^\top v_i}{v_i^\top K v_i}$$
deflation step

$$g_{i+1} = K x_{i+1} - l$$

$$v_{i+1} = -g_{i+1} + v_i \frac{g_{i+1}^\top K v_i}{v_i^\top K v_i}$$

$$i \leftarrow i+1$$

until $g_i = 0$
K orthogonal

Proof - Deflation property

$$\begin{aligned} x_{i+1} &= x_i - v_i \frac{g_i^{\top} v_i}{v_i^{\top} K v_i} \\ g_{i+1} &= K x_{i+1} - l \\ v_{i+1} &= -g_{i+1} + v_i \frac{g_{i+1}^{\top} K v_i}{v_i^{\top} K v_i} \end{aligned}$$

- First assume that the v_i are K orthogonal and show that x_{i+1} is optimal in span of {v₁ ... v_i}
- Enough if we show that $v_j^\top g_i = 0$ for all j < i

• For j=i expand
$$v_i^{\top} g_{i+1} = v_i^{\top} \left[K x_i - l - K v_i \frac{g_i^{\top} v_i}{v_i^{\top} K v_i} \right]$$

= $v_i^{\top} g_i - v_i^{\top} K v_i \frac{g_i^{\top} v_i}{v_i^{\top} K v_i} = 0$

• For smaller j a consequence of K orthogonality

Proof - K orthogonality

$$\begin{aligned} x_{i+1} &= x_i - v_i \frac{g_i^{\top} v_i}{v_i^{\top} K v_i} \\ g_{i+1} &= K x_{i+1} - l \\ v_{i+1} &= -g_{i+1} + v_i \frac{g_{i+1}^{\top} K v_i}{v_i^{\top} K v_i} \end{aligned}$$

 Need to check that v_{i+1} is K orthogonal to all v_i (rest automatically true by construction)

$$v_{j}^{\top}Kv_{i+1} = -v_{j}^{\top}Kg_{i+1} + v_{j}^{\top}Kv_{i}\frac{g_{i+1}^{\top}Kv_{i}}{v_{i}^{\top}KV_{i}}$$

0 by deflation

0 by K orthogonality

Properties

- Subspace expansion method for optimality (g, Kg, K²g, K³g, ...)
- Focuses on leading eigenvalues
- Often sufficient to take only a few steps (whenever the eigenvalues decay rapidly)

Extensions

Generic Method	Compute Hessian $K_i := f''(x_i)$ and update α_i, β_i with
	$\alpha_{i} = -\frac{g_{i}^{\top} v_{i}}{v_{i}^{\top} K_{i} v_{i}}$ $\beta_{i} = \frac{g_{i+1}^{\top} K_{i} v_{i}}{v_{i}^{\top} K_{i} v_{i}}$ $x \text{ and } v \text{ updates}$
	This requires calculation of the Hessian at each iteration.
Fletcher–Reeves [163]	Find α_i via a line search and use Theorem 6.20 (iii) for β_i
	$\alpha_i = \operatorname{argmin}_{\alpha} f(x_i + \alpha v_i)$
	$\beta_i = \frac{g_{i+1}^\top g_{i+1}}{g_i^\top g_i}$
Polak–Ribiere [398]	Find α_i via a line search
	$\alpha_i = \operatorname{argmin}_{\alpha} f(x_i + \alpha v_i)$
	$\beta_i = \frac{(g_{i+1} - g_i)^\top g_{i+1}}{g_i^\top g_i}$
	Experimentally, Polak–Ribiere tends to be better than
	Fletcher–Reeves.

BFGS algorithm Broyden-Fletcher-Goldfarb-Shanno



Basic Idea

Newton-like method to compute descent direction

$$\delta_i = B_i^{-1} \partial_x f(x_{i-1})$$

• Line search on f in direction

$$x_{i+1} = x_i - \alpha_i \delta_i$$

- Update B with rank 2 matrix $B_{i+1} = B_i + u_i u_i^\top + v_i v_i^\top$
- Require that Quasi-Newton condition holds

$$B_{i+1}(x_{i+1} - x_i) = \partial_x f(x_{i+1}) - \partial_x f(x_i)$$

$$B_{i+1} = B_i + \frac{g_i g_i^{\top}}{\alpha_i \delta_i^{\top} g_i} - \frac{B_i \delta_i \delta_i^{\top} B_i}{\delta_i^{\top} B_i \delta_i}$$

Properties

- Simple rank 2 update for B
- Use matrix inversion lemma to update inverse
- Memory-limited versions L-BFGS
- Use toolbox if possible (TAO, MATLAB) (typically slower if you implement it yourself)
- Works well for nonlinear nonconvex objectives (often even for nonsmooth objectives)

4.2 Constrained Convex Problems







Constrained Convex Minimization

Optimization problem

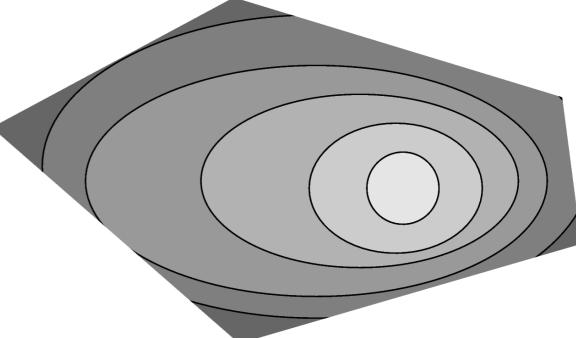
 $\underset{x}{\text{minimize } f(x) }$ subject to $c_i(x) \leq 0$ for all i

- Common constraints
 - linear inequality constraints $\langle w_i, x \rangle + b_i \leq 0$
 - quadratic cone constraints

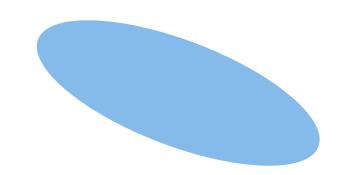
 $x^\top Q x + b^\top x \leq c \text{ with } Q \succeq 0$

semidefinite constraints

$$M \succeq 0 \text{ or } M_0 + \sum_i x_i M_i \succeq 0$$







Constrained Convex Minimization

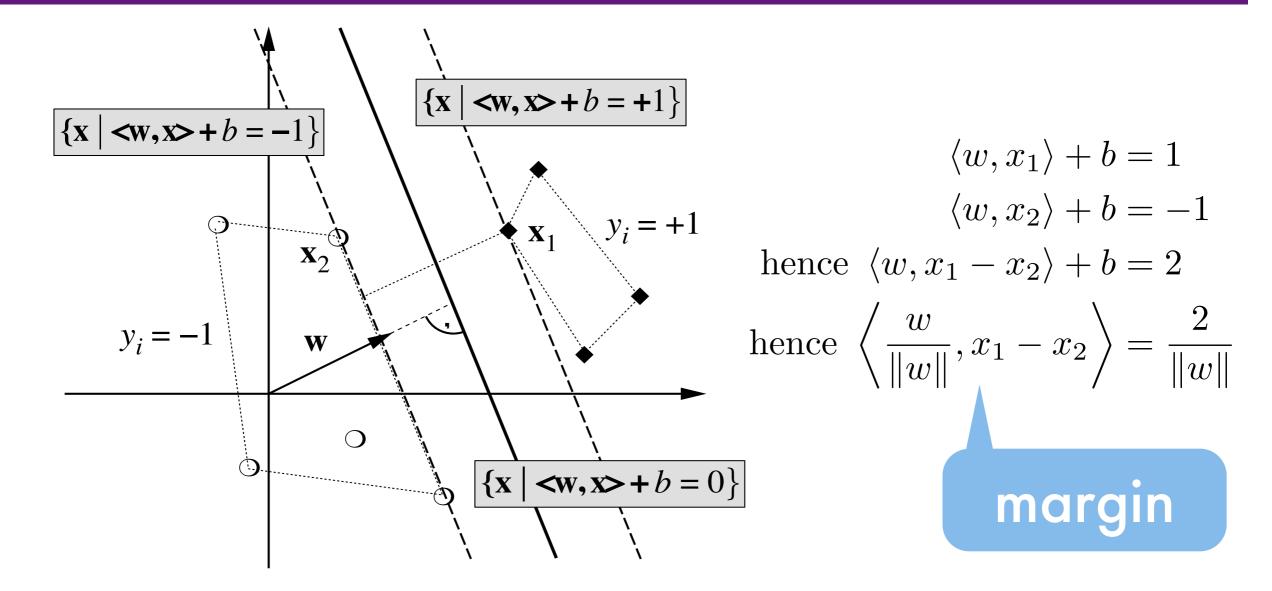
- Optimization problem
 - $\underset{x}{\operatorname{minimize}} f(x)$ subject to $c_i(x) \leq 0$ for Equality is special case
- Common constraints
 - linear inequality constraints $\langle w_i, x \rangle + b_i \leq 0$
 - quadratic cone constraints

