## Support Vector Learning: Concepts and Algorithms

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## Outline

What is Learning?
Classification, Regression, Novelty Detection
Linear Methods
Discriminant Analysis, Perceptron, Maximum Margin Classifier, Single Class Separation, LMS-Regression, SVM-Regression.

## Preprocessing and Kernels

Standardization, Whitening, Feature Extraction, Kernels, Representer Theorem

## Building Kernels

Algebraic Operations, Fourier Transforms, Taylor Expansions

## Optimization for SVM

Chunking, Sequential Minimal Optimization, Online Methods

## Baysics

Likelihood, Prior, and Posterior Probability, MAP estimation, Gaussian Processes.

## Supervised Learning

## Goal

We have some empirical data (images, medical observations, market indicators, socioeconomical background of a person, texts), say $\mathbf{x}_{i} \in \mathcal{X}$, usually together with labels $y_{i} \in \mathcal{y}$ (digits, diseases, share price, credit rating, relevance) and we want to find a function that connects $\mathbf{x}$ with $y$.

## Cost of Misprediction

Typically, there will be a function $c(\mathbf{x}, y, f(\mathbf{x}))$ depending on $\mathbf{x}, y$ and the prediction $f(\mathbf{x})$ which tells us the loss we incur by estimating $f(\mathbf{x})$ instead of the actual value $y$. This may be, e.g. the number of wrong characters in an OCR application, the cost for wrong treatment, the actual loss of money on the stock exchange, the cost for a bankrupt client, or the amount of annoyance by receiving a wrong e-mail.

## Classification

## Goal

We want to find a function $f: \mathcal{X} \rightarrow\{ \pm 1\}$ or $f: \mathcal{X} \rightarrow \mathbb{R}$ which will tell us whether a new observation $\mathbf{x} \in \mathcal{X}$ belongs to class 1 or -1 (and possibly the confidence with which this is so.

## Questions

How to rate $f$, how to find $f$, how to interpret $f(\mathbf{x}), \ldots$



## Optical Character Recognition

The goal is to classify (handwritten) characters (note that here $f$ has to map into $\{a, \ldots, z\}$ rather than into $\{-1,1\}$ ) automatically (form readers, scanners, post).

## Spam Filtering

Determine whether an e-mail is spam or not (or whether it is urgent), based on keywords, word frequencies, special characters ( $\$$, !, uppercase, whitespace), $\ldots$

## Medical Diagnosis

Given some observations such as immune status, blood pressure, etc., determine whether a patient will develop a certain disease. Here it matters that we can estimate the probability of such an outcome.

## Face Detection

Given a patch of an image, determine whether this corresponds to a face or not (useful for face tracking later).

## Regression

Goal
We want to find a function $f: \mathcal{X} \rightarrow \mathbb{R}$ which will tell us the value of $f$ at $\mathbf{x}$.
Application: Getting Rich
Predict the stock value of IBM/CISCO/BHP/TELSTRA ... given today's market indicators (plus further background data).

Application: Wafer Fab
Predict (and optimize) the yield for a microprocessor, given the process parameters (temperature, chemicals, duration, ...).

## Application: Network Routers

Predict the network traffic through some hubs/routers/switches. We could reconfigure the infrastructure in time ...

## Application: Drug Release

Predict the requirement for a certain drug (e.g. insulin) automatically.

## Example

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## Novelty Detection

## Goal

- Build estimator that finds unusual observations and outliers
- Build estimator that can assess how typical an observation is


## Idea

- Data is generated according to some density $p(x)$. Find regions of low density.
- Such areas can be approximated as the level set of an auxiliary function. No need to estimate $p(x)$ directly - use proxy of $p(x)$.
- Specifically: find $f(\mathbf{x})$ such that $\mathbf{x}$ is novel if $f(\mathbf{x}) \leq c$ where $c$ is some constant, i.e. $f(\mathbf{x})$ describes the amount of novelty.


## Applications

Network Intrusion Detection
Detect whether someone is trying to hack the network, downloading tons of MP3s, or doing anything else unusual on the network.

## Jet Engine Failure Detection

You can't (normally) destroy a couple of jet engines just to see how they fail.

## Database Cleaning

We want to find out whether someone stored bogus information in a database (typos, etc.), mislabelled digits, ugly digits, bad photographs in an electronic album.

## Fraud Detection

Credit Card Companies, Telephone Bills, Medical Records

## Self calibrating alarm devices

Car alarms (adjusts itself to where the car is parked), home alarm (location of furniture, temperature, open windows, etc.)

## A Simple Pattern Recognition Algorithm

## Learning Problem

Classify a set of observations $\mathbf{x}_{i}$ into the classes $y_{i}=1$ and $y_{i}=-1$.

## Simple Idea

Compute means of classes $y_{i}=1$ and $y_{i}=-1$ by

$$
\mathbf{c}_{+}=\frac{1}{m_{+}} \sum_{\left\{i: y_{i}=+1\right\}} \mathbf{x}_{i} \text { and } \mathbf{c}_{-}=\frac{1}{m_{-}} \sum_{\left\{i: y_{i}=-1\right\}} \mathbf{x}_{i}
$$

and classify a novel point according to which of the two class means $\mathbf{c}_{+}$and $\mathbf{c}_{-}$is closer. This leads to the following decision function:

$$
f(\mathbf{x})=\left\langle\mathbf{c}_{+}-\mathbf{c}_{-}, \mathbf{x}\right\rangle-\left\langle\mathbf{c}_{+}-\mathbf{c}_{-}, \frac{\mathbf{c}_{+}+\mathbf{c}_{-}}{2}\right\rangle=\langle\mathbf{w}, \mathbf{x}\rangle+b
$$

where $\mathbf{w}=\mathbf{c}_{+}-\mathbf{c}_{-}$and $b=\frac{1}{2}\left(\left\|\mathbf{c}_{-}\right\|^{2}-\left\|\mathbf{c}_{+}\right\|^{2}\right)$
We can compute $f(\mathbf{x})$ via dot products between $\mathbf{x}_{i}$ and $\mathbf{x}$.

## A Simple Pattern Recognition Algorithm



## The Perceptron

## Problem

Somtimes, the means are not representative for the actual separation of the two classes $y_{i}=1$ and $y_{i}=-1$.

