



# Scalable Machine Learning

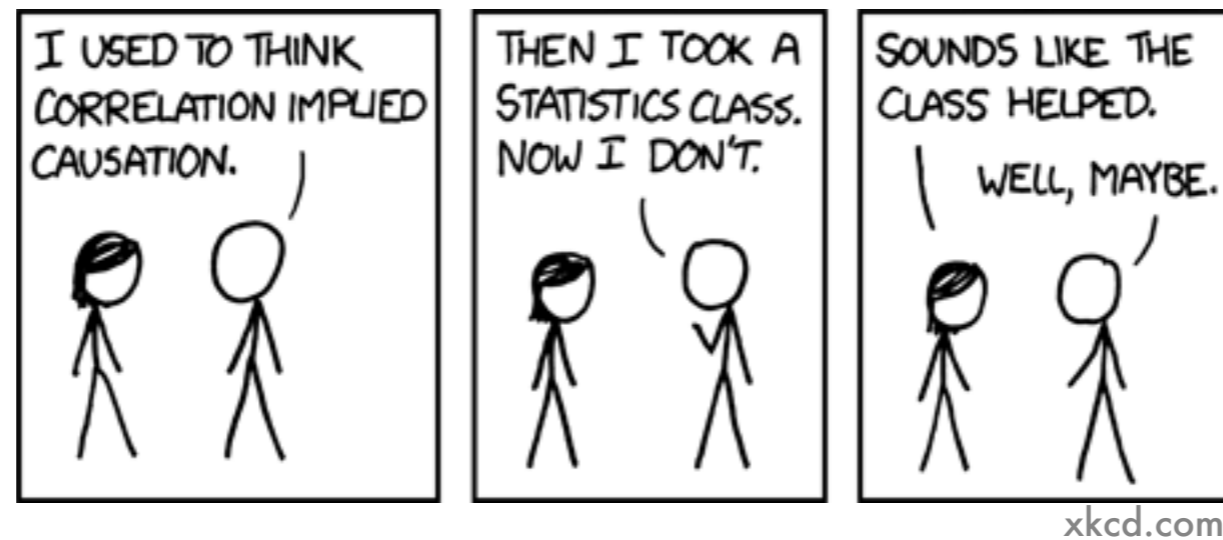
## 2. Statistics

Alex Smola

Yahoo! Research and ANU

<http://alex.smola.org/teaching/berkeley2012>

Stat 260 SP 12



## 2. Statistics

Essential tools for data analysis

# Statistics

- Probabilities
  - Bayes rule, Dependence, independence, conditional probabilities
  - Priors, Naive Bayes classifier
- Tail bounds
  - Chernoff, Hoeffding, Chebyshev, Gaussian
  - A/B testing
- Kernel density estimation
  - Parzen windows, Nearest neighbors, Watson-Nadaraya estimator
- Exponential families
  - Gaussian, multinomial, Poisson
  - Conjugate distributions and smoothing, integrating out



Peninsula Grill

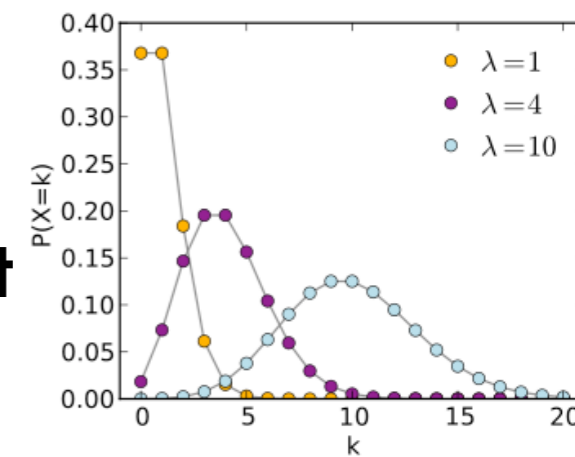
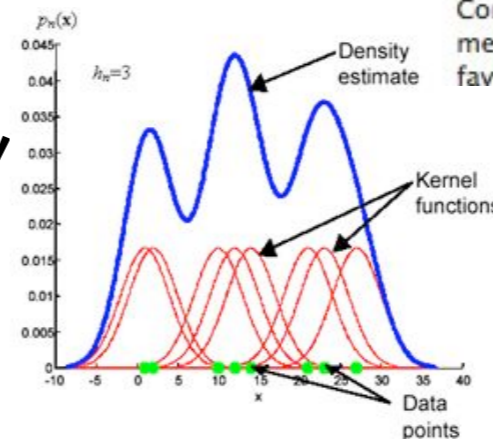


Come check out our new menu specials at your favorite civv diner!

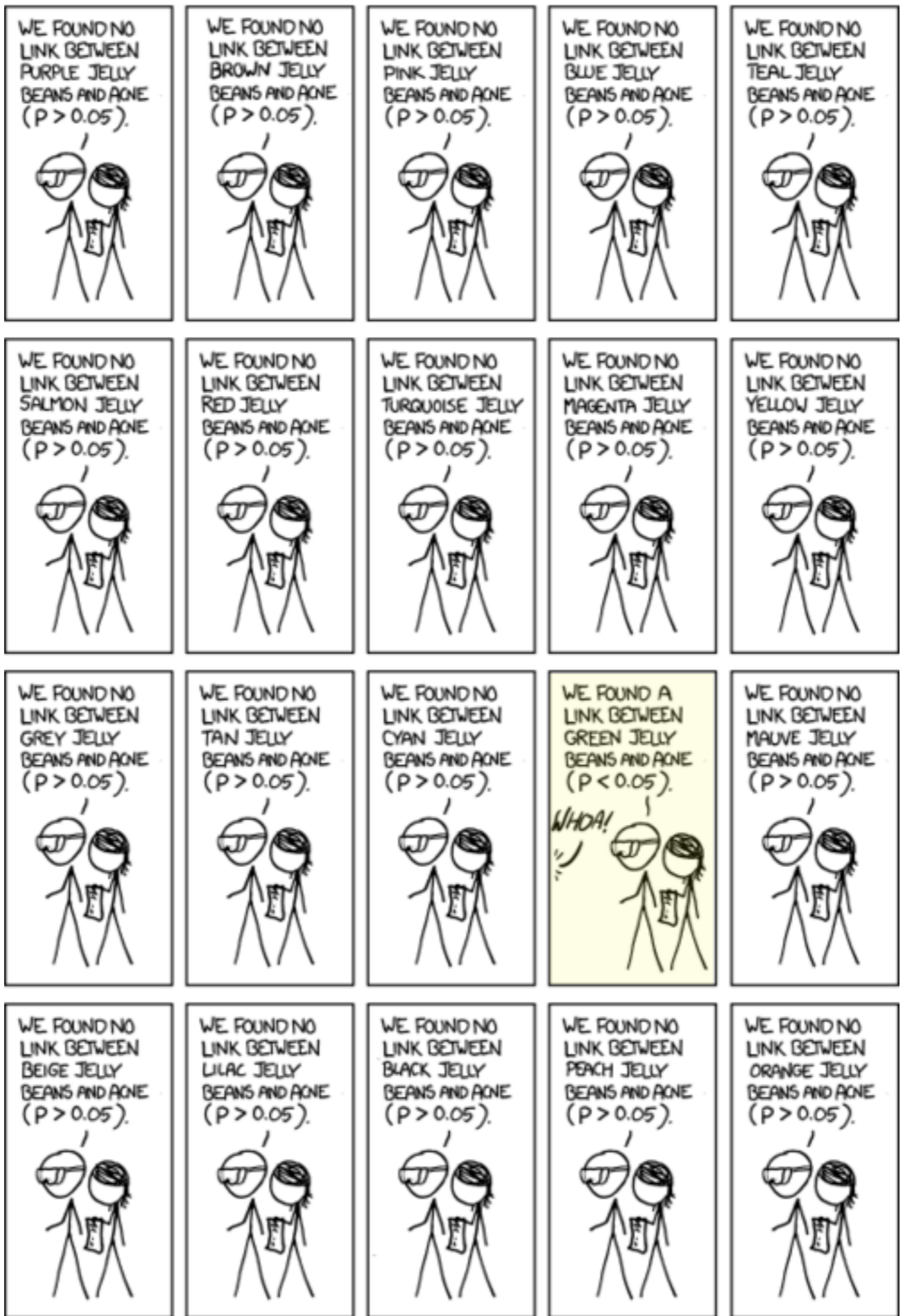
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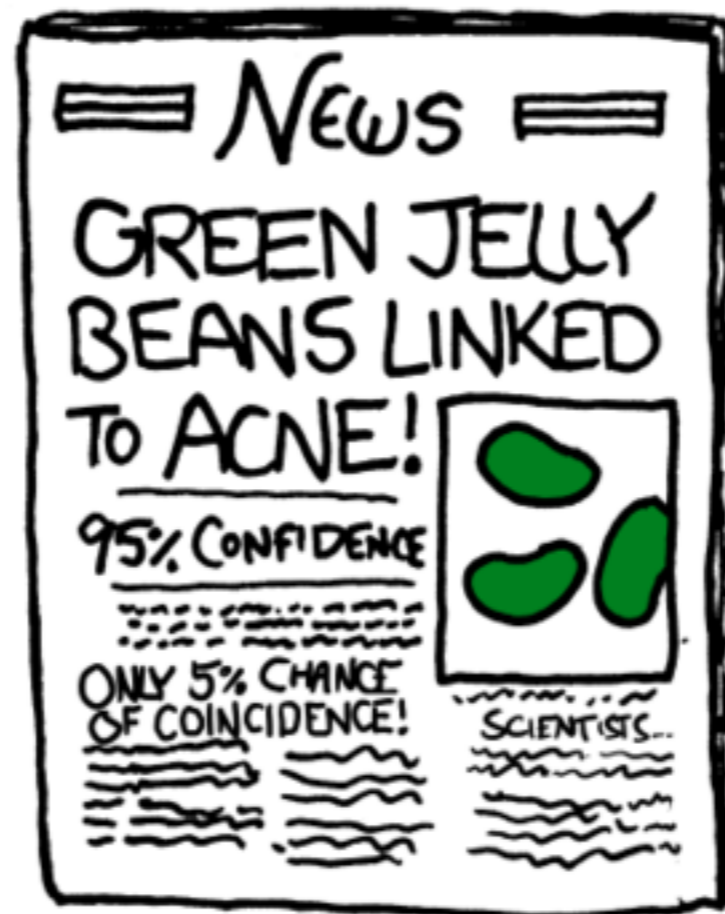


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# 2.1 Probabilities

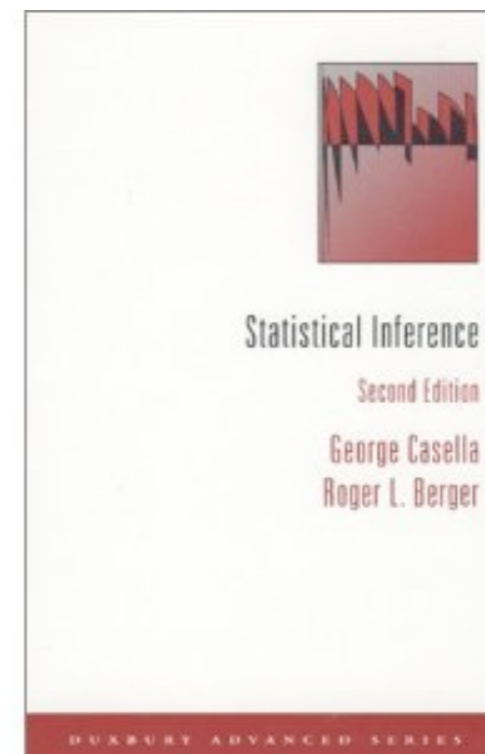
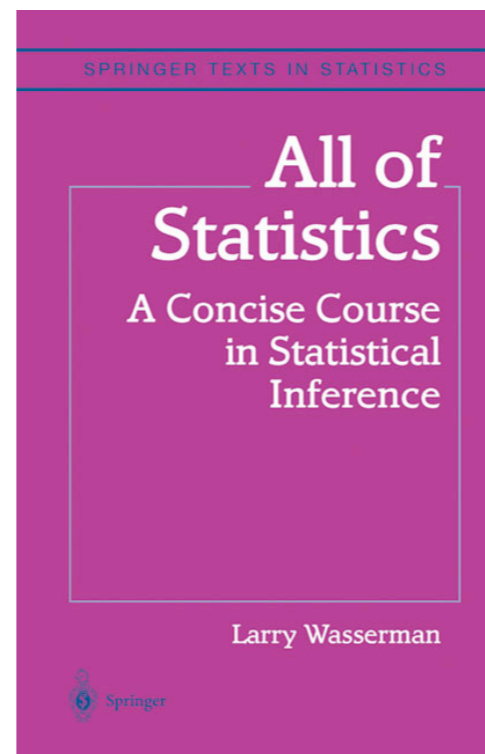
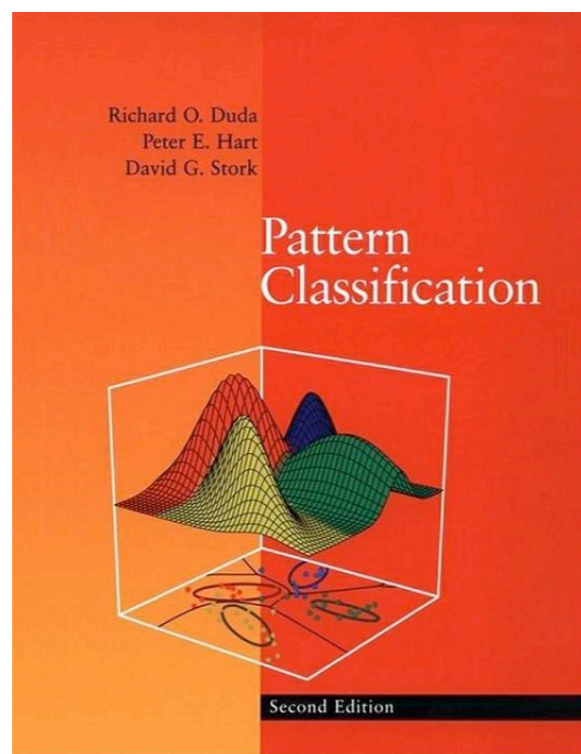


Bayes



Kolmogorov

# Statistics 101





# Probability

- Space of events  $X$ 
  - server working; slow response; server broken
  - income of the user (e.g. \$95,000)
  - query text for search (e.g. "statistics tutorial")

- Probability axioms (Kolmogorov)

$$\Pr(X) \in [0, 1], \Pr(\mathcal{X}) = 1$$

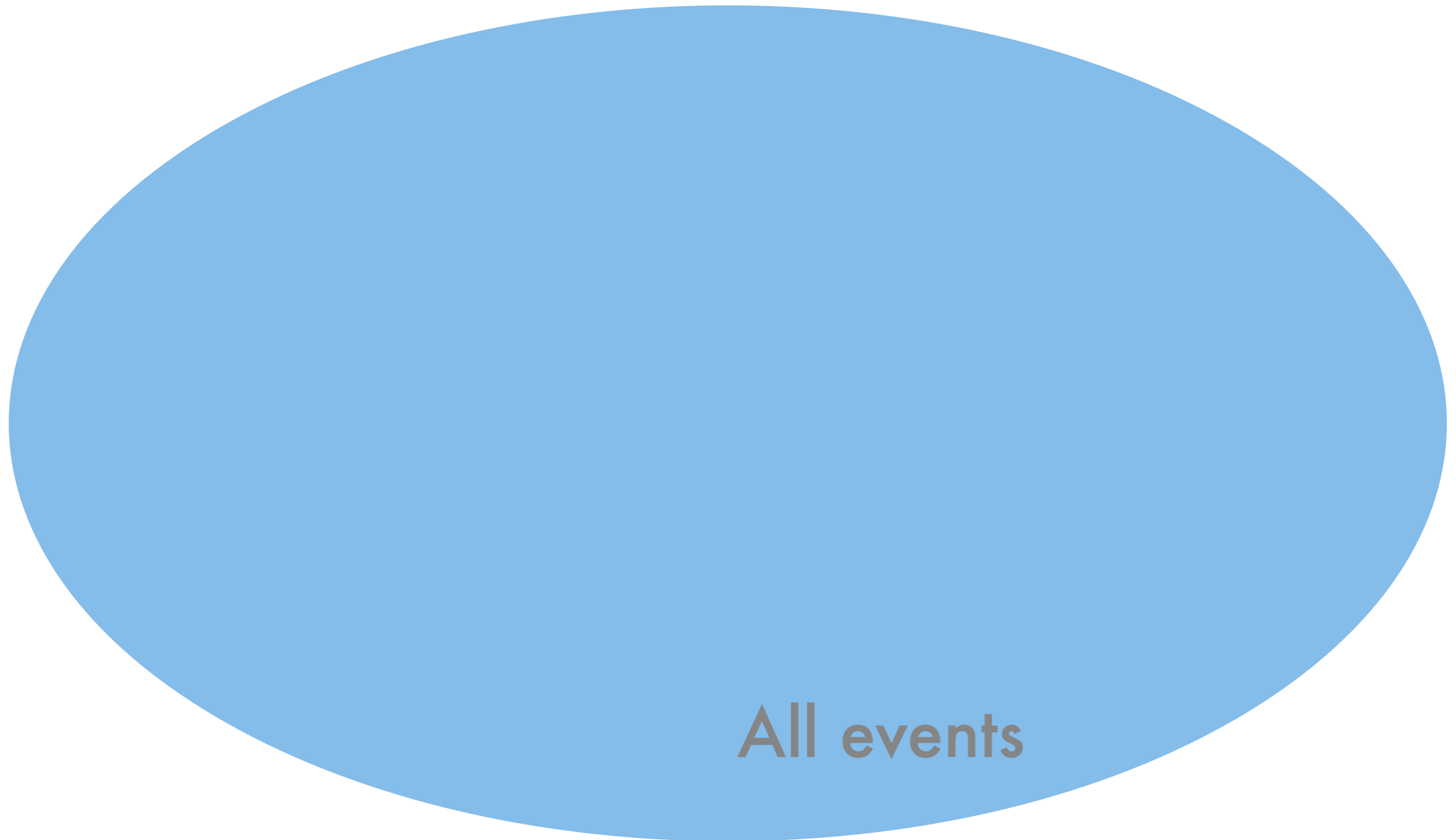
$$\Pr(\cup_i X_i) = \sum_i \Pr(X_i) \text{ if } X_i \cap X_j = \emptyset$$

- Example queries

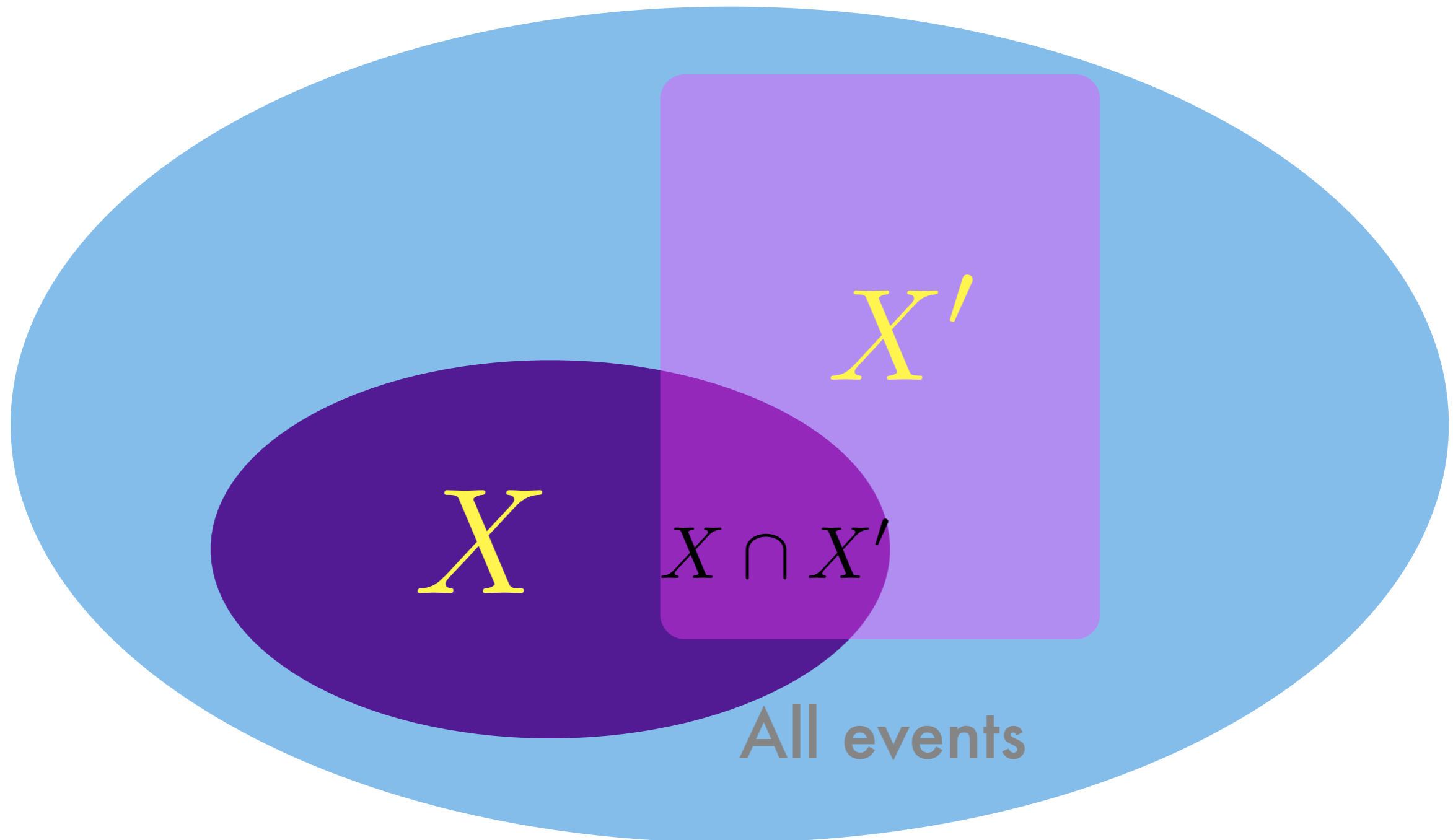
- $P(\text{server working}) = 0.999$

- $P(90,000 < \text{income} < 100,000) = 0.1$

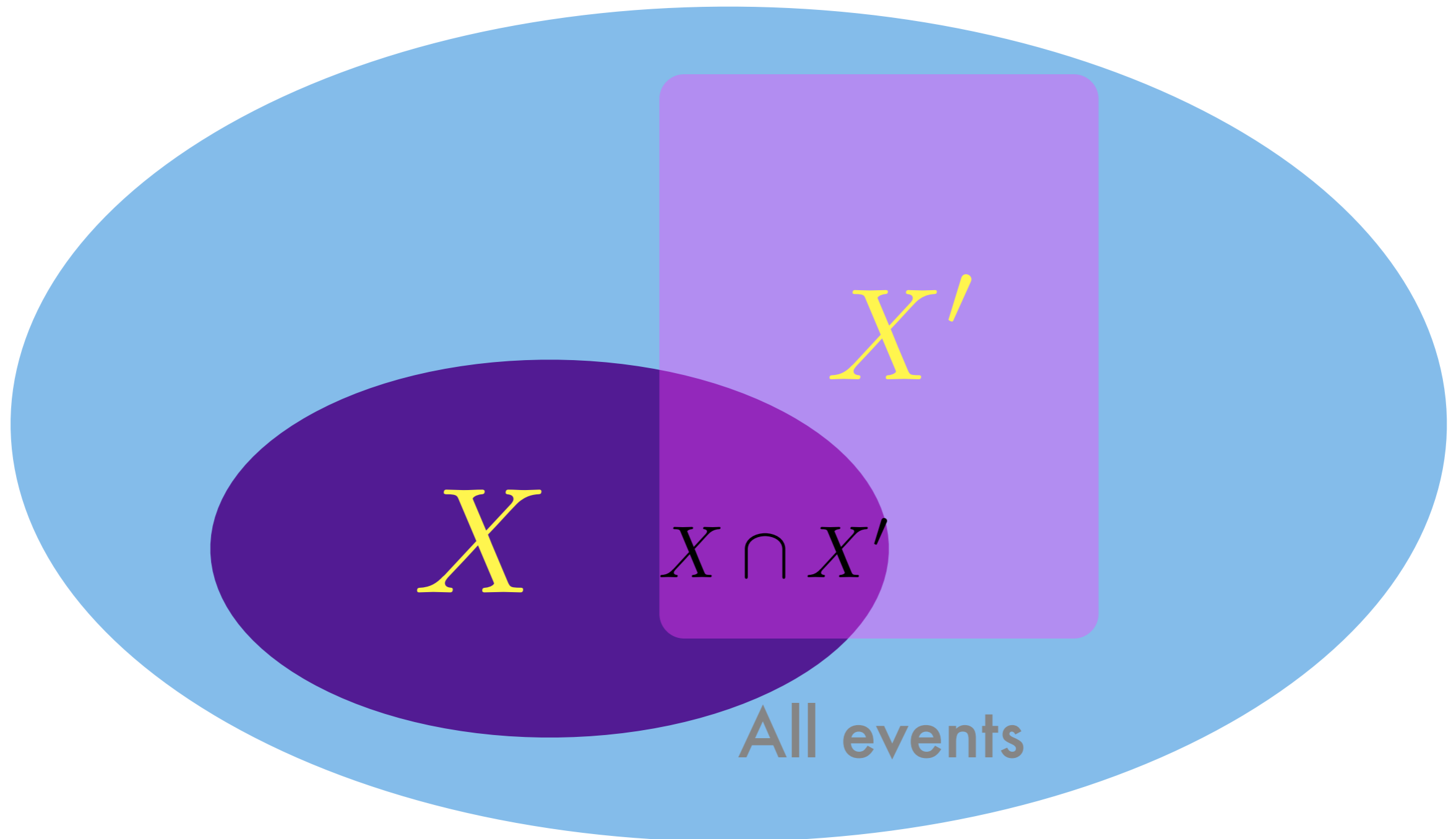
# Venn Diagram



# Venn Diagram



# Venn Diagram



$$\Pr(X \cup X') = \Pr(X) + \Pr(X') - \Pr(X \cap X')$$

# (In)dependence

- **Independence**  $\Pr(x, y) = \Pr(x) \cdot \Pr(y)$
- Login behavior of two users (approximately)
- Disk crash in different colos (approximately)

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  - Emails  $\Pr(x, y) \neq \Pr(x) \cdot \Pr(y)$
  - Queries
  - News stream / Buzz / Tweets
  - IM communication
  - Russian Roulette

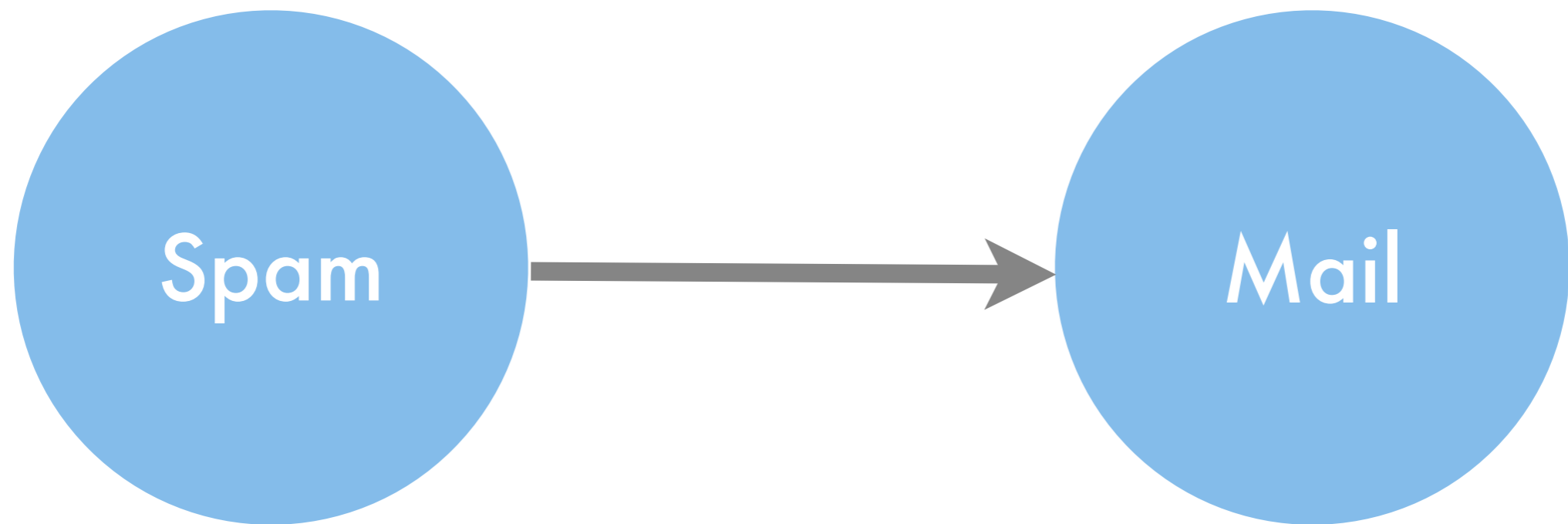
# (In)dependence

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Everywhere!