 $\boldsymbol{x}^\top \boldsymbol{Q} \boldsymbol{x} + \boldsymbol{b}^\top \boldsymbol{x} \leq c \text{ with } \boldsymbol{Q} \succeq \boldsymbol{0}$

semidefinite constraints

$$M \succeq 0 \text{ or } M_0 + \sum_i x_i M_i \succeq 0$$

Example - Support Vectors



$$\underset{w,b}{\operatorname{minimize}} \frac{1}{2} \|w\|^2 \text{ subject to } y_i \left[\langle w, x_i \rangle + b \right] \ge 1$$

Lagrange Multipliers

• Lagrange function

$$L(x,\alpha) := f(x) + \sum_{i=1}^{n} \alpha_i c_i(x) \text{ where } \alpha_i \ge 0$$

Saddlepoint Condition
 If there are x* and nonnegative α* such that

$$L(x^*, \alpha) \le L(x^*, \alpha^*) \le L(x, \alpha^*)$$

then x* is an optimal solution to the constrained optimization problem

Proof

$L(x^*, \alpha) \le L(x^*, \alpha^*) \le L(x, \alpha^*)$

- From first inequality we see that x^{*} is feasible
 (α_i − α^{*}_i)c_i(x^{*}) ≤ 0 for all α_i ≥ 0
- Setting some $\alpha_i = 0$ yields KKT conditions

 $\alpha_i^* c_i(x^*) = 0$

• Consequently we have $L(x^*, \alpha^*) = f(x^*) \le L(x, \alpha^*) = f(x) + \sum_i \alpha_i^* c_i(x) \le f(x)$ This proves optimality

Constraint gymnastics (all three conditions are equivalent)

Slater's condition
 There exists some x such that for all i

 $c_i(x) < 0$

• Karlin's condition For all nonnegative α there exists some x such that $\sum \alpha_i c_i(x) \leq 0$

Strict constraint qualification
 The feasible region contains at least two distinct elements and there exists an x in X such that all c_i(x) are strictly convex at x with respect to X

Necessary Kuhn-Tucker Conditions

- Assume optimization problem
 - satisfies the constraint qualifications
 - has convex differentiable objective + constraints
- Then the KKT conditions are necessary & sufficient

$$\partial_x L(x^*, \alpha^*) = \partial_x f(x^*) + \sum_i \alpha_i^* \partial_x c_i(x^*) = 0 \text{ (Saddlepoint in } x^*)$$
$$\partial_{\alpha_i} L(x^*, \alpha^*) = c_i(x^*) \leq 0 \text{ (Saddlepoint in } \alpha^*)$$
$$\sum_i \alpha_i^* c_i(x^*) = 0 \text{ (Vanishing KKT-gap}$$

= 0 (Vanishing KKT-gap)

Yields algorithm for solving optimization problems Solve for saddlepoint and KKT conditions

Proof

$$f(x) - f(x^*) \ge [\partial_x f(x^*)]^\top (x - x^*) \qquad \text{(by convexity)}$$
$$= -\sum_i \alpha_i^* [\partial_x c_i(x^*)]^\top (x - x^*) \qquad \text{(by Saddlepoint in } x^*)$$
$$\ge -\sum_i \alpha_i^* (c_i(x) - c_i(x^*)) \qquad \text{(by convexity)}$$
$$= \sum_i \alpha_i^* c_i(x) \qquad \text{(by vanishing KKT gap)}$$
$$\ge 0$$

Linear and Quadratic Programs

• Objective

 $\underset{x}{\operatorname{minimize}} c^{\top} x \text{ subject to } Ax + d \leq 0$

Lagrange function

$$L(x,\alpha) = c^{\top}x + \alpha^{\top}(Ax + d)$$

• Optimality conditions

$$\partial_x L(x, \alpha) = A^\top \alpha + c = 0$$
$$\partial_\alpha L(x, \alpha) = Ax + d \le 0$$
$$0 = \alpha^\top (Ax + d)$$
$$0 \le \alpha$$

Dual problem

 $\underset{i}{\operatorname{maximize}} d^\top \alpha \text{ subject to } A^\top \alpha + c = 0 \text{ and } \alpha \geq 0$

Objective

 $\underset{x}{\operatorname{minimize}} c^{\top} x \text{ subject to } Ax + d \leq 0$

Lagrange function

$$L(x,\alpha) = c^{\top}x + \alpha^{\top}(Ax + d)$$

• Optimality conditions

$$\partial_{x}L(x,\alpha) = A^{\top}\alpha + c = 0 \qquad \text{plug into } L$$
$$\partial_{\alpha}L(x,\alpha) = Ax + d \le 0$$
$$0 = \alpha^{\top}(Ax + d)$$
$$0 \le \alpha$$

Dual problem

 $\underset{i}{\operatorname{maximize}} d^{\top} \alpha \text{ subject to } A^{\top} \alpha + c = 0 \text{ and } \alpha \geq 0$

• Objective

 $\underset{x}{\operatorname{minimize}} c^{\top} x \text{ subject to } Ax + d \leq 0$

Lagrange function

$$L(x,\alpha) = c^{\top}x + \alpha^{\top}(Ax + d)$$

• Optimality conditions

$$\partial_{x}L(x,\alpha) = A^{\top}\alpha + c = 0 \qquad \text{plug into } L$$
$$\partial_{\alpha}L(x,\alpha) = Ax + d \le 0$$
$$0 = \alpha^{\top}(Ax + d)$$
$$0 \le \alpha$$

Dual problem

 $\underset{i}{\operatorname{maximize}} d^{\top} \alpha \text{ subject to } A^{\top} \alpha + c = 0 \text{ and } \alpha \geq 0$

• Primal

$$\underset{x}{\operatorname{minimize}} c^{\top} x \text{ subject to } Ax + d \leq 0$$

Dual

 $\underset{i}{\operatorname{maximize}}\, d^\top \alpha \text{ subject to } A^\top \alpha + c = 0 \text{ and } \alpha \geq 0$

- Free variables become equality constraints
- Equality constraints become free variables
- Inequalities become inequalities
- Dual of dual is primal

Quadratic Programs

Objective

 $\underset{x}{\text{minimize}} \frac{1}{2} x^{\top} Q x + c^{\top} x \text{ subject to } A x + d \le 0$

- Lagrange function $L(x, \alpha) = \frac{1}{2}x^{\top}Qx + c^{\top}x + \alpha^{\top}(Ax + d)$
- Optimality conditions

$$\partial_{x}L(x,\alpha) = Qx + A^{\top}\alpha + c = 0$$

$$\partial_{\alpha}L(x,\alpha) = Ax + d \le 0$$

$$0 = \alpha^{\top}(Ax + d)$$

$$0 \le \alpha$$

Quadratic Program

• Eliminating x from the Lagrangian via

$$Qx + A^{\top}\alpha + c = 0$$

• Lagrange function

$$L(x,\alpha) = \frac{1}{2}x^{\top}Qx + c^{\top}x + \alpha^{\top}(Ax+d)$$

= $-\frac{1}{2}x^{\top}Qx + \alpha^{\top}d$
= $-\frac{1}{2}(A^{\top}\alpha + c)^{\top}Q^{-1}(A^{\top}\alpha + c) + \alpha^{\top}d$
= $-\frac{1}{2}\alpha^{\top}AQ^{-1}A^{\top}\alpha + \alpha^{\top}[d - AQ^{-1}c] - \frac{1}{2}c^{\top}Q^{-1}c$

subject to $\alpha \geq 0$

Quadratic Program

• Eliminating x from the Lagrangian via

$$Qx + A^{\top}\alpha + c = 0$$

• Lagrange function

$$L(x,\alpha) = \frac{1}{2}x^{\top}Qx + c^{\top}x + \alpha^{\top}(Ax + d)$$

$$= -\frac{1}{2}x^{\top}Qx + \alpha^{\top}d$$

$$= -\frac{1}{2}(A^{\top}\alpha + c)^{\top}Q^{-1}(A^{\top}\alpha + c) + \alpha^{\top}d$$

$$= -\frac{1}{2}\alpha^{\top}AQ^{-1}A^{\top}\alpha + \alpha^{\top}[d - AQ^{-1}c] - \frac{1}{2}c^{\top}Q^{-1}c$$

subject to $\alpha \ge 0$

Quadratic Programs

Primal

 $\underset{x}{\text{minimize}} \frac{1}{2} x^{\top} Q x + c^{\top} x \text{ subject to } A x + d \leq 0$

Dual

 $\operatorname{minimize}_{\alpha} \frac{1}{2} \alpha^{\top} A Q^{-1} A^{\top} \alpha + \alpha^{\top} \left[A Q^{-1} c - d \right] \text{ subject to } \alpha \ge 0$

- Dual constraints are simpler
- Possibly many fewer variables
- Dual of dual is not (always) primal (e.g. in SVMs x is in a Hilbert Space)

Interior Point Solvers

Constrained Newton Method

- **Objective** minimize f(x) subject to Ax = b
- Lagrange function and optimality conditions $L(x, \alpha) = f(x) + \alpha^{\top} [Ax - b]$

$$\partial_x L(x, \alpha) = \partial_x f(x) + A^\top \alpha = 0$$
$$\partial_\alpha L(x, \alpha) = Ax - b = 0$$

yields

optimality

• Taylor expansion of gradient

 $\partial_x f(x) = \partial_x f(x_0) + \partial_x^2 f(x_0) \left[x - x_0 \right] + O(\|x - x_0\|^2)$

Plug back into the constraints and solve

 $\begin{bmatrix} \partial_x^2 f(x_0) & A^\top \\ A & \end{bmatrix} \begin{bmatrix} x \\ \alpha \end{bmatrix} = \begin{bmatrix} \partial_x^2 f(x_0) x_0 - \partial_x f(x_0) \\ b \end{bmatrix}$ No need to be initially feasible!