## Solution

Start with weight vector $\mathbf{w}=0$ and threshold $b=0$. Update $\mathbf{w}, b$ only if a mistake is made by adding some of the instances to $\mathbf{w}, b$. In other words, for mistakes

$$
\mathbf{w} \longleftarrow \mathbf{w}+\eta y_{i} \mathbf{x}_{i} \text { and } b \longleftarrow b+\eta y_{i} \text { where } \eta>0 .
$$

## Convergence Theorem (Novikoff)

Suppose that there exists a $\rho>0$, a weight vector $\mathbf{w}^{*}$ satisfying $\left\|\mathbf{w}^{*}\right\|=1$, and a threshold $b^{*}$ such that $y_{i}\left(\left\langle\mathbf{w}^{*}, \mathbf{x}_{i}\right\rangle+b^{*}\right) \geq \rho$ for all $1 \leq i \leq m$.
Then for all $\eta>0$, the hypothesis maintained by the perceptron algorithm converges after no more than $\left(b^{* 2}+1\right)\left(R^{2}+1\right) / \rho^{2}$ updates, where $R=\max _{i}\left\|\mathbf{x}_{i}\right\|$. Clearly, the limiting hypothesis is consistent with the training data $(X, Y)$.

## Optimal Separating Hyperplane



## Note:

$<\mathbf{w}, \mathbf{x}_{1}>+b=+1$
$<\mathbf{w}, \mathbf{x}_{2}>+b=-1$
$\Rightarrow \quad<\mathbf{w},\left(\mathbf{x}_{1}-\mathbf{x}_{2}\right)>=2$
$=>\left\langle\frac{\mathbf{w}}{\|\mathbf{w}\|},\left(x_{1}-x_{2}\right)\right\rangle=\frac{2}{\|\mathbf{w}\|}$

## Hard Margin

## Goal

Find the hyperplane with maximum distance from both sets $y_{i}=1$ and $y_{i}=-1$.

## Linear Function

Hyperplanes are parametrized by linear functions $f(\mathbf{x})=\langle\mathbf{w}, \mathbf{x}\rangle+b$.
Hard Margin Version (no errors allowed)
Provided that we require

$$
f\left(\mathbf{x}_{i}\right) \geq 1 \text { if } y_{i}=1 \text { and } f\left(\mathbf{x}_{i}\right) \leq-1 \text { otherwise, }
$$

the margin between the two sets is given by $\frac{2}{\|\mathrm{w}\|}$.
Mathematical Programming Setting

$$
\begin{array}{ll}
\operatorname{minimize} & \frac{1}{2}\|\mathbf{w}\|^{2} \\
\text { subject to } & y_{i}\left(\left\langle\mathbf{w}, \mathbf{x}_{i}\right\rangle+b\right)-1 \geq 0 \text { for all } 1 \leq i \leq m
\end{array}
$$

## Soft Margin

## Problem

Often the data is noisy and we may not be able to find a separating hyperplane at all.

## Solution (Bennet \& Mangasarian 1992)

relax the constraints

$$
y_{i} f\left(\mathbf{x}_{i}\right) \geq 1 \text { into } y_{i} f\left(\mathbf{x}_{i}\right) \geq 1-\xi_{i}
$$

and add $\xi_{i}$ into the objective function
Mathematical Programming Setting

$$
\begin{array}{ll}
\text { minimize } & \frac{1}{2}\|\mathbf{w}\|^{2}+C \sum_{i=1}^{m} \xi_{i} \\
\text { subject to } & y_{i}\left(\left\langle\mathbf{w}, \mathbf{x}_{i}\right\rangle+b\right)-1+\xi_{i} \geq 0 \text { and } \xi_{i} \geq 0 \text { for all } 1 \leq i \leq m
\end{array}
$$

We will show how to solve this problem later.

## Regularized Risk Functionals

## Rewriting the Optimization Problem

We can collapse the optimization problem into

$$
\underset{\mathbf{w}, b}{\operatorname{minimize}} \frac{1}{2 C}\|\mathbf{w}\|^{2}+\sum_{i=1}^{m} \max \left(0,1-y_{i} f\left(\mathbf{x}_{i}\right)\right)
$$

$R_{\text {emp }}[f]$ Here the second term is the data-dependent expression. We could call it the training error or empirical risk.
$\Omega[f]$ The first term ensures that we restrict our choice of functions to simple functions, i.e., flat functions with small $\mathbf{w}$. It is also called the regularization term.
$R_{\mathrm{reg}}[f]$ The sum of both terms is called the regularized risk functional and we have

$$
R_{\mathrm{reg}}[f]:=R_{\mathrm{emp}}[f]+\lambda \Omega[f]
$$

Here $\lambda>0$ is the regularization constant.

## Least-Mean-Squares Regression

## Learning Problem

Observations $\mathbf{x}_{i}$ together with target values $y_{i}$. Find the linear function $f(\mathbf{x})$ which minimizes the squared error of misprediction $\left(f\left(\mathbf{x}_{i}\right)-y_{i}\right)^{2}$.

## Solution

Minimize the expression

$$
\sum_{i=1}^{m}\left(f\left(\mathbf{x}_{i}\right)-y_{i}\right)^{2}=\sum_{i=1}^{m}\left(\left\langle\mathbf{w}, \mathbf{x}_{i}\right\rangle-y_{i}\right)^{2}=\|\mathbf{y}-X \mathbf{w}\|^{2}
$$

Here we define $\mathbf{y}=\left(y_{1}, \ldots, y_{m}\right)$ and $X=\left[\mathbf{x}_{1}, \ldots, \mathbf{x}_{m}\right]$.
The minimizer can be obtained by setting the derivative to 0 . This yields

$$
\mathbf{w}=\left(X^{\top} X\right)^{-1} X^{\top} \mathbf{y}
$$

Here again, $\mathbf{w}$ is a linear combination of the observations $\mathbf{x}_{i}$.

## Regularized Least-Mean-Squares Regressiona

## Problem

If we have too few data or $\mathbf{x}$ is too high dimensional, $X^{\top} X$ may not have full rank. This leads to instabilities.

## Solution

Solve the setting as a regularized risk functional. Here we treat $\sum_{i}\left(f\left(\mathbf{x}_{i}\right)-y_{i}\right)^{2}$ as the empirical error term and $\frac{1}{2}\|\mathbf{w}\|^{2}$ as the regularization term. This leads to

$$
R_{\mathrm{reg}}[f]=\sum_{i=1}^{m}\left(f\left(\mathbf{x}_{i}\right)-y_{i}\right)^{2}+\frac{\lambda}{2}\|\mathbf{w}\|^{2} .
$$

## Optimal Parameters

Taking the derivative of $R_{\mathrm{reg}}[f]$ with respect to $\mathbf{w}$ yields

$$
\mathbf{w}=\left(x^{\top} X+\lambda \mathbf{1}\right)^{-1} X^{\top} \mathbf{y} .
$$

This means that we add to the main diagonal of $X^{\top} X$ to make the optimization problem better conditioned.