# A Graphical Model



$$p(\text{spam}, \text{mail}) = p(\text{spam}) p(\text{mail} | \text{spam})$$



# Bayes Rule

- **Joint Probability**

$$\Pr(X, Y) = \Pr(X|Y) \Pr(Y) = \Pr(Y|X) \Pr(X)$$

- **Bayes Rule**

$$\Pr(X|Y) = \frac{\Pr(Y|X) \cdot \Pr(X)}{\Pr(Y)}$$

- **Hypothesis testing**
- **Reverse conditioning**

# AIDS test (Bayes rule)

- Data
  - Approximately **0.1%** are infected
  - Test detects **all** infections
  - Test reports positive for **1%** healthy people
- Probability of having AIDS if test is positive

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$$\begin{aligned}\Pr(a = 1|t) &= \frac{\Pr(t|a = 1) \cdot \Pr(a = 1)}{\Pr(t)} \\ &= \frac{\Pr(t|a = 1) \cdot \Pr(a = 1)}{\Pr(t|a = 1) \cdot \Pr(a = 1) + \Pr(t|a = 0) \cdot \Pr(a = 0)} \\ &= \frac{1 \cdot 0.001}{1 \cdot 0.001 + 0.01 \cdot 0.999} = 0.091\end{aligned}$$

# Improving the diagnosis

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- Use a follow-up test
  - Test 2 reports positive for 90% infections
  - Test 2 reports positive for 5% healthy people

$$\frac{0.01 \cdot 0.05 \cdot 0.999}{1 \cdot 0.9 \cdot 0.001 + 0.01 \cdot 0.05 \cdot 0.999} = 0.357$$

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Outcomes are **not** independent but tests 1 and 2 are **conditionally independent**

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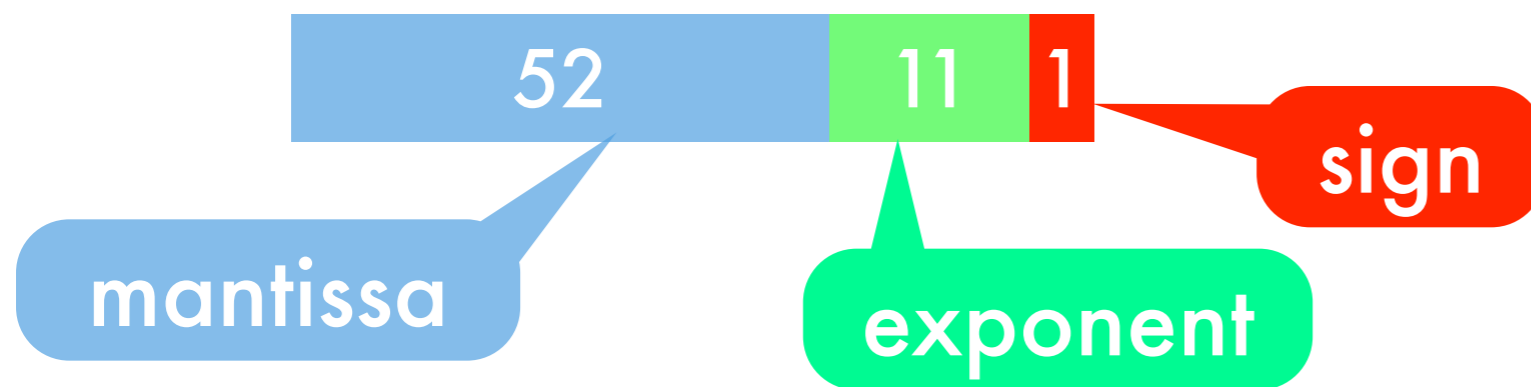
- **Why can't we use Test 1 twice?**

Outcomes are **not** independent but tests 1 and 2 are **conditionally independent**

$$p(t_1, t_2|a) = p(t_1|a) \cdot p(t_2|a)$$

# Logarithms are good

- Floating point numbers



$$\pi = \log p$$

- Probabilities can be very small. In particular products of many probabilities. **Underflow!**
- Store data in **mantissa**, not **exponent**

$$\prod_i p_i \rightarrow \sum_i \pi_i \qquad \sum_i p_i \rightarrow \max \pi + \log \sum_i \exp [\pi_i - \max \pi]$$

- **Known bug e.g. in Mahout Dirichlet clustering**



# Application: Naive Bayes



# Naive Bayes Spam Filter

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- **Key assumption**

Words occur independently of each other given the label of the document

$$p(w_1, \dots, w_n | \text{spam}) = \prod_{i=1}^n p(w_i | \text{spam})$$

# Naive Bayes Spam Filter

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$$p(w_1, \dots, w_n | \text{spam}) = \prod_{i=1}^n p(w_i | \text{spam})$$

- **Spam classification via Bayes Rule**

$$p(\text{spam} | w_1, \dots, w_n) \propto p(\text{spam}) \prod_{i=1}^n p(w_i | \text{spam})$$

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$$p(\text{spam} | w_1, \dots, w_n) \propto p(\text{spam}) \prod_{i=1}^n p(w_i | \text{spam})$$

- **Parameter estimation**

Compute spam probability and word distributions for spam and ham

# Naive Bayes Spam Filter

## Equally likely phrases

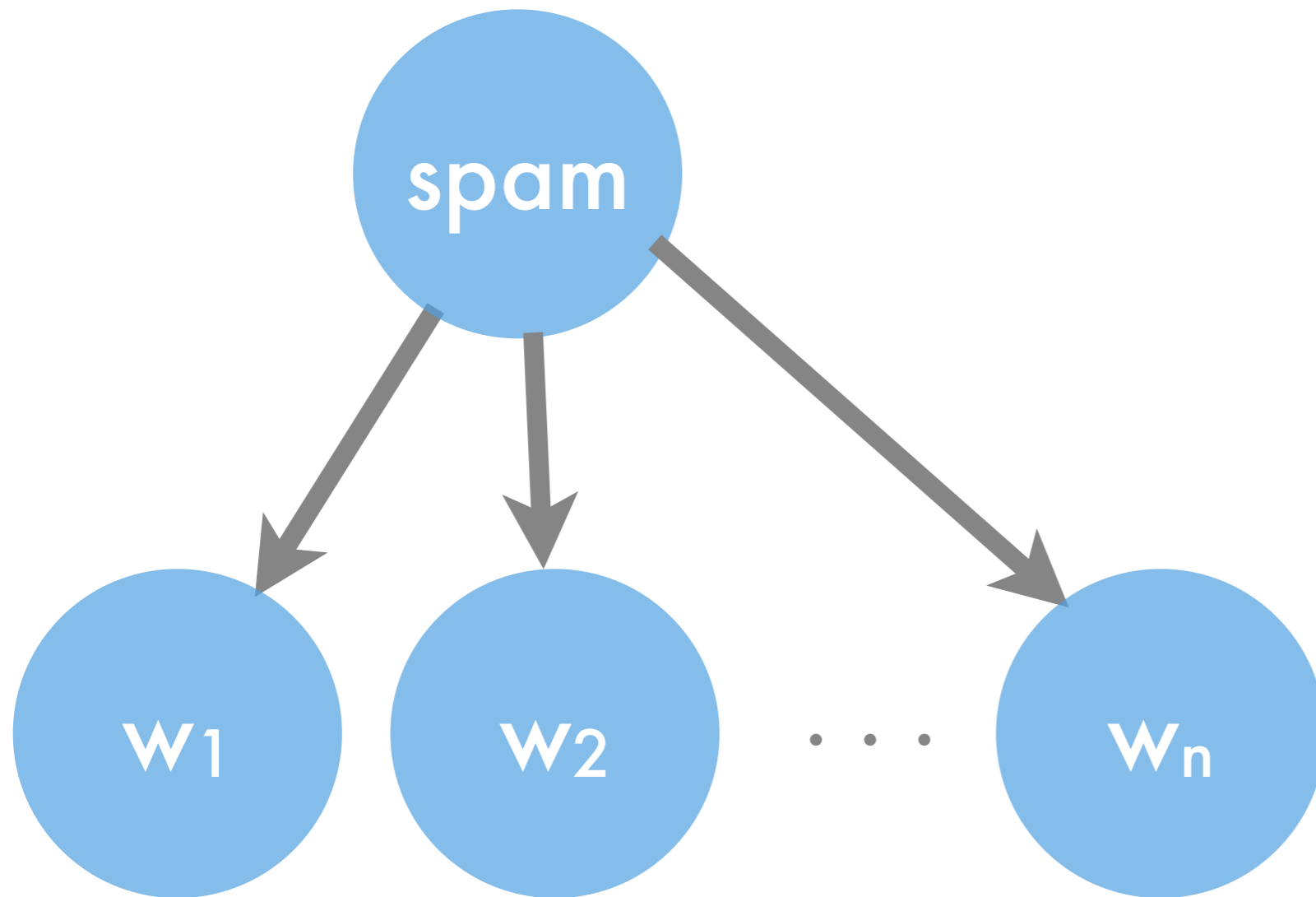
- Get rich quick. Buy UCB stock.
- Buy Viagra. Make your UCB experience last longer.
- You deserve a PhD from UCB.  
We recognize your expertise.

# Naive Bayes Spam Filter

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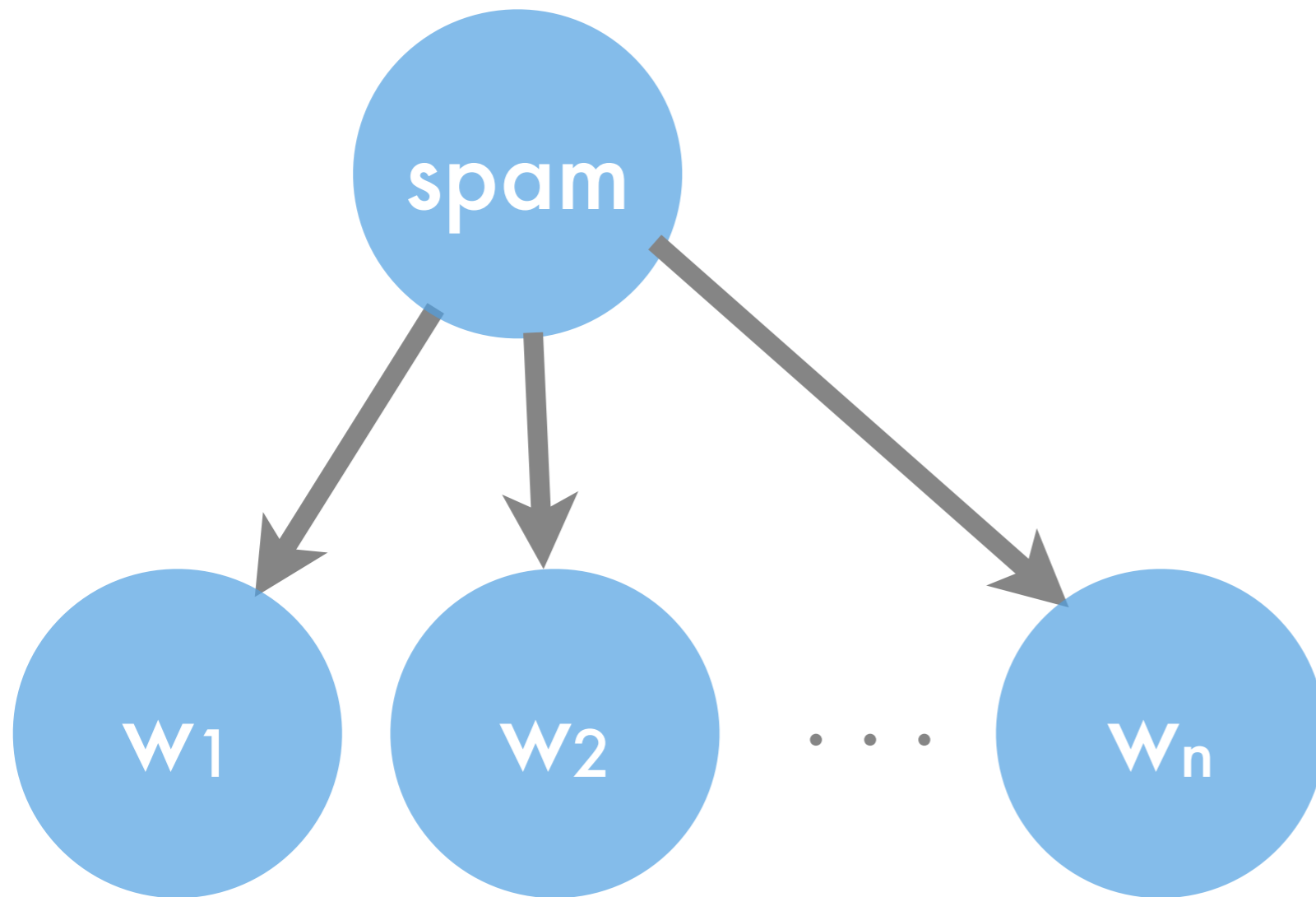
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# A Graphical Model



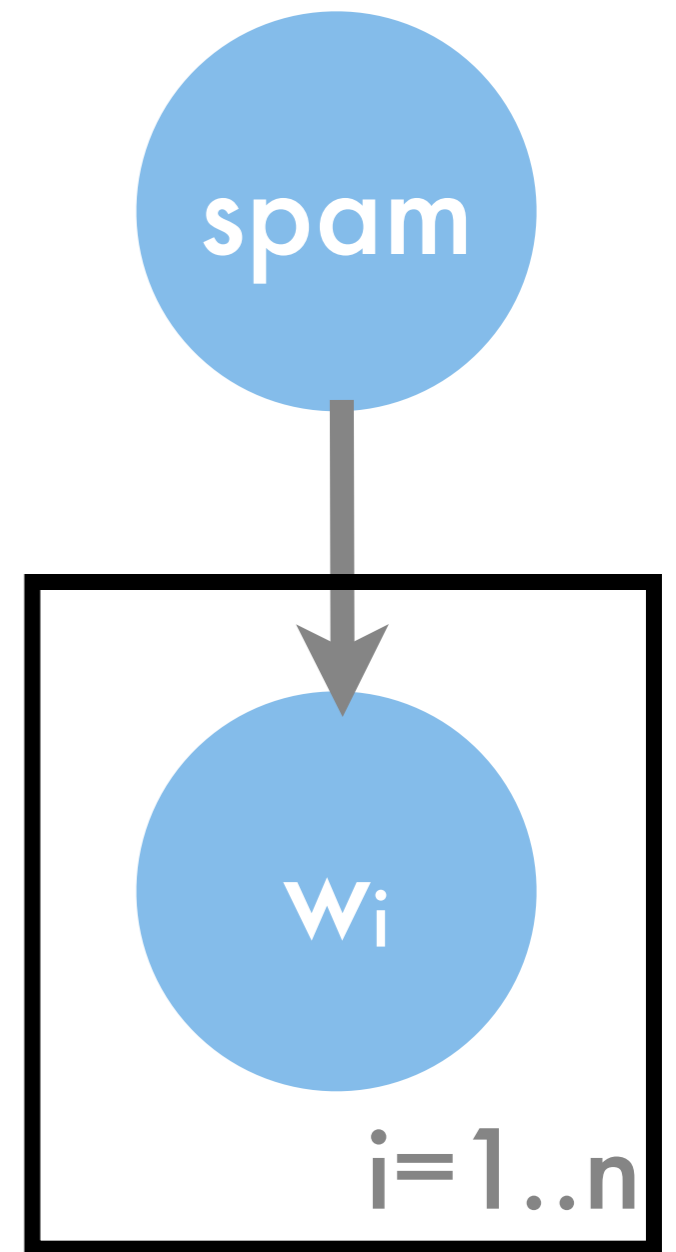
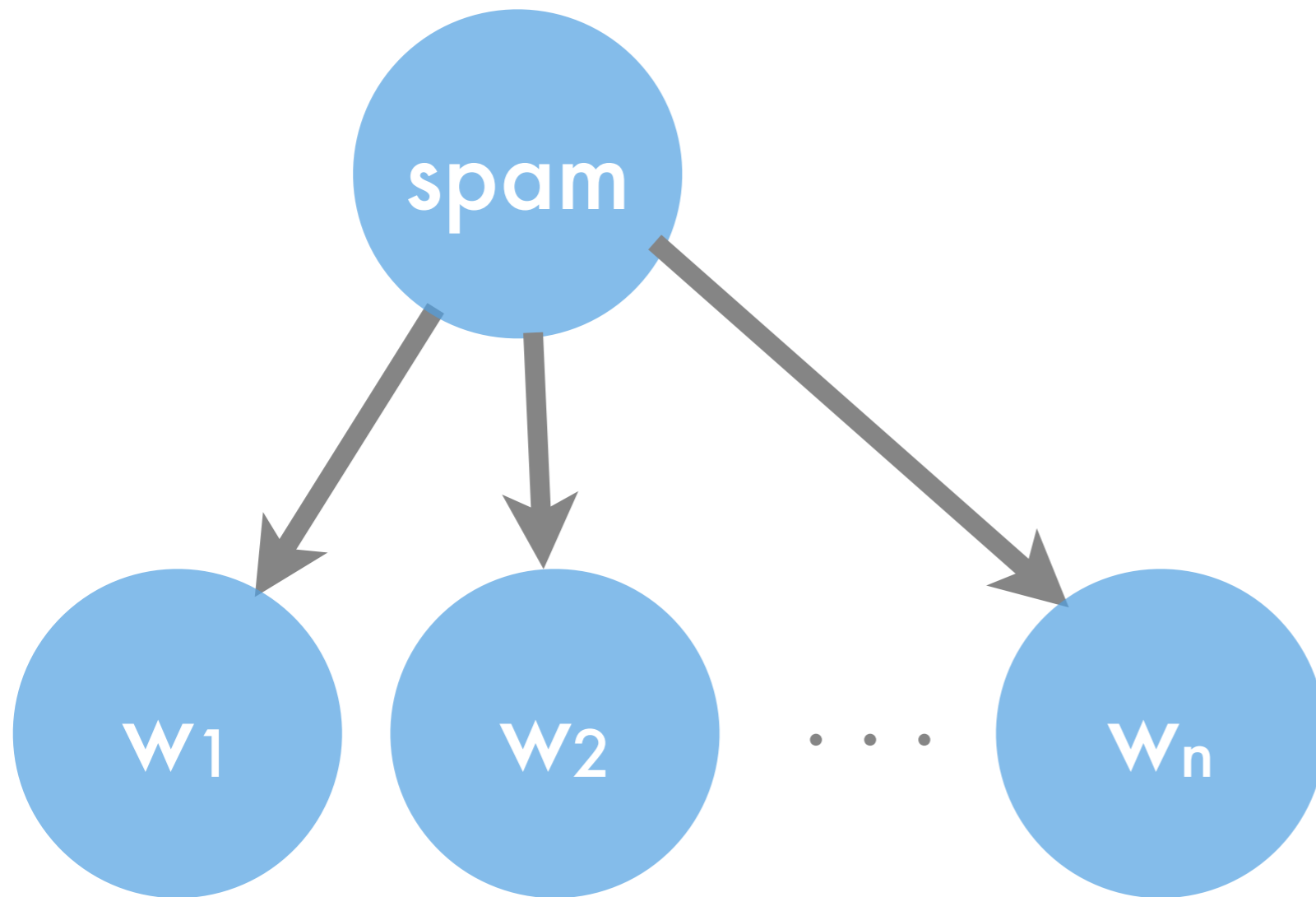


# A Graphical Model



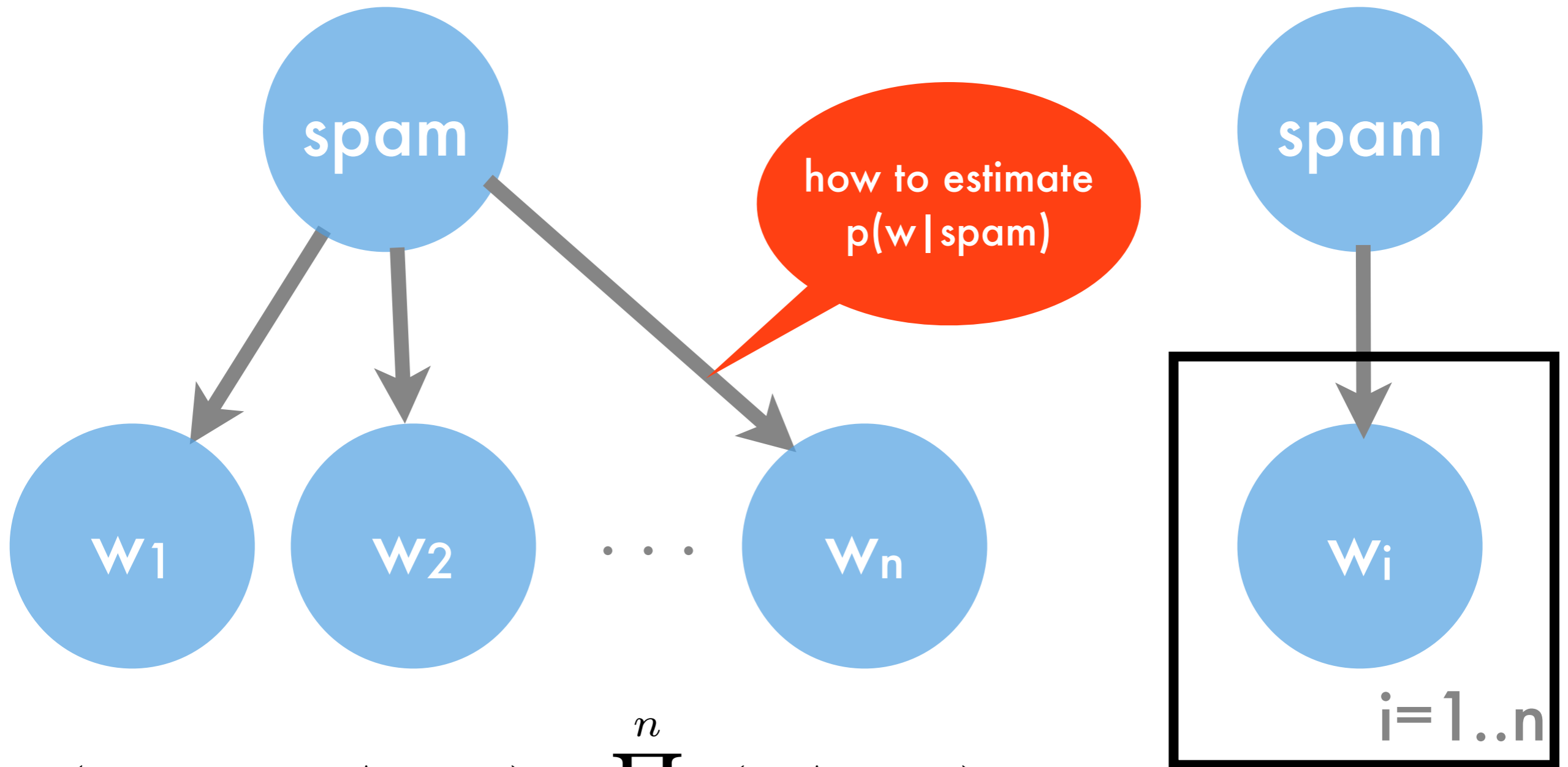
$$p(w_1, \dots, w_n | \text{spam}) = \prod_{i=1}^n p(w_i | \text{spam})$$

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# Naive Bayes Spam Filter

- **Data**
  - Emails (headers, body, metadata)
  - Labels (spam/ham)  
assume that users actually label all mails
- **Processing capability**
  - Billions of e-mails
  - 1000s of servers
- **Need to estimate  $p(y)$ ,  $p(x_i | y)$** 
  - Compute distribution of  $x_i$  for every  $y$
  - Compute distribution of  $y$

# this is a gross simplification

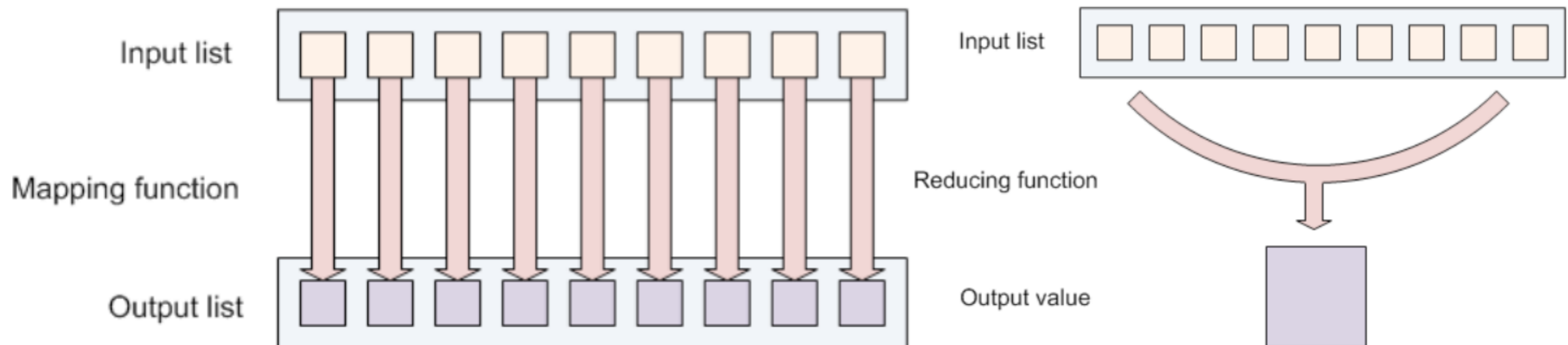
- date
- time
- recipient path
- IP number
- sender
- encoding
- many more features

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Subject: CS 281B. Advanced Topics in Learning and Decision Making  
From: Tim Althoff <[althoff@eecs.berkeley.edu](mailto:althoff@eecs.berkeley.edu)>



# Recall - Map Reduce

- 1000s of (faulty) machines
- Lots of jobs are mostly embarrassingly parallel (except for a sorting/transpose phase)
- Functional programming origins
  - `Map(key,value)`  
processes each (key,value) pair and outputs a new (key,value) pair
  - `Reduce(key,value)`  
reduces all instances with same key to aggregate



from Ramakrishnan, Sakrejda, Canon, DoE 2011

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  - `Reduce(key,value)`  
reduces all instances with same key to aggregate
- Example - extremely naive wordcount
  - `Map(docID, document)`  
for each document emit many (wordID, count) pairs
  - `Reduce(wordID, count)`  
sum over all counts for given wordID and emit (wordID, aggregate)

# Naive NaiveBayes Classifier

- Two classes (spam/ham)
- Binary features (e.g. presence of \$\$\$, viagra)
- Simplistic Algorithm
  - Count occurrences of feature for spam/ham
  - Count number of spam/ham mails

feature probability

$$p(x_i = \text{TRUE}|y) = \frac{n(i, y)}{n(y)} \quad \text{and} \quad p(y) = \frac{n(y)}{n}$$

spam probability

$$p(y|x) \propto \frac{n(y)}{n} \prod_{i:x_i=\text{TRUE}} \frac{n(i, y)}{n(y)} \prod_{i:x_i=\text{FALSE}} \frac{n(y) - n(i, y)}{n(y)}$$



# Naive NaiveBayes Classifier

what if  $n(i,y)=0$ ?

what if  $n(i,y)=n(y)$ ?

$$p(y|x) \propto \frac{n(y)}{n} \prod_{i:x_i=\text{TRUE}} \frac{n(i,y)}{n(y)} \prod_{i:x_i=\text{FALSE}} \frac{n(y) - n(i,y)}{n(y)}$$