General Strategy

• Optimality conditions

 $\partial_{\alpha_i} L(x^*, \alpha^*) = c_i(x^*)$

 $\sum_{i} \alpha_i^* c_i(x^*)$

$$\partial_x L(x^*, \alpha^*) = \partial_x f(x^*) + \sum_i \alpha_i^* \partial_x c_i(x^*) = 0$$
 (Saddlepoint in x^*)

$$\leq 0$$
 (Saddlepoint in α^*)

$$= 0$$
 (Vanishing KKT-gap)

- Solve equations repeatedly.
- Yields primal and dual solution variables
- Yields size of primal/dual gap
- Feasibility not necessary at start
- KKT conditions are problematic need approximation

Quadratic Programs

Optimality conditions

$$Qx + A^{\top}\alpha + c = 0$$
$$Ax + d + \xi = 0$$
$$\alpha_i \xi_i = 0$$
$$\text{slack}$$
$$\alpha, \xi \ge 0$$

Relax KKT conditions

 $\alpha_i \xi_i = 0$ relaxed to $\alpha_i \xi_i = \mu$

Solve linearization of nonlinear system

$$\begin{bmatrix} Q & A^{\top} \\ A & -D \end{bmatrix} \begin{bmatrix} \delta x \\ \delta \alpha \end{bmatrix} = \begin{bmatrix} c_x \\ c_\alpha \end{bmatrix}$$

- Predictor/corrector step for nonlinearity
- Iterate until converged

Implementation details

Dominant cost is solving reduced KKT system

 $\begin{bmatrix} Q & A^{\top} \\ A & -D \end{bmatrix} \begin{bmatrix} \delta x \\ \delta \alpha \end{bmatrix} = \begin{bmatrix} c_x \\ c_\alpha \end{bmatrix}$

Solve linear system with (dense) Q and A

- Solve linear system twice (predictor / corrector)
- Update steps are only taken far enough to ensure nonnegativity of dual and slack
- Tighten up KKT constraints by decreasing μ
- Only 10-20 iterations typically needed

Solver Software

• OOQP

<u>http://pages.cs.wisc.edu/~swright/ooqp/</u> Object oriented quadratic programming solver

- LOQO
 <u>http://www.princeton.edu/~rvdb/loqo/LOQO.html</u>

 Interior point path following solver
- HOPDM

<u>http://www.maths.ed.ac.uk/~gondzio/software/hopdm.html</u> Linear and nonlinear infeasible IP solver

CVXOPT

http://abel.ee.ucla.edu/cvxopt/ Python package for convex optimization

SeDuMi

<u>http://sedumi.ie.lehigh.edu/</u> Semidefinite programming solver

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 Semidefinite programming solver

nontrivial to parallelize

Bundle Methods

simple parallelization

Some optimization problems

m

• Density estimation

equivalently minimize
$$\sum_{i=1}^{m} [g(\theta) - \langle \phi(x_i), \theta \rangle] + \frac{1}{2\sigma^2} \|\theta\|^2$$

minimize $\sum -\log p(x_i|\theta) - \log p(\theta)$

Penalized regression

$$\underset{\theta}{\text{minimize}} \sum_{i=1}^{m} l\left(y_i - \langle \phi(x_i), \theta \rangle\right) + \frac{1}{2\sigma^2} \|\theta\|^2$$
e.g. squared loss regularizer

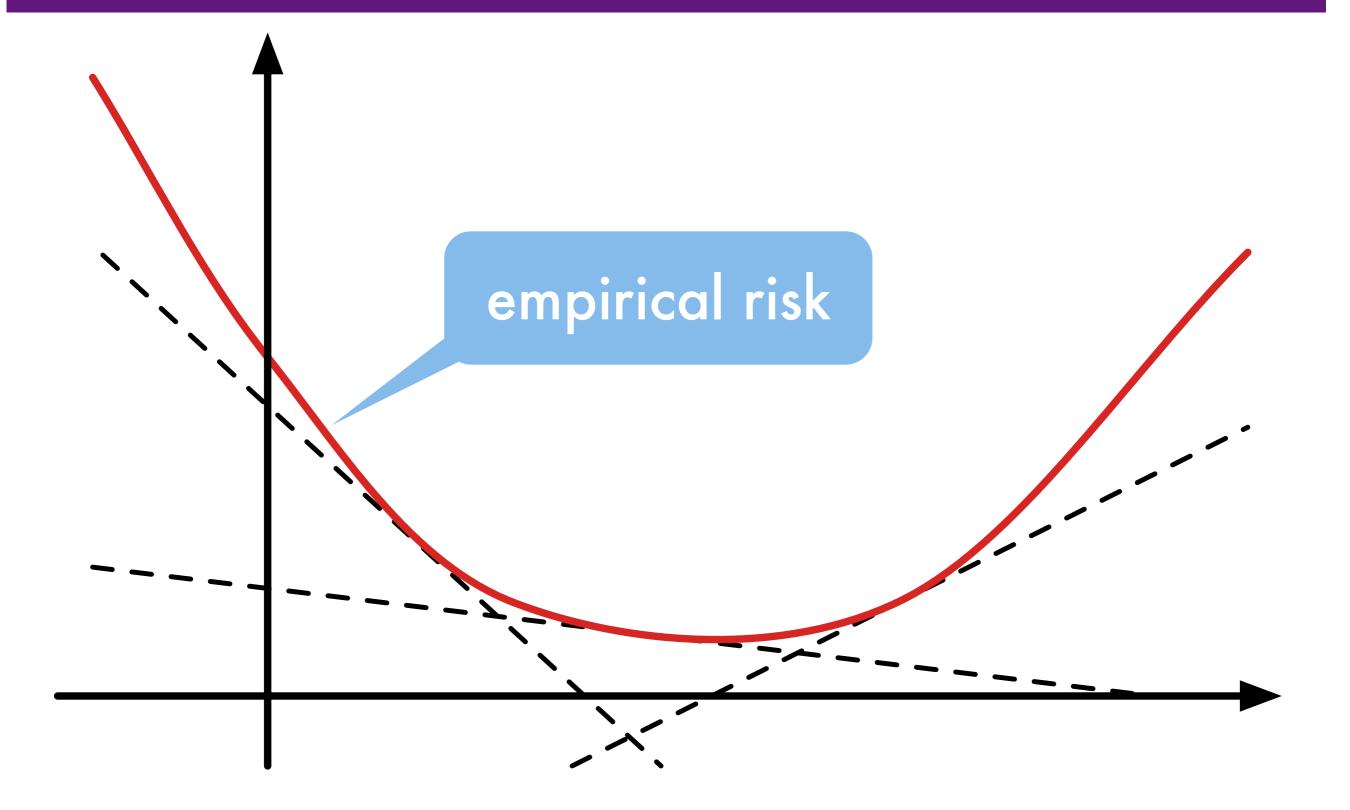
Basic Idea

$$\underset{\theta}{\text{minimize}} \sum_{i=1}^{m} l_i(\theta) + \lambda \Omega[\theta]$$

• Loss

- Convex but expensive to compute
- Line search just as expensive as new computation
- Gradient almost free with function value computation
- Easy to compute in parallel
- Regularizer
 - Convex and cheap to compute and to optimize
- Strategy
 - Compute tangents on loss
 - Provides lower bound on objective
 - Solve dual optimization problem (fewer parameters)

Bundle Method



Lower bound

Regularized Risk Minimization

$$\underset{w}{\mathsf{minimize}} \, \boldsymbol{R}_{\mathsf{emp}}[\boldsymbol{w}] + \lambda \Omega[\boldsymbol{w}]$$

Taylor Approximation for $R_{emp}[w]$

 $R_{emp}[w] \ge R_{emp}[w_t] + \langle w - w_t, \partial_w R_{emp}[w_t] \rangle = \langle a_t, w \rangle + b_t$

where $a_t = \partial_w R_{emp}[w_{t-1}]$ and $b_t = R_{emp}[w_{t-1}] - \langle a_t, w_{t-1} \rangle$. Bundle Bound

$$R_{\text{emp}}[w] \geq R_t[w] := \max_{i < t} \langle a_i, w \rangle + b_i$$

Regularizer $\Omega[w]$ solves stability problems.