## $\varepsilon$-insensitive Linear Regressor

## Optimization Problem

- $\frac{1}{2}\|\mathbf{w}\|^{2}$ subject to $-\varepsilon \leq y_{i}-\left(\left\langle\mathbf{w}, \mathbf{x}_{i}\right\rangle+b\right) \leq \varepsilon$
- $\frac{1}{2}\|\mathbf{w}\|^{2}+\sum_{i=1}^{m} \xi_{i}+\xi_{i}^{*}$ subject to $-\left(\varepsilon+\xi_{i}\right) \leq y_{i}-\left(\left\langle\mathbf{w}, \mathbf{x}_{i}\right\rangle+b\right) \leq \varepsilon+\xi_{i}^{*}$



## Novelty Detection

## Data

Observations $\mathbf{x}_{i}$ generated from some $\operatorname{Pr}(\mathbf{x})$, e.g.,
(network usage patterns)
(handwritten digits)
(alarm sensors)
(factory status)

## Task

Find unusual events, clean database, distinguish typical examples.


## Maximum Distance Hyperplane

Idea Find hyperplane, parameterized by $f(\mathbf{x})=\langle\mathbf{w}, \mathbf{x}\rangle+b=0$ that has maximum distance from origin yet is still closer to the origin than the observations.

## Hard Margin

$$
\begin{aligned}
\operatorname{minimize} & \frac{1}{2}\|\mathbf{w}\|^{2} \\
\text { subject to } & \left\langle\mathbf{w}, \mathbf{x}_{i}\right\rangle \geq 1
\end{aligned}
$$

Soft Margin

$$
\begin{aligned}
\operatorname{minimize} & \frac{1}{2}\|\mathbf{w}\|^{2}+C \sum_{i=1}^{m} \xi_{i} \\
\text { subject to } & \left\langle\mathbf{w}, \mathbf{x}_{i}\right\rangle \geq 1-\xi_{i} \\
& \xi_{i} \geq 0
\end{aligned}
$$

## The Dual Optimization Problem

## Primal Problem

$$
\begin{aligned}
\operatorname{minimize} & \frac{1}{2}\|\mathbf{w}\|^{2}+C \sum_{i=1}^{m} \xi_{i} \\
\text { subject to } & \left\langle\mathbf{w}, \mathbf{x}_{i}\right\rangle-1+\xi_{i} \geq 0 \text { and } \xi_{i} \geq 0
\end{aligned}
$$

Lagrange Function
We construct a Lagrange Function $L$ by subtracting the constraints, multiplied by Lagrange multipliers ( $\alpha_{i}$ and $\eta_{i}$ ), from the Primal Objective Function.
$L$ has a saddlepoint at the optimal solution.

$$
L=\frac{1}{2}\|\mathbf{w}\|^{2}+C \sum_{i=1}^{m} \xi_{i}-\sum_{i=1}^{m} \alpha_{i}\left(\left\langle\mathbf{w}, \mathbf{x}_{i}\right\rangle-1+\xi_{i}\right)-\sum_{i=1}^{m} \eta_{i} \xi_{i} \text { where } \alpha_{i}, \eta_{i} \geq 0
$$

For instance, if $\xi_{i}<0$ we could increase $L$ without bound via $\eta_{i}$.

## The Dual Optimization Problem II

## Optimality Conditions

$$
\begin{aligned}
& \partial_{\mathbf{w}} L=\mathbf{w}-\sum_{i=1}^{m} \alpha_{i} \mathbf{x}_{i}=0 \Longrightarrow \mathbf{w}=\sum_{i=1}^{m} \alpha_{i} \mathbf{x}_{i} \\
& \partial_{\xi_{i}} L=C-\alpha_{i}-\eta_{i}=0 \quad \Longrightarrow \alpha_{i} \in[0, C]
\end{aligned}
$$

Now we substitute the two optimality conditions back into $L$.

## Dual Problem

$$
\begin{aligned}
\text { minimize } & \frac{1}{2} \sum_{i=1}^{m} \alpha_{i} \alpha_{j}\left\langle\mathbf{x}_{i}, \mathbf{x}_{j}\right\rangle-\sum_{i=1}^{m} \alpha_{i} \\
\text { subject to } & \alpha_{i} \in[0, C]
\end{aligned}
$$

All this is only possible due to the convexity of the primal problem.

## Problem

Depending on how we choose $C$, the number of points selected as lying on the "wrong" side of the hyperplane $H:=\{\mathbf{x} \mid\langle\mathbf{w}, \mathbf{x}\rangle=1\}$ will vary.
But we would like to specify a certain fraction $\nu$ beforehand.

## Solution

Use adaptive hyperplane that separates data from the origin, i.e. find
$H:=\{\mathbf{x} \mid\langle\mathbf{w}, \mathbf{x}\rangle=\rho\}$ where the threshold $\rho$ is adaptive.
Primal Problem minimize $\frac{1}{2}\|\mathbf{w}\|^{2}+\sum_{i=1}^{m} \xi_{i}-m \nu \rho$

Dual Problem

$$
\text { subject to }\left\langle\mathbf{w}, \mathbf{x}_{i}\right\rangle-\rho+\xi_{i} \geq 0 \text { and } \xi_{i} \geq 0
$$

$$
\operatorname{minimize} \frac{1}{2} \sum_{i=1}^{m} \alpha_{i} \alpha_{j}\left\langle\mathbf{x}_{i}, \mathbf{x}_{j}\right\rangle
$$

$$
\text { subject to } \quad \alpha_{i} \in[0,1] \text { and } \sum_{i=1}^{m} \alpha_{i}=\nu m .
$$

## Optimization Problems with the $\nu$-Trick

Classification

$$
\begin{array}{ll}
\operatorname{minimize} & \frac{1}{2} \sum_{i, j=1}^{m} \alpha_{i} \alpha_{j} y_{i} y_{j}\left\langle\mathbf{x}_{i}, \mathbf{x}_{j}\right\rangle \\
\text { subject to } & \alpha_{i} \in[0,1], \sum_{i=1}^{m} \alpha_{i}=\nu m \text { and } \sum_{i=1}^{m} \alpha_{i} y_{i}=0 .
\end{array}
$$

$$
\text { function expansion } \quad f(\mathbf{x})=\sum_{i=1}^{m} \alpha_{i} y_{i}\left\langle\mathbf{x}_{i}, \mathbf{x}\right\rangle+b
$$