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# Simple Algorithm

- For each document  $(x,y)$  do
  - Aggregate label counts given  $y$
  - For each feature  $x_i$  in  $x$  do
    - Aggregate statistic for  $(x_i, y)$  for each  $y$
- For  $y$  estimate distribution  $p(y)$
- For each  $(x_i,y)$  pair do  
Estimate distribution  $p(x_i | y)$ , e.g. Parzen Windows, Exponential family (Gauss, Laplace, Poisson, ...), Mixture
- Given new instance compute

$$p(y|x) \propto p(y) \prod_j p(x_j|y)$$

# Simple Algorithm

- For each document  $(x,y)$  do
  - Aggregate label counts given  $y$  **pass over all data**
  - For each feature  $x_i$  in  $x$  do
    - Aggregate statistic for  $(x_i, y)$  for each  $y$
- For  $y$  estimate distribution  $p(y)$
- For each  $(x_i,y)$  pair do **trivially parallel**  
Estimate distribution  $p(x_i | y)$ , e.g. Parzen Windows, Exponential family (Gauss, Laplace, Poisson, ...), Mixture
- Given new instance compute

$$p(y|x) \propto p(y) \prod_j p(x_j|y)$$

# MapReduce Algorithm

- Map(document  $(x,y)$ )
  - For each mapper for each feature  $x_i$  in  $x$  do
    - Aggregate statistic for  $(x_i, y)$  for each  $y$
  - Send statistics (key =  $(x_i,y)$ , value = counts) to reducer
- Reduce( $x_i, y$ )
  - Aggregate over all messages from mappers
  - Estimate distribution  $p(x_i|y)$ , e.g. Parzen Windows, Exponential family (Gauss, Laplace, Poisson, ...), Mixture
  - Send coordinate-wise model to global storage
- Given new instance compute

$$p(y|x) \propto p(y) \prod_j p(x_j|y)$$

# MapReduce Algorithm

- Map(document (x,y))
  - For each mapper for each feature  $x_i$  in  $x$  do **local per chunkserver**
    - Aggregate statistic for  $(x_i, y)$  for each  $y$
    - Send statistics (key =  $(x_i, y)$ , value = counts) to reducer
- Reduce( $x_i, y$ ) **only aggregates needed**
  - Aggregate over all messages from mappers
  - Estimate distribution  $p(x_i | y)$ , e.g. Parzen Windows, Exponential family (Gauss, Laplace, Poisson, ...), Mixture
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$$p(y|x) \propto p(y) \prod_j p(x_j|y)$$

# Estimating Probabilities



# Binomial Distribution

- Two outcomes (head, tail); (0,1)

- Data likelihood

$$p(X; \pi) = \pi^{n_1} (1 - \pi)^{n_0}$$

- Maximum Likelihood Estimation



- Constrained optimization problem  $\pi \in [0, 1]$

- Incorporate constraint via  $p(x; \theta) = \frac{e^{x\theta}}{1 + e^\theta}$

- Taking derivatives yields

$$\theta = \log \frac{n_1}{n_0 + n_1} \iff p(x = 1) = \frac{n_1}{n_0 + n_1}$$



... in detail ...

$$p(X; \theta) = \prod_{i=1}^n p(x_i; \theta) = \prod_{i=1}^n \frac{e^{\theta x_i}}{1 + e^{\theta}}$$

$$\implies \log p(X; \theta) = \theta \sum_{i=1}^n x_i - n \log [1 + e^{\theta}]$$

$$\implies \partial_{\theta} \log p(X; \theta) = \sum_{i=1}^n x_i - n \frac{e^{\theta}}{1 + e^{\theta}}$$

$$\iff \frac{1}{n} \sum_{i=1}^n x_i = \frac{e^{\theta}}{1 + e^{\theta}} = p(x = 1)$$

# ... in detail ...

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$$\iff \frac{1}{n} \sum_{i=1}^n x_i = \frac{e^{\theta}}{1 + e^{\theta}} = p(x = 1)$$

empirical probability of  $x=1$

# Discrete Distribution

- n outcomes (e.g. USA, Canada, India, UK, NZ)
- Data likelihood

$$p(X; \pi) = \prod_i \pi_i^{n_i}$$

- Maximum Likelihood Estimation

- Constrained optimization problem ... or ...
- Incorporate constraint via  $p(x; \theta) = \frac{\exp \theta_x}{\sum_{x'} \exp \theta_{x'}}$
- Taking derivatives yields

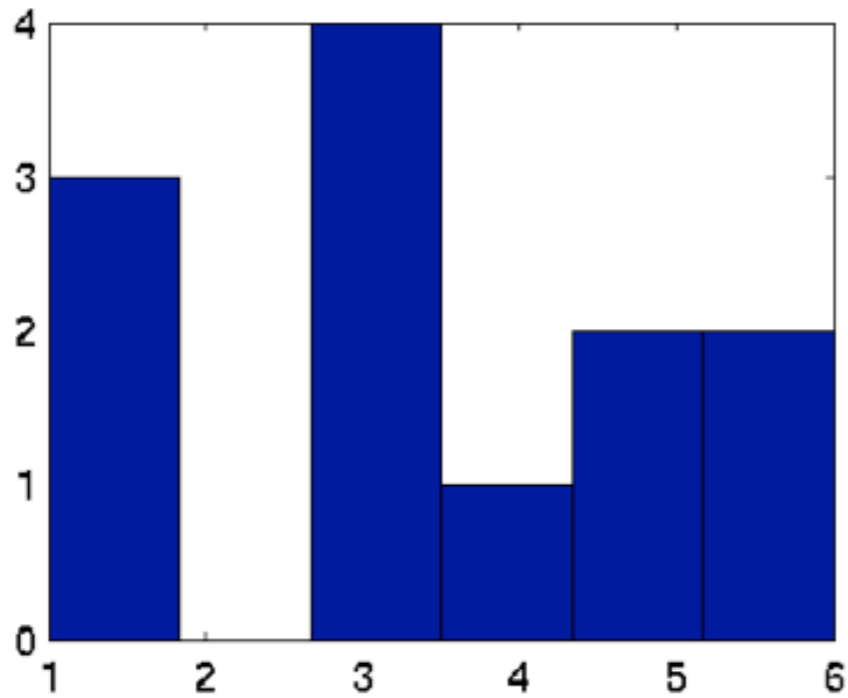
$$\theta_i = \log \frac{n_i}{\sum_j n_j} \iff p(x = i) = \frac{n_i}{\sum_j n_j}$$

# Tossing a Dice

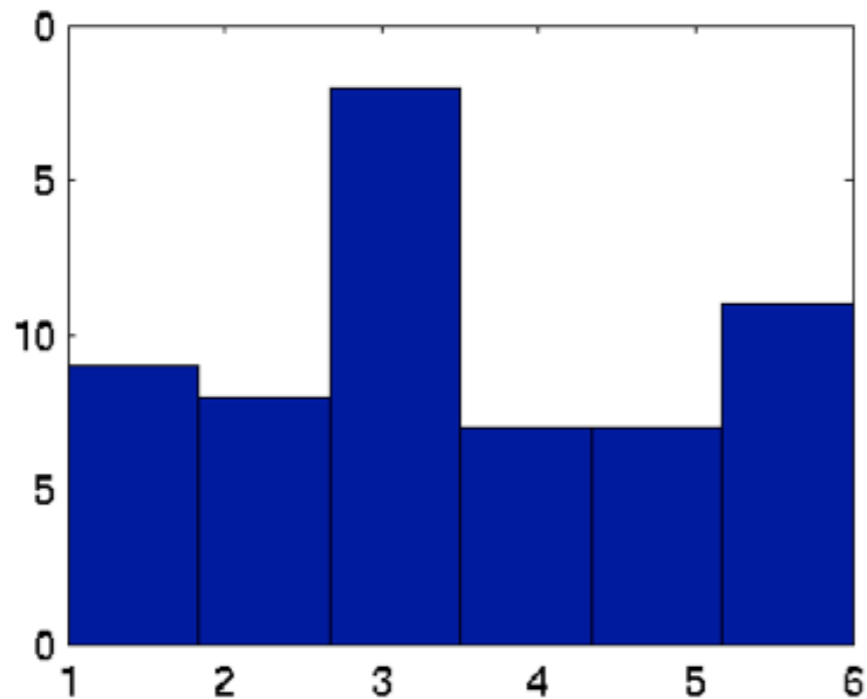
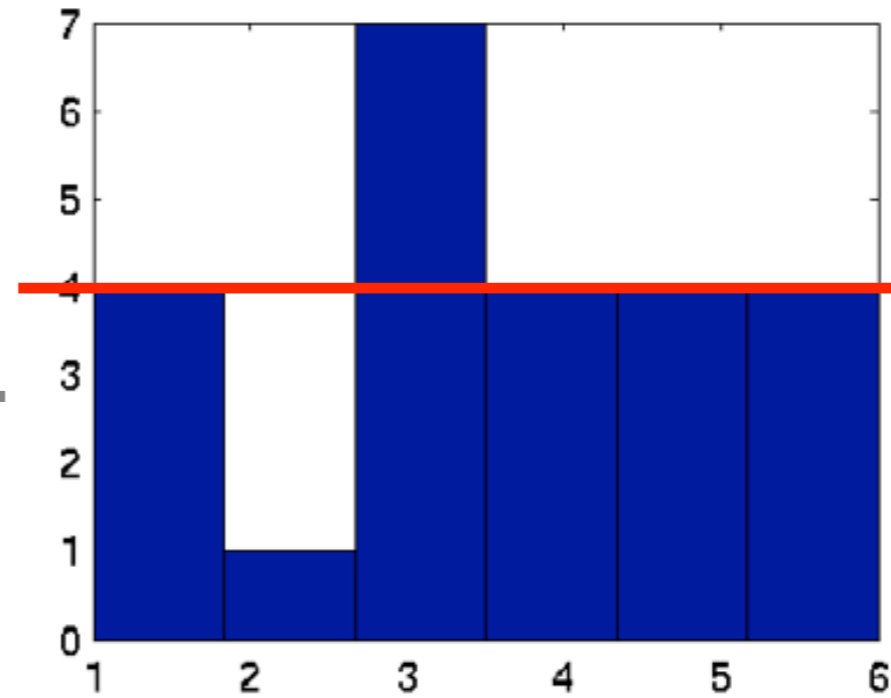
12



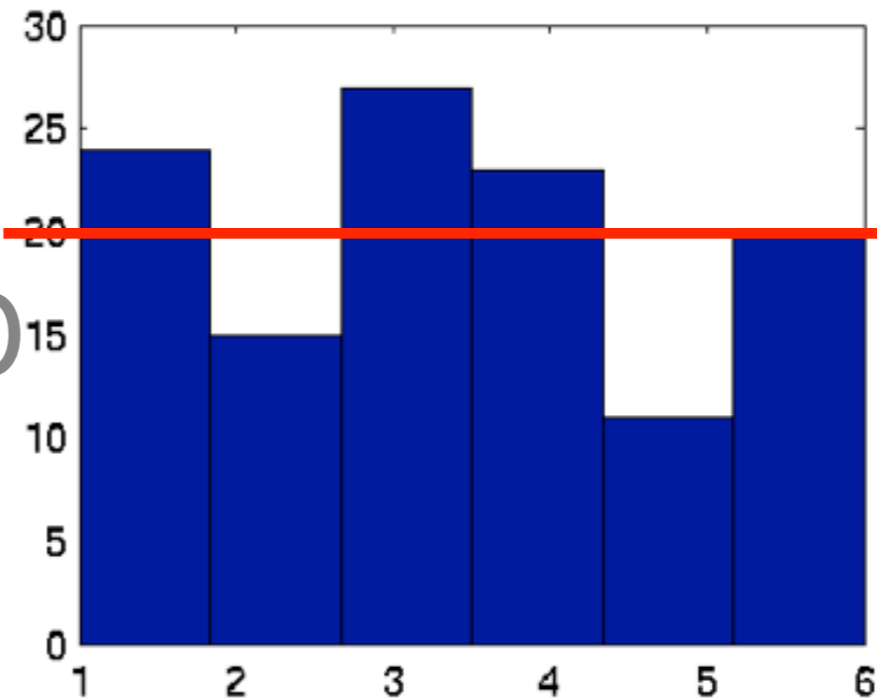
60



24



120

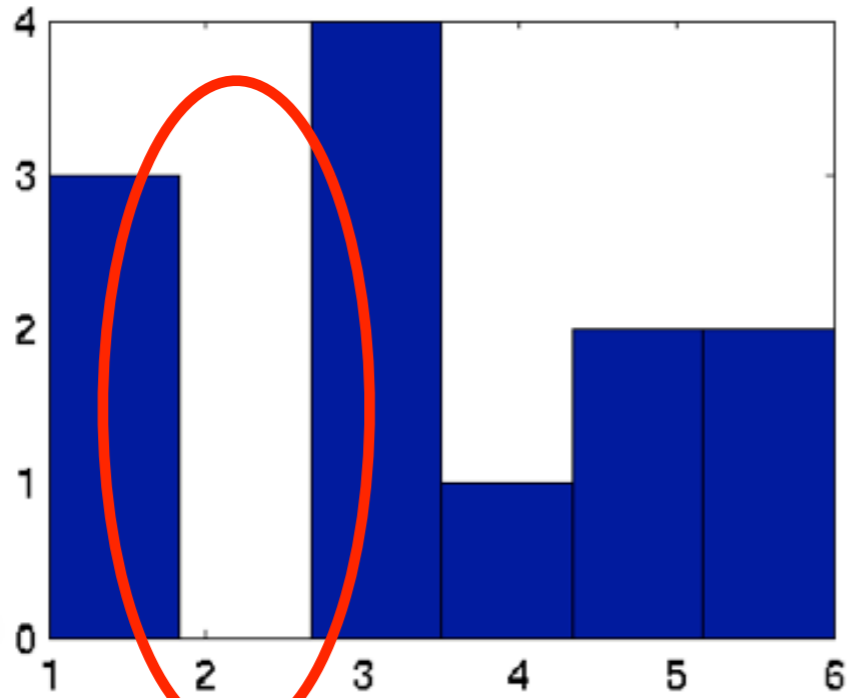


# Tossing a Dice

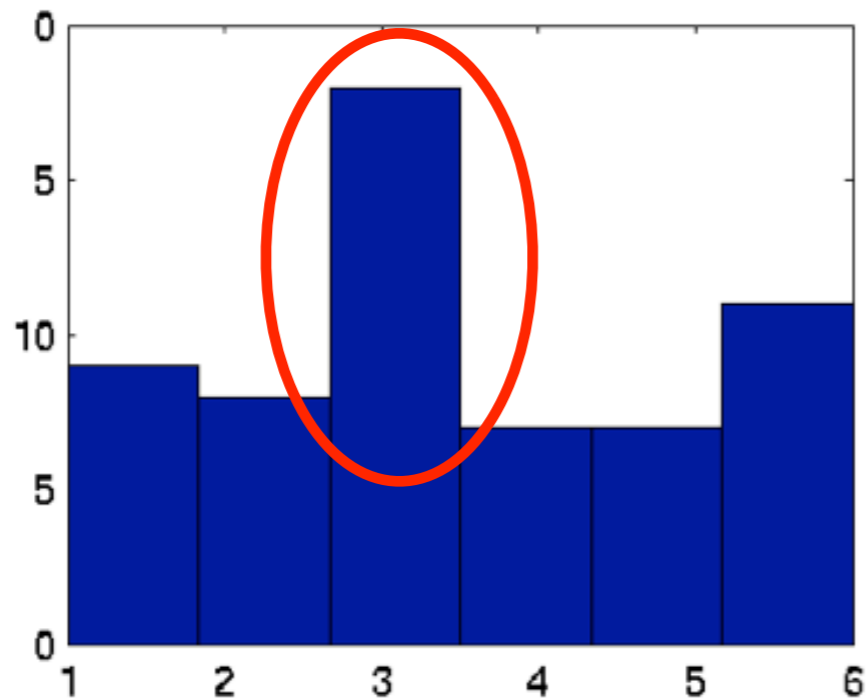
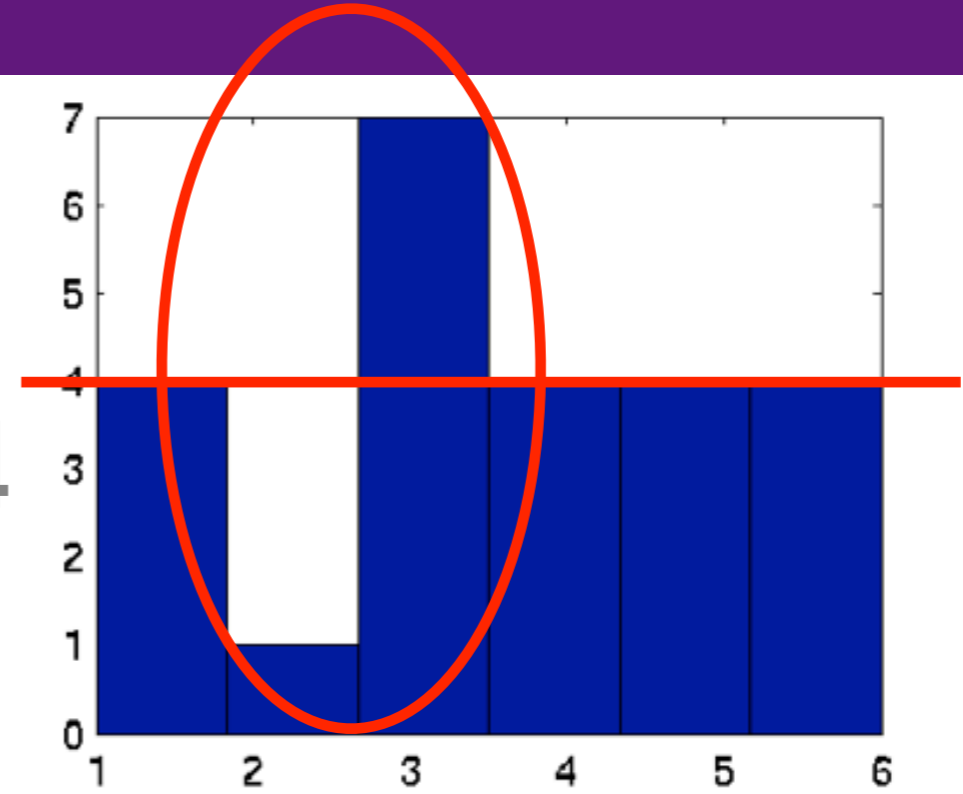
12



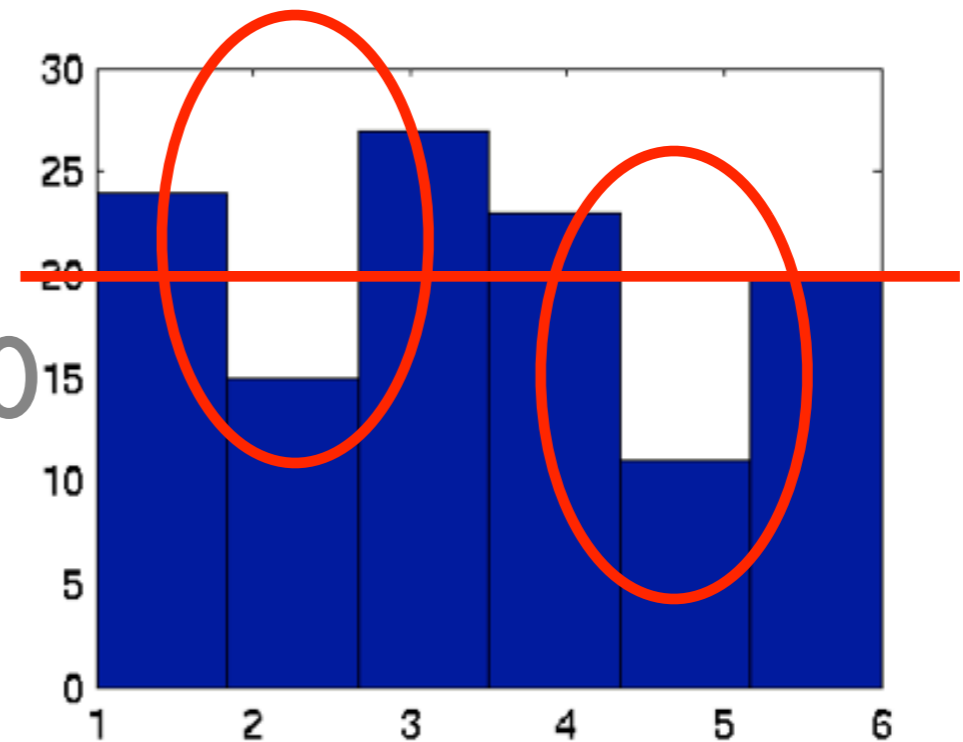
60



24



120



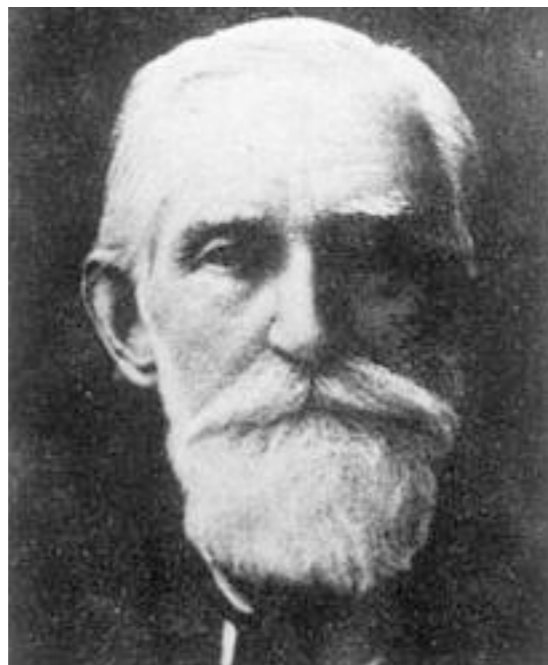
# Key Questions

- Do empirical averages converge?
  - Probabilities
  - Means / moments
- Rate of convergence and limit distribution
- Worst case guarantees
- Using prior knowledge

drug testing, semiconductor fabs  
computational advertising  
user interface design ...



## 2.2 Tail Bounds



Chebyshev



Chernoff



Hoeffding

# Expectations

- Random variable  $x$  with probability measure
- Expected value of  $f(x)$

$$\mathbf{E}[f(x)] = \int f(x) dp(x)$$

- Special case - discrete probability mass

$$\Pr \{x = c\} = \mathbf{E}[\{x = c\}] = \int \{x = c\} dp(x)$$

(same trick works for intervals)

- Draw  $x_i$  identically and independently from  $p$
- Empirical average

$$\mathbf{E}_{\text{emp}}[f(x)] = \frac{1}{n} \sum_{i=1}^n f(x_i) \text{ and } \Pr_{\text{emp}} \{x = c\} = \frac{1}{n} \sum_{i=1}^n \{x_i = c\}$$



# Deviations

- Gambler rolls dice 100 times

$$\hat{P}(X = 6) = \frac{1}{n} \sum_{i=1}^n \{x_i = 6\}$$

- '6' only occurs 11 times. Fair number is 16.7

## IS THE DICE TAINTED?

- Probability of seeing '6' at most 11 times

$$\Pr(X \leq 11) = \sum_{i=0}^{11} p(i) = \sum_{i=0}^{11} \binom{100}{i} \left[\frac{1}{6}\right]^i \left[\frac{5}{6}\right]^{100-i} \approx 7.0\%$$

It's probably OK ... **can we develop general theory?**

# Deviations

- Gambler rolls dice 100 times

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IS THE DICE TAINTED?

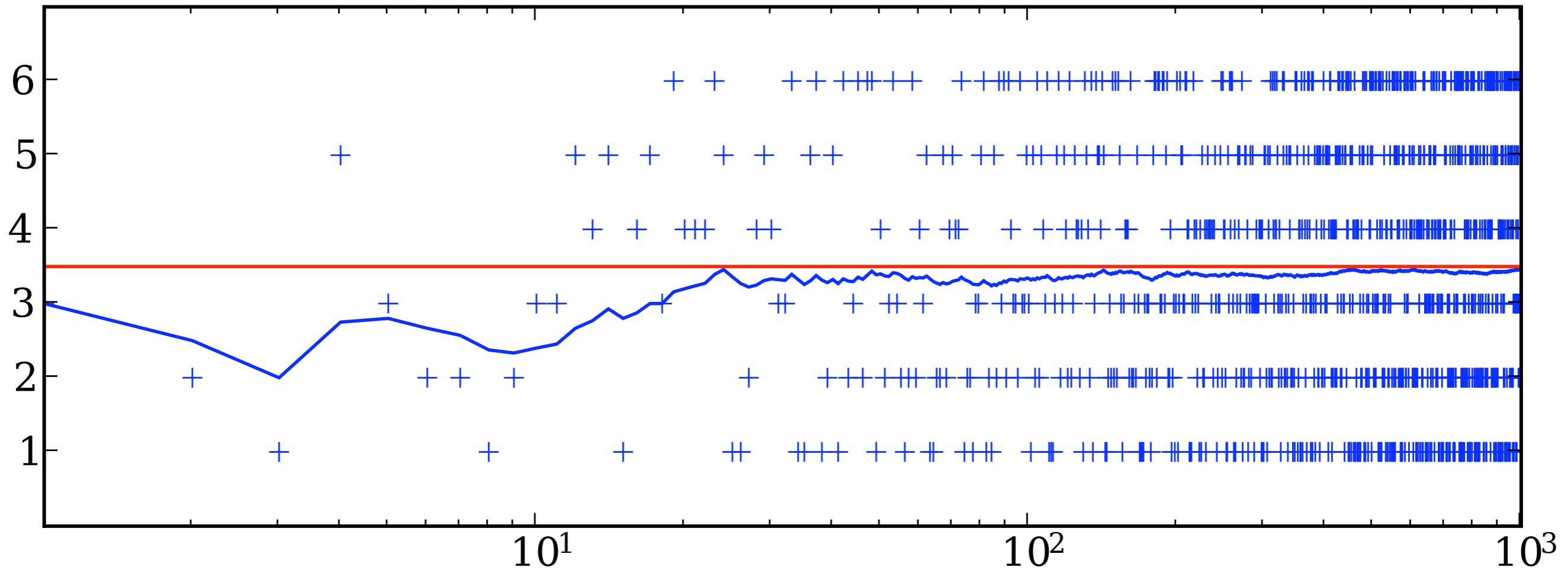
ad campaign working  
new page layout better  
drug working

- Probability of seeing '6' at most 11 times

$$\Pr(X \leq 11) = \sum_{i=0}^{11} p(i) = \sum_{i=0}^{11} \binom{100}{i} \left[\frac{1}{6}\right]^i \left[\frac{5}{6}\right]^{100-i} \approx 7.0\%$$

It's probably OK ... can we develop general theory?

# Empirical average for a dice



how quickly does it converge?