Pseudocode

Initialize
$$t = 0$$
, $w_0 = 0$, $a_0 = 0$, $b_0 = 0$
repeat
Find minimizer

$$w_t := \underset{w}{\operatorname{argmin}} R_t(w) + \lambda \Omega[w]$$

Compute gradient a_{t+1} and offset b_{t+1} . Increment $t \leftarrow t+1$.

until $\epsilon_t \leq \epsilon$

Convergence Monitor $R_{t+1}[w_t] - R_t[w_t]$

Since $R_{t+1}[w_t] = R_{emp}[w_t]$ (Taylor approximation) we have

 $R_{t+1}[w_t] + \lambda \Omega[w_t] \geq \min_{w} R_{emp}[w] + \lambda \Omega[w] \geq R_t[w_t] + \lambda \Omega[w_t]$

Dual Problem

Good News

Dual optimization for $\Omega[w] = \frac{1}{2} ||w||_2^2$ is Quadratic Program regardless of the choice of the empirical risk $R_{emp}[w]$. Details

$$\begin{array}{l} \text{minimize } \frac{1}{2\lambda} \beta^{\top} A A^{\top} \beta - \beta^{\top} b \\ \text{subject to } \beta_i \geq 0 \text{ and } \|\beta\|_1 = 1 \end{array}$$

The primal coefficient *w* is given by $w = -\lambda^{-1} A^{\top} \beta$.

General Result

Use Fenchel-Legendre dual of $\Omega[w]$, e.g. $\|\cdot\|_1 \to \|\cdot\|_{\infty}$.

Very Cheap Variant

Can even use simple line search for update (almost as good).



Properties

Parallelization

- Empirical risk sum of many terms: MapReduce
- Gradient sum of many terms, gather from cluster.
- Possible even for multivariate performance scores.
- Data is **local**. Combine data from competing entities.

Solver independent of loss

No need to change solver for new loss.

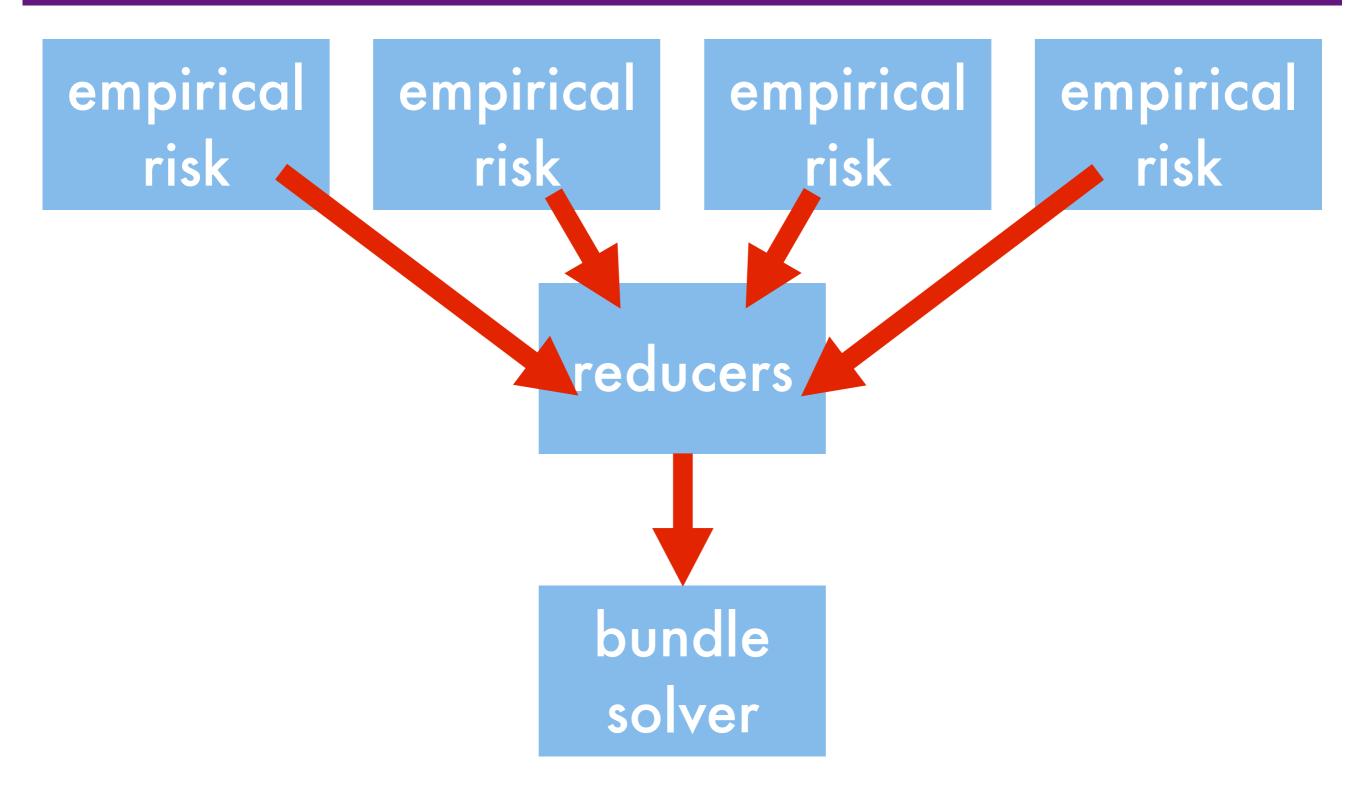
Loss independent of solver/regularizer

Add new regularizer without need to re-implement loss.

Line search variant

- Optimization does not require QP solver at all!
- Update along gradient direction in the dual.
- We only need inner product on gradients!

Implementation



Guarantees

Theorem

The number of iterations to reach ϵ precision is bounded by

$$n \leq \log_2 rac{\lambda R_{ ext{emp}}[0]}{G^2} + rac{8G^2}{\lambda \epsilon} - 4$$

steps. If the Hessian of $R_{emp}[w]$ is bounded, convergence to any $\epsilon \leq \lambda/2$ takes at most the following number of steps:

$$n \leq \log_2 \frac{\lambda R_{\text{emp}}[0]}{4G^2} + \frac{4}{\lambda} \max\left[0, 1 - 8G^2 H^*/\lambda\right] - \frac{4H^*}{\lambda} \log 2\epsilon$$

Advantages

- Linear convergence for smooth loss
- For non-smooth loss almost as good in practice (as long as smooth on a course scale).
- Does not require primal line search.

Proof idea

Duality Argument

- Dual of $R_i[w] + \lambda \Omega[w]$ lower bounds minimum of regularized risk $R_{emp}[w] + \lambda \Omega[w]$.
- $R_{i+1}[w_i] + \lambda \Omega[w_i]$ is upper bound.
- Show that the gap $\gamma_i := R_{i+1}[w_i] R_i[w_i]$ vanishes.

Dual Improvement

- Give lower bound on increase in dual problem in terms of γ_i and the subgradient $\partial_w [R_{emp}[w] + \lambda \Omega[w]]$.
- For unbounded Hessian we have $\delta \gamma = O(\gamma^2)$.
- For bounded Hessian we have $\delta \gamma = O(\gamma)$.

Convergence

• Solve difference equation in γ_t to get desired result.

More

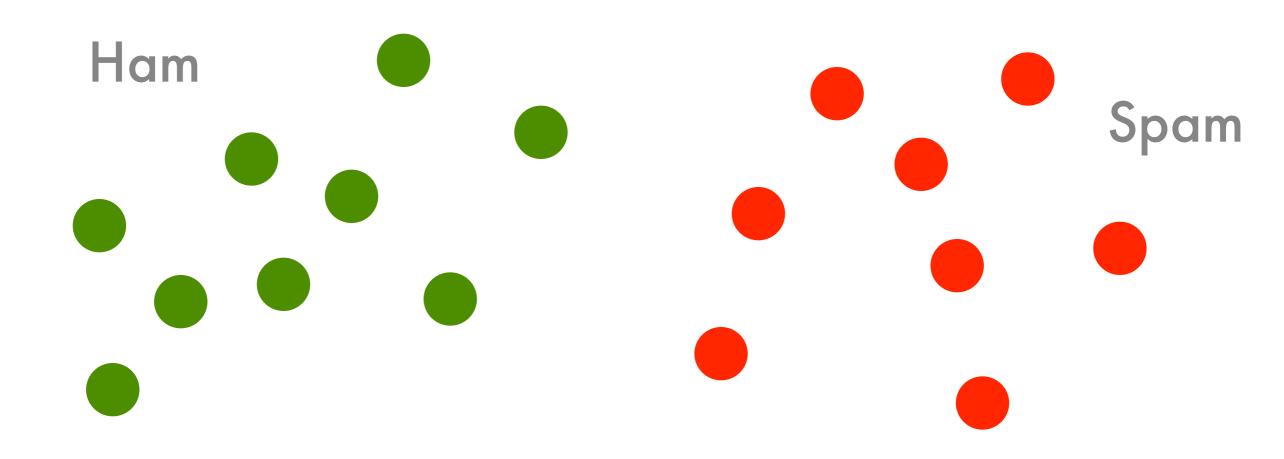
- Dual decomposition methods
 - Optimization problem with many constraints
 - Replicate variable & add equality constraints
 - Solve relaxed problem
 - Gradient descent in dual variables
- Prox operator
 - Problems with smooth & nonsmooth objective
 - Generalization of Bregman projections