Regression

$$
\begin{aligned}
\operatorname{minimize} & \frac{1}{2} \sum_{i, j=1}^{m}\left(\alpha_{i}-\alpha_{i}^{*}\right)\left(\alpha_{j}-\alpha_{j}^{*}\right)\left\langle\mathbf{x}_{i}, \mathbf{x}_{j}\right\rangle-\sum_{i=1}^{m} y_{i}\left(\alpha_{i}-\alpha_{i}^{*}\right) \\
\text { subject to } & \alpha_{i}, \alpha_{i}^{*} \in[0, C] \text { and } \sum_{i=1}^{m}\left(\alpha_{i}+\alpha_{i}^{*}\right)=C \nu m
\end{aligned}
$$

function expansion $\quad f(\mathbf{x})=\sum_{i=1}^{m}\left(\alpha_{i}-\alpha_{i}^{*}\right)\left\langle\mathbf{x}_{i}, \mathbf{x}\right\rangle+b$

## Preprocessing

## Zero Mean

Different offsets may skew the estimates considerably. So it is convenient to transform

$$
\mathbf{x} \rightarrow \Phi(\mathbf{x})=\mathbf{x}-\operatorname{Mean}(\mathbf{x})
$$

## Unit Variance

Sometimes, whitening of the variables helps. Then we use

$$
\mathbf{x} \rightarrow \Phi(\mathbf{x})=C^{-\frac{1}{2}}(\mathbf{x}-\operatorname{Mean}(\mathbf{x}))
$$

which leads to zero mean and unit covariance matrix. ICA would be another option, leading to decorrelated input variables.

## Prior Knowledge

If we know that certain features $\Phi_{i}(\mathbf{x})$ are useful for our task, we expand $\mathbf{x}$ into

$$
\mathbf{x} \rightarrow \Phi(\mathbf{x})=\left(\mathbf{x}, \Phi_{1}(\mathbf{x}), \ldots, \Phi_{n}(\mathbf{x})\right)
$$

## Kernels and Nonlinearity

Insight 1 With the transformations $\Phi(\mathbf{x})$ we immediately obtain nonlinear functions $f(\mathbf{x})=$ $\langle\mathbf{w}, \Phi(\mathbf{x})\rangle+b$.

Insight 2 Since the data only appears in the form of dot products all we need to do is replace every $\left\langle x, x^{\prime}\right\rangle$ by $\left\langle\Phi(x), \Phi\left(x^{\prime}\right)\right\rangle$.
This works for an arbitrary nonlinearity $\Phi(\mathbf{x})$.
Insight 3 instead of computing $\Phi(\mathbf{x})$ explicitly use kernel function

$$
k\left(\mathbf{x}, \mathbf{x}^{\prime}\right):=\left\langle\Phi(\mathbf{x}), \Phi\left(\mathbf{x}^{\prime}\right)\right\rangle .
$$

Strategy Replace every $\left\langle\mathbf{x}, \mathbf{x}^{\prime}\right\rangle$ by $k\left(\mathbf{x}, \mathbf{x}^{\prime}\right)$.

## Example: Polynomial Kernels

Quadratic Features in $\mathbb{R}^{2} \Phi(x):=\left(x_{1}^{2}, \sqrt{2} x_{1} x_{2}, x_{2}^{2}\right)$

## Dot Product

$$
\left\langle\Phi(x), \Phi\left(x^{\prime}\right)\right\rangle=\left\langle\left(x_{1}^{2}, \sqrt{2} x_{1} x_{2}, x_{2}^{2}\right),\left(x_{1}^{\prime 2}, \sqrt{2} x_{1}^{\prime} x_{2}^{\prime}, x_{2}^{\prime 2}\right)\right\rangle=\left\langle x, x^{\prime}\right\rangle^{2}
$$

Extension This dot product trick does not only work for 2 nd order polynomials but for any order: $k\left(x, x^{\prime}\right)=\left\langle x, x^{\prime}\right\rangle^{d}$.


## Kernels and Mercer's Theorem

Question which functions $k\left(x, x^{\prime}\right)$ can we use as kernels?
Short Answer all functions $k\left(x, x^{\prime}\right)$ generating symmetric matrices $K \in \mathbb{R}^{m \times m}$ with $K_{i j}:=k\left(x_{i}, x_{j}\right)$ where all eigenvalues are nonnegative.

Long Answer all $k\left(x, x^{\prime}\right)$ satisfying the conditions of Mercer's Theorem:
Any $k: \mathcal{X} \times \mathcal{X} \rightarrow \mathbb{R}$ that satisfies

$$
\int k\left(x, x^{\prime}\right) f(x) f\left(x^{\prime}\right) d x d x^{\prime} \geq 0
$$

for all $f \in L_{2}(X)$ can be written as

$$
k\left(x, x^{\prime}\right)=\sum_{i} \lambda_{i} \phi_{i}(x) \phi_{i}\left(x^{\prime}\right)
$$

where $\phi_{i}(x)$ are the eigenfunctions of the integral operator

## The Representer Theorem

Question is there always a kernel expansion

$$
f(x)=\sum_{i} \alpha_{i} k\left(x_{i}, x\right)
$$

if we minimize

$$
R_{\mathrm{reg}}[w]=\frac{1}{2}\|w\|^{2}+C \sum_{i=1}^{m} c\left(x_{i}, y_{i}, f\left(x_{i}\right)\right)
$$

## Answer (Representer Theorem) YES

Kimeldorf and Wahba, 1971; Cox and O'Sulivan, 1990; This holds for SVM, Gaussian Processes, Regularization Networks, ...

Consequences the number of kernels increases with the number of observations $m$. Finding the optimal solutions will typically cost $O\left(m^{2}\right)$ to $O\left(m^{3}\right)$ operations (depending on the data).

## Support Vector Classification with Kernels

Primal Optimization Problem this is identical to the non-kernelized one, only that $\mathbf{x}$ is replaced by $\Phi(\mathbf{x})$.

## Dual Optimization Problem

$$
\begin{aligned}
\text { minimize } & \frac{1}{2} \sum_{i, j=1}^{m} \alpha_{i} \alpha_{j} y_{i} y_{j} k\left(\mathbf{x}_{i}, \mathbf{x}_{j}\right) \\
\text { subject to } & \alpha_{i} \in[0,1], \sum_{i=1}^{m} \alpha_{i}=\nu m \text { and } \sum_{i=1}^{m} \alpha_{i} y_{i}=0 . \\
\text { function expansion } & f(\mathbf{x})=\sum_{i=1}^{m} \alpha_{i} y_{i} k\left(\mathbf{x}_{i}, \mathbf{x}\right)+b
\end{aligned}
$$

Note the size of the optimization problem has not increased - we still have to deal with $m$ variables, regardless of the dimensionality of $\mathbf{w}$.