# Law of Large Numbers

- Random variables  $x_i$  with mean  $\mu = \mathbf{E}[x_i]$
- Empirical average  $\hat{\mu}_n := \frac{1}{n} \sum_{i=1}^n x_i$

- Weak Law of Large Numbers

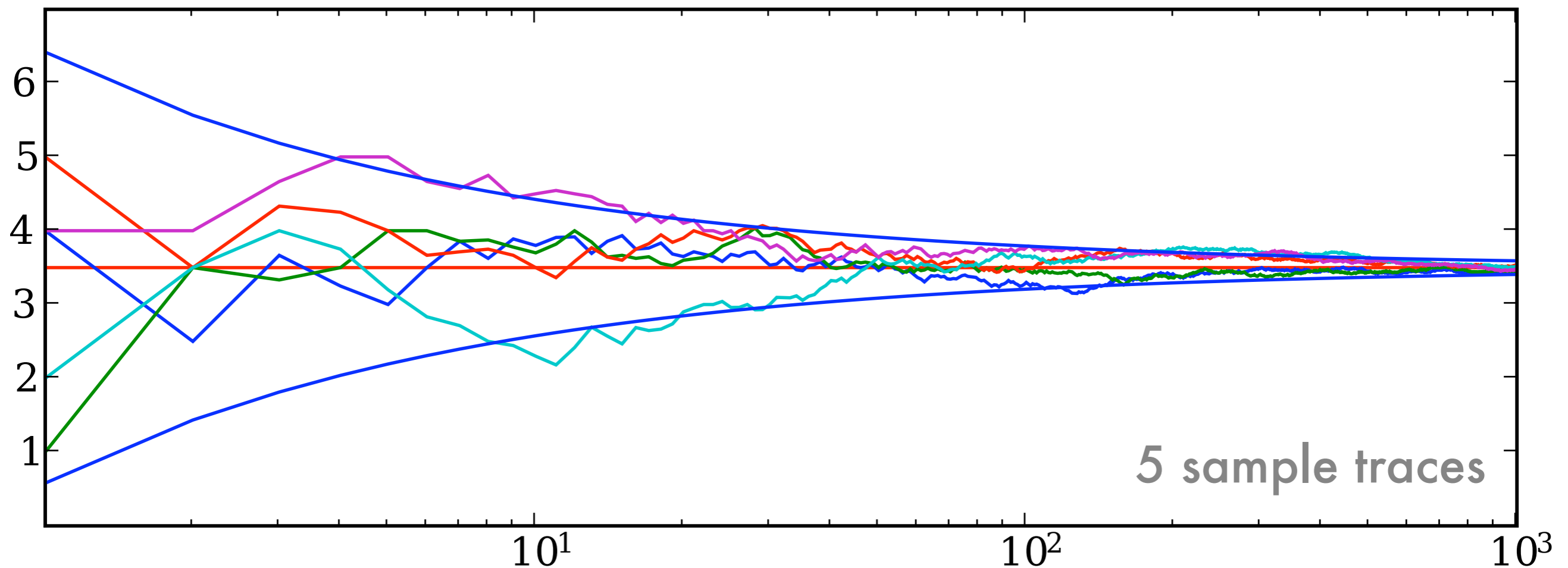
$$\lim_{n \rightarrow \infty} \Pr (|\hat{\mu}_n - \mu| \leq \epsilon) = 1 \text{ for any } \epsilon > 0$$

- Strong Law of Large Numbers

$$\Pr \left( \lim_{n \rightarrow \infty} \hat{\mu}_n = \mu \right) = 1$$

this means convergence in probability

# Empirical average for a dice



- Upper and lower bounds are  $\mu \pm \sqrt{\text{Var}(x)/n}$
- This is an example of the central limit theorem

# Central Limit Theorem

- Independent random variables  $x_i$  with mean  $\mu_i$  and standard deviation  $\sigma_i$

- The random variable

$$Z_n := \left[ \sum_{i=1}^n \sigma_i^2 \right]^{-\frac{1}{2}} \left[ \sum_{i=1}^n x_i - \mu_i \right]$$

converges to a Normal Distribution  $\mathcal{N}(0, 1)$

# Central Limit Theorem

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converges to a Normal Distribution  $\mathcal{N}(0, 1)$

- Special case - IID random variables & average

$$\frac{\sqrt{n}}{\sigma} \left[ \frac{1}{n} \sum_{i=1}^n x_i - \mu \right] \rightarrow \mathcal{N}(0, 1)$$

$O\left(n^{-\frac{1}{2}}\right)$  convergence

# Slutsky's Theorem

- Continuous mapping theorem
  - $X_i$  and  $Y_i$  sequences of random variables
  - $X_i$  has as its limit the random variable  $X$
  - $Y_i$  has as its limit the constant  $c$
  - $g(x,y)$  is continuous function for all  $g(x,c)$
- $g(X_i, Y_i)$  converges in distribution to  $g(X,c)$



# Delta Method

- Random variable  $X_i$  convergent to  $b$

$$a_n^{-2}(X_n - b) \rightarrow \mathcal{N}(0, \Sigma) \text{ with } a_n^2 \rightarrow 0 \text{ for } n \rightarrow \infty$$

- $g$  is a continuously differentiable function for  $b$

- Then  $g(X_i)$  inherits convergence properties

$$a_n^{-2}(g(X_n) - g(b)) \rightarrow \mathcal{N}(0, [\nabla_x g(b)]\Sigma[\nabla_x g(b)]^\top)$$

- Proof: use Taylor expansion for  $g(X_n) - g(b)$

$$a_n^{-2}[g(X_n) - g(b)] = [\nabla_x g(\xi_n)]^\top a_n^{-2}(X_n - b)$$

- $g(\xi_n)$  is on line segment  $[X_n, b]$
- By Slutsky's theorem it converges to  $g(b)$
- Hence  $g(X_i)$  is asymptotically normal



Tools for the proof

# Fourier Transform

- **Fourier transform relations**

$$F[f](\omega) := (2\pi)^{-\frac{d}{2}} \int_{\mathbb{R}^n} f(x) \exp(-i \langle \omega, x \rangle) dx$$

$$F^{-1}[g](x) := (2\pi)^{-\frac{d}{2}} \int_{\mathbb{R}^n} g(\omega) \exp(i \langle \omega, x \rangle) d\omega.$$

- **Useful identities**

- **Identity**

$$F^{-1} \circ F = F \circ F^{-1} = \text{Id}$$

- **Derivative**

$$F[\partial_x f] = -i\omega F[f]$$

- **Convolution (also holds for inverse transform)**

$$F[f \circ g] = (2\pi)^{\frac{d}{2}} F[f] \cdot F[g]$$

# The Characteristic Function Method

- **Characteristic function**

$$\phi_X(\omega) := F^{-1}[p(x)] = \int \exp(i \langle \omega, x \rangle) dp(x)$$

- **For  $X$  and  $Y$  independent we have**

- **Joint distribution is convolution**

$$p_{X+Y}(z) = \int p_X(z-y)p_Y(y)dy = p_X \circ p_Y$$

- **Characteristic function is product**

$$\phi_{X+Y}(\omega) = \phi_X(\omega) \cdot \phi_Y(\omega)$$

- **Proof - plug in definition of Fourier transform**

- **Characteristic function is unique**

# Proof - Weak law of large numbers

- Require that expectation exists

- Taylor expansion of exponential

$$\exp(iwx) = 1 + i \langle w, x \rangle + o(|w|)$$

$$\text{and hence } \phi_X(\omega) = 1 + i\omega \mathbf{E}_X[x] + o(|\omega|).$$

(need to assume that we can bound the tail)

- Average of random variables

$$\phi_{\hat{\mu}_m}(\omega) = \left( 1 + \frac{i}{m} \omega \mu + o(m^{-1} |\omega|) \right)^m$$

convolution

vanishing higher order terms

- Limit is constant distribution

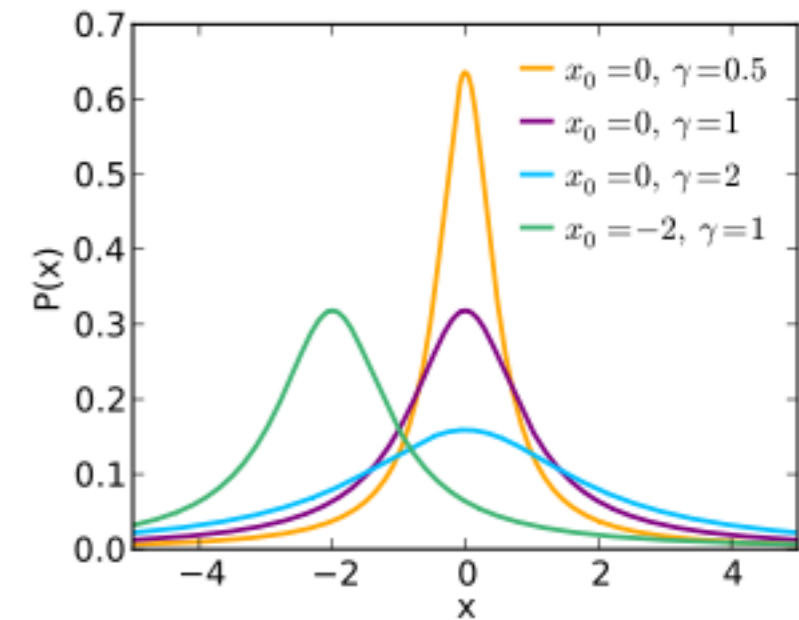
$$\phi_{\hat{\mu}_m}(\omega) \rightarrow \exp i\omega \mu = 1 + i\omega \mu + \dots$$

mean

# Warning

- Moments may not always exist
- Cauchy distribution

$$p(x) = \frac{1}{\pi} \frac{1}{1+x^2}$$



- For the mean to exist the following integral would have to converge

$$\int |x| dp(x) \geq \frac{2}{\pi} \int_1^{\infty} \frac{x}{1+x^2} dx \geq \frac{1}{\pi} \int_1^{\infty} \frac{1}{x} dx = \infty$$

# Proof - Central limit theorem

- Require that second order moment exists (we assume they're all identical WLOG)

- Characteristic function

$$\exp(iwx) = 1 + iwx - \frac{1}{2}w^2x^2 + o(|w|^2)$$

and hence  $\phi_X(\omega) = 1 + i\omega\mathbf{E}_X[x] - \frac{1}{2}\omega^2\text{var}_X[x] + o(|\omega|^2)$

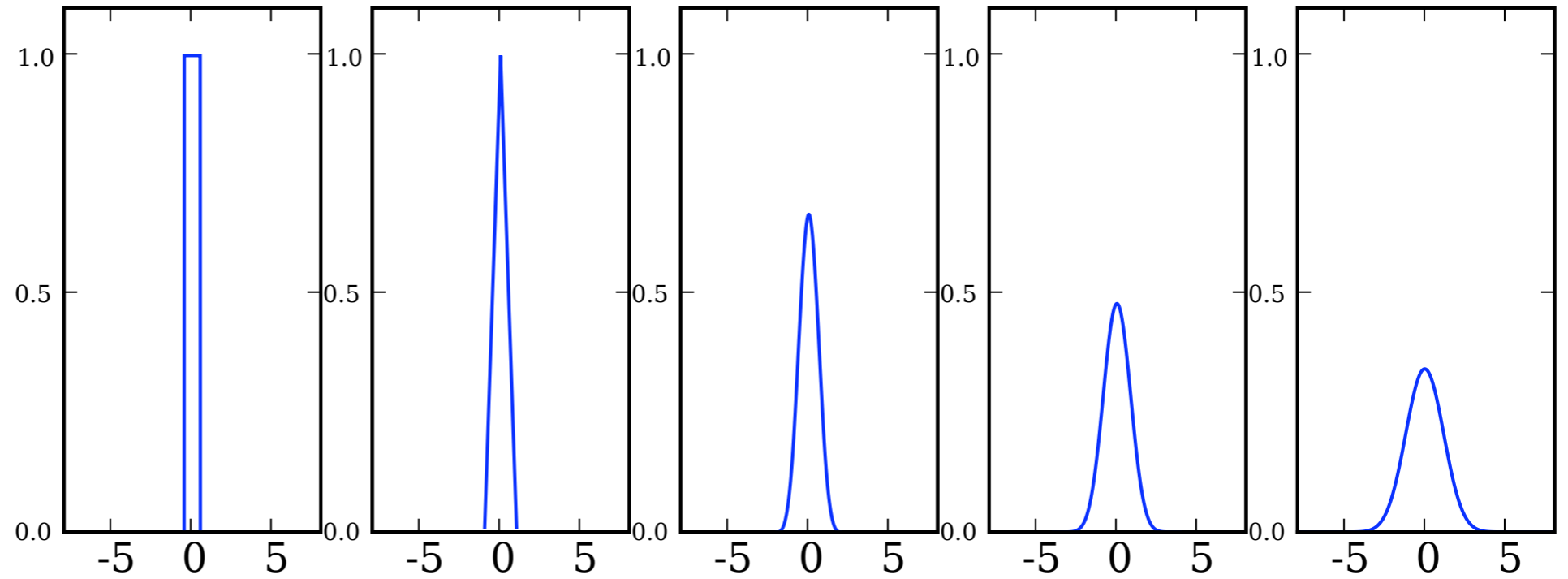
- Subtract out mean (centering)  $z_n := \left[ \sum_{i=1}^n \sigma_i^2 \right]^{-\frac{1}{2}} \left[ \sum_{i=1}^n x_i - \mu_i \right]$

$$\phi_{Z_m}(\omega) = \left( 1 - \frac{1}{2m}\omega^2 + o(m^{-1}|\omega|^2) \right)^m \rightarrow \exp\left(-\frac{1}{2}\omega^2\right) \text{ for } m \rightarrow \infty$$

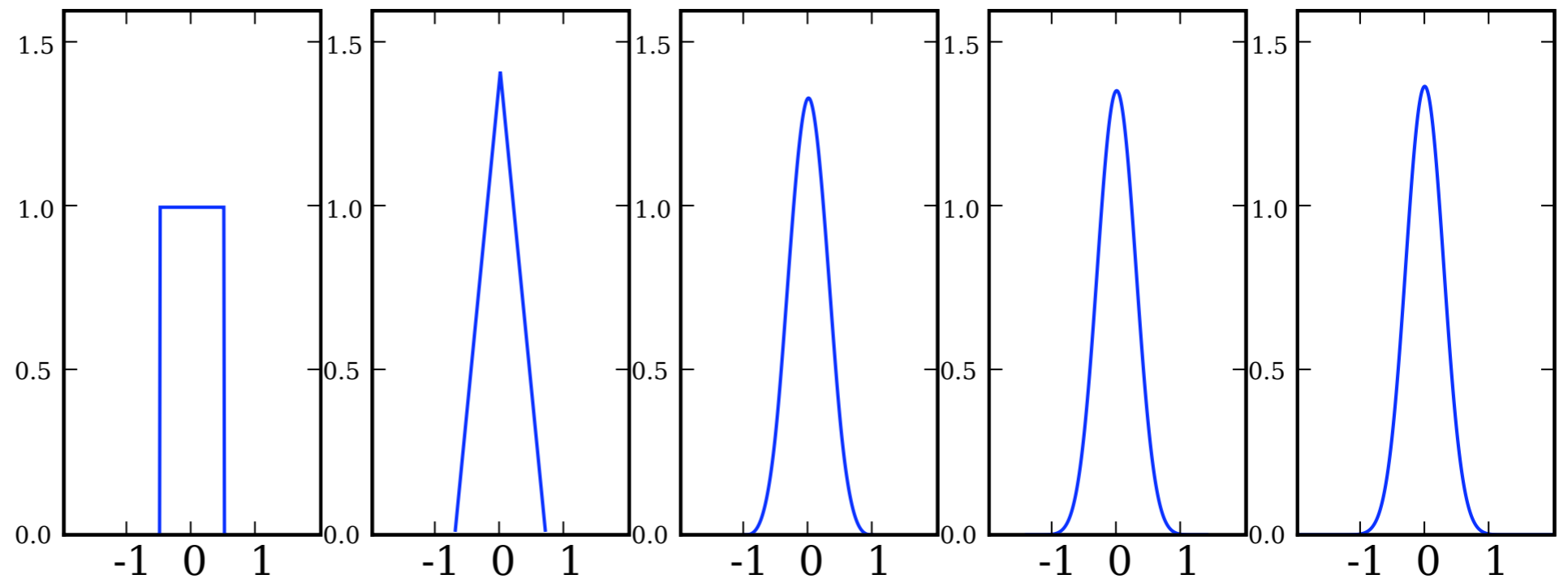
**This is the FT of a Normal Distribution**

# Central Limit Theorem in Practice

unscaled



scaled





# Finite sample tail bounds



# Simple tail bounds

- **Gauss Markov inequality**

Random variable  $X$  with mean  $\mu$

$$\Pr(X \geq \epsilon) \leq \mu/\epsilon$$

**Proof - decompose expectation**

$$\Pr(X \geq \epsilon) = \int_{\epsilon}^{\infty} dp(x) \leq \int_{\epsilon}^{\infty} \frac{x}{\epsilon} dp(x) \leq \epsilon^{-1} \int_0^{\infty} x dp(x) = \frac{\mu}{\epsilon}.$$

- **Chebyshev inequality**

Random variable  $X$  with mean  $\mu$  and variance  $\sigma^2$

$$\Pr(|\hat{\mu}_m - \mu| > \epsilon) \leq \sigma^2 m^{-1} \epsilon^{-2} \text{ or equivalently } \epsilon \leq \sigma/\sqrt{m\delta}$$

**Proof - applying Gauss-Markov to  $Y = (X - \mu)^2$  with confidence  $\epsilon^2$  yields the result.**

# Scaling behavior

- **Gauss-Markov**

$$\epsilon \leq \frac{\mu}{\delta}$$

Scales properly in  $\mu$  but expensive in  $\delta$

- **Chebyshev**

$$\epsilon \leq \frac{\sigma}{\sqrt{m\delta}}$$

Proper scaling in  $\sigma$  but still bad in  $\delta$

Can we get logarithmic scaling in  $\delta$ ?

# Chernoff bound

- **KL-divergence variant of Chernoff bound**

$$K(p, q) = p \log \frac{p}{q} + (1 - p) \log \frac{1 - p}{1 - q}$$

- **n independent tosses from biased coin with p**

$$\Pr \left\{ \sum_i x_i \geq nq \right\} \leq \exp(-nK(q, p)) \leq \exp(-2n(p - q)^2)$$

Pinsker's inequality

- **Proof** w.l.o.g.  $q > p$  and set  $k \geq qn$

$$\frac{\Pr \left\{ \sum_i x_i = k | q \right\}}{\Pr \left\{ \sum_i x_i = k | p \right\}} = \frac{q^k (1 - q)^{n-k}}{p^k (1 - p)^{n-k}} \geq \frac{q^{qn} (1 - q)^{n-qn}}{p^{qn} (1 - p)^{n-qn}} = \exp(nK(q, p))$$

$$\sum_{k \geq nq} \Pr \left\{ \sum_i x_i = k | p \right\} \leq \sum_{k \geq nq} \Pr \left\{ \sum_i x_i = k | q \right\} \exp(-nK(q, p)) \leq \exp(-nK(q, p))$$

# McDiarmid Inequality

- Independent random variables  $X_i$

- Function  $f : \mathcal{X}^m \rightarrow \mathbb{R}$

- Deviation from expected value

$$\Pr (|f(x_1, \dots, x_m) - \mathbf{E}_{X_1, \dots, X_m} [f(x_1, \dots, x_m)]| > \epsilon) \leq 2 \exp (-2\epsilon^2 C^{-2})$$

Here  $C$  is given by  $C^2 = \sum_{i=1}^m c_i^2$  where

$$|f(x_1, \dots, x_i, \dots, x_m) - f(x_1, \dots, x'_i, \dots, x_m)| \leq c_i$$

- Hoeffding's theorem

$f$  is average and  $X_i$  have bounded range  $c$

$$\Pr (|\hat{\mu}_m - \mu| > \epsilon) \leq 2 \exp \left( -\frac{2m\epsilon^2}{c^2} \right).$$

# Scaling behavior

- Hoeffding

$$\delta := \Pr (|\hat{\mu}_m - \mu| > \epsilon) \leq 2 \exp \left( -\frac{2m\epsilon^2}{c^2} \right)$$

$$\implies \log \delta / 2 \leq -\frac{2m\epsilon^2}{c^2}$$

$$\implies \epsilon \leq c \sqrt{\frac{\log 2 - \log \delta}{2m}}$$

This helps when we need to combine several tail bounds since we only pay logarithmically in terms of their combination.

# More tail bounds

- Higher order moments
- Bernstein inequality (needs variance bound)

$$\Pr(\mu_m - \mu \geq \epsilon) \leq \exp\left(-\frac{t^2/2}{\sum_i \mathbf{E}[X_i^2] + Mt/3}\right)$$

here  $M$  upper-bounds the random variables  $X_i$

- Proof via Gauss-Markov inequality applied to exponential sums (hence exp. inequality)
- See also Azuma, Bennett, Chernoff, ...
- Absolute / relative error bounds
- Bounds for (weakly) dependent random variables

# Tail bounds in practice

**A**

**B**

**THE ALL-NEW ANGEL CARES**  
New! Soften skin. 2 for \$40.  
New! Soften skin. 5 for \$25.  
New! Soften skin. 2 for \$40.  
New! Soften skin. 5 for \$25.  
FREE SPRING'S BEAUTY ESSENTIALS with any \$40 beauty purchase.  
TODAY ONLY! \$10 OFF \$50+ PLUS FREE SHIPPING ON \$100+  
find us on facebook



# A/B testing

- Two possible webpage layouts
- Which layout is better?

- Experiment

- Half of the users see A
- The other half sees design B



- How many trials do we need to decide which page attracts more clicks?

Assume that the probabilities are  $p(A) = 0.1$  and  $p(B) = 0.11$  respectively and that  $p(A)$  is known

# Chebyshev Inequality

- Need to bound for a deviation of 0.01
- Mean is  $p(B) = 0.11$  (we don't know this yet)
- Want failure probability of 5%
- If we have no prior knowledge, we can only bound the variance by  $\sigma^2 = 0.25$

$$m \leq \frac{\sigma^2}{\epsilon^2 \delta} = \frac{0.25}{0.01^2 \cdot 0.05} = 50,000$$

- If we know that the click probability is at most 0.15 we can bound the variance at  $0.15 * 0.85 = 0.1275$ . This requires at most 25,500 users.

# Hoeffding's bound

- Random variable has bounded range [0, 1] (click or no click), hence  $c=1$
- Solve Hoeffding's inequality for  $m$

$$m \leq -\frac{c^2 \log \delta / 2}{2\epsilon^2} = -\frac{1 \cdot \log 0.025}{2 \cdot 0.01^2} < 18,445$$

This is slightly better than Chebyshev.

# Normal Approximation (Central Limit Theorem)

- Use asymptotic normality
- Gaussian interval containing 0.95 probability

$$\frac{1}{2\pi\sigma^2} \int_{\mu-\epsilon}^{\mu+\epsilon} \exp\left(-\frac{(x-\mu)^2}{2\sigma^2}\right) dx = 0.95$$

is given by  $\epsilon = 2.96\sigma$ .

- Use variance bound of 0.1275 (see Chebyshev)

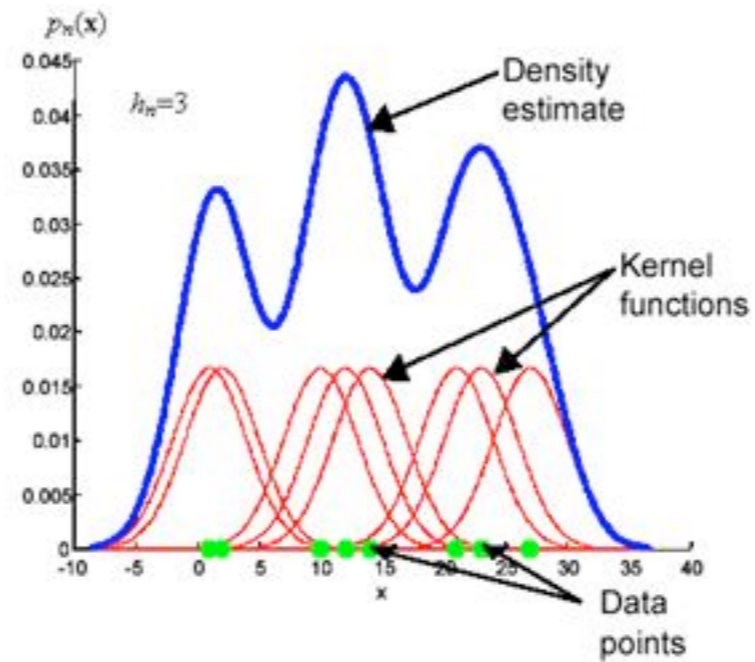
$$m \leq \frac{2.96^2 \sigma^2}{\epsilon^2} = \frac{2.96^2 \cdot 0.1275}{0.01^2} \leq 11,172$$

**Same rate as Hoeffding bound!**

**Better bounds by bounding the variance.**

# Beyond

- Many different layouts?
- Combinatorial strategy to generate them (aka the Thai Restaurant process)
- What if it depends on the user / time of day
- Stateful user (e.g. query keywords in search)
- What if we have a good prior of the response (rather than variance bound)?
- Explore/exploit/reinforcement learning/control (more details at the end of this class)



## 2.3 Kernel Density Estimation



Parzen

# Density Estimation

- For discrete bins (e.g. male/female; English/French/German/Spanish/Chinese) we get good uniform convergence:
- Applying the union bound and Hoeffding

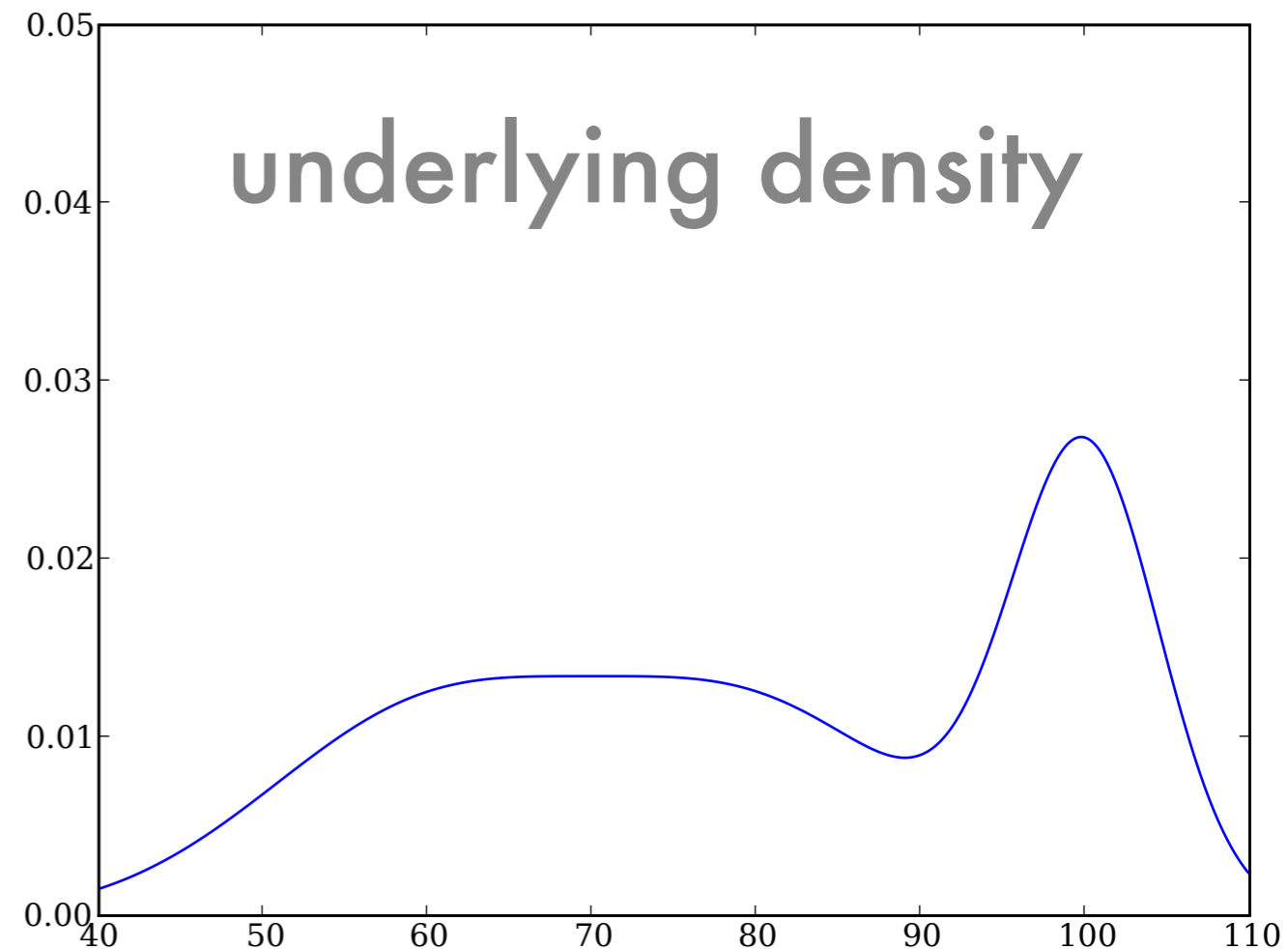
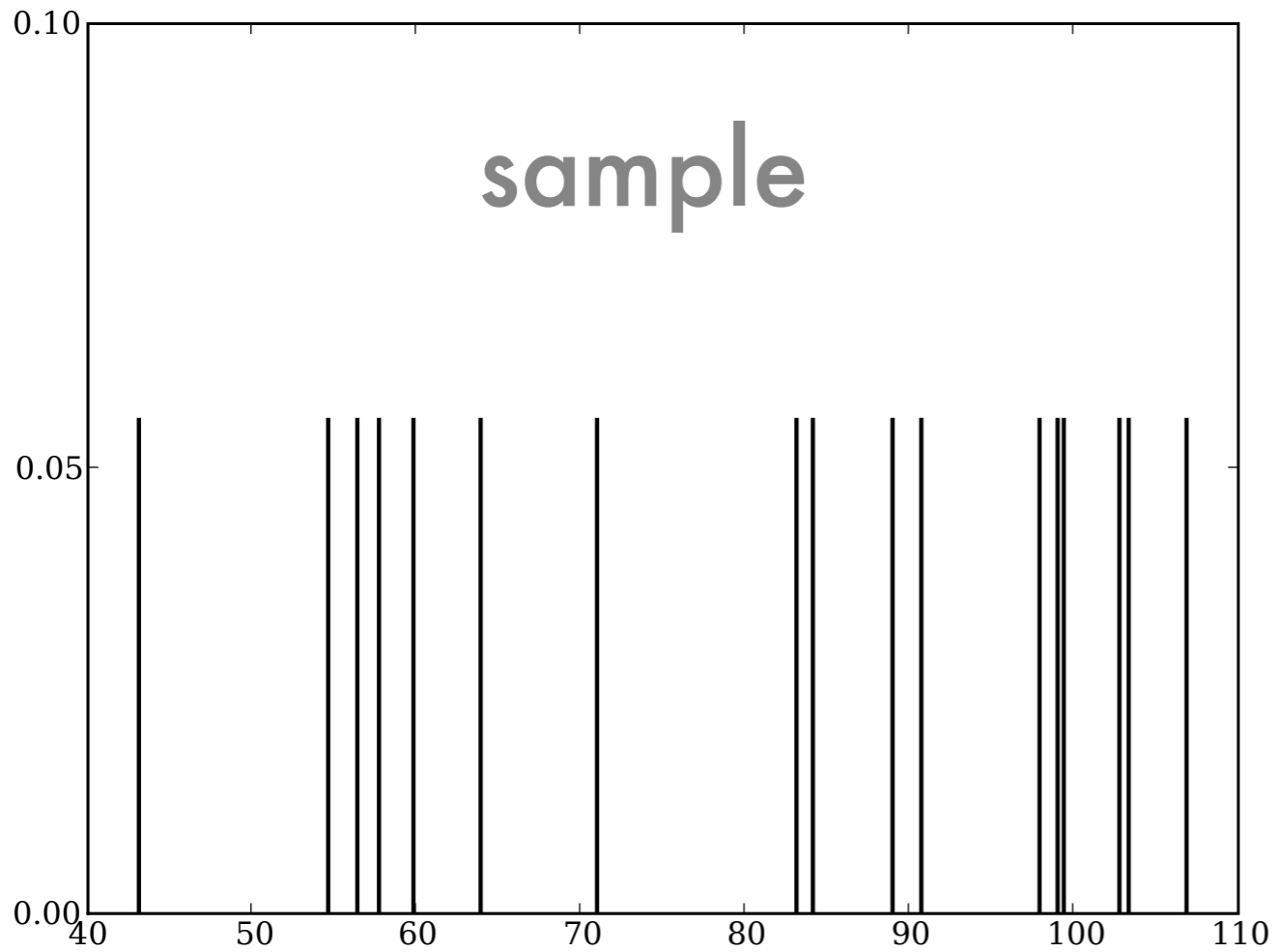
$$\Pr \left( \sup_{a \in A} |\hat{p}(a) - p(a)| \geq \epsilon \right) \leq \sum_{a \in A} \Pr (|\hat{p}(a) - p(a)| \geq \epsilon) \\ \leq 2|A| \exp(-2m\epsilon^2)$$