4.3 Online Methods

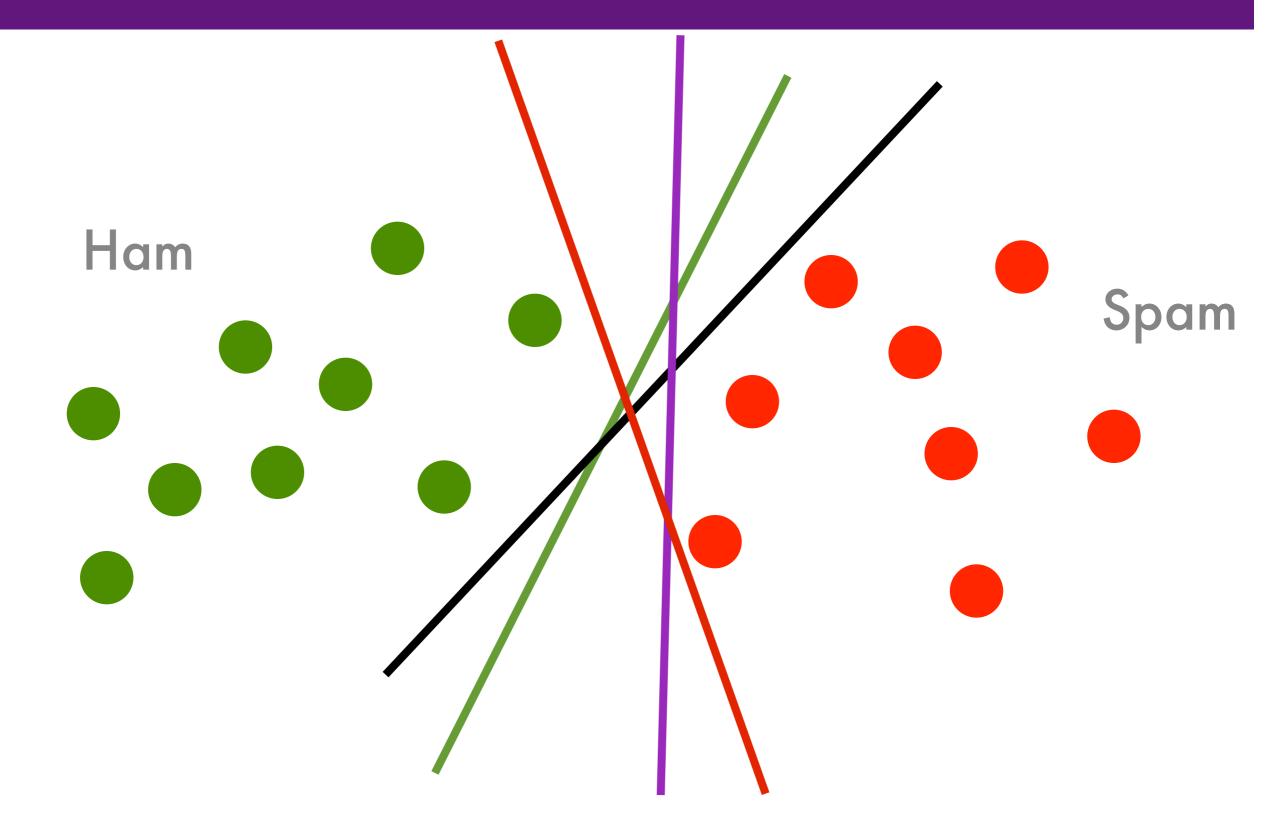




The Perceptron



The Perceptron



The Perceptron

initialize w = 0 and b = 0

repeat

if $y_i [\langle w, x_i \rangle + b] \leq 0$ then $w \leftarrow w + y_i x_i$ and $b \leftarrow b + y_i$ end if until all classified correctly

- Nothing happens if classified correctly
- Weight vector is linear combination $w = \sum x_i$

 $i \in I$

• Classifier is linear combination of inner products $f(x) = \sum_{i \in I} \langle x_i, x \rangle + b$

Convergence Theorem

- If there exists some (w^*, b^*) with unit length and $y_i [\langle x_i, w^* \rangle + b^*] \ge \rho$ for all *i*
 - then the perceptron converges to a linear separator after a number of steps bounded by

$$(b^{*2}+1)(r^2+1)\rho^{-2}$$
 where $||x_i|| \le r$

- Dimensionality independent
- Order independent (i.e. also worst case)
- Scales with 'difficulty' of problem

Proof

Starting Point

We start from $w_1 = 0$ and $b_1 = 0$. **Step 1: Bound on the increase of alignment** Denote by w_i the value of w at step i (analogously b_i).

Alignment: $\langle (w_i, b_i), (w^*, b^*) \rangle$

For error in observation (x_i, y_i) we get

$$\langle (w_{j+1}, b_{j+1}) \cdot (w^*, b^*) \rangle = \langle [(w_j, b_j) + y_i(x_i, 1)], (w^*, b^*) \rangle = \langle (w_j, b_j), (w^*, b^*) \rangle + y_i \langle (x_i, 1) \cdot (w^*, b^*) \rangle \ge \langle (w_j, b_j), (w^*, b^*) \rangle + \rho \ge j\rho.$$

Alignment increases with number of errors.

Proof

Step 2: Cauchy-Schwartz for the Dot Product

 $\langle (w_{j+1}, b_{j+1}) \cdot (w^*, b^*) \rangle \leq \| (w_{j+1}, b_{j+1}) \| \| (w^*, b^*) \|$ = $\sqrt{1 + (b^*)^2} \| (w_{j+1}, b_{j+1}) \|$

Step 3: Upper Bound on $||(w_j, b_j)||$ If we make a mistake we have

$$\begin{aligned} \|(w_{j+1}, b_{j+1})\|^2 &= \|(w_j, b_j) + y_i(x_i, 1)\|^2 \\ &= \|(w_j, b_j)\|^2 + 2y_i \langle (x_i, 1), (w_j, b_j) \rangle + \|(x_i, 1)\|^2 \\ &\leq \|(w_j, b_j)\|^2 + \|(x_i, 1)\|^2 \\ &\leq j(R^2 + 1). \end{aligned}$$

Step 4: Combination of first three steps

 $j\rho \leq \sqrt{1 + (b^*)^2} \|(w_{j+1}, b_{j+1})\| \leq \sqrt{j(R^2 + 1)((b^*)^2 + 1)}$ Solving for *j* proves the theorem.

Consequences

- Only need to store errors.
 This gives a compression bound for perceptron.
- Stochastic gradient descent on hinge loss

 $l(x_i, y_i, w, b) = \max(0, 1 - y_i \left[\langle w, x_i \rangle + b \right])$

• Fails with noisy data

do NOT train your avatar with perceptrons



Stochastic Gradient Descent

Stochastic gradient descent

• Empirical risk as expectation

 $\frac{1}{m}\sum_{i=1}^{m}l\left(y_{i}-\langle\phi(x_{i}),\theta\rangle\right)=\mathbf{E}_{i\sim\{1,..m\}}\left[l\left(y_{i}-\langle\phi(x_{i}),\theta\rangle\right)\right]$

Stochastic gradient descent (pick random x,y)

 $\theta_{t+1} \leftarrow \theta_t - \eta_t \partial_\theta \left(y_t, \langle \phi(x_t), \theta_t \rangle \right)$

 Often we require that parameters are restricted to some convex set X, hence we project on it

$$\theta_{t+1} \leftarrow \pi_x \left[\theta_t - \eta_t \partial_\theta \left(y_t, \langle \phi(x_t), \theta_t \rangle \right) \right]$$

here $\pi_X(\theta) = \underset{x \in X}{\operatorname{argmin}} \left\| x - \theta \right\|$

Convergence in Expectation

initial loss

$$\mathbf{E}_{\bar{\theta}} \left[l(\bar{\theta}) \right] - l^* \le \frac{R^2 + L^2 \sum_{t=0}^{T-1} \eta_t^2}{2 \sum_{t=0}^{T-1} \eta_t} \text{ where }$$

$$l(\theta) = \mathbf{E}_{(x,y)} \left[l(y, \langle \phi(x), \theta \rangle) \right] \text{ and } l^* = \inf_{\theta \in X} l(\theta) \text{ and } \bar{\theta} = \frac{\sum_{t=0}^{T-1} \theta_t \eta_t}{\sum_{t=0}^{T-1} \eta_t}$$

expected loss parameter average

• Proof

Show that parameters converge to minimum

$$\theta^* \in \operatorname*{argmin}_{\theta \in X} l(\theta) \text{ and set } r_t := \|\theta^* - \theta_t\|$$

from Nesterov and Vial

Proof

$$\begin{aligned} r_{t+1}^2 &= \left\| \pi_X [\theta_t - \eta_t g_t] - \theta^* \right\|^2 \\ &\leq \left\| \theta_t - \eta_t g_t - \theta^* \right\|^2 \\ &= r_t^2 + \eta_t^2 \left\| g_t \right\|^2 - 2\eta_t \left\langle \theta_t - \theta^*, g_t \right\rangle \\ \text{hence } \mathbf{E} \left[r_{t+1}^2 - r_t^2 \right] &\leq \eta_t^2 L^2 + 2\eta_t \left[l^* - \mathbf{E}[l(\theta_t)] \right] \\ &\leq \eta_t^2 L^2 + 2\eta_t \left[l^* - \mathbf{E}[l(\bar{\theta})] \right] \end{aligned}$$
by convexity