Regression

$$
\operatorname{minimize} \frac{1}{2} \sum_{i, j=1}^{m}\left(\alpha_{i}-\alpha_{i}^{*}\right)\left(\alpha_{j}-\alpha_{j}^{*}\right) k\left(\mathbf{x}_{i}, \mathbf{x}_{j}\right)-\sum_{i=1}^{m} y_{i}\left(\alpha_{i}-\alpha_{i}^{*}\right)
$$

subject to $\quad \alpha_{i}, \alpha_{i}^{*} \in[0, C]$ and $\sum_{i=1}^{m}\left(\alpha_{i}+\alpha_{i}^{*}\right)=C \nu m$.
function expansion $\quad f(\mathbf{x})=\sum_{i=1}^{m}\left(\alpha_{i}-\alpha_{i}^{*}\right) k\left(\mathbf{x}_{i}, \mathbf{x}\right)+b$
Novelty Detection

$$
\begin{aligned}
\text { minimize } & \frac{1}{2} \sum_{i=1}^{m} \alpha_{i} \alpha_{j} k\left(\mathbf{x}_{i}, \mathbf{x}_{j}\right) \\
\text { subject to } & \alpha_{i} \in[0,1] \text { and } \sum_{i=1}^{m} \alpha_{i}=\nu m \\
\text { function expansion } & f(\mathbf{x})=\sum_{i=1}^{m} \alpha_{i} k\left(\mathbf{x}_{i}, \mathbf{x}\right)
\end{aligned}
$$

## Zoo: Translation Invariant Kernels

Theorem: Any translation invariant symmetric $k\left(x, x^{\prime}\right)=k\left(x-x^{\prime}\right)$ satisfies Mercer's condition if it has a nonnegative Fourier transform.
The decay properties of the spectrum tell us the smoothness of $k$.
Gaussian RBF Kernels $\quad k\left(x, x^{\prime}\right)=\exp \left(-\frac{\left\|x-x^{\prime}\right\|^{2}}{2 \sigma^{2}}\right)$
The Fourier transform is also a Gaussian, however with inverse width.
Laplacian RBF Kernels

$$
k\left(x, x^{\prime}\right)=\exp \left(-\frac{\left\|x-x^{\prime}\right\|}{\sigma}\right)
$$

The Fourier spectrum decays less rapidly (damped harmonic oscillator in one dimension).

Indicator Function $k\left(x, x^{\prime}\right)=\mathbf{1}_{[-1,1]}\left(x-x^{\prime}\right)$ is not a Mercer kernel since its Fourier transform, the sinc function, has negative entries.

## Zoo: Translation Inveriant Kernels



## Zoo: Dot Product Kernels

Theorem Any dot product kernel $k\left(x, x^{\prime}\right)=k\left(\left\langle x, x^{\prime}\right\rangle\right)$ satisfies Mercer's condition if it has a nonnegative Taylor series expansion:

$$
k\left(\mathbf{x}, \mathbf{x}^{\prime}\right)=\sum_{i=0}^{\infty} a_{i}\left\langle\mathbf{x}, \mathbf{x}^{\prime}\right\rangle^{i}
$$

The decay of the Taylor expansion determines the smoothness of $k$.
Polynomial Kernels

$$
k\left(x, x^{\prime}\right)=\left(\left\langle x, x^{\prime}\right\rangle+c\right)^{d}
$$

This is a proper kernel only for $d \in \mathbb{N}$ and $c \geq 0$.
tanh-Kernels
$k\left(x, x^{\prime}\right)=\tanh \left(a\left\langle x, x^{\prime}\right\rangle+b\right)$ is never a proper kernel, for any $a, b \in \mathbb{R}$.
Infinite Polynomials $\quad k\left(x, x^{\prime}\right)=\frac{1}{1-\left\langle x, x^{\prime}\right\rangle}$ for $\|x\|,\left\|x^{\prime}\right\| \leq 1$
is a Mercer kernel with bad regularization properties (flat Taylor series).

## Zoo: Dot Product Kernels



## Zoo: Making Even More Kernels

Sums for two Mercer kernels $k_{1}$ and $k_{2}, k$ is a kernel if

$$
k\left(\mathbf{x}, \mathbf{x}^{\prime}\right)=k_{1}\left(\mathbf{x}, \mathbf{x}^{\prime}\right)+k_{2}\left(\mathbf{x}, \mathbf{x}^{\prime}\right)
$$

Products $k\left(\mathbf{x}, \mathbf{x}^{\prime}\right)=k_{1}\left(\mathbf{x}, \mathbf{x}^{\prime}\right) \cdot k_{2}\left(\mathbf{x}, \mathbf{x}^{\prime}\right)$
Integrals for an arbitrary function $\kappa\left(\mathbf{x}, \mathbf{x}^{\prime}\right), k$ is a kernel if

$$
k\left(\mathbf{x}, \mathbf{x}^{\prime}\right)=\int \kappa(\mathbf{x}, \mathbf{z}) \kappa\left(\mathbf{x}^{\prime}, \mathbf{z}\right) d \mathbf{z}
$$

For instance, use a conditional probability distribution $\kappa(\mathbf{x}, \mathbf{z})=p(\mathbf{x} \mid \mathbf{z})$ (Watkins' conditional independence kernel).

Explicit Maps for an arbitrary function $\Phi(\mathbf{x})$ and a positive definite matrix $M$

$$
k\left(\mathbf{x}, \mathbf{x}^{\prime}\right)=\Phi^{\top}(\mathbf{x}) M \Phi(\mathbf{x})
$$

is a kernel. For instance, choose $M$ to be the inverse Fisher information matrix and $\Phi(\mathbf{x})$ the Fisher scores (Haussler \& Jaakkola).

## How to write a Paper with Kernels

1. Take old and trusty linear algorithm from the 60s
2. Write it in the form of dot products
3. Replace dot products by kernel function
4. Make sure the complexity of the estimate does not go overboard (large $\|\mathbf{w}\|$ ). If necessary, add regularization
5. Perform theoretical analysis.
6. Write paper.