- Solving for error probability

$$\frac{\delta}{2|A|} \leq \exp(-m\epsilon^2) \implies \epsilon \leq \sqrt{\frac{\log 2|A| - \log \delta}{2m}}$$

good news

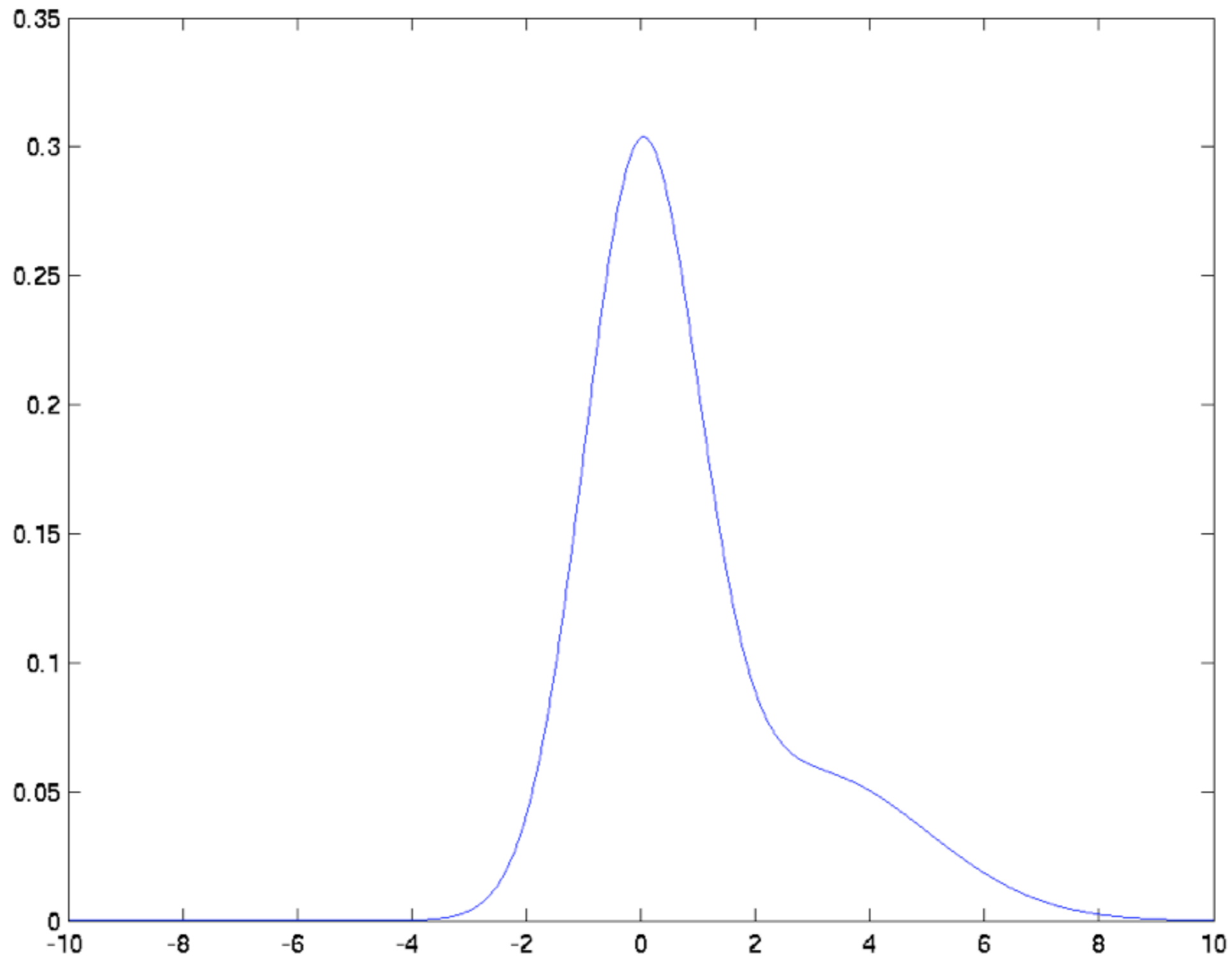
# Density Estimation



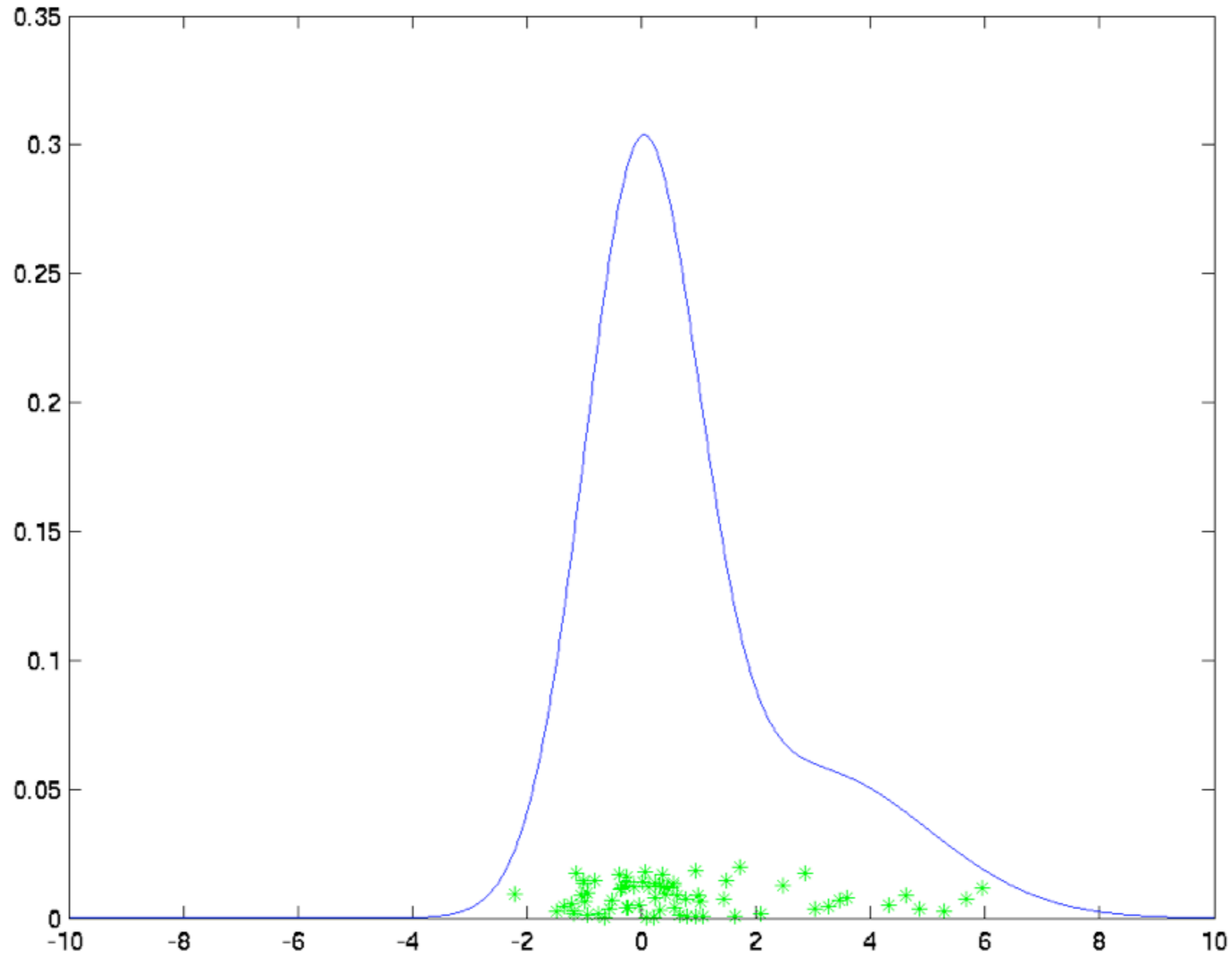
- Continuous domain = infinite number of bins
- Curse of dimensionality
  - 10 bins on  $[0, 1]$  is probably good
  - $10^{10}$  bins on  $[0, 1]^{10}$  requires high accuracy in estimate:  
probability mass per cell also decreases by  $10^{10}$ .



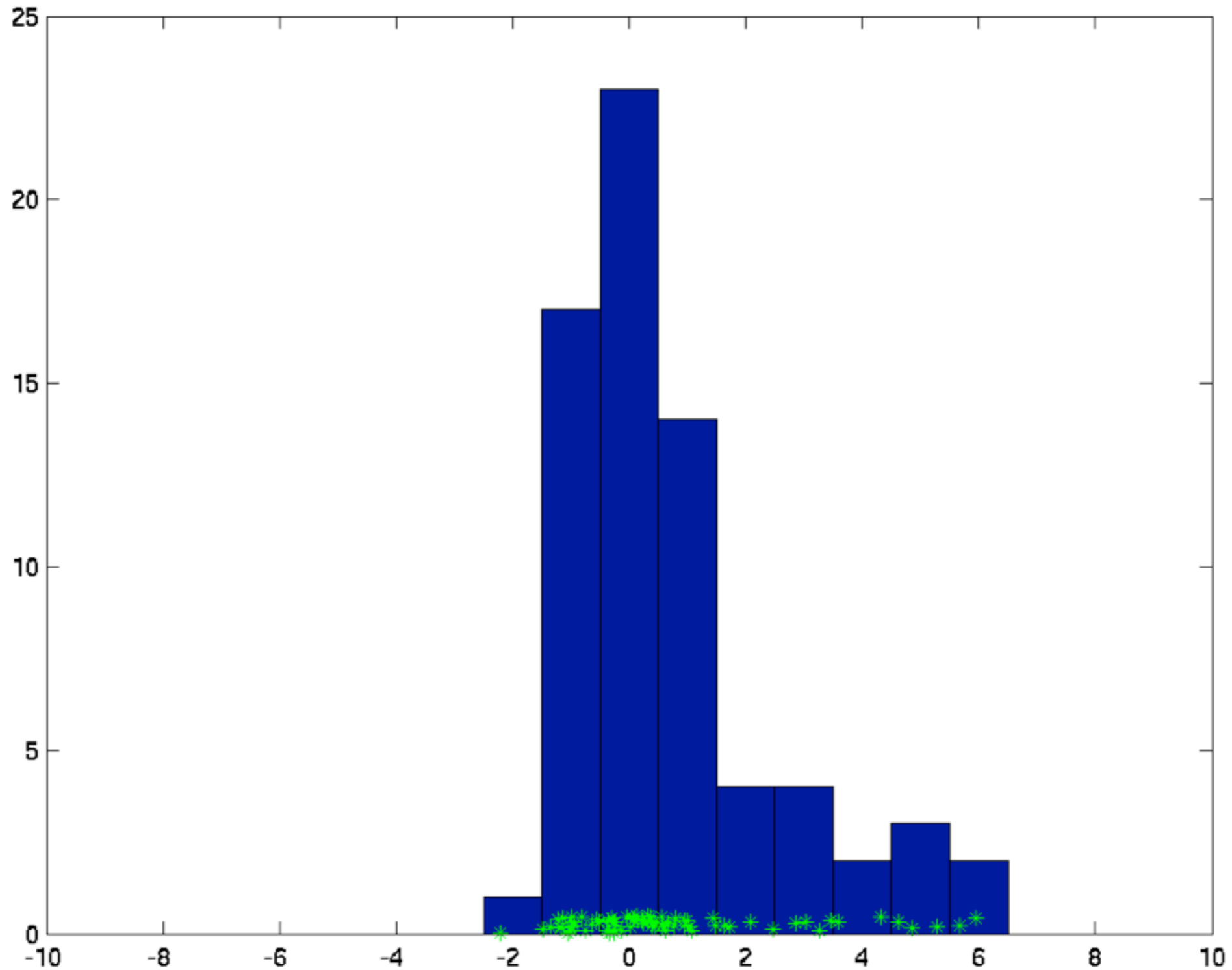
# Bin Counting



# Bin Counting



# Bin Counting



# Parzen Windows

- Naive approach  
Use empirical density (delta distributions)

$$p_{\text{emp}}(x) = \frac{1}{m} \sum_{i=1}^m \delta_{x_i}(x)$$

- This breaks if we see slightly different instances
- Kernel density estimate  
Smear out empirical density with a nonnegative smoothing kernel  $k_x(x')$  satisfying

$$\int_{\mathcal{X}} k_x(x') dx' = 1 \text{ for all } x$$

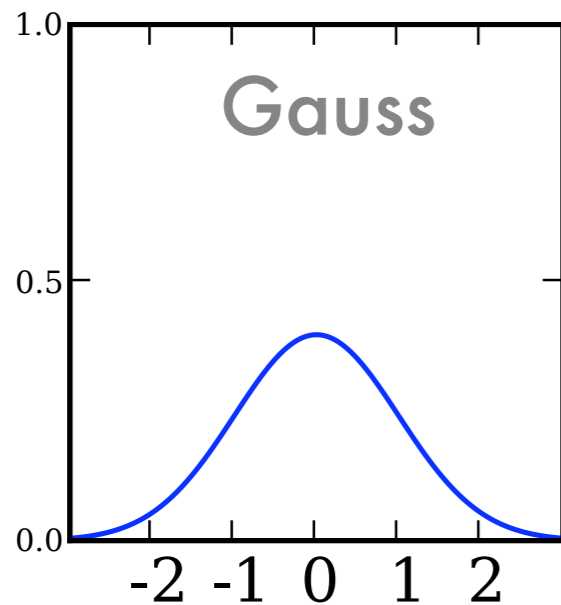
# Parzen Windows

- Density estimate

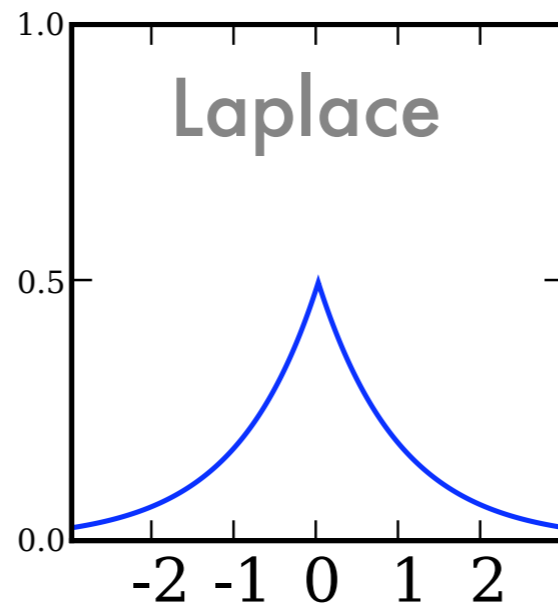
$$p_{\text{emp}}(x) = \frac{1}{m} \sum_{i=1}^m \delta_{x_i}(x)$$

- Smoothing kernels

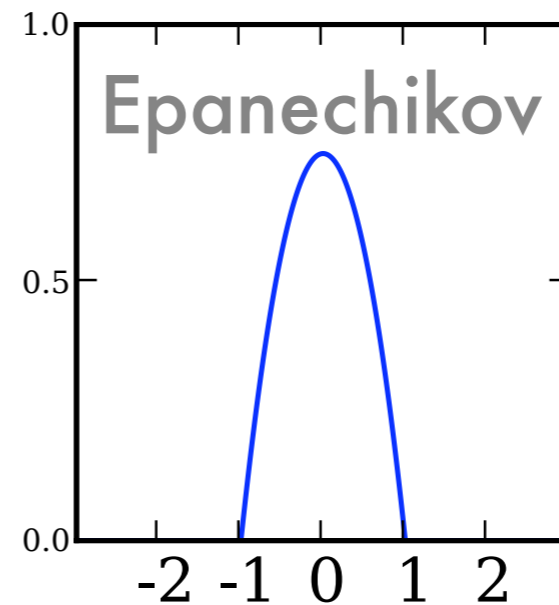
$$\hat{p}(x) = \frac{1}{m} \sum_{i=1}^m k_{x_i}(x)$$



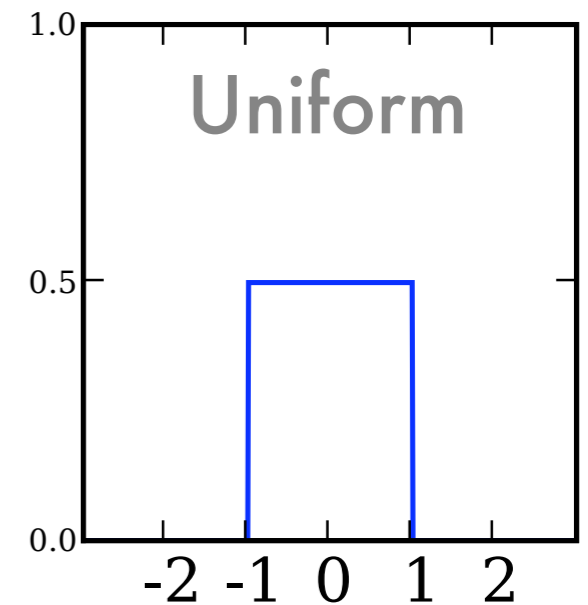
$$(2\pi)^{-\frac{1}{2}} e^{-\frac{1}{2}x^2}$$



$$\frac{1}{2} e^{-|x|}$$

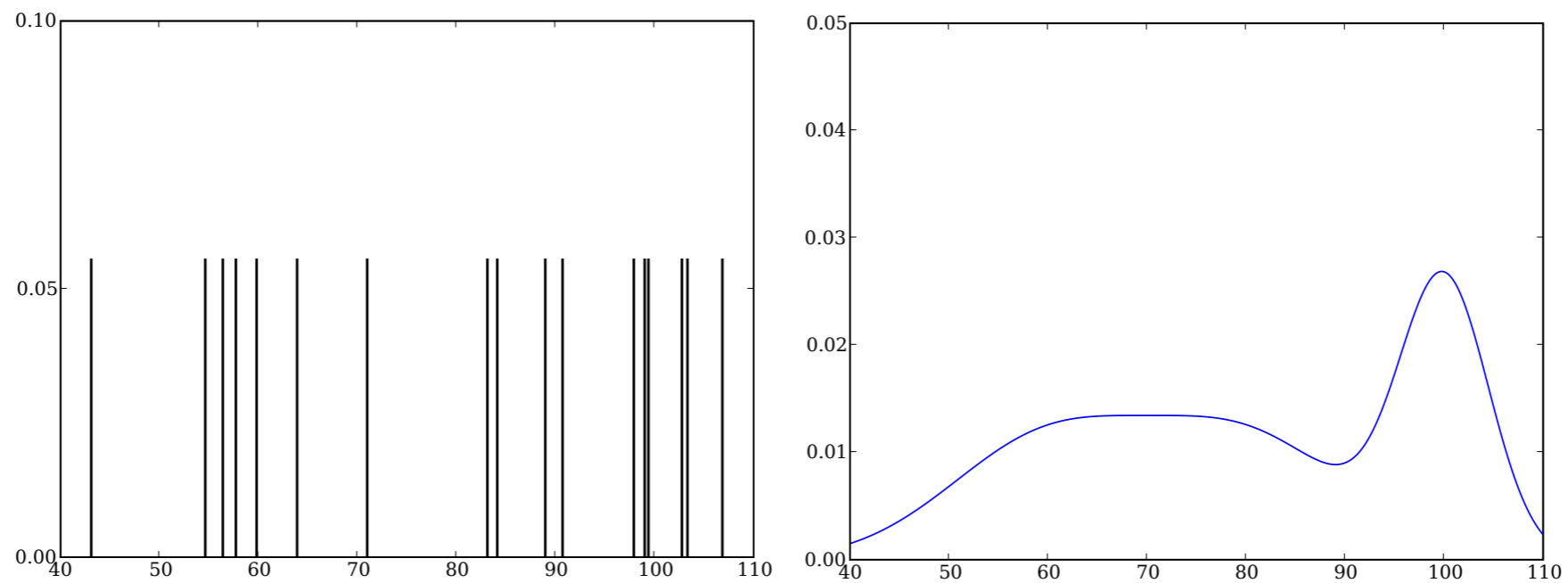
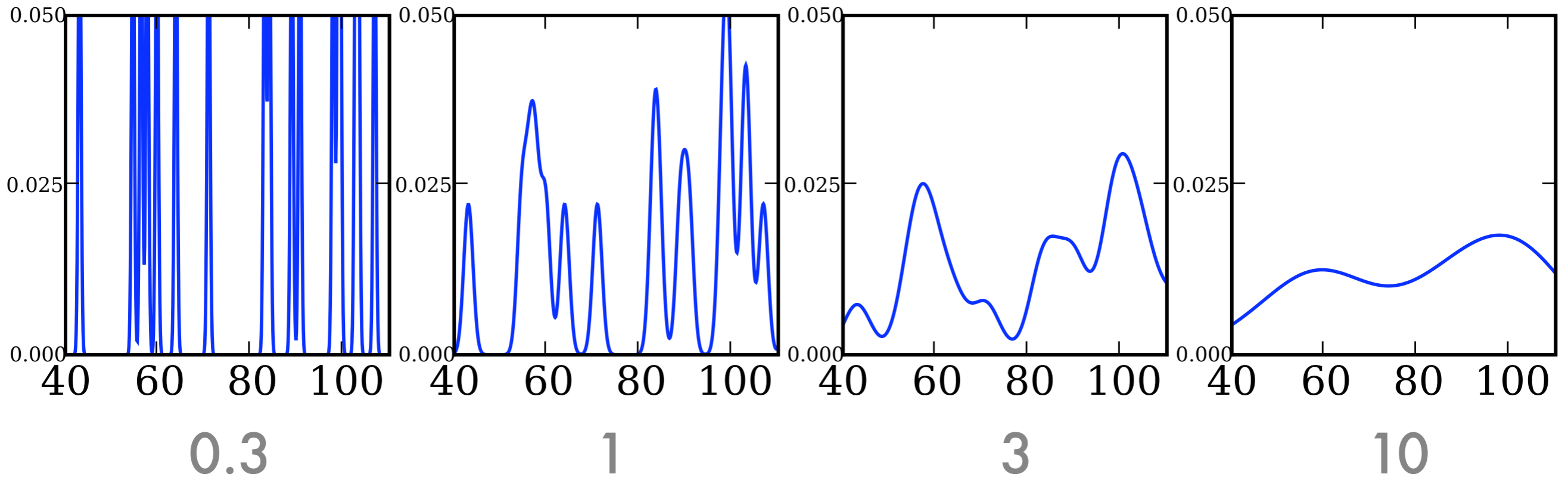


$$\frac{3}{4} \max(0, 1 - x^2)$$

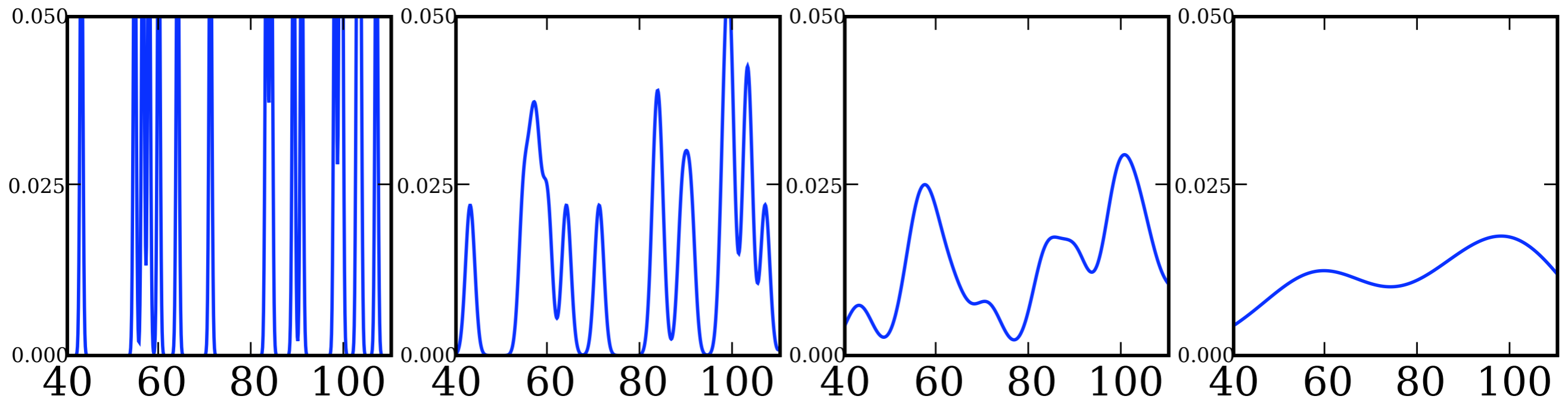


$$\frac{1}{2} \chi_{[-1,1]}(x)$$

# Size matters



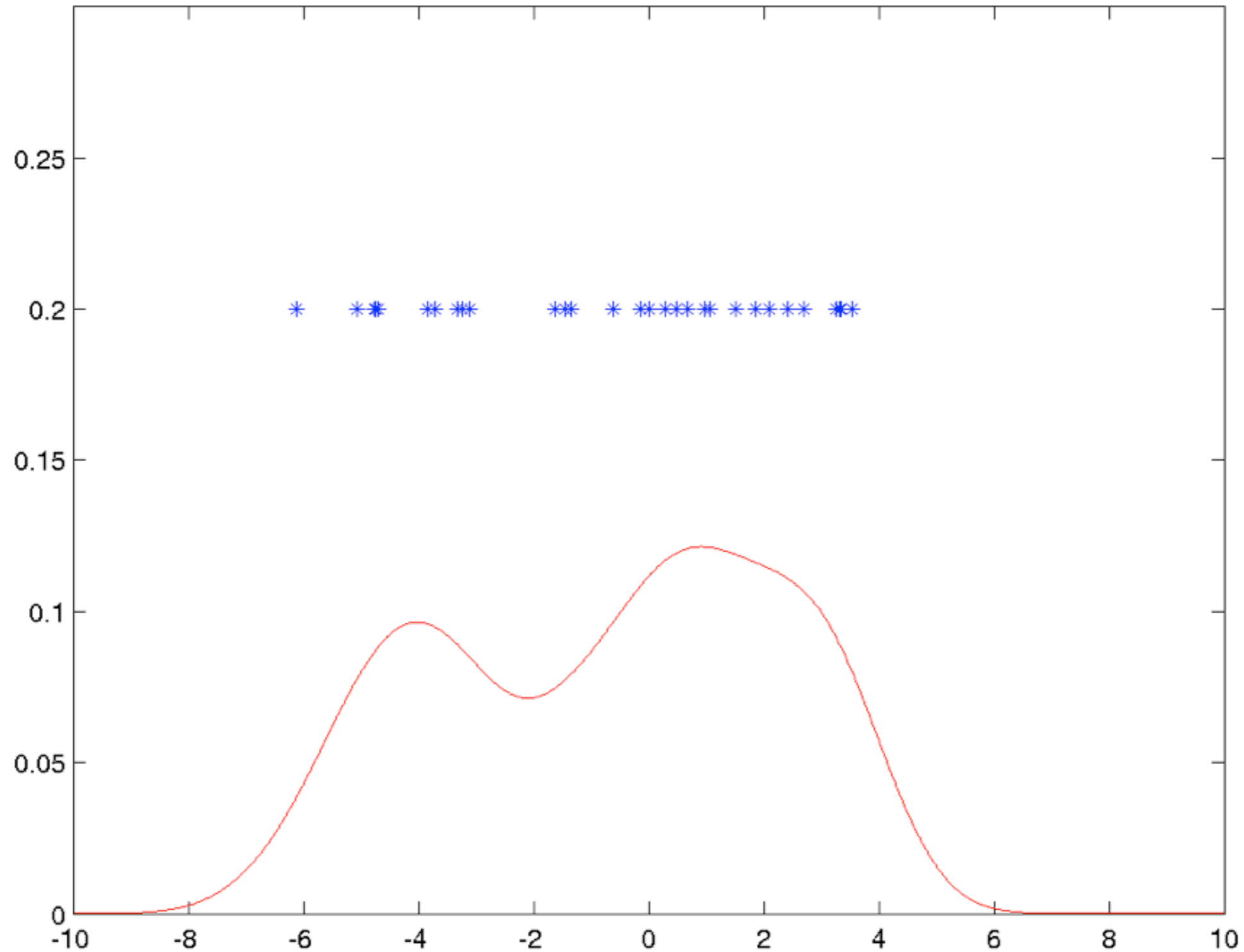
# Size matters



- **Kernel width** 
$$k_{x_i}(x) = r^{-d} h \left( \frac{x - x_i}{r} \right)$$
- **Too narrow overfits**
- **Too wide smoothes with constant distribution**
- **How to choose?**