- Summing over inequality for t proves claim
- This yields randomized algorithm for minimizing objective functions (try log times and pick the best / or average median trick)

Rates

Guarantee

$$\mathbf{E}_{\bar{\theta}}\left[l(\bar{\theta})\right] - l^* \le \frac{R^2 + L^2 \sum_{t=0}^{T-1} \eta_t^2}{2 \sum_{t=0}^{T-1} \eta_t}$$

• If we know R, L, T pick constant learning rate

$$\eta = \frac{R}{L\sqrt{T}}$$
 and hence $\mathbf{E}_{\bar{\theta}}[l(\bar{\theta})] - l^* \leq \frac{R[1+1/T]L}{2\sqrt{T}} < \frac{LR}{\sqrt{T}}$

• If we don't know T pick $\eta_t = O(t^{-\frac{1}{2}})$ This costs us an additional log term $\mathbf{E}_{\bar{\theta}}[l(\bar{\theta})] - l^* = O\left(\frac{\log T}{\sqrt{T}}\right)$

Strong Convexity

$$l_{i}(\theta') \geq l_{i}(\theta) + \langle \partial_{\theta} l_{i}(\theta), \theta' - \theta \rangle + \frac{1}{2} \lambda \left\| \theta - \theta' \right\|^{2}$$

Use this to bound the expected deviation

 $r_{t+1}^{2} \leq r_{t}^{2} + \eta_{t}^{2} \|g_{t}\|^{2} - 2\eta_{t} \langle \theta_{t} - \theta^{*}, g_{t} \rangle$ $\leq r_{t}^{2} + \eta_{t}^{2} L^{2} - 2\eta_{t} \left[l_{t}(\theta_{t}) - l_{t}(\theta^{*}) \right] - 2\lambda \eta_{t} r_{k}^{2}$

hence $\mathbf{E}[r_{t+1}^2] \leq (1 - \lambda h_t) \mathbf{E}[r_t^2] - 2\eta_t \left[\mathbf{E}\left[l(\theta_t)\right] - l^*\right]$

Exponentially decaying averaging

$$\bar{\theta} = \frac{1 - \sigma}{1 - \sigma^T} \sum_{t=0}^{T-1} \sigma^{T-1-t} \theta_t$$

and plugging this into the discrepancy yields

$$l(\bar{\theta}) - l^* \le \frac{2L^2}{\lambda T} \log \left[1 + \frac{\lambda R T^{\frac{1}{2}}}{2L} \right] \text{ for } \eta = \frac{2}{\lambda T} \log \left[1 + \frac{\lambda R T^{\frac{1}{2}}}{2L} \right]$$

More variants

Adversarial guarantees

 $\theta_{t+1} \leftarrow \pi_x \left[\theta_t - \eta_t \partial_\theta \left(y_t, \langle \phi(x_t), \theta_t \rangle \right) \right]$

has low regret (average instantaneous cost) for arbitrary orders (useful for game theory)

- Ratliff, Bagnell, Zinkevich $O(t^{-\frac{1}{2}})$ learning rate
- Shalev-Shwartz, Srebro, Singer (Pegasos) $O(t^{-1})$ learning rate (but need constants)
- Bartlett, Rakhlin, Hazan (add strong convexity penalty)

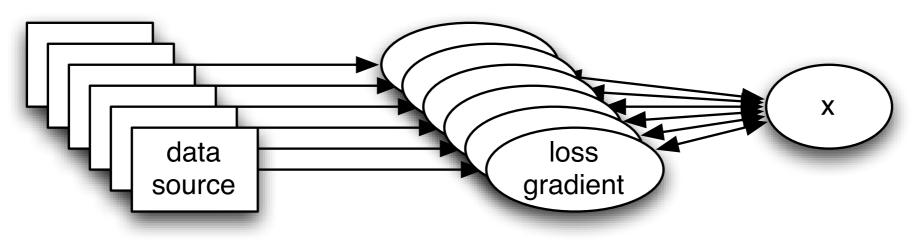
Parallel distributed variants

Online Learning

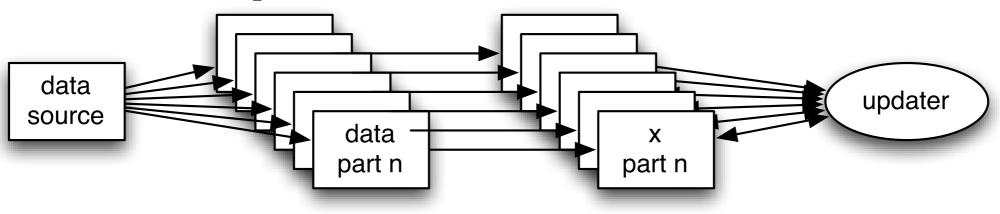
- General Template
 - Get instance
 - Compute instantaneous gradient
 - Update parameter vector
- Problems
 - Sequential execution (single **core**)
 - CPU core speed is no longer increasing
 - Disk/network bandwidth: 300GB/h
 - Does not scale to TBs of data
 - Batch subgradient has 50x penalty

Parallel Online Templates

• Data parallel



Parameter parallel



Delayed Updates

• Data parallel

- n processors compute gradients
- delay is n-1 between gradient computation and application

• Parameter parallel

- delay between partial computation and feedback from joint loss
- delay logarithmic in processors

Delayed Updates

Optimization Problem

$$\underset{w}{\text{minimize}} \sum_{i} f_i(w)$$

• Algorithm

Input: scalar $\sigma > 0$ and delay τ **for** $t = \tau + 1$ **to** $T + \tau$ **do** Obtain f_t and incur loss $f_t(w_t)$ Compute $g_t := \nabla f_t(w_t)$ and set $\eta_t = \frac{1}{\sigma(t-\tau)}$ Update $w_{t+1} = w_t - \eta_t g_{t-\tau}$ **end for**

Theoretical Guarantees

- Worst case guarantee
 SGD with delay τ on τ processors is no worse than sequential SGD
- Lower bound is tight
 Proof: send same instance τ times
- Better bounds with iid data
 - Penalty is covariance in features
 - Vanishing penalty for smooth f(w)

Theoretical Guarantees

Linear function classes

 $\mathbf{E}[f_i(w)] \le 4RL\sqrt{\tau T}$

Algorithm converges no worse than with serial execution. Up to a factor of 4 as tight.

• Strong convexity $R[X] \le \lambda \tau R + \left[\frac{1}{2} + \tau\right] \frac{L^2}{\lambda} \left(1 + \tau + \log T\right)$

Each loss function is strongly convex with modulus λ . Constant offset depends on the degree of parallelism.

Nonadversarial Guarantees

Lipschitz continuous loss gradients
 2

$$\mathbf{E}[R[X]] \le \left[28.3R^2H + \frac{2}{3}RL + \frac{4}{3}R^2H\log T\right]\tau^2 + \frac{8}{3}RL\sqrt{T}.$$

Asymptotic rate does **no longer** depend on amount of parallelism

Strong convexity and Lipschitz gradients

 $\mathbf{E}[R[X]] \le O(\tau^2 + \log T)$

This only works when the objective function is very close to a parabola (upper and lower bound)

• Lock-free updates

(Hogwild - Recht, Wright, Re http://pages.cs.wisc.edu/~brecht/papers/hogwildTR.pdf)

Lazy updates & sparsity

Sparse gradients (easy with I₂ regularizer)