## Unconstrained Optimization

## Newton Method

We want to minimize $f(\mathbf{x})$. Use quadratic approximation and solve at each step for the minimum of the latter explicitly. We get $f^{\prime}(\mathbf{x})+f^{\prime \prime}(\mathbf{x}) \boldsymbol{\epsilon}=0$ which yields the following algorithm:

Require: $\mathbf{x}_{0}$, Precision $\epsilon$
Set $\mathbf{x}=\mathbf{x}_{0}$
repeat

$$
\begin{gathered}
\mathbf{x}=\mathbf{x}-\frac{f^{\prime}(\mathbf{x})}{f^{\prime \prime}(\mathbf{x})} \\
\text { until }\left|f^{\prime}(\mathbf{x})\right| \leq \epsilon
\end{gathered}
$$

## Output: x

Convergence of Newton Method Let $g: \mathbb{R} \rightarrow \mathbb{R}$ be a twice continuously differentiable function and denote by $\mathbf{x}^{*} \in \mathbb{R}$ a point with $f^{\prime \prime}\left(\mathbf{x}^{*}\right) \neq 0$ and $f^{\prime}\left(\mathbf{x}^{*}\right)=0$. Then, provided $\mathbf{x}_{0}$ is sufficiently close to $\mathbf{x}^{*}$, the sequence generated by the Newton method will converge to $\mathbf{x}^{*}$ at least quadratically.

## Convex Optimization Techniques

## Interior Point Methods

solve constraints for primal and dual optimization problem simultaneously and satisfy the Kuhn-Tucker conditions. This involves inverting $K$, i.e. $O\left(m^{3}\right)$.

## Sherman-Morrison-Woodbury Methods

exploit the fact that $K$ does not really have full rank and invert a rank-n approximation of $K$. This leads to $O\left(m \cdot n^{2}\right)$ algorithms.

## Chunking and Sequential Minimal Optimization

take subproblems of the big quadratic minimization problem and optimize over a subset variables at a time. Smaller memory footprint and sometimes fast.
Online Methods
stochastic gradient descent on the objective function. Simple, approximate algorithm, small memory footprint.

## Flashback: Singleclass Dual QP

## Dual Quadratic Program for $\nu$-SVM

$$
\begin{aligned}
\operatorname{minimize} & \frac{1}{2} \sum_{i, j=1}^{m} \alpha_{i} \alpha_{j} K_{i j} \\
\text { subject to } & \alpha_{i} \in[0,1] \text { and } \sum_{i=1}^{m} \alpha_{i}=\nu m .
\end{aligned}
$$

Splitting divide the $m$ patterns into a working set $S^{w}$ and a fixed set $S_{f}$. Minimizing the objective function over $S^{w}$ can only decrease it.

## Subproblem on $S_{w}$

$$
\begin{aligned}
\operatorname{minimize} & \frac{1}{2} \sum_{i, j \in S_{w}}^{m} \alpha_{i}^{w} \alpha_{j}^{w} K_{i j}^{w w}+\sum_{i \in S^{w}, j \in S^{f}} \alpha_{i}^{w} \alpha_{j}^{f} K_{i j}^{w f} \\
\text { subject to } & \alpha_{i}^{w} \in[0,1] \text { and } \sum_{i \in S^{w}}^{m} \alpha_{i}^{w}=\nu m-\sum_{i \in S^{f}} \alpha_{i}^{f} .
\end{aligned}
$$

## Subset Selection and Chunking

## Simple Version

Start with small set, train, keep SVs, add in new patterns, repeat. This works great for almost noise free data, e.g. USPS and NIST OCR problems (Vapnik \& Chervonenkis, 1965, AT\&T OCR Group, 1990es).

## Basic Idea

Take subset of variables, say $\alpha_{i} \ldots \alpha_{I}$, optimize over the latter while keeping the rest fixed. Then pick next set of variables, optimize, ... (Osuna, Freund, Girosi, 1997). Probably best implementation by Joachims (SVMLight). Works great on texts.

## Common Problems

Chunking does not always converge in practice and speed of convergence is highly problem dependent. Which variables should you pick? Performance degrades with the number of additional linear constraints. Most problems occur if many variables are neither 0 nor $C$.

## Chunking Strategies



## Sequential Minimal Optimization

## Basic Idea

Optimize only over pairs of variables - we need pairs to keep the equality constraints satisfied (Platt, 1998).

## Advantage

Analytic solution of subproblems is possible (at least for linear and quadratic loss functions), simple one-dimensional convex minimization otherwise.

## Scaling Behaviour

Very large problems can be solved at only $O(m)$ storage cost, provided we are willing to wait long enough (time scales with $O\left(m^{\gamma}\right)$ where $\gamma>2$, depending on the choice of problems and modifications).

## Problems

Some formulations are hard to deal with in SMO: many nonzero start variables, several constraints at the same time (as in $\nu$-SVM), special selection strategy for most modifications.

## Explicit Solution for 2 Variables

## Dual Quadratic Program in 2 Variables

$$
\begin{array}{ll}
\operatorname{minimize} & \frac{1}{2} \sum_{i, j=1}^{2} \alpha_{i} \alpha_{j} K_{i j}+\sum_{i=1}^{2} \alpha_{i} v_{i} \\
\text { subject to } & \alpha_{i} \in[0,1] \text { and } \sum_{i=1}^{2} \alpha_{i}=\Delta
\end{array}
$$

Here $\Delta=\nu m-\sum_{i=3}^{m} \alpha_{i}$ and $C_{i}=\sum_{j=3}^{m} \alpha_{j} K_{i j}$.

## Reduce Problem to 1 Variable

Use $\alpha_{1}=\Delta-\alpha_{2}$ and substitute into the restricted optimization problem. This is a quadratic function on an interval, hence we can find the solution $\alpha_{2}^{\text {new }}=\frac{\Delta\left(K_{11}-K_{12}\right)-C_{1}+C_{2}}{K_{11}+K_{22}-2 K_{12}}$ and have to restrict it such that $\alpha_{2}^{\text {new }}$ and $\Delta-\alpha_{2}^{\text {new }}$ are in $[0,1]$.

## Selection Strategy

## Problem

which variables $i, j$ should we select?

## Idea 1

we only make progress if $\alpha_{i}$ is not already satisfying the optimality conditions, i.e. $f\left(\mathbf{x}_{i}\right)>\rho$ for $\alpha_{i}=0$ or $f\left(\mathbf{x}_{i}\right)<\rho$ for $\alpha_{i}=1$.

Idea 2
we can show that the change by optimizing over $i, j$ depends on $\frac{C_{i}-C_{j}}{K_{11}+K_{22}-2 K_{12}}$.

## Strategy, Part 1

find $i$ where $C_{i}$ is large and where simultaneously $\alpha_{i}$ does not satisfy the constraints.

## Strategy, Part 2

find $j$ where $C_{i}-C_{j}$ is large and where also $\alpha_{j}$ does not satisfy the constraints.