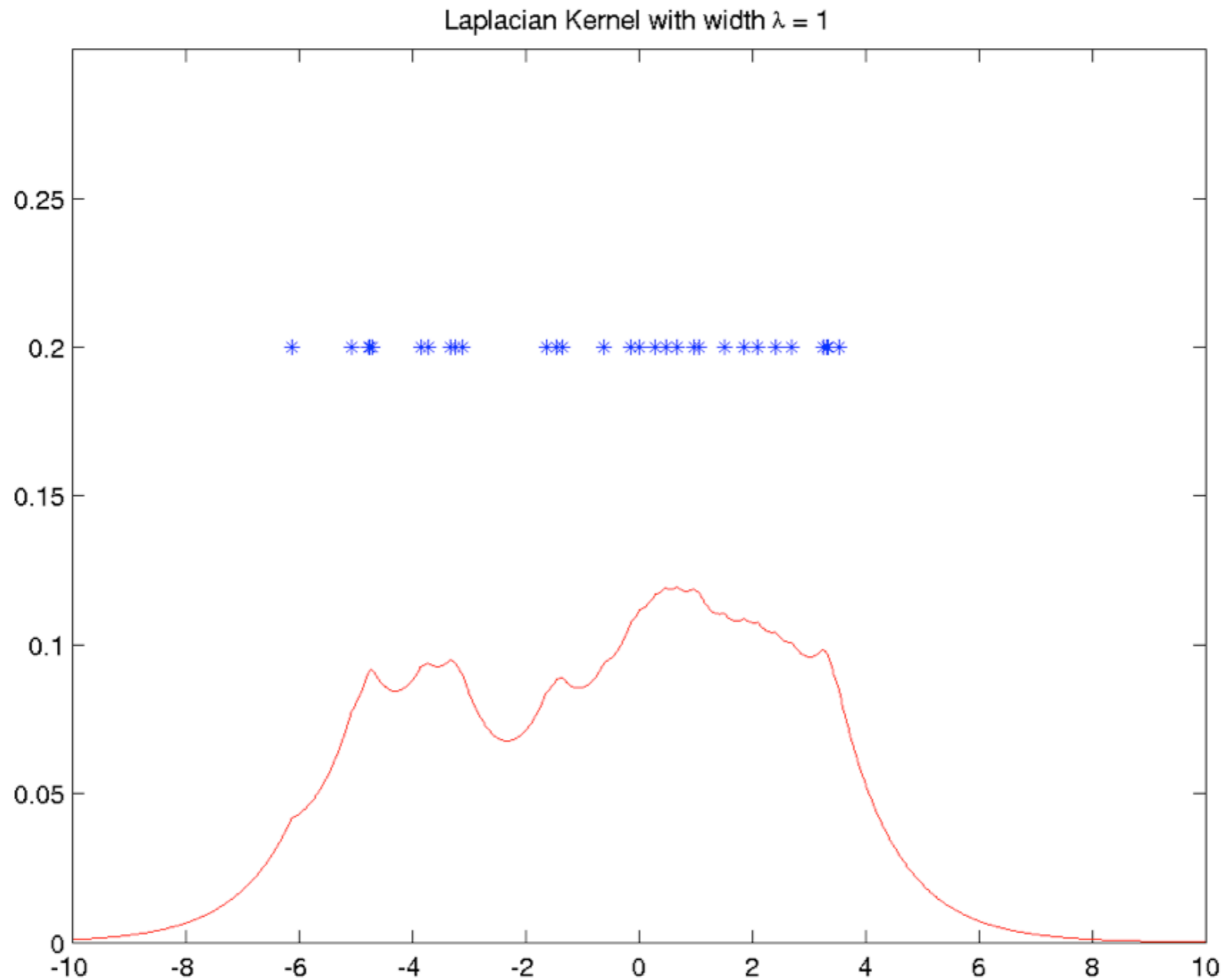
# Smoothing

Gaussian Kernel with width  $\sigma = 1$



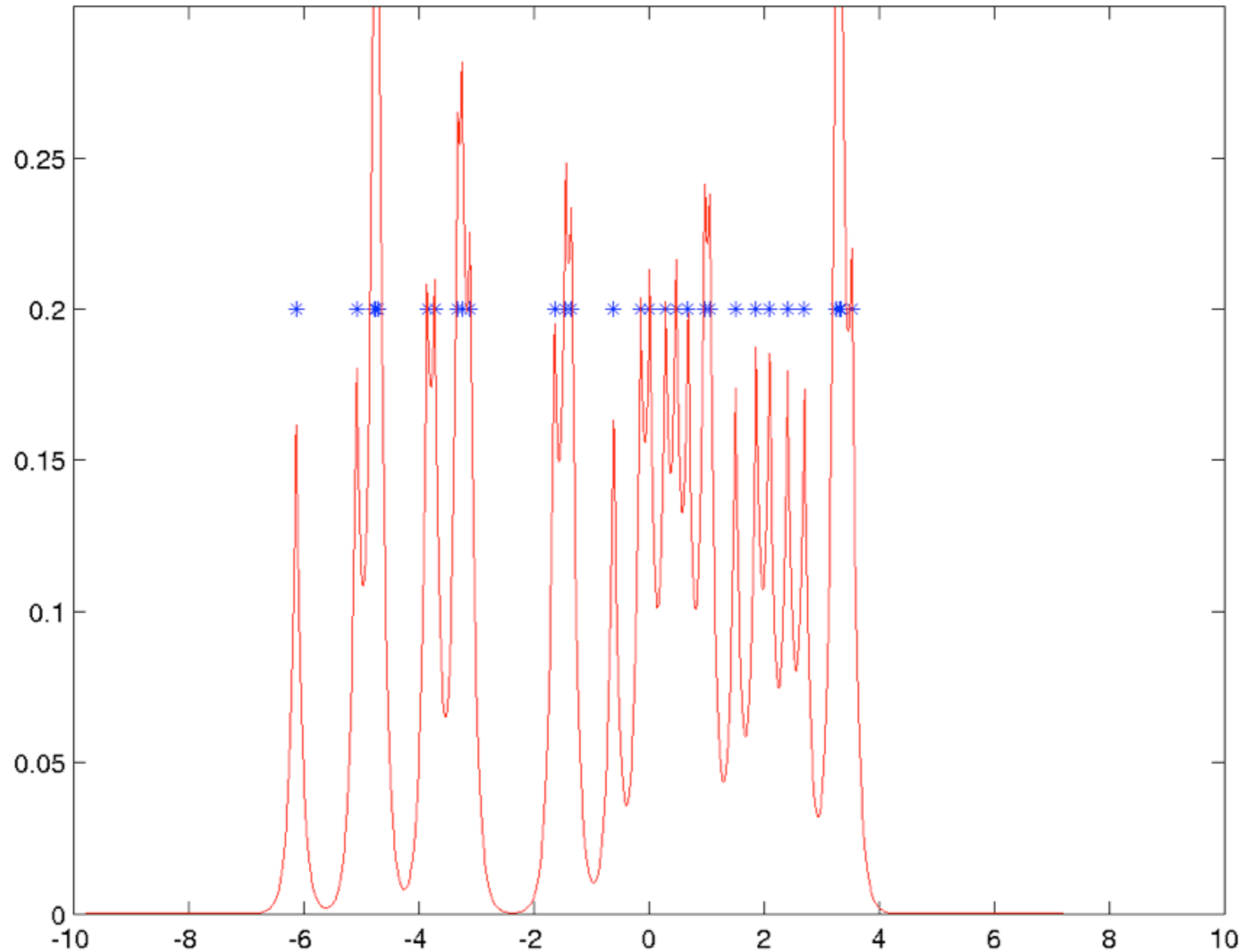


# Smoothing



# Smoothing

Laplacian Kernel with width  $\lambda = 10$



# Capacity Control



# Capacity control

- Need automatic mechanism to select scale
- Overfitting
  - Maximum likelihood will lead to  $r=0$   
(smoothing kernels peak at instances)
  - This is (typically) a set of measure 0.
- Validation set  
Set aside data just for calibrating  $r$
- Leave-one-out estimation  
Estimate likelihood using all but one instance
- Alternatives: use a prior on  $r$ ; convergence analysis

# Capacity Control

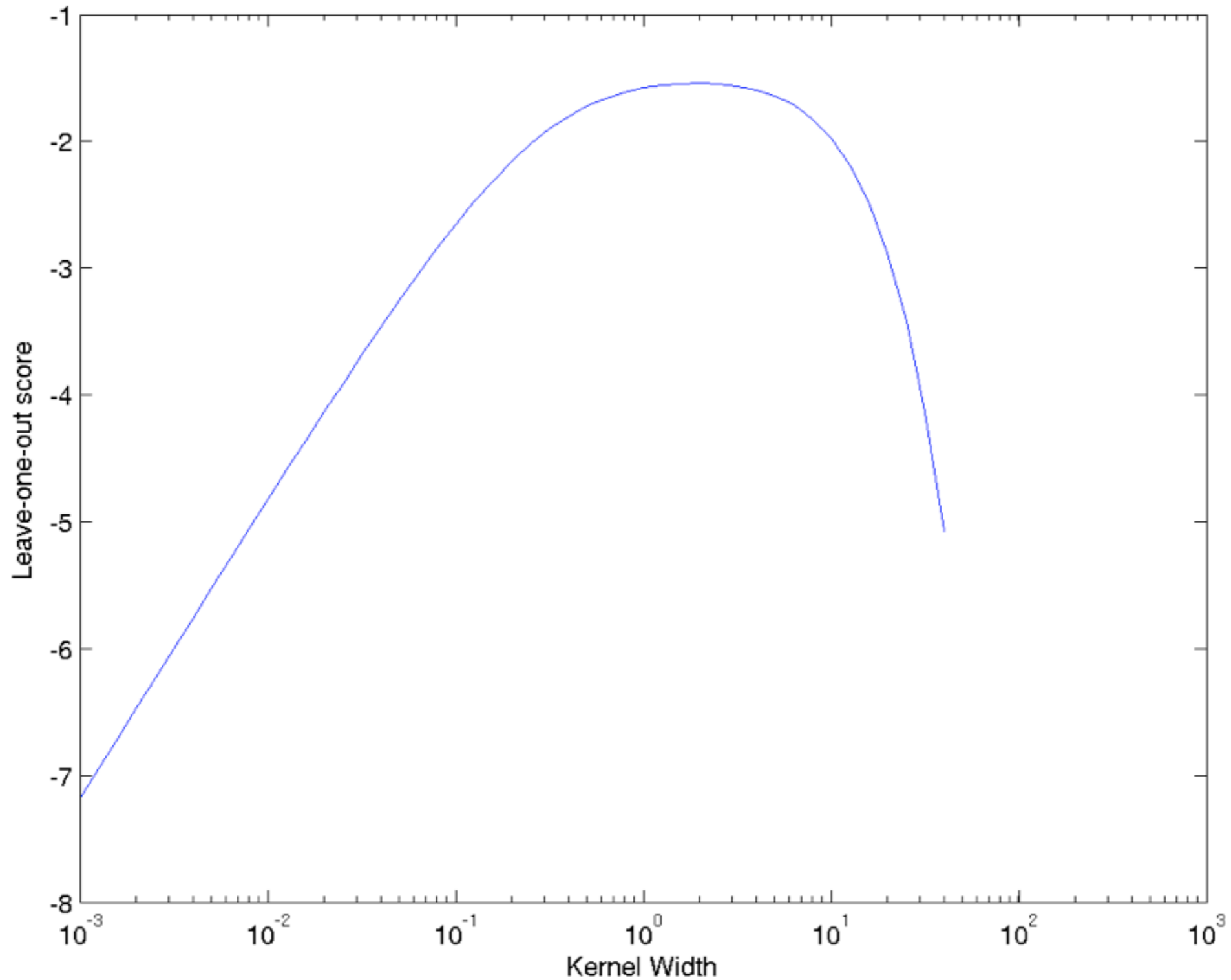
- **Validation set**

$$\begin{aligned}\log \hat{p}(X') &= \sum_{x' \in X'} \log \hat{p}(x') \\ &= \sum_{x' \in X'} \log \sum_{x \in X} k\left(\frac{x-x'}{r}\right) - |X'| [d \log r + \log |X|]\end{aligned}$$

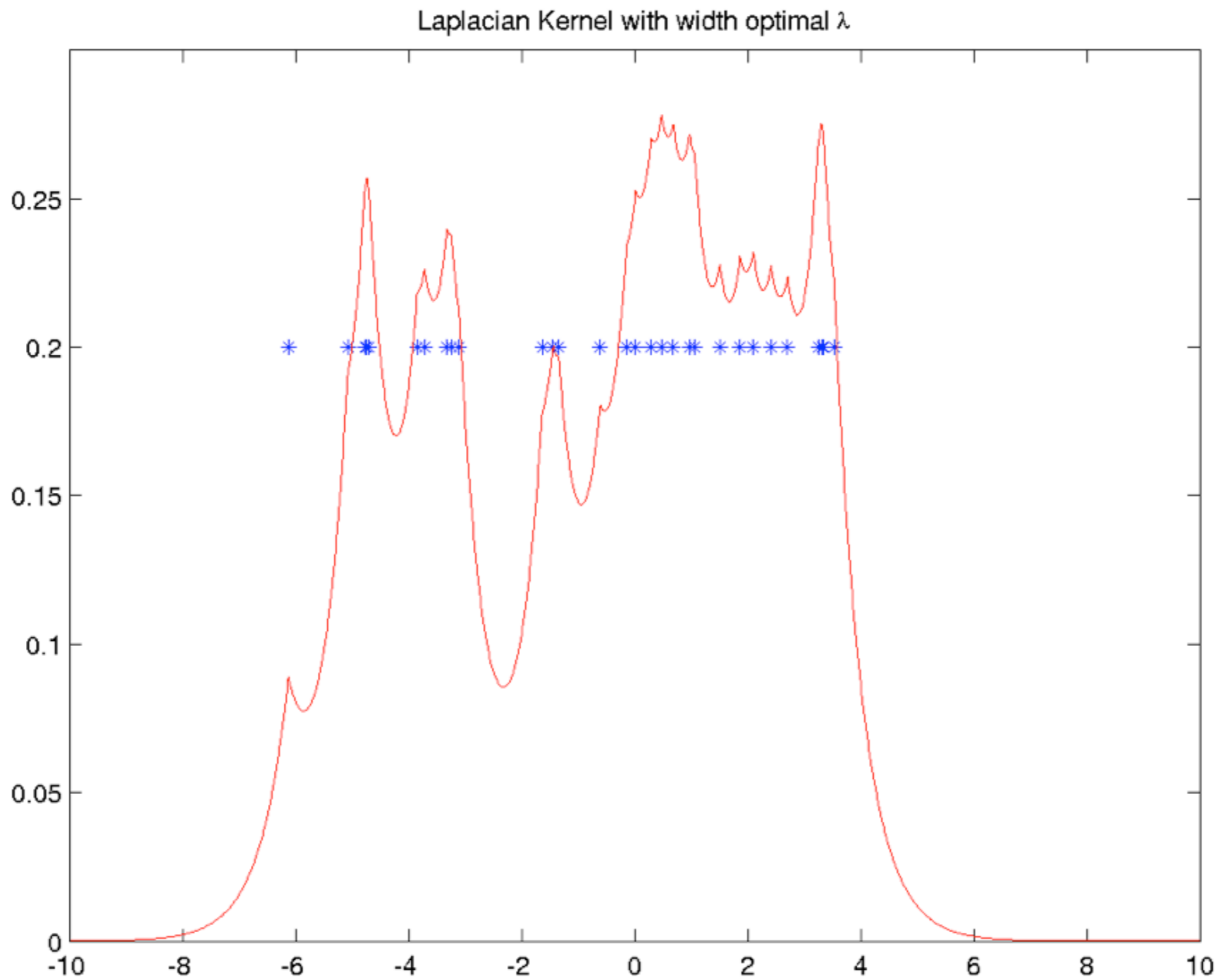
- **Leave-one-out crossvalidation**

$$\begin{aligned}\hat{p}_{X \setminus \{x\}}(x) &= \frac{1}{m-1} \sum_{x' \in X \setminus \{x\}} r^{-d} k\left(\frac{x' - x}{r}\right) \\ &= \frac{m}{m-1} [\hat{p}(x) - m^{-1} r^{-d} k(0)] \\ \implies \mathcal{L}[X] &= m \log m / (m-1) + \sum_{x \in X} \log [\hat{p}(x) - m^{-1} r^{-d} k(0)]\end{aligned}$$

# Leave-one out estimate



# Optimal estimate



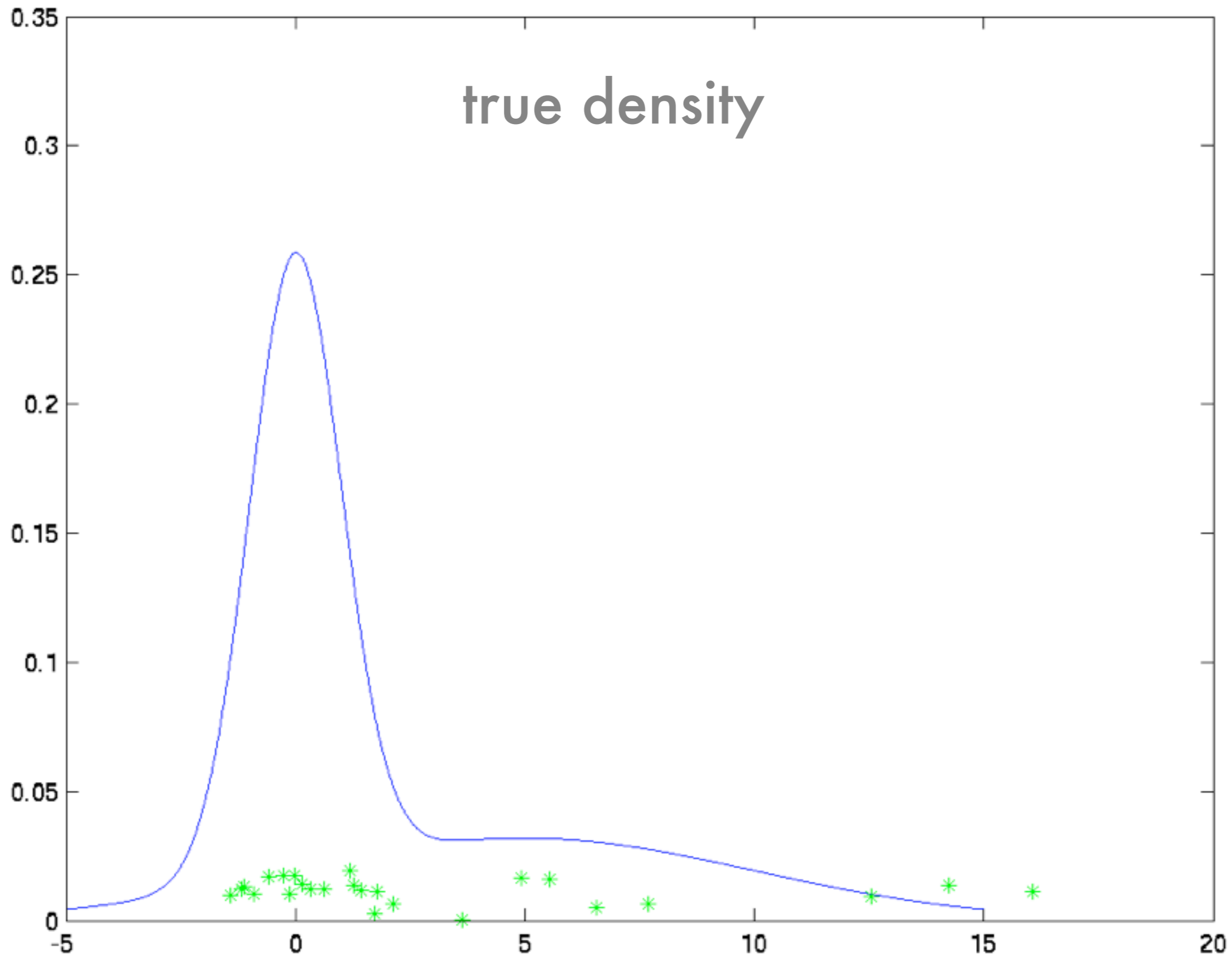
# Silverman's rule

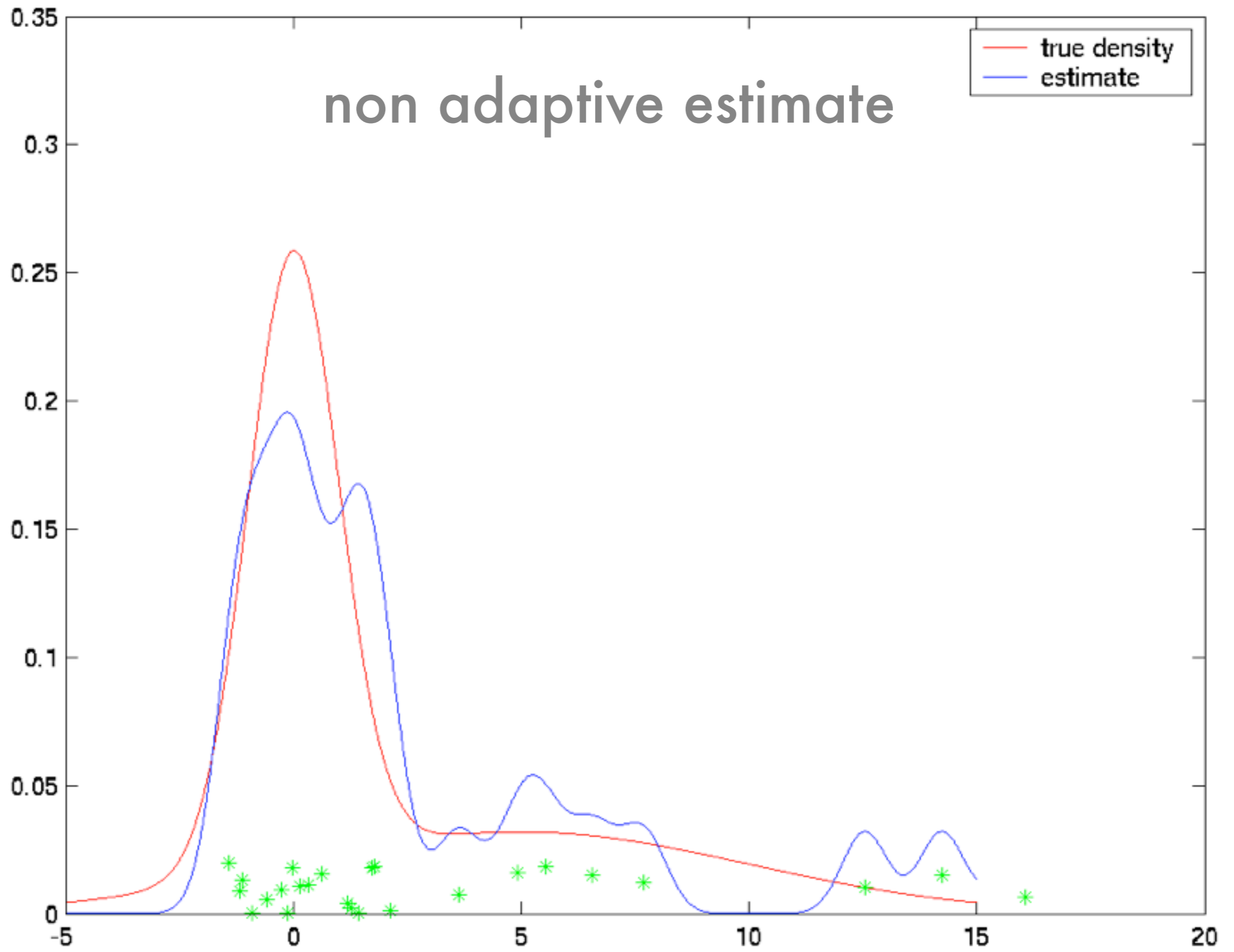


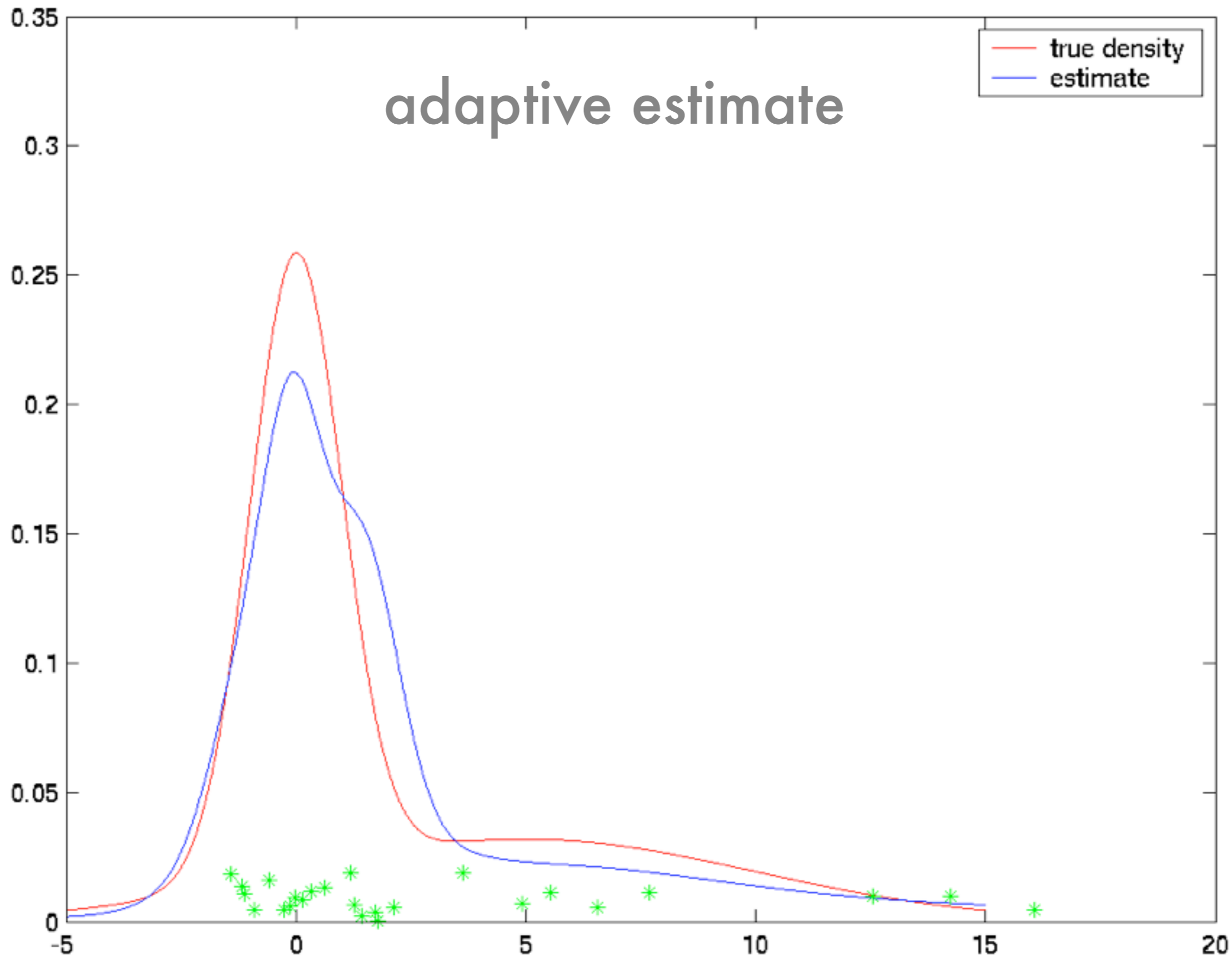
# Silverman's rule

- Chicken and egg problem
  - Want wide kernel for low density region
  - Want narrow kernel where we have much data
  - **Need density estimate to estimate density**
- Simple hack
  - Use average distance from k nearest neighbors