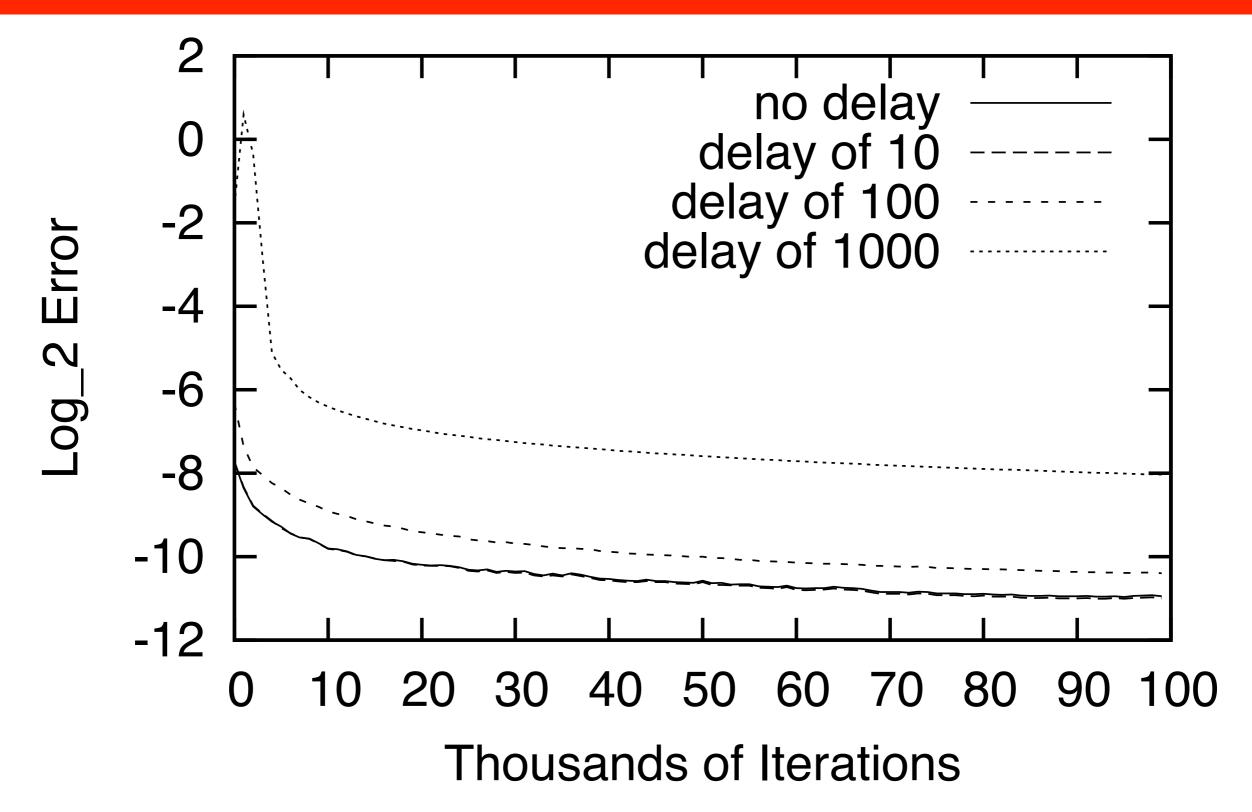
 $w \leftarrow w - \eta_t g(w, x_t) x_t$

General coordinate-based penalty

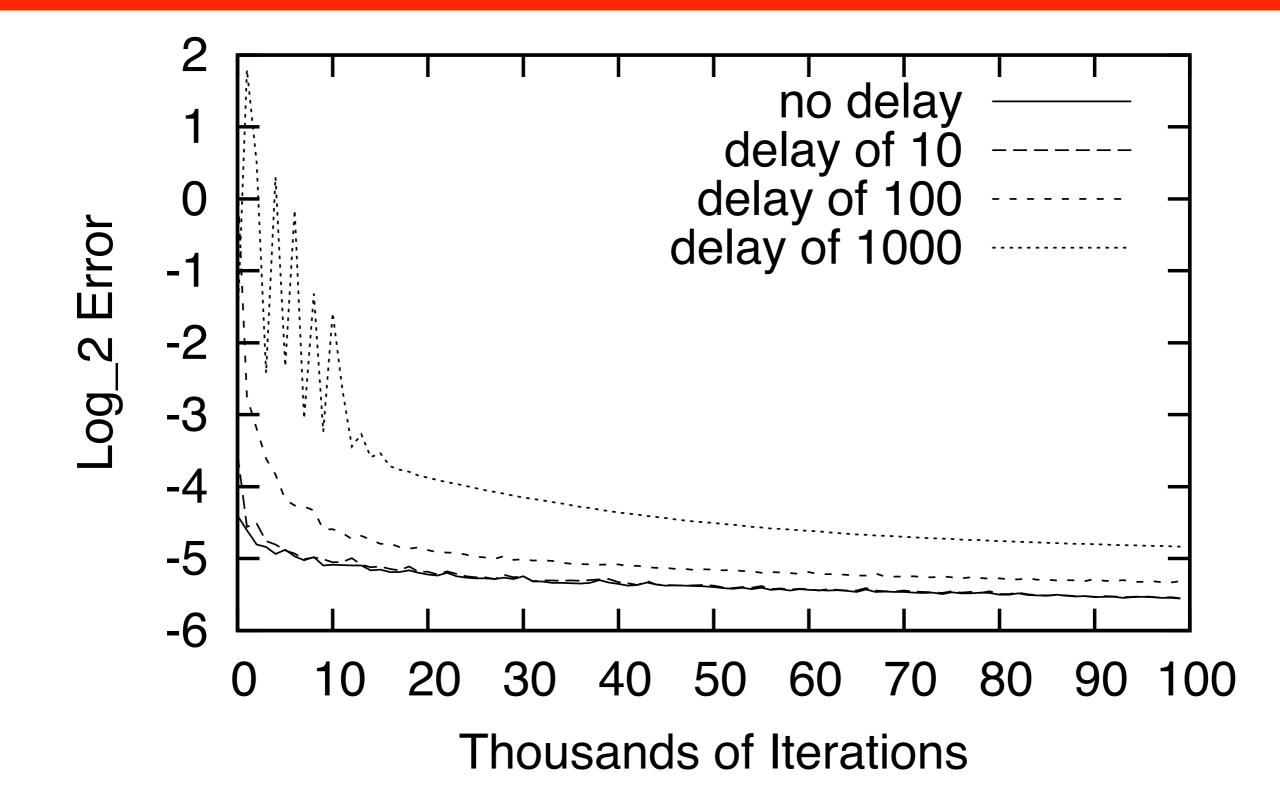
$$\mathbf{E}_{\mathrm{emp}}\left[l(x_i, y_i, w)\right] + \lambda \sum_j \gamma_j(w_j)$$

- Key insight we only need to know the accurate value of w_j whenever we use it
 - Store w_j with timestamp of last update
 - Before using w_j update using past stepsizes
 - Approximate sum over stepsizes by integral (Quadrianto et al, 2010; Li and Langford, 2009)

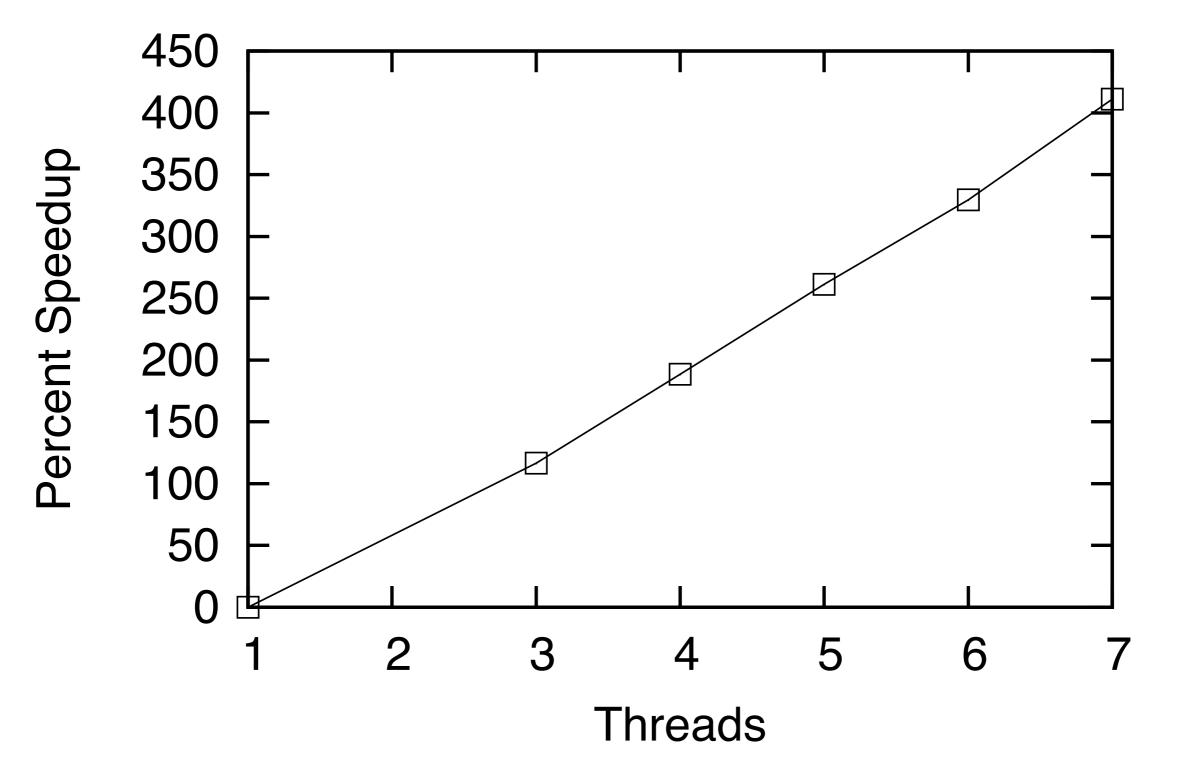
Convergence on TREC



Convergence on Y!Data



Speedup on TREC



Multiple Machines

MapReduce variant

- Idiot proof simple algorithm
 - Perform stochastic gradient on each computer for a random subset of the data (drawn with replacement)
 - Average parameters
- Benefits
 - No communication during optimization
 - Single pass MapReduce
 - Latency is not a problem