## Stopping Rule

## Problem

when have we optimized enough?

## Idea 1

use a lower bound for the objective function and stop if the relative gap size is small enough.

## Idea 2

recall that the KKT-conditions tell us the gap size (i.e., the terms we subtracted in the Lagrange function).

## Gap for Novelty Detection

$$
\text { Gap }=\sum_{i=1}^{m} \alpha_{i} \max \left(f\left(\mathbf{x}_{i}\right)-\rho, 0\right)+\left(C-\alpha_{i}\right) \max \left(\rho-f\left(\mathbf{x}_{i}\right), 0\right)
$$

This also makes a good selection criterion for optimization over subsets in other chunking strategies. Similar methods can be used for classification and regression.

## Online Learning: Motivation

## Problem:

Training complexity increases with sample size and number of basis functions. Typically training time scales with $O\left(m^{2+\gamma}\right)$ and prediction time with $O(m)$.

## Problem:

Distributions may change over time and we want to have a time dependent predictor.

## Problem:

Iterative reduced set methods using projection are too expensive.

## Design Goal:

Mainly local observations should matter for a predictor. Limited time horizon
Design Goal: Cheap and simple update rules for added patterns.
Design Goal: Almost as good as batch learning.

## Online Learning: HOWTO

Start with regularized risk functional

$$
R_{\mathrm{reg}}[f]=\mathbf{E}[c(\mathbf{x}, y, f(\mathbf{x}))]+\frac{\lambda}{2}\|\mathbf{w}\|^{2}
$$

in the Reproducing Kernel Hilbert Space.
Perform stochastic gradient descent
on $R_{\mathrm{reg}}[f]$, i.e. at step $t$ (with $\mathbf{x}_{t}, y_{t}$ ) replace

$$
\mathbf{E}[c(\mathbf{x}, y, f(\mathbf{x}))] \approx c\left(\mathbf{x}_{t}, y_{t}, f\left(\mathbf{x}_{t}\right)\right) .
$$

and walk $\lambda$ in the negative gradient direction $\mathbf{w} \rightarrow \mathbf{w}-\Lambda \partial_{\mathbf{w}} R_{\text {stoch }}[\mathbf{w}, t]$.
Stochastic Gradient:

$$
\partial_{\mathbf{w}}\left[c\left(\mathbf{x}_{t}, y_{t}, f\left(\mathbf{x}_{t}\right)\right)+\frac{\lambda}{2}\|\mathbf{w}\|^{2}\right]=c^{\prime}\left(\mathbf{x}_{t}, y_{t}, f\left(\mathbf{x}_{t}\right)\right) \mathbf{x}_{t}+\lambda \mathbf{w} .
$$

## Update Rule

## Update in Function Space:

$$
\mathbf{w} \rightarrow \mathbf{w}-\lambda \partial_{\mathbf{w}} R_{\text {stoch }}[f, t]=(1-\Lambda \lambda) \mathbf{w}-\Lambda c^{\prime}\left(\mathbf{x}_{t}, y_{t}, f\left(\mathbf{x}_{t}\right)\right) k\left(\mathbf{x}_{t}, \cdot\right) .
$$

Update in Coefficient Space:

$$
\begin{aligned}
& \alpha_{t}=-\Lambda c^{\prime}\left(\mathbf{x}_{t}, y_{t}, f\left(\mathbf{x}_{t}\right)\right) \\
& \alpha_{i}=(1-\Lambda \lambda) \alpha_{i} \text { for } i<t
\end{aligned}
$$

We assume a kernel expansion $f(x)=\sum_{i=1}^{t} \alpha_{i} k\left(\mathbf{x}_{i}, \mathbf{x}\right)$

## Finite Time Horizon:

coefficients decay over time. After $t$ iterations we have

$$
\alpha_{i} \rightarrow(1-\lambda \Lambda)^{t} \alpha_{i}
$$

We can drop $\alpha_{i}$ after $t$ steps with an error of at most $(1-\lambda \Lambda)^{t} \sqrt{k\left(\mathbf{x}_{i}, \mathbf{x}_{i}\right)}$.
More about this tomorrow ...

## Prior Probability

## Idea 1

Quite often we have a rough idea of what function we can expect beforehand.

- We observe similar functions in practice.
- We think that e.g. smooth functions should be more likely.
- We would like a certain type of functions.
- We have prior knowledge about specific properties, e.g. vanishing second derivative, etc.


## Idea 2

We have to specify somehow, how likely it is to observe a specific function $f$ from an overall class of functions. This is done by assuming some density $p(f)$ describing how likely we are to observe $f$.




## Examples

## Speech Signal

We know that the signal is bandlimited, hence any signal containing frequency components above 10 kHz has density 0 .

## Parametric Prior

We may know that $f$ is a linear combination of $\sin x, \cos x, \sin 2 x$, and $\cos 2 x$ and that the coefficients may be chosen from the interval $[-1,1]$.

$$
p(f)= \begin{cases}\frac{1}{16} & \text { if } f=\alpha_{1} \sin x+\alpha_{2} \cos x+\alpha_{3} \sin 2 x+\alpha_{4} \cos 2 x \text { with } \alpha_{i} \in[-1,1] \\ 0 & \text { otherwise }\end{cases}
$$

## Prior on Function Values

We assume that there is a correlation between the function values $f_{i}$ at location $f\left(\mathbf{x}_{i}\right)$. There we have

$$
p\left(f_{1}, f_{2}, f_{3}\right)=\frac{1}{\sqrt{(2 \pi)^{3} \operatorname{det} K}} \exp \left(-\frac{1}{2}\left(f_{1}, f_{2}, f_{3}\right)^{\top} K^{-1}\left(f_{1}, f_{2}, f_{3}\right)\right) .
$$

## Prior on Function Values

## Covariance Matrix

We may assume that the function values $f\left(\mathbf{x}_{i}\right)$ are correlated and follow a normal distribution with zero mean and covariance matrix $K$. In other words

$$
f\left(\mathbf{x}_{1}\right), \ldots, f\left(\mathbf{x}_{m}\right) \sim \mathcal{N}\left(0, K^{-1}\right)
$$

This means that for thes observations, we can write the prior distribution of $\mathbf{f}:=f\left(\mathbf{x}_{1}\right), \ldots, f\left(\mathbf{x}_{m}\right)$ as

$$
p(\mathbf{f})=(2 \pi)^{-\frac{m}{2}}(\operatorname{det} K)^{-\frac{1}{2}} \exp \left(-\frac{1}{2} \mathbf{f}^{\top} K^{-1} \mathbf{f}\right) .
$$

## Covariance Function

We posit that the matrix $K$ is given by a covariance function $k$ via $K_{i j}=k\left(\mathbf{x}_{i}, \mathbf{x}_{j}\right)$.
Later we will see that $k$ is identical to the kernel function of SVM.