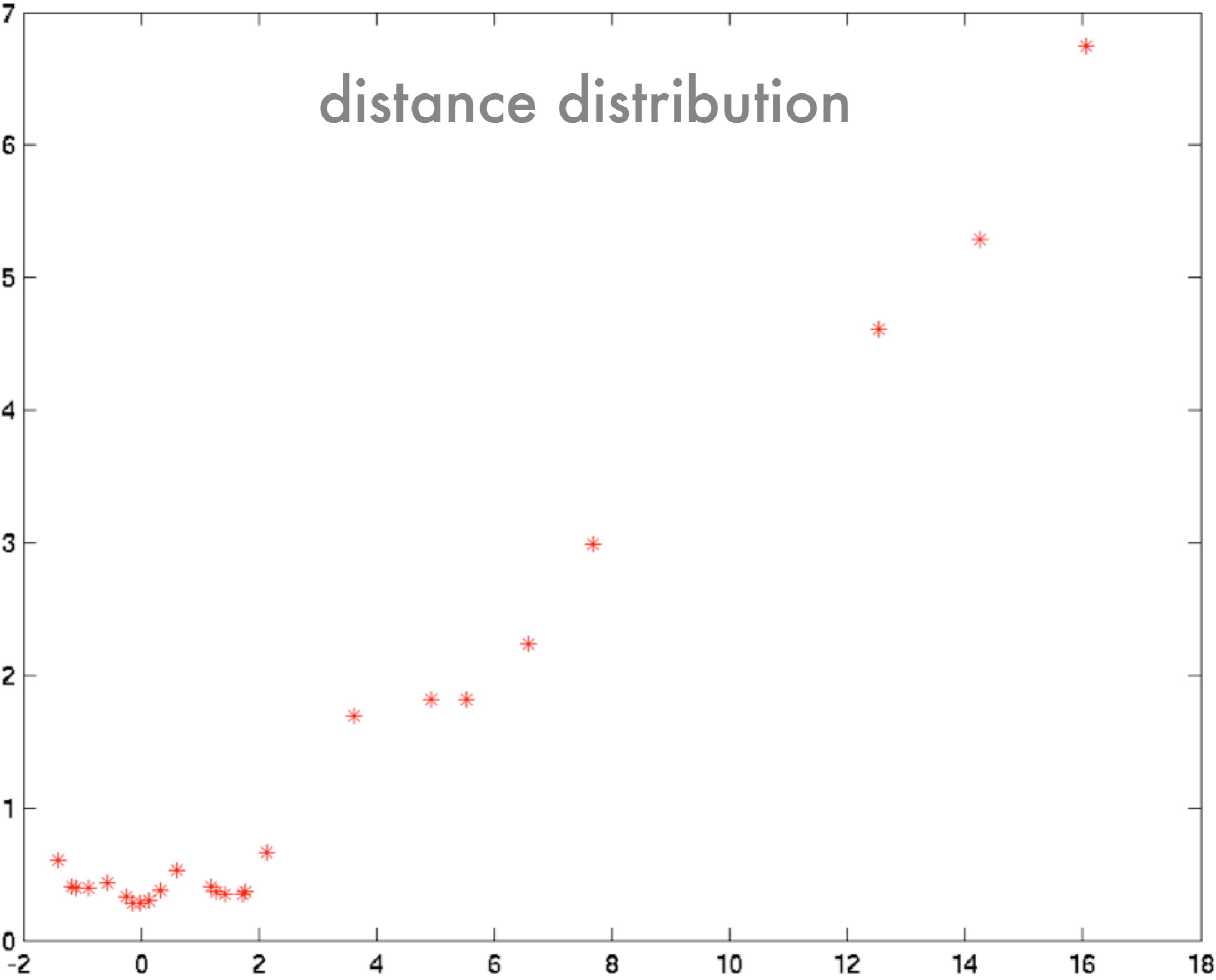
$$r_i = \frac{r}{k} \sum_{x \in \text{NN}(x_i, k)} \|x_i - x\|$$







# distance distribution



**Watson-Nadaraya estimator**

# Weighted smoother

- Problem

Given pairs  $(x_i, y_i)$  estimate  $y | x$  for new  $x$

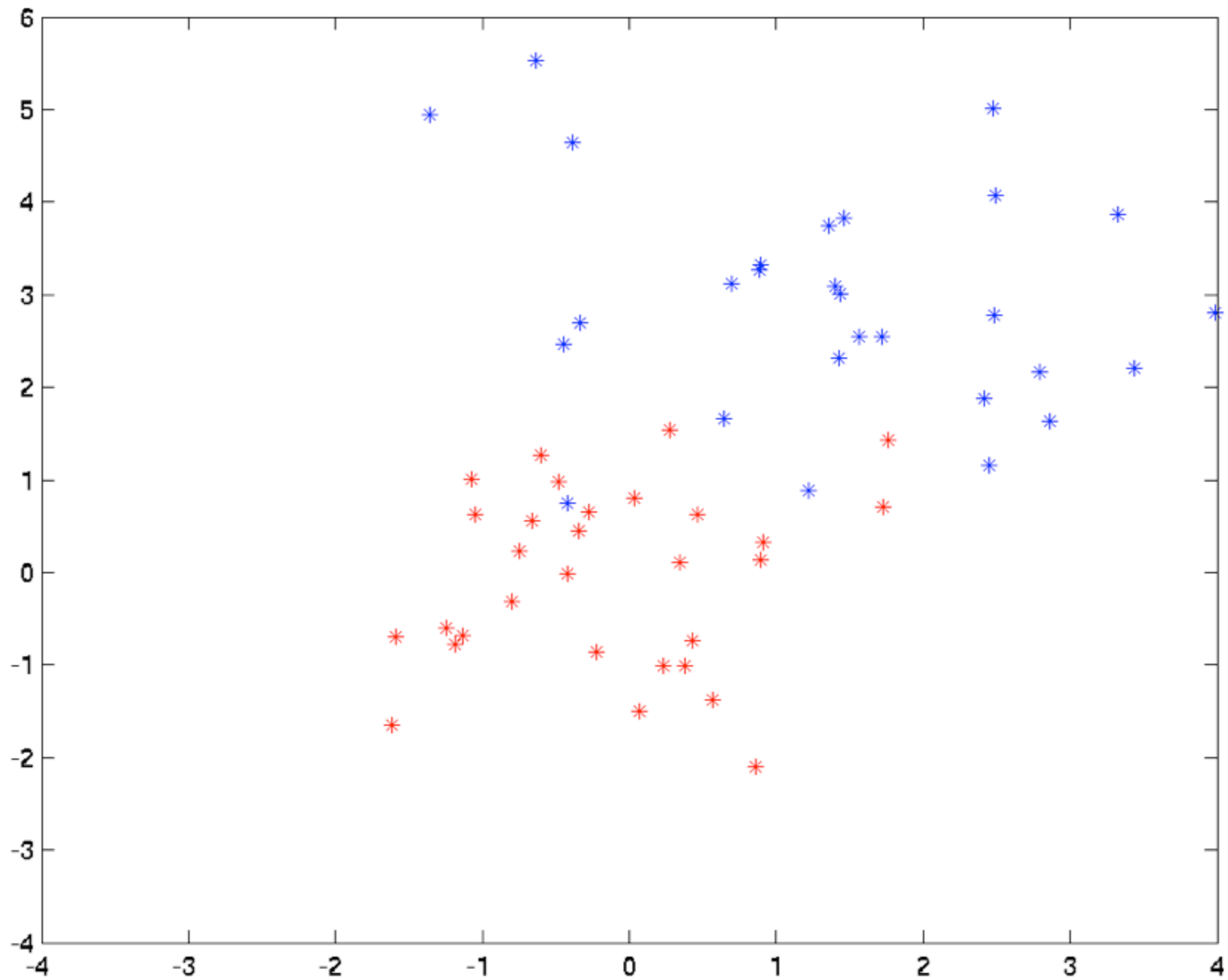
- Idea

Use distance weighted average of  $y_i$

$$\hat{y}(x) = \sum_i y_i \frac{k_{x_i}(x)}{\sum_j k_{x_j}(x)} = \frac{\sum_i y_i k_{x_i}(x)}{\sum_j k_{x_j}(x)}$$

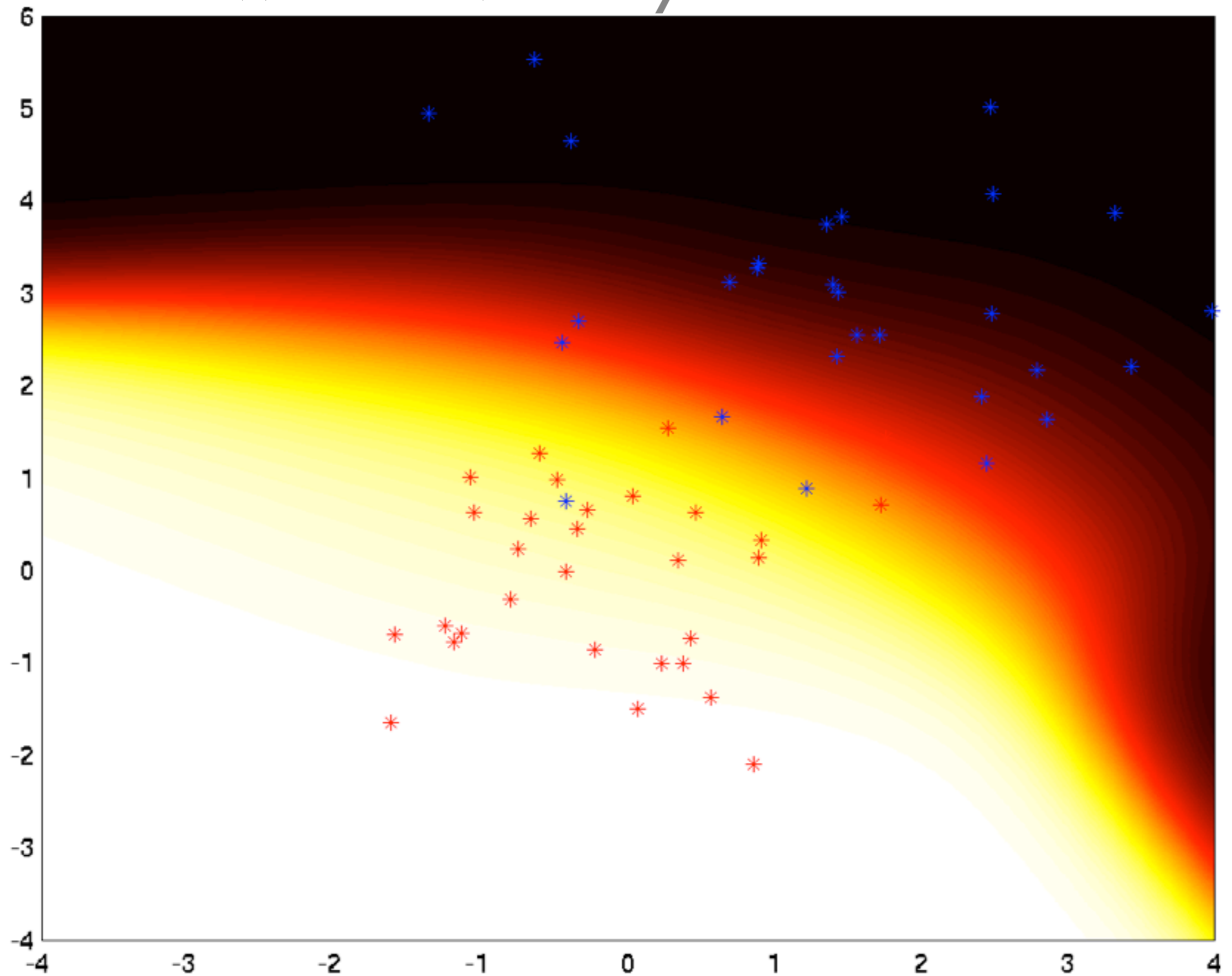
labels

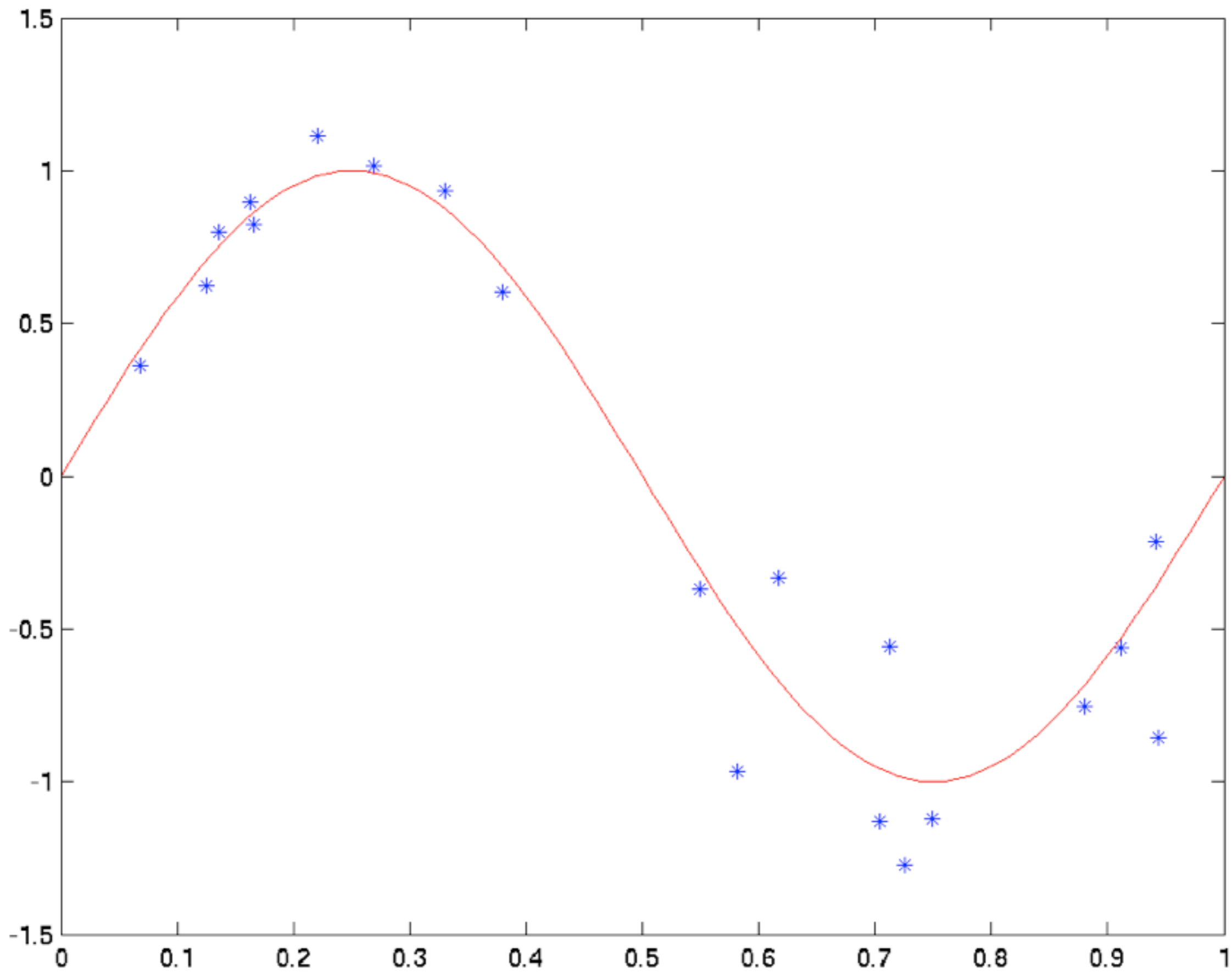
local  
weights



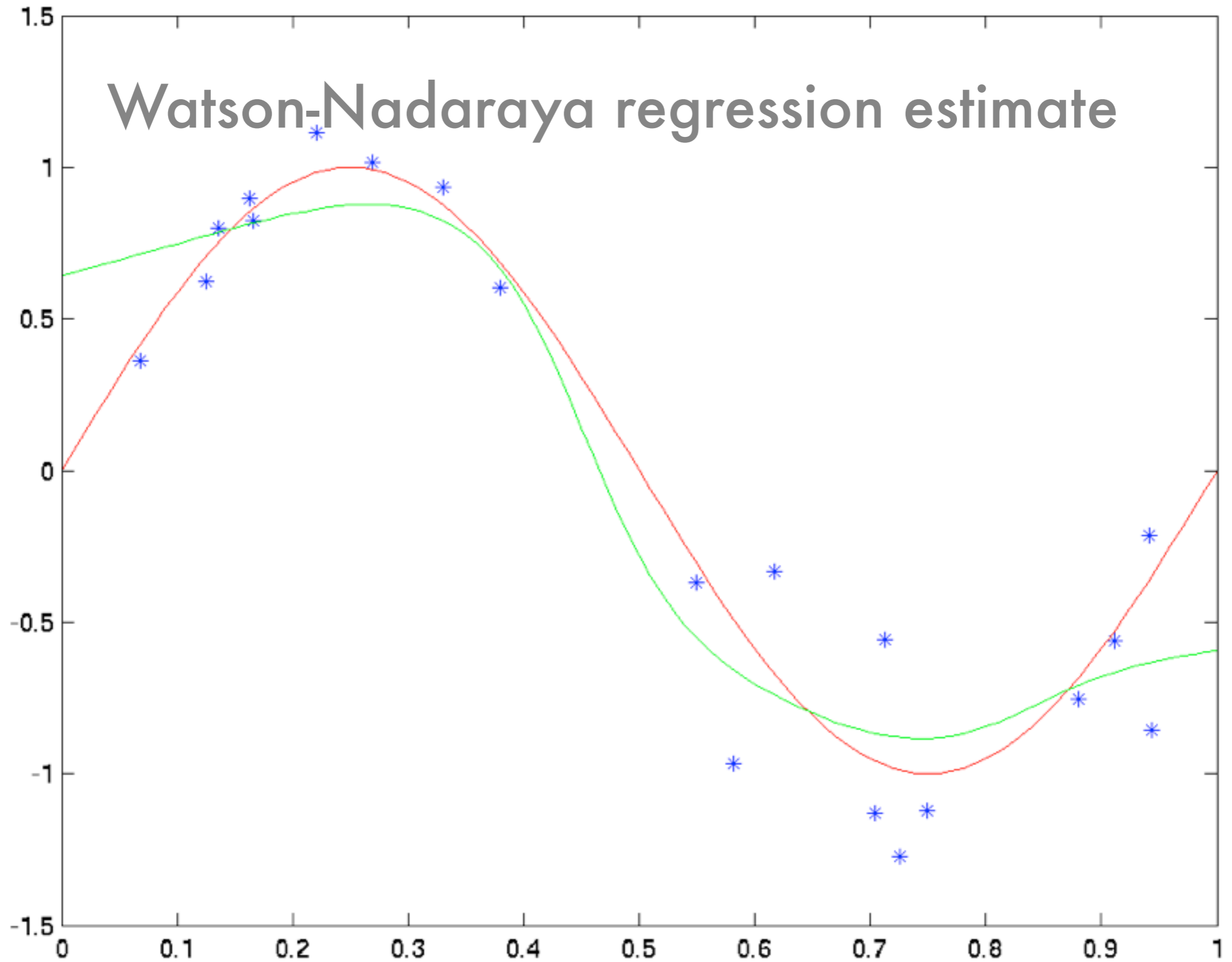


# Watson-Nadaraya Classifier





# Watson-Nadaraya regression estimate



# k-Nearest Neighbors

- **Further simplification**
  - Same weight for all nearest neighbors
  - Same number of neighbors everywhere
- **Classification**  
Use majority rule to estimate label
- **Regression**  
Use average for label

# 2.4 Exponential Families



# Exponential Families

# Exponential Families

- **Density function**

$$p(x; \theta) = \exp (\langle \phi(x), \theta \rangle - g(\theta))$$

where  $g(\theta) = \log \sum_{x'} \exp (\langle \phi(x'), \theta \rangle)$

# Exponential Families

- **Density function**

$$p(x; \theta) = \exp (\langle \phi(x), \theta \rangle - g(\theta))$$

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- **Log partition function generates cumulants**

$$\partial_{\theta} g(\theta) = \mathbf{E} [\phi(x)]$$

$$\partial_{\theta}^2 g(\theta) = \text{Var} [\phi(x)]$$



# Exponential Families

- **Density function**

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- **Log partition function generates cumulants**

$$\partial_{\theta} g(\theta) = \mathbf{E} [\phi(x)]$$

$$\partial_{\theta}^2 g(\theta) = \text{Var} [\phi(x)]$$

- **g is convex (second derivative is p.s.d.)**

# Examples

- **Binomial Distribution**

$$\phi(x) = x$$

- **Discrete Distribution**

$$\phi(x) = e_x$$

( $e_x$  is unit vector for  $x$ )

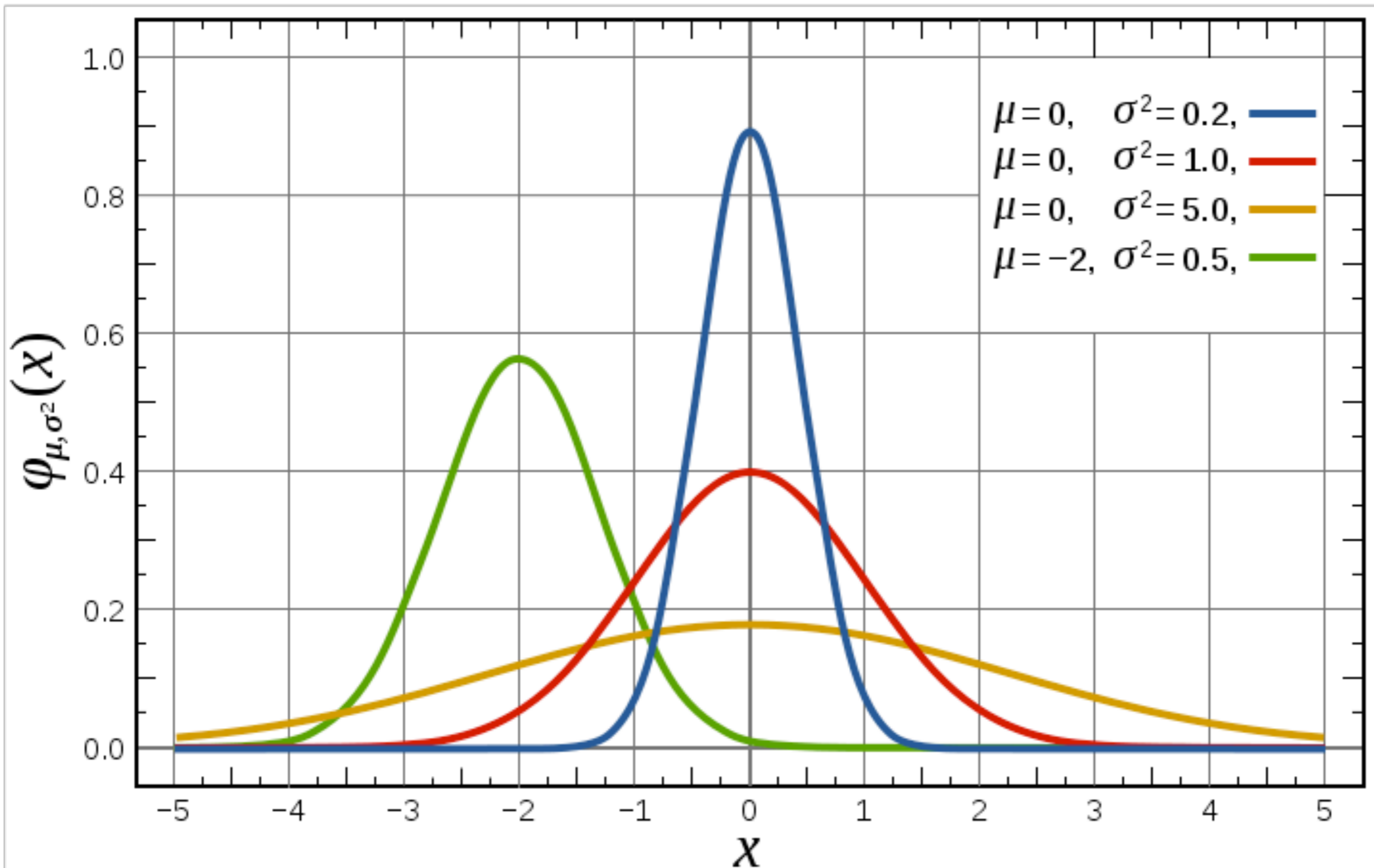
- **Gaussian**

$$\phi(x) = \left( x, \frac{1}{2} x x^\top \right)$$

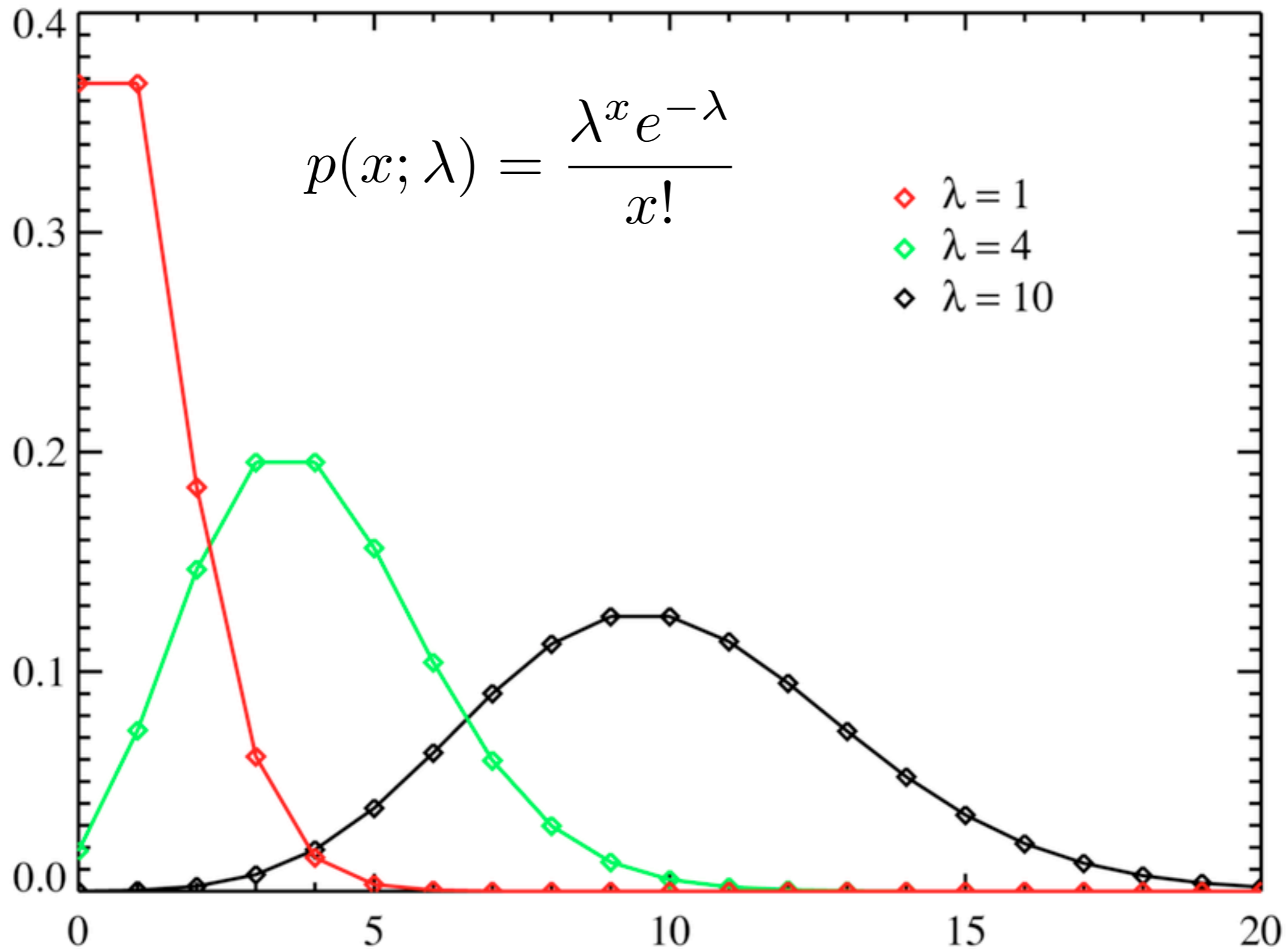
- **Poisson (counting measure  $1/x!$ )**  $\phi(x) = x$