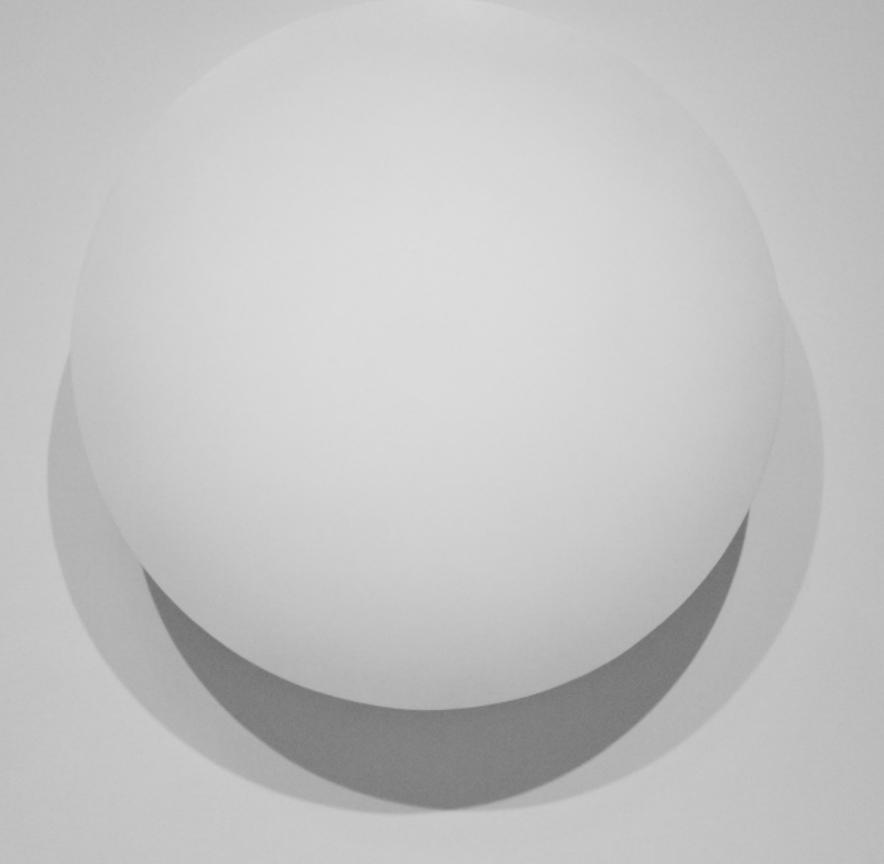
Guarantees

- Requirements
 - Strongly convex loss
 - Lipschitz continuous gradient
- Theorem

$$\mathbf{E}_{w \in D_{\eta}^{T,k}}[c(w)] - \min_{w} c(w) \leq \frac{8\eta G^2}{\sqrt{k\lambda}} \sqrt{\left\|\partial c\right\|_L} + \frac{8\eta G^2 \left\|\partial c\right\|_L}{k\lambda} + (2\eta G^2)$$

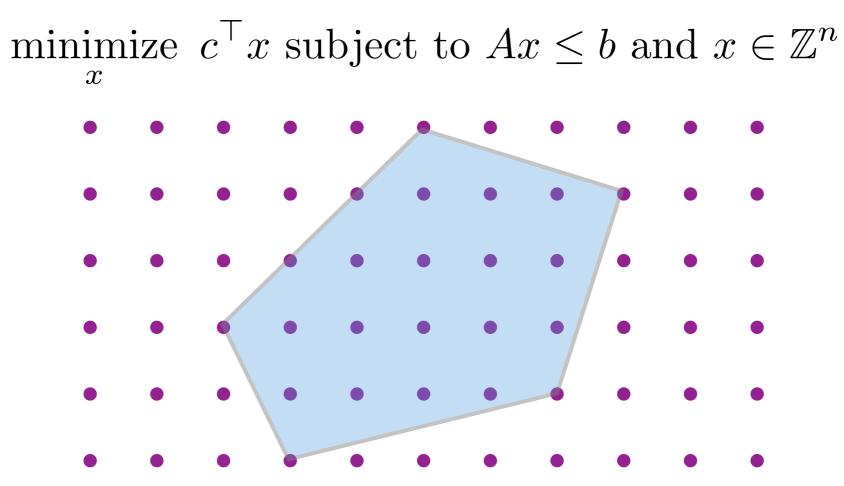
- Not sample size dependent
- Regularization limits parallelization
- For runtime $T = \frac{\ln k (\ln \eta + \ln \lambda)}{2\eta\lambda}$

4.4 Discrete Problems



Integer programming relaxations

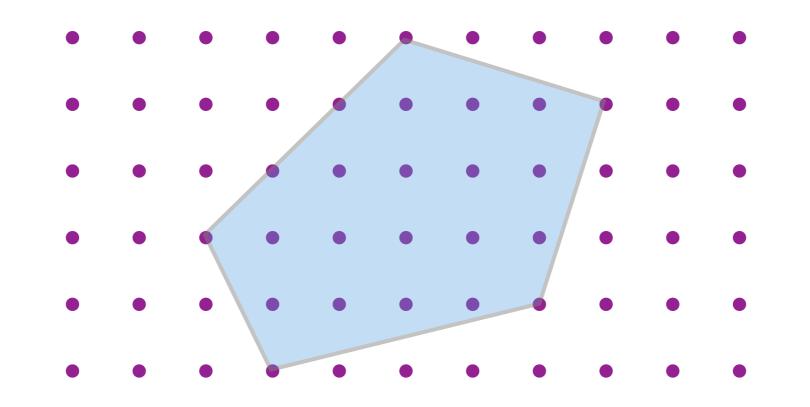
Optimization problem



 Relax to linear program if vertices are integral since LP has vertex solution

Integer programming relaxations

- Totally unimodular constraint matrix A
 - Inverse of each submatrix must be integral
 - RHS of constraints must be integral
 - Many useful sufficient conditions for TU.



Example - Hungarian Marriage

- Optimization Problem
 - n Hungarian men
 - n Hungarian women
 - Compatibility c_{ij} between them
- Find optimal matching

$$\underset{\pi}{\text{maximize}} \quad \sum_{ij} \pi_{ij} C_{ij}$$

subject to $\pi_{ij} \in \{0, 1\}$ and $\sum_{i} \pi_{ij} = 1$ and $\sum_{i} \pi_{ij} = 1$

• All vertices of the constraint matrix are integral



Randomization

- Maximum finding
 - Very large set of instances
 - Find approximate maximum
- Draw a random set of n terms
- Take maximum over subset
 (59 for 95% with 95% confidence)

$$\Pr\left\{F[\max_{i} x_{i}] < \epsilon\right\} = (1 - \epsilon)^{n} = \delta$$

hence $n = \frac{\log \delta}{\log(1 - \epsilon)} \le \frac{-\log \delta}{\epsilon}$

Randomization

- Find good solution
 - Show that expected value is well behaved
 - Show that tails are bounded
 - Sufficiently large random draw must contain at least one good element (e.g. CM sketch)
- Find good majority
 - Show that majority satisfies condition
 - Bound probability of minority being overrepresented (e.g. Mean-Median theorem)
- Much more in these books
 - Raghavan & Motwani (Randomized Algorithms)
 - Alon & Spencer (Probabilistic Method)

Submodular maximization

- Submodular function
 - Defined on sets
 - Diminishing returns property

 $f(A \cup C) - f(A) \ge f(B \cup C) - f(B)$ for $A \subseteq B$

• Example

For web search results we might have individually



Submodular maximization

- Optimization problem $\max_{X \in \mathcal{X}} f(X) \text{ subject to } |X| \leq k$ Often NP hard even to find tight approximation
- Greedy optimization procedure
 - Start with empty set X
 - Find x such that $f(X \cup \{x\})$ is maximized
 - Add x to the set and repeat until |X|=k



Applications

- Feature selection
- Active learning and experimental design
- Disease spread detection in networks
- Document summarization
- Learning graphical models
- Extensions to
 - Weighted item sets
 - Decision trees



Optimization

Basic Techniques

- Gradient descent
- Newton's method
- Conjugate Gradient Descent
- Broden-Fletcher-Goldfarb-Shanno (BFGS)
- Constrained Convex Optimization
 - Properties
 - Lagrange function
 - Wolfe dual
- Batch methods
 - Distributed subgradient
 - Bundle methods
- Online methods
 - Unconstrained subgradient
 - Gradient projections
 - Parallel optimization

Further reading

- Nesterov and Vial (expected convergence) <u>http://dl.acm.org/citation.cfm?id=1377347</u>
- Bartlett, Hazan, Rakhlin (strong convexity SGD) <u>http://books.nips.cc/papers/files/nips20/NIPS2007_0699.pdf</u>
- TAO (toolkit for advanced optimization) <u>http://www.mcs.anl.gov/research/projects/tao/</u>
- Ratliff, Bagnell, Zinkevich
 <u>http://martin.zinkevich.org/publications/ratliff_nathan_2007_3.pdf</u>
- Shalev-Shwartz, Srebro, Singer (Pegasos paper) <u>http://dl.acm.org/citation.cfm?id=1273598</u>
- Langford, Smola, Zinkevich (slow learners are fast) <u>http://arxiv.org/abs/0911.0491</u>
- Hogwild (Recht, Wright, Re) <u>http://pages.cs.wisc.edu/~brecht/papers/hogwildTR.pdf</u>