## Bayes Rule

We want to infer the probability of $f$, having observed $X, Y$. By Bayes' rule we obtain

$$
p(f \mid X, Y)=\frac{p(Y \mid f, X) p(f \mid X)}{p(Y \mid X)} .
$$

This is also often called the posterior probability of observing $f$, after that the data $X, Y$ arrived.

## Usual Assumption

Typically we assume that $X$ has no influence as to which $f$ we may assume, i.e. $p(f \mid X)=p(f)$ ( $X$ and $f$ are independent random variables).

## Likelihood

$p(Y \mid f, X)$ is the Likelihood term that we used in Maximum Likelihood estimation. All that is happening is a reweighting of the likelihood by the prior distribution.

## Inference

## Goal

We want to infer $f$, possibly its value at a new location $\mathbf{x}$ via $p(f \mid X, Y)$.

## Trick

The quantity $p(Y \mid X)$ is usually quite hard to obtain, moreover it is independent of
$f$, therefore we can just treat it as a normalizing factor and we obtain

$$
p(f \mid X, Y) \propto p(Y \mid f, X) p(f)
$$

The normalization constant can be taken care of later.

## Prediction

If we want to compute the expected value of $f(\mathbf{x})$ at a new location all we have to do is compute

$$
\mathbf{E}[f(\mathbf{x})]=\int f(\mathbf{x}) p(f \mid X, Y) d f
$$

## Inference, Part II

## Variance

Likewise, to infer the predictive variance we compute

$$
\mathbf{E}\left[(f(\mathbf{x})-\mathbf{E}[f(\mathbf{x})])^{2}\right]=\int(f(\mathbf{x})-\mathbf{E}[f(\mathbf{x})])^{2} p(f \mid X, Y) d f
$$

This means that we can estimate the variation of $f(\mathbf{x})$, given the data and our prior knowledge about $f$, as encoded by $p(f)$.



## Approximate Inference

## Problem

Nobody wants to compute integrals ...
Idea
After all, we are only averaging, so replace the mean of the distribution by the mode and hope that it will be ok. This leads to the maximum a posteriori estimate (see next slide).

## Lucky Coincidence

For Gaussian distributions (and many others) mode and mean coincide.

## Problem 2

For some distributions it does not work well ...

## Idea 2

Approximate the posterior $p(f \mid X, Y)$ by a parametric model. This is often referred to as variational approximation.

## Maximum a Posteriori Estimate

## Maximizing the Posterior Probability

To find the hypothesis $f$ with the highest posterior probability we have to maximize

$$
p(f \mid X, Y)=\frac{p(Y \mid f, X) p(f \mid X)}{p(Y \mid X)}
$$

Lazy Trick
Since we only want $f$ (and $p(Y \mid X)$ is independent of $f$ ), all we have to do is maximize $p(Y \mid f, X) p(f)$.

## Taking Logs

For convenience we get $f$ by minimizing

$$
-\log p(Y \mid f, X) p(f \mid X)=-\log p(Y \mid f, X)-\log p(f)=-\log \mathcal{L}-\log p(f)
$$

So all we are doing is to reweight the likelihood by $-\log p(f)$. This looks suspiciously like the regularization term. We will match up the two terms later.

## Maximum a Posteriori Estimate, Part II

## Variance

Once we found the mode $f_{0}$ of the distribution, we might as well approximate the variance by approximating $p(f \mid X, Y)$ with a normal distribution around $f_{0}$.
This is done by computing the second order information at $f_{0}$, i.e. $\partial_{f}^{2}-\log p(f \mid X, Y)$.



## Connection to Regularized Risk

## Recycling of the Likelihood

Match up terms as we did with the likelihood and the loss function. In particular, we recycle these terms:

$$
\begin{aligned}
c(\mathbf{x}, y, f(\mathbf{x})) & \equiv-\log p(y-f(\mathbf{x})) \\
p(y \mid f(\mathbf{x}) & \equiv \exp (-c(\mathbf{x}, y, f(\mathbf{x}))
\end{aligned}
$$

Now all we have to do is take care of $m \lambda \Omega[f]$ and $-\log p(f)$.

## Regularizer and Prior

The correspondence

$$
m \lambda \Omega[f]+c=-\log p(f) \text { or equivalently } p(f) \propto \exp (-m \lambda \Omega[f])
$$

is the link between regularizer and prior.

## Caveat

The translation from regularizer into prior works only to some extent, since the integral over $f$ need not converge.

## Gaussian Processes and SVM

Posterior Distribution for Regression with Additive Gaussian Noise

$$
p(\mathbf{f} \mid Z) \propto \exp \left(-\frac{1}{2} \sum_{i=1}^{m}\left(y_{i}-f\left(\mathbf{x}_{i}\right)\right)^{2}\right) \exp \left(-\frac{1}{2} \mathbf{f}^{\top} K^{-1} \mathbf{f}\right)
$$

If we reparametrize $\mathbf{f}=K \alpha$ we have

$$
p(\alpha \mid Z) \propto \exp \left(-\frac{1}{2}\|\mathbf{y}-K \alpha\|^{2}-\frac{1}{2} \alpha^{\top} K \alpha\right)
$$

Regularized Risk Functional for LMS Regression

$$
R_{\mathrm{reg}}[f]=\sum_{i=1}^{m}\left(y_{i}-f\left(\mathbf{x}_{i}\right)\right)^{2}+\frac{\lambda}{2}\|\mathbf{w}\|^{2}
$$

If we reparametrize $\mathbf{w}=\sum_{i=1}^{m} \alpha_{i} \Phi\left(\mathbf{x}_{i}\right)$ we have

$$
R_{\mathrm{reg}}[f]=-\frac{1}{2}\|\mathbf{y}-K \alpha\|^{2}+\frac{\lambda}{2} \alpha^{\top} K \alpha
$$

Taking negative logs, we can see that GP and SVM lead to the same maximum a posteriori solution.

## Summary

- Learning as risk minimization
- Feature Spaces and Kernel Trick
- The $\nu$-Trick
- Chunking and SMO
- Online Learning
- Bayesian Methods

For more information see
http://www.kernel-machines.org
or ... shameless plug ... buy the book

> Schölkopf and Smola: Learning with Kernels MIT Press, November 2001