- **Dirichlet, Beta, Gamma, Wishart, ...**

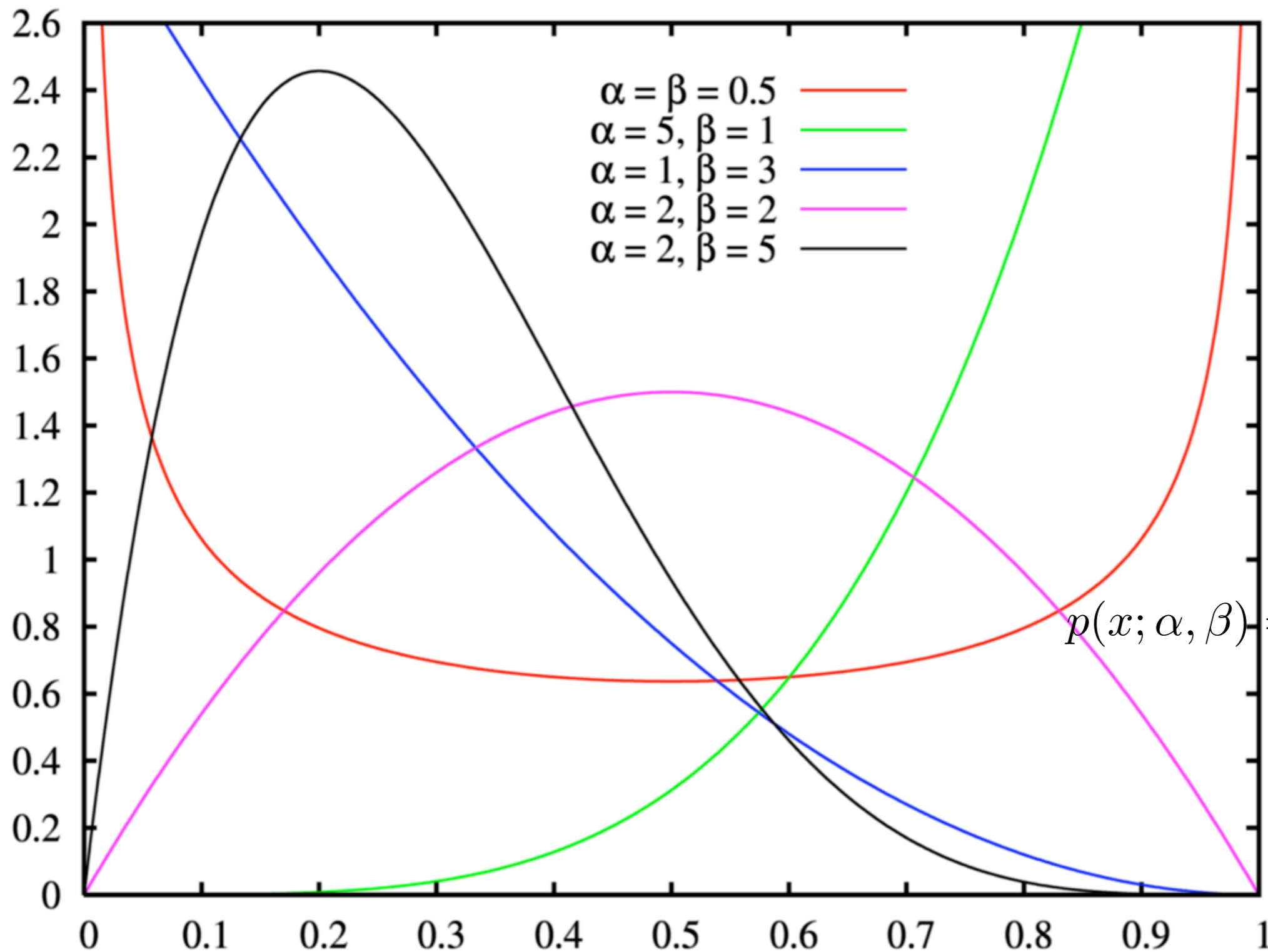
# Normal Distribution



# Poisson Distribution

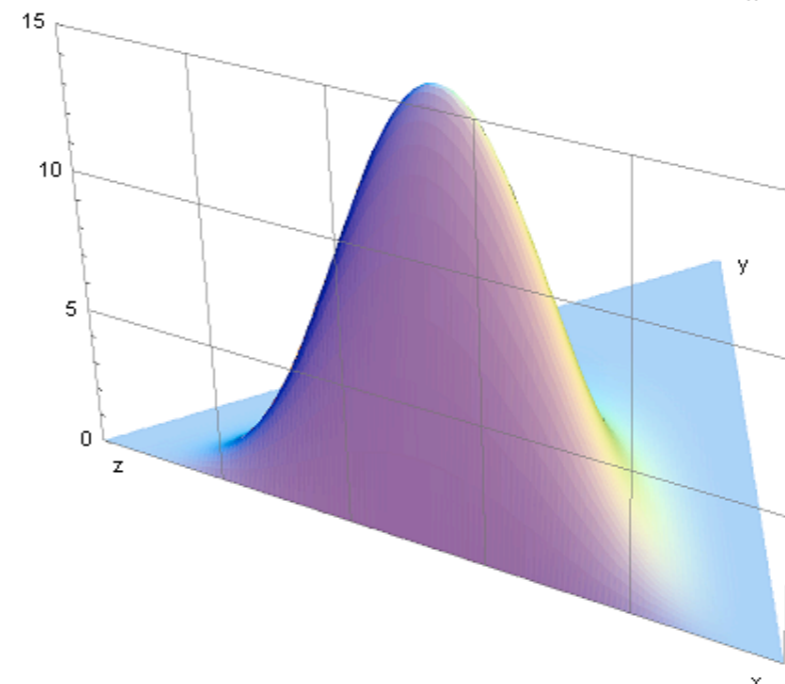
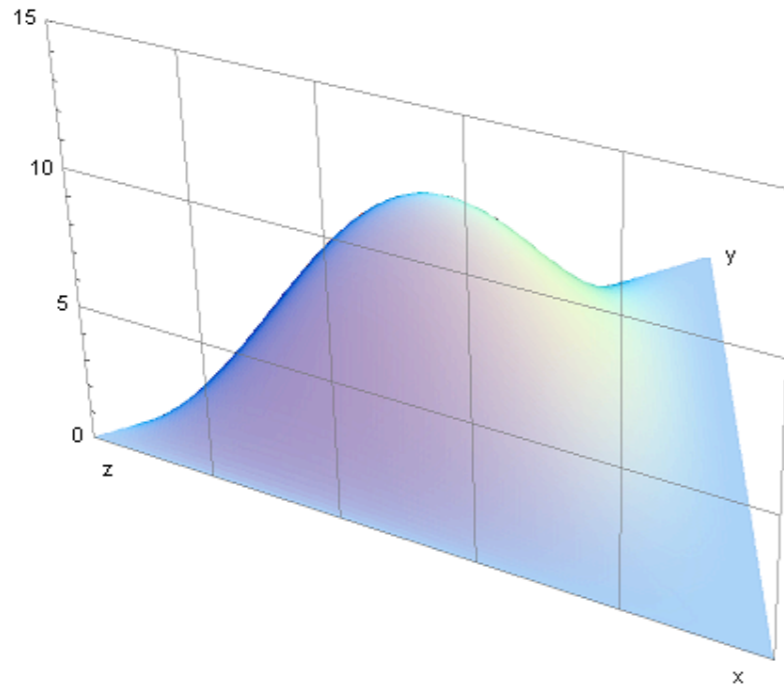
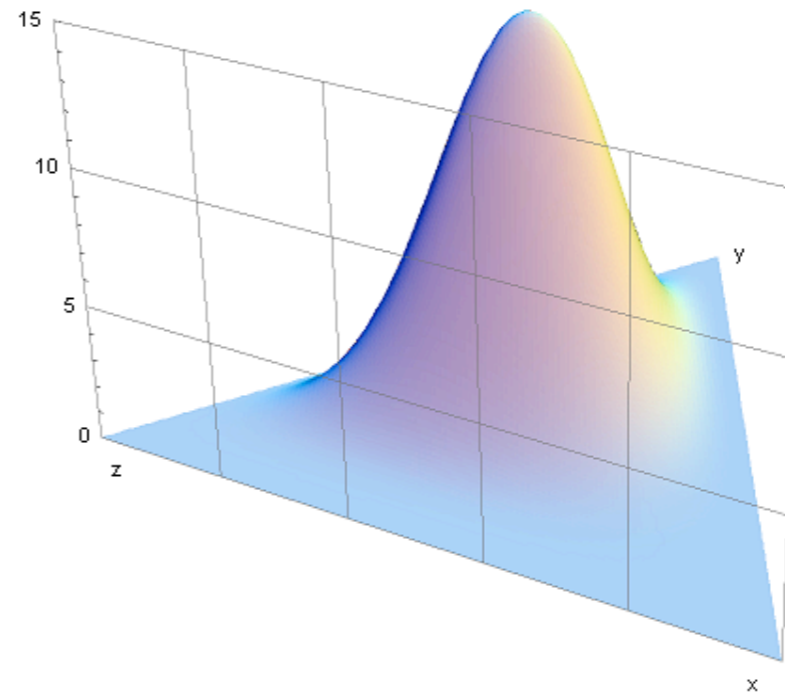
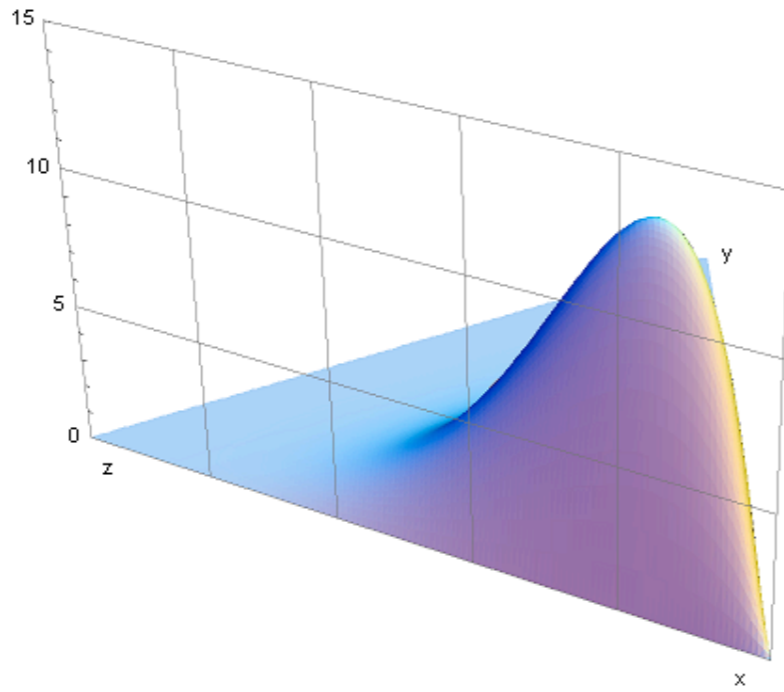


# Beta Distribution



$$p(x; \alpha, \beta) = \frac{x^{\alpha-1} (1-x)^{\beta-1}}{B(\alpha, \beta)}$$

# Dirichlet Distribution



... this is a distribution over distributions ...

# Maximum Likelihood

# Maximum Likelihood

- **Negative log-likelihood**

$$-\log p(X; \theta) = \sum_{i=1}^n g(\theta) - \langle \phi(x_i), \theta \rangle$$



# Maximum Likelihood

- Negative log-likelihood

$$-\log p(X; \theta) = \sum_{i=1}^n g(\theta) - \langle \phi(x_i), \theta \rangle$$

- Taking derivatives

$$-\partial_{\theta} \log p(X; \theta) = m \left[ \mathbf{E}[\phi(x)] - \frac{1}{m} \sum_{i=1}^n \phi(x_i) \right]$$

We pick the parameter such that the distribution matches the empirical average.

# Conjugate Priors

- Unless we have lots of data estimates are weak
- Usually we have an idea of what to expect

$$p(\theta|X) \propto p(X|\theta) \cdot p(\theta)$$

we might even have 'seen' such data before

- Solution: add 'fake' observations

$$p(\theta) \propto p(X_{\text{fake}}|\theta) \text{ hence } p(\theta|X) \propto p(X|\theta)p(X_{\text{fake}}|\theta) = p(X \cup X_{\text{fake}}|\theta)$$

- Inference (generalized Laplace smoothing)

$$\frac{1}{n} \sum_{i=1}^n \phi(x_i) \longrightarrow \frac{1}{n+m} \sum_{i=1}^n \phi(x_i) + \frac{m}{n+m} \mu_0$$

fake count

fake mean

# Example: Gaussian Estimation

- Sufficient statistics:  $x, x^2$

- Mean and variance given by

$$\mu = \mathbf{E}_x[x] \text{ and } \sigma^2 = \mathbf{E}_x[x^2] - \mathbf{E}_x^2[x]$$

- Maximum Likelihood Estimate

$$\hat{\mu} = \frac{1}{n} \sum_{i=1}^n x_i \text{ and } \sigma^2 = \frac{1}{n} \sum_{i=1}^n x_i^2 - \hat{\mu}^2$$

- Maximum a Posteriori Estimate

$$\hat{\mu} = \frac{1}{n + n_0} \sum_{i=1}^n x_i \text{ and } \sigma^2 = \frac{1}{n + n_0} \sum_{i=1}^n x_i^2 + \frac{n_0}{n + n_0} \mathbf{1} - \hat{\mu}^2$$

smoother

smoother

# Collapsing

- Conjugate priors

$$p(\theta) \propto p(X_{\text{fake}}|\theta)$$

Hence we know how to compute normalization

- Prediction  $p(x|X) = \int p(x|\theta)p(\theta|X)d\theta$

(Beta, binomial)

(Dirichlet, multinomial)

(Gamma, Poisson)

(Wishart, Gauss)

$$\propto \int p(x|\theta)p(X|\theta)p(X_{\text{fake}}|\theta)d\theta$$

$$= \int p(\{x\} \cup X \cup X_{\text{fake}}|\theta)d\theta$$

look up closed  
form expansions

# Conjugate Prior in action

$$m_i = m \cdot [\mu_0]_i$$

$$p(x = i) = \frac{n_i}{n} \longrightarrow p(x = i) = \frac{n_i + m_i}{n + m}$$

Outcome	1	2	3	4	5	6
Counts	3	6	2	1	4	4
MLE	0.15	0.30	0.10	0.05	0.20	0.20
MAP ( $m_0 = 6$ )	0.15	0.27	0.12	0.08	0.19	0.19
MAP ( $m_0 = 100$ )	0.16	0.19	0.16	0.15	0.17	0.17

# Conjugate Prior in action

$$m_i = m \cdot [\mu_0]_i$$

- **Discrete Distribution**

$$p(x = i) = \frac{n_i}{n} \longrightarrow p(x = i) = \frac{n_i + m_i}{n + m}$$

- **Tossing a dice**

Outcome	1	2	3	4	5	6
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- **Tossing a dice**

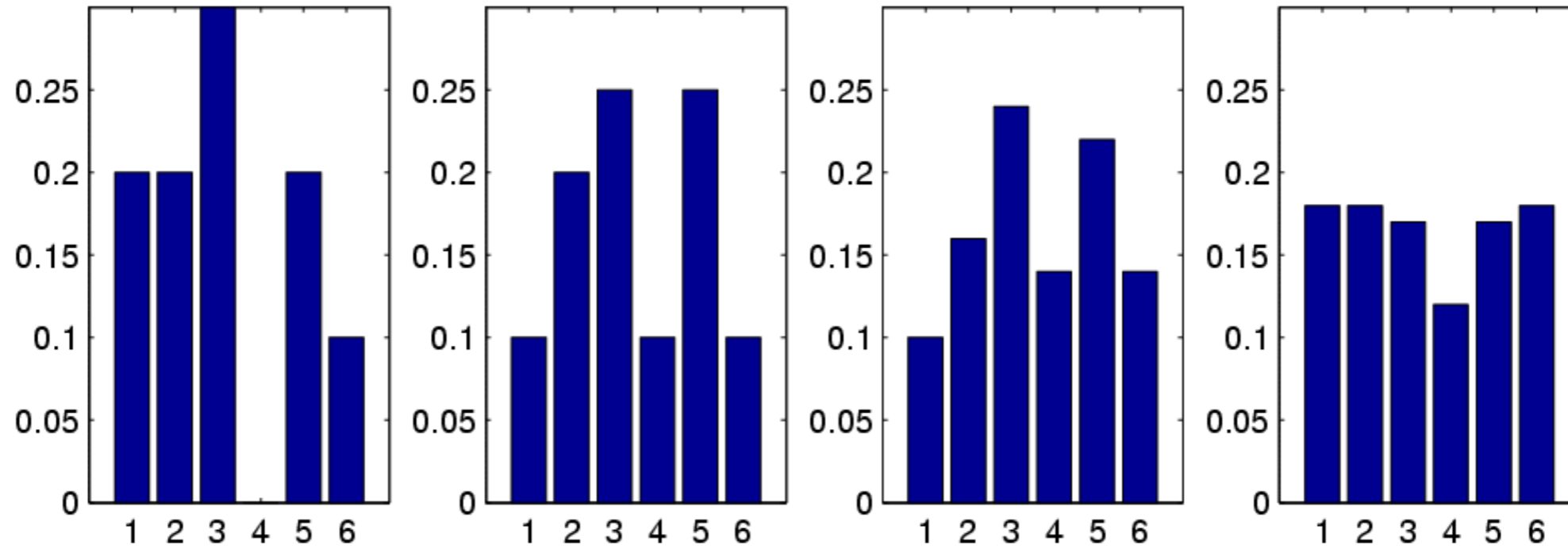
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- **Rule of thumb**

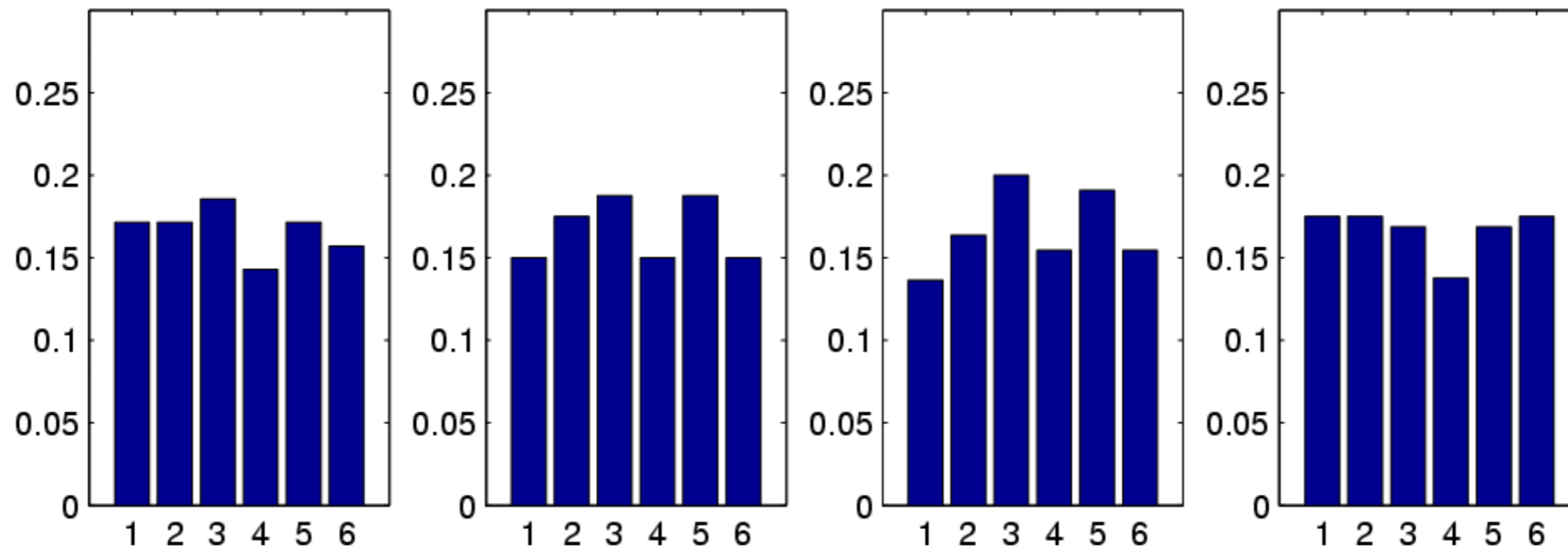
**need 10 data points (or prior) per parameter**

# Honest dice

MLE



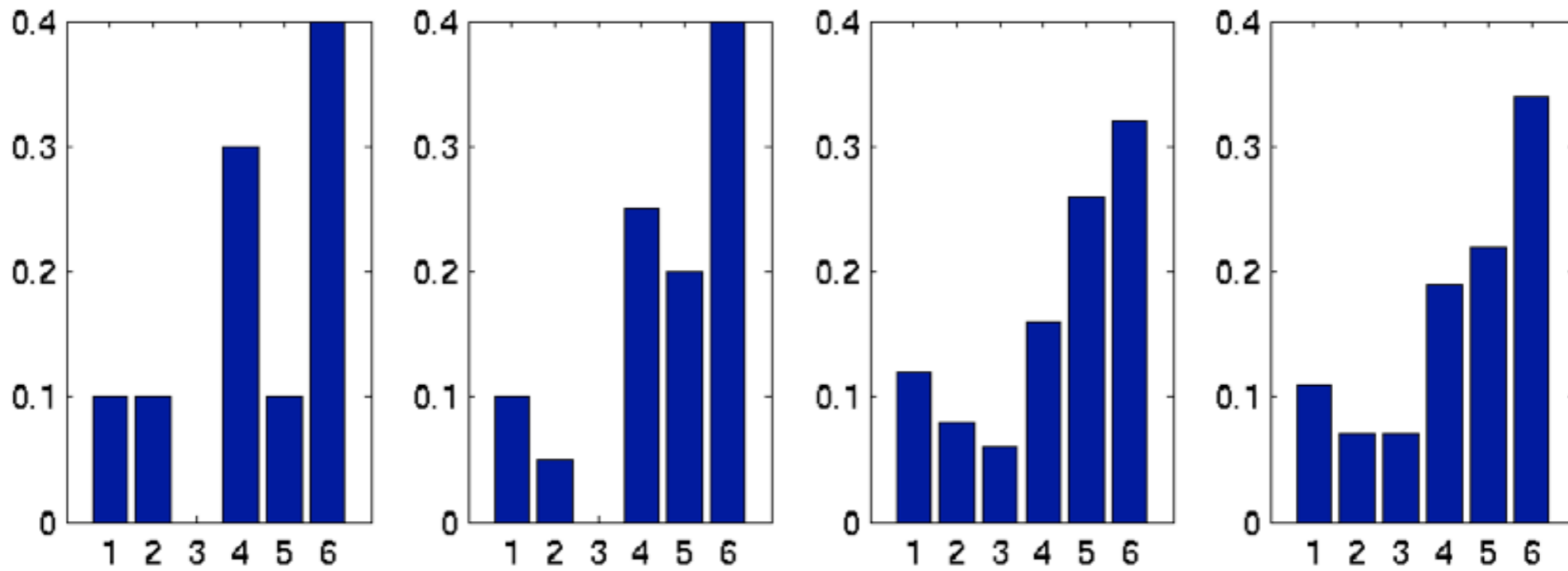
MAP



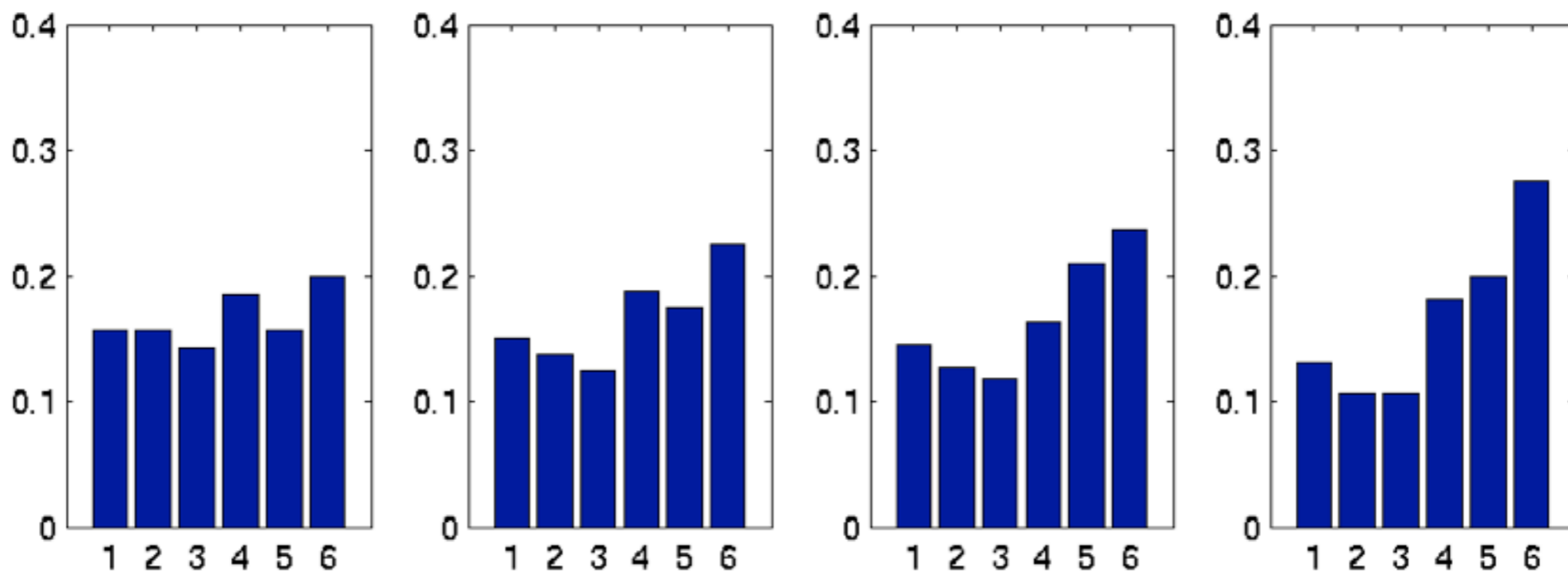


# Tainted dice

MLE



MAP



# Priors (part deux)

- **Parameter smoothing**

$$p(\theta) \propto \exp(-\lambda \|\theta\|_1) \text{ or } p(\theta) \propto \exp(-\lambda \|\theta\|_2^2)$$

- **Posterior**

$$\begin{aligned} p(\theta|x) &\propto \prod_{i=1}^m p(x_i|\theta)p(\theta) \\ &\propto \exp\left(\sum_{i=1}^m \langle \phi(x_i), \theta \rangle - mg(\theta) - \frac{1}{2\sigma^2} \|\theta\|_2^2\right) \end{aligned}$$

- **Convex optimization problem (MAP estimation)**

$$\underset{\theta}{\text{minimize}} \quad g(\theta) - \left\langle \frac{1}{m} \sum_{i=1}^m \phi(x_i), \theta \right\rangle + \frac{1}{2m\sigma^2} \|\theta\|_2^2$$

# Statistics

- Probabilities
  - Bayes rule, Dependence, independence, conditional probabilities
  - Priors, Naive Bayes classifier
- Tail bounds
  - Chernoff, Hoeffding, Chebyshev, Gaussian
  - A/B testing
- Kernel density estimation
  - Parzen windows, Nearest neighbors, Watson-Nadaraya estimator
- Exponential families
  - Gaussian, multinomial, Poisson
  - Conjugate distributions and smoothing, integrating out



Peninsula Grill

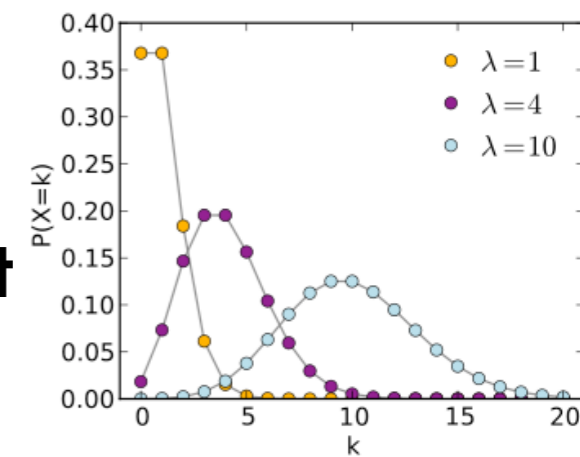
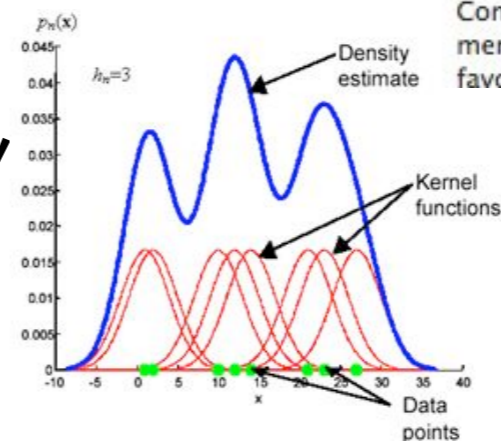


Come check out our new menu specials at your favorite civv diner!

Peninsula Grill



Come check out our new menu specials at your favorite civv diner!



# Further reading

- **Manuscript (book chapters 1 and 2)**  
**[http://alex.smola.org/teaching/berkeley2012/  
slides/chapter1\\_2.pdf](http://alex.smola.org/teaching/berkeley2012/slides/chapter1_2.pdf)